

National 4-H Livestock Quiz Bowl Contest

Tuesday, November 19, 2024

**Superintendent – Steve Pritchard
Board of Directors, Chair – Matt Gunderson and Vice-Chair – Bonnie Boyden
Assistant Superintendent for Awards – Aaron Fisher**

General Rules for 4-H National Livestock Judging, Skillathon and Quiz Bowl

RESPONSIBILITY

The National Youth Livestock Contests endorses and supports the International Association of Fairs and Expositions National Code of Show Ring Ethics (“Code of Ethics”). All contestants and their families agree to abide by this Code of Ethics and all rules and regulations. Each state representative, State 4-H Program Leader and any other designated representative, coach, contestant, and their family are responsible for becoming familiar with those sections and abide by those rules and regulations at all times. The purpose of the contest shall encourage all coaches, contestants and their families to maintain a high standard of ethics while competing. Violation of rules and regulations shall lead to penalties for contestants and possibly their coach and/or team which may include disqualification, barring from future contests, removal of awards and reporting the infraction to the North American Livestock Show and Rodeo Managers’ Association (NALSRMA).

LIABILITY

It is understood that all persons participating in the National Youth Livestock Contests, whether participating as a contestant, parent/guardian of a contestant, coach, or in any other capacity, acting on behalf of themselves, their principals, their agents or employees, agree to make no claim against the National Youth Livestock Contests, any official or anyone acting by, for or through them or any of them, for loss, damage or injury to any property, animal or person resulting from any cause.

ADMINISTRATION OF RULES AND REGULATIONS

The National Youth Livestock Contests reserves to its Executive Committee, Management Committee and Contest Superintendent the final and absolute right to interpret these rules and regulations and to arbitrarily settle and determine all matters, questions and differences in regard thereto, or otherwise arising out of or connected with or incident to a Contest, and the right to amend or add to these rules as its judgment may determine.

ENTRIES

THE NATIONAL YOUTH LIVESTOCK CONTESTS RESERVES THE ABSOLUTE RIGHT TO REJECT ENTIRELY OR ACCEPT CONDITIONALLY ANY ENTRY OR APPLICATION FOR ENTRY OR TO WITHDRAW CLASSIFICATION AND PRIZES IN ANY CONTEST UPON THE CLOSING OF ENTRIES WHENEVER IT, IN ITS SOLE JUDGMENT, DETERMINES THAT SUCH ACTION WOULD BE IN THE BEST INTEREST OF NATIONAL YOUTH LIVESTOCK CONTESTS (SPECIFIC

INFORMATION IS PRINTED IN THE FOLLOWING SECTION).

REJECTION OF ENTRY/DISQUALIFICATION

OVERRIDING RULE

- Contestants, by submission of an entry or application, expressly acknowledge that there is no right, whether constitutional, statutory, or otherwise, to participate or compete in the National 4-H Livestock Contests (Judging, Skillathon & Quiz Bowl).
- Contestants, by submission of an entry or application, expressly acknowledge that all procedures and remedies set forth in the rules applicable to decisions to reject entries or disqualify contestants are the sole and exclusive procedures and remedies available to the contestant. Further, contestants, parents/guardians of contestants, coaches, and all other persons participating in the National Youth Livestock Contests in any capacity whatsoever, waive any and every right to challenge, question, or contest any and all actions or inactions, rules, regulations, deadlines and schedule for the National Youth Livestock Contests, and, to the fullest extent permitted by law, contestants, parents/guardians of contestants, coaches, and all other persons participating in the National Youth Livestock Contests in any capacity whatsoever, will not now or at any time in the future pursue any legal action of any kind, nature, and character whatsoever against the National Youth Livestock Contests or its Executive Committee, Management Committee, Contest Superintendent, or any other parties affiliated with the National Youth Livestock Contests, or cause or knowingly permit any such legal action to be pursued in any federal, state, or municipal court, administrative agency, arbitral forum, or other tribunal, arising out of any of the matters covered by the rules.
- Contestants, by submission of an entry or application, expressly acknowledge that submission of an entry to the National 4-H Livestock Contests (Judging, Skillathon & Quiz Bowl) be treated as consent to the following:
 - a. National Youth Livestock Contests reserves the absolute right and discretion to submit the name of a disqualified contestant to whomever it chooses, including, but not limited to, the North American Livestock Show and Rodeo Managers' Rule Infraction Database (the "database"), any appropriate governmental agencies or authorities, and representatives from any State 4-H Office, other livestock contest, exposition or fair.
 - b. National Youth Livestock Contests reserves the absolute right and discretion to use any means deemed necessary to obtain information from the database and/or any other State 4-H Office, college, university, livestock contest, exposition or fair regarding any contestant submitting an entry to the National 4-H Livestock Contests (Judging, Skillathon & Quiz Bowl). Information requested may include, but is not limited to, decisions to disqualify or withhold an entry acceptance from the contestant in a prior contest.
 - c. National Youth Livestock Contests reserves the absolute right and discretion to reject an entry submitted by or disqualify a contestant from competition if he or she has been disqualified from competition in any other livestock contest, show,

exposition or fair, or has had a premium withheld or withdrawn by any other livestock contest, show, exposition or fair, for any reason, including, but not limited to, rules infraction, misrepresentation or fraud.

REJECTED ENTRIES

- The responsibility for making proper entry rests upon the contestant, coach, state representative and/or their respective State 4-H Office. **All entries must be submitted at the State 4-H Office prior to the deadline for the state representative's and State 4-H Program Leader's signatures.**
- Any rejected entries will be returned to the contestant with a written explanation regarding reasons for rejection.
- If the coach believes additional information may warrant reconsideration of the decision to reject an entry, the coach must submit a written request for reconsideration, to include a detailed explanation of why the entry should be reconsidered, and, where appropriate, documentation supporting the explanation. The request for reconsideration must be received by the respective Contest (Judging, Skillathon, Quiz Bowl), within 48 hours of the received date of emailing of the rejection of entry notification from the Superintendent. **DECISIONS REGARDING RECONSIDERATION WILL BE MADE IN THE SOLE DISCRETION OF THE NATIONAL YOUTH LIVESTOCK CONTESTS AND SHALL BE FINAL.** The coach will be promptly notified in writing of the final determination.

DISQUALIFICATION

- Contestants, parents/guardians, and coaches who fail to comply with any and all rules, regulations, deadlines, and schedules are subject to premium cancellation, disqualification from current and future participation in the National 4-H Livestock Contests (Judging, Skillathon & Quiz Bowl), and/or other third parties, including governmental authorities where appropriate.
- Following a determination that a contestant has been disqualified for a rule infraction, that state's coach shall receive written notification of the determination to include an explanation of the reasons for the determination and any resulting disciplinary action.
- If the coach believes additional information may warrant re-examination of the decision, he or she may submit a request for reconsideration. The request for reconsideration shall be in writing and must include a detailed explanation of why the decision should be reviewed, and, where appropriate, documentation supporting the explanation. All reconsideration requests must be received within 48 hours if seven (7) days prior to the event; 24 hours if within seven (7) days of the event; and within 60 minutes of notification on the day of the contest. **DECISIONS REGARDING RECONSIDERATION WILL BE MADE IN THE SOLE DISCRETION OF THE NATIONAL YOUTH LIVESTOCK CONTESTS AND SHALL BE FINAL.** The coach will be promptly notified in writing of the final determination.

- Direct criticism or interference with the committee member, volunteer, official, judge, fair or livestock contest management, other contestants, breed representatives, or event officials from the contestant, contestant's parents/guardians, contestants extended family or coach before, during, or after the contest is prohibited. In the furtherance of their official duty, all judges, fair and livestock contest management, or other contest officials shall be treated with courtesy, cooperation and respect and no person shall direct abusive or threatening conduct toward them.

MAKING ENTRY

The responsibility for making proper entry rests upon the coach. **All entries must be submitted at the State 4-H Office prior to deadline for the state representative's and State 4-H Program Leader's signatures. Any and all entries submitted following the applicable deadline will be automatically and immediately rejected, and such entries will not receive a refund in any amount for any fees paid in connection therewith. All official entry forms that are physically submitted to the State 4-H Office must be completed using blue ink pens, not pencils. All official entry forms that are submitted to the State 4-H Office via email, or any other electronic medium, must be submitted as full-color copies to confirm the use of a blue ink color in completing the forms. Notwithstanding anything contained herein to the contrary, any signature present on an official entry form will be treated in all respects as having the same force and effect as an original manual signature, and all persons shall be entitled to conclusively rely upon the validity and authenticity of such signature, so long as such signature is in one of the following forms: (a) an original manual signature; (b) a scanned or photocopied manual signature in full-color; or (c) any other electronic signature permitted by applicable law that is a true representation of the signatory's actual signature (including, without limitation, an electronic signature affixed to an official entry form through an electronic signature system such as DocuSign).**

FRAUD

The National Youth Livestock Contests Management Committee reserves the right to withhold the awards and premiums in any case in which it shall appear that the regulations have not been complied with, or that fraud or deception has been practiced or attempted. Ribbons, medals, and prizes awarded shall be forfeited.

SEVERABILITY

If any portion, provision, or part of the rules are held, determined or adjudicated by any court of competent jurisdiction to be invalid, unenforceable, void or voidable for any reason whatsoever, each such portion, provision or part shall be severed from the remaining portions, provisions or parts of these rules, and such determination or adjudication shall not affect the validity or enforceability of such remaining portions, provisions, or parts.

GOVERNING LAW AND JURISDICTION

In the event that any legal action of any kind, nature, and character whatsoever is pursued pursuant to a dispute arising under, or relating in any manner to, the rules, the rules shall be governed by and construed and enforced in accordance with the laws of the State of Nebraska, without regard to its conflict of law principles, and the parties to such legal action shall submit to the jurisdiction and venue of the federal courts located in the State of Nebraska and the state courts located in Sarpy

County, Nebraska.

FORCE MAJEURE AND GOVERNMENTAL REGULATION

In view of the fact that the National Youth Livestock Contests Management Committee d.b.a. National 4- H Livestock Contests (Judging, Skillathon, Quiz Bowl) (“The Contest”) is a non-profit corporation depending to a great degree upon the contributions and services of a substantial number of donors and volunteers, the National Youth Livestock Contests Management Committee deems it appropriate and prudent to be excused from liability, as set forth below in this paragraph, in the event of early cancellation of its events, operations and activities by reason of force majeure and/or governmental regulation. Accordingly, the following shall apply to the operations and activities conducted by the National Youth Livestock Contests.

Force Majeure

The National Youth Livestock Contests Management Committee shall not be liable for any delay or failure to perform its operations, activities, contests, and events to the extent such delay or failure results from a force majeure occurrence. A force majeure occurrence is defined as any occurrence arising from causes beyond the reasonable control of the National Youth Livestock Contests Management Committee and National 4-H Livestock Contests (Judging, Skillathon, Quiz Bowl) which delays or prevents performance by the otherwise required by this Agreement, including but not limited to any (i) breakage or accident to equipment, machinery or facilities; (ii) any strikes, lock-outs or other labor difficulties; (iii) statutes, ordinances, regulations, orders or rules issued by governmental authorities; (iv) judicial decrees or orders; (v) acts of God; (vi) animal diseases and/or quarantines; (vii) wars, riots or insurrections; (viii) civil disobediences, public demonstrations or sabotage; (ix) fires, floods, explosions or inclement weather; (x) inability to obtain necessary labor, materials, supplies, utilities or transportation; (xi) depressions, recessions or other economic downturns; (xii) embargoes or energy shortages; or (xiii) other causes beyond the National Youth Livestock Contests reasonable control.

Governmental Regulation

The National Youth Livestock Contests Management Committee and National 4-H Livestock Contests (Judging, Skillathon, Quiz Bowl) shall not be liable for any delay or failure to perform its operations, activities, contests and events to the extent such delay or failure results from the National 4-H Livestock Contests (Judging, Skillathon, Quiz Bowl) good faith compliance with applicable governmental statutes, ordinances, regulations, orders, rules or other directives, including but not limited to compliance with governmental directives concerning public health and safety, animal disease prevention, detection and response (including animal quarantine and/or destruction) and protection of the environment.



National 4-H Livestock Quiz Bowl Contest

Presented by American Foods Group



American Foods Group is a sponsor of the National 4-H Livestock Quiz Bowl Contest and has provided funding, goods, or services in support of 4-H. Acceptance of this sponsorship/donation does not imply endorsement by 4-H of any firm, product, or service.

LIVESTOCK QUIZ BOWL RULES AND REGULATIONS

OUTCOMES

- A. Youth develop positive interests and attitudes about animal science and related careers.
- B. Youth gain a base of knowledge of animal science projects.
- C. Youth will utilize skills and abilities to solve everyday situations.
- D. Participants will process information, analyze complex problems, and make informed decisions regarding current agricultural, environmental, and livestock industry issues.
- E. An increased number of participants seek out higher education opportunities and careers related to animal science.

Youth participating in livestock quiz bowl have demonstrated decision making, problem solving, critical thinking, self-confidence, and teamwork skills in preparing and competition.

ENTRY

- A. Each state is invited to enter one team of up to four contestants. States are required to provide all available information with entry by October 15th, including contestant names, the National 4-H Livestock Contests Code of Ethics, and current event questions. The contestants must be certified by the State 4-H Program Leader or their written appointed designee on entry blanks filed with the Livestock Quiz Bowl Superintendent by October 15th. **NO LATE OR INCOMPLETE ENTRIES WILL BE ACCEPTED. (ACCEPTED ENTRIES ARE DEEMED SUBMITTED WHEN ALL REQUIRED ENTRY MATERIALS HAVE BEEN SUBMITTED PRIOR TO THE DEADLINE HAVING ALL COMPLETED INFORMATION)**

Participating states must submit 10 Current Event questions using the listed references cited. Current Event questions must include the correct answer and source of the question. The 10 Current Event questions are due by October 15th and must be mailed/mailed to Steve Pritchard, Superintendent (2624 Fairgrounds Road, Albion, NE 68620 or spritchard1@unl.edu). A general list of resource materials that may help (not all encompassing) prepare for this contest is available on the website.

- B. An entry fee of \$400.00 must be paid to National Youth Livestock Contests. Refer to the website – youthlivestockcontests.org for acceptable payment methods.
- C. Each state that enters a 4-H Quiz Bowl team is responsible for medical/accident insurance for all members of their team while traveling to and from the NAILE and during the National 4-H Livestock Quiz Bowl Contest and other events associated with the NAILE.

CONTESTANTS AND ELIGIBILITY

- A. Contestant must already have reached his or her 14th birthday and may not have reached his or her 19th birthday, before January 1 of the year in which the National 4-H Livestock Quiz Bowl Contest is held. State 4-H Leaders are responsible for determining the eligibility of participants in the National 4-H Livestock Quiz Bowl Contest from their respective state and may grant a

special authorization to compete, for youth with developmental disabilities who exceed the upper age limit.

- B. An individual may enter the National 4-H Livestock Quiz Bowl Contest only once. Participating members of a team entry are ineligible to enter this event again as a part of another team.
- C. Participants are allowed to compete in more than one national 4-H livestock-related contest at NAILE, including livestock judging, livestock skillathon, and/or livestock quiz bowl; however, posted schedules for contests will not be modified to accommodate multiple contest competition
- D. Contestants shall not have competed previously in any post-secondary (collegiate) livestock quiz bowl or livestock quadrathlon contest.
- E. All contestants must be members of 4-H in the state they are representing during the year in which the National 4-H Livestock Quiz Bowl Contest is held.
- F. The contestant(s) or team(s) of contestants must be certified as the official state entry by the State 4-H Program Leader or by a person designated by the State 4-H Leader.
- G. If the coach and/or state program leader believes additional information may warrant reconsideration of a decision made by the contest superintendent or management committee, the coach/program leader must submit a written request with a \$250.00 fee to the contest superintendent, and Board of Directors chair and vice chair to initiate reconsideration. There will be no refund of said fee unless ruled in favor of the protest. At that time, the fee will be fully refunded. Cash and digital transfers only.
- H. A team will consist of four contestants. An alternate can be substituted at the conclusion of any phase in a round. No substitutions are allowed within a phase, unless the moderator deems that an individual cannot continue in competition. Recommended procedure for contestant substitution is as follows:
 - 1. Each team may name an alternate and the alternate is expected to attend all rounds of competition in which their team participates.
 - 2. If an alternate enters play, he/she must remain in the contest for the rest of that phase.
 - 3. Substitution during the contest needs to be approved by the moderator. In the event that a four-member team enters the competition, and one member is unable to continue the competition and there is no designated alternate, the resulting three member team will be allowed to continue; however, they will forfeit the Phase I questions directed toward the fourth team member.
- I. A coaches' meeting will be held at 8:00 p.m. on Monday, November 18th at the Crowne Plaza Hotel, Louisville Airport Hotel – Room TBA. Contest instructions will be given at this time. Coaches should also be prepared to check the names, addresses and ages of their contestants.
- J. All contestants and coaches will report to the Kentucky Exposition Center on Tuesday, November 19th at 8:30 a.m. At this time, contestants will receive final instructions regarding the contest and will be directed to their holding room.
- K. Communication regarding the contest and any request shall only be received from the state team coach and/or state program leader.

OFFICIALS

- A. **Moderator:** The moderator assumes complete direction of the contest, asks all questions, designates contestants to answer questions, accepts or rejects all answers as guided by the judge(s), and may seek interpretation of questions and answers from the judges.
- B. **Judge:** The judge(s) will accept or reject any question and/or answer and have the option of explaining the answer. The judge(s) may not ask for clarification from a contestant.
- C. **Timekeeper:** The timekeeper will monitor elapsed time for each timed event and will indicate to the moderator when time has expired. The timekeeper or the moderator will handle the controls

of game equipment, depending on the set-up of the equipment.

- D. Scorekeeper:** Two scorekeepers will keep a running score on each match. One score- keeper will maintain scores visible to the moderator and contestants, and if possible, the viewing audience. The second scorekeeper will maintain a written record of all scoring transactions.

GENERAL RULES

1. **Teams:** Teams will be notified prior to the National 4-H Livestock Quiz Bowl Contest as to when and where they should report. Teams that fail to check-in within 10 minutes of their scheduled match will forfeit the match unless excused by the National Quiz Bowl Superintendent.
2. **Dress Code:** Professional or business casual attire recommended and no hats are to be worn.
3. **Team Captain:** A team captain is designated and should be seated nearest the moderator, who is positioned between the two teams. Contestants will wear identification tags and/or have tent cards with their name. The captain will remain the captain throughout the contest and will always be seated closest to the moderator. Other team members may change their seating order between matches.
4. **Viewing:** Contestants cannot view matches until their team has been eliminated from the competition. After their team has been eliminated, contestants may view matches, but must remain quiet throughout the event.
5. **Electronics:** All electronic communication devices of any kind are prohibited in both the contest and holding rooms. Contestants, coaches, and spectators should remove these devices prior to the start of the contest or entering the holding room. If a contestant's phone should ring, or if they are discovered using such electronic devices during the contest, the contestant and their team may be disqualified. Contest officials reserve the right to inspect all contestants, coaches, and spectators upon entry into the contest room for electronic devices. Violators are subject to contest dismissal. Spectators may not bring any writing, recording devices or other similar materials into a contest room. Other specific rules about public and participant viewing will be announced at orientation, prior to the Quiz Bowl competition.
6. **Holding Room:** Only registered contestants and ONE designated coach per team are allowed in the Holding Room. NO electronic devices are allowed or to be used in the Holding Room except by contest officials.
7. **Contest Equipment:** Each contestant will be given the opportunity to test the proper functioning of game equipment.
8. **Timeouts:** Team members, coaches, moderators, judges, scorekeepers, or National 4-H Livestock Quiz Bowl Committee members may call for a timeout for clarification of rules, scoring, question, and/or answer, or to allow for unexpected problems. Coaches are also allowed to call for one, thirty (30) second timeout, during the toss up round (Phase III) at their discretion. Timeouts may be called only after a question has been answered and before the start of the next question.
9. **Protests:** When a protest is raised, the moderator will call timeout. The moderator and judge(s) will consider the protest. In all cases, the decision of the moderator and judge(s) is final.
 - a. Only one member of a team or the coach of a team may make a protest of a question or an answer, and then only at the time a particular question is read, or the answer given. Once the moderator has begun the next question, the protest is not valid.
 - b. If a protest is sustained, the moderator will take one of the following actions as deemed appropriate:
 - (1) If a question is protested before an answer is given and the protest sustained – the moderator will discard the question. No loss or gain of points for either team.
 - (2) If an answer is protested (either correct or incorrect) - at least one of the

judges and the moderator or two judges will determine the validity of the protest. Points will be added or subtracted as appropriate.

- (3) If a question is protested after an answer is given (correct or incorrect) - at least one judge and the moderator, or two judges will determine the validity of the protest question. The question may be discarded at no loss of points, or the question may be allowed with the appropriate gain or loss of points as in the situation above.
 - c. Abuse of protest provisions may result in one or more of the following: Dismissal of the team coach from the contest area; dismissal or replacement of the team member; dismissal of the entire team with forfeiture of any points or ranking.
 - d. Spectators, parents, and visitors may not protest any question, answer, or procedure during play. They may, however, submit in writing to the contest officials any suggestions, complaints, or constructive criticism at the conclusion of the contest.
 - e. No source of information is infallible. There may at times be answers given to questions, which agree with recommended sources, which are in fact erroneous. Every effort shall be made to eliminate these questions, but in the event of such occurrences, the judges and moderator may challenge the answer to the question, and if there is unanimous agreement, may elect to accept only the correct answer or to discard the question with no loss or gain of points to either team.
 - f. Team coaches may bring resource materials into the contest room. In the event of a protest, a team member or the coach of the team will have two minutes to use these reference materials to clarify the protest.
10. **Ties:** If both teams are tied at the end of a match, the moderator will read a series of three additional toss-up questions until the tie is broken. Questions will be scored as in Phase Three (see below). If still tied after this series of questions, the match becomes "Sudden Death" play. Thus, the first team to achieve a higher score will become the winner of the match. Questions for "Sudden Death" play will be selected by the judges.
 11. **Aids and Materials:** Teams may not bring or use any prepared aids or other resource materials during a match. Pencils and scratch paper will be provided.
 12. **Final Score:** Once the moderator has declared a winner based on the total team point accumulation, there shall be no protests.

METHOD OF QUIZ BOWL COMPETITION

1. Order of teams will be drawn at random. A bye system will be used if an odd number of teams enter. The number of teams participating, and the time allowed for the contest will determine the exact procedure followed.
2. Whenever time and space permit, a double elimination procedure will be used.
3. Each match will consist of three phases as described below. In all phases, only the first answer given is accepted and will be ruled as correct or incorrect.
 - a. **Phase One:** Phase One will consist of eight (8) one-on-one questions. During the one-on-one competition, only one member of each team who the specific question is directed to will be eligible to respond. This eligibility will rotate with each question beginning with the captain of each team, and rotating to the 2nd, 3rd, and 4th contestants of each team, respectively, until all eight questions have been asked. This means each pair of individuals (one member from each team) will be asked two questions. Correct answers are worth 10 points with no deduction for incorrect answers. If neither contestant buzzes in, the question dies, and no points are awarded

or lost. No teammate assistance may be offered or received in this phase. A contestant must buzz-in within 5 seconds after the question is read and answers must be started within 5 seconds of the contestant being recognized by the moderator (starting an answer after the 5 second buzzer goes off is not acceptable). Answers will consist of multiple choice; fill in the blank, and/or completion type questions. If a team is composed of three members, they will forfeit the Phase I questions directed toward a fourth team member.

- The moderator shall indicate prior to reading each question which two contestants are eligible to respond. If the first recognized contestant fails to respond or answers incorrectly, the moderator will offer the question to the other contestant. The moderator will read the correct answer if both contestants answer the question incorrectly or no answers are given.
- Each question shall be addressed to only one member of each team, beginning with the team captain, and progressing with subsequent questions to the number 2, 3, and 4 contestants, respectively. If neither contestant buzzes in, the question dies, and no points are awarded or lost. The next pair of contestants gets a new question.
- A contestant must be recognized by the moderator prior to beginning his/her answer. Any member answering a question without being acknowledged will result in the deduction of 10 points from the team score. The opposing contestant has the option of answering the question within 5 seconds after receiving an offer from the moderator.
- If a contestant buzzes in and fails to respond to the question in the form of an answer, a five-point penalty will be assessed.
- There will be a five-point deduction if any contestant, other than the two designated contestants, responds.
- If the equipment allows a member of each team to buzz in at the same time or locks out both team members because they hit the button at the same time, and the moderator cannot determine which team member buzzed first, the question will be discarded and a new question will be selected by the judges.

b. **Phase Two:** Phase Two will consist of eight (8) questions. Each team will be asked four questions each on an alternating basis. Each team may write the question down on the paper provided to them when it is first read. Correct answers are worth 10 points, with no deductions for incorrect answers. The team shall discuss questions prior to answering, but only the team captain can report the answer. If anyone other than the team captain answers, no points will be awarded. Answers must be started within 20 seconds after the question is read (starting an answer after the 20-second buzzer goes off is not acceptable). Teams are not required to buzz in to provide their answer. Questions shall primarily be fill-in-the-blank, completion, or short answer, but may include some multiple choice. When a team fails to answer the question in the allotted time or answers the question incorrectly, the moderator shall offer the question to the opposing team, without re-reading it. The opposing team may discuss the question and shall have 20 seconds (from the time the moderator offers the question) to begin an answer to the question. Correct answers are worth 10 points, with no deductions for incorrect answers. This team may discuss the question only, after being offered to them, by the moderator (**not** while the team originally asked the question is discussing it). Only the team captain may report the answer. Teams are

not required to buzz in before answering the question.

- c. **Phase Three:** Phase Three will consist of regular, toss-up and bonus questions with a possible total of sixteen (16) questions worth 15 points each. During this phase, any team member from either team may buzz in to answer a regular or toss-up question. The first two questions will be regular questions. Every 3rd question will be a toss-up question with a bonus attached. The only difference between a regular and a toss-up question will be that toss-up questions will have a bonus question attached.

- (1) **Scoring and procedures of regular and toss-up questions with no Violation of Play:** After the regular or toss-up question has been read, the first individual from either team to signal will answer the question within five seconds after being acknowledged by the moderator or will lose 10 points. Ten points will be deducted for incomplete or incorrect answers. In the event of an incorrect answer, the other team can answer after buzzing and being acknowledged by the moderator. The second team must buzz in within 10 seconds of being offered the question by the moderator. The question will not be re-read. If neither team can offer an answer within 10 seconds, the moderator will give the correct answer and neither team will forfeit points.
- (2) **Scoring and procedures of regular and toss-up questions with Violation of Play:** Any member answering regular or toss-up questions without being acknowledged will result in the deduction of 10 points from the team score. The opposing team has the option of answering the question within 10 seconds after receiving an offer from the moderator. The question will not be re-read. The second team must buzz in and be acknowledged by the moderator before answering.
- (3) **Bonus questions:** If a bonus question is attached to a correctly answered toss-up question, the moderator reads the bonus question and the team that answered the toss-up question is allowed to discuss the question. The question will not be re-read. The team may write the question down on the paper provided to them when it is first read. Answers must be started within 20 seconds after the question is read. Only the team captain may answer the question. If anyone other than the team captain answers the question, no points will be awarded. Correctly answered bonus questions are worth 15 points. All parts of bonus questions must be answered correctly. No points are deducted for incorrect or incomplete answers to bonus questions. The opposing team does not have the opportunity to answer bonus questions.
- (4) If a bonus question was attached to an unanswered toss-up question or an incorrectly answered toss-up question, the bonus question dies with no points awarded and the moderator will read the next regular question.
- (5) **Pre-mature buzzing:** When the buzzer is pushed before the question is completely read, the moderator will stop reading and that person must answer the question after being acknowledged. If the answer is incorrect or incomplete, ten points will be deducted from the team score. The judge(s) will not ask for clarification of answers in these instances. Answers must be complete and correct. If a multiple-choice question must be answered before all the possible answers have been read, the contestant's answer must match the moderator's correct answer exactly, either by letter choice, or by the corresponding wording of the correct letter. If the answer is not complete and correct, the question will then be completely re-read, and the other team will have the opportunity to answer it after buzzing and being acknowledged.
- (6) **Both teams buzz at the same time:** If the equipment allows a member of each

team to buzz in at the same time or locks out all team members because they hit the button at the same time, and the moderator cannot determine which team member buzzed first, the question will be discarded and a new question will be selected by the judges.

4. Questions will not be re-read, except as in (c-5) above.
5. The score of both teams will be announced periodically.
6. The judge(s) may not ask for clarification of answers from contestants.

AWARDS

Top Ten Individuals

- Ribbons

Top Five Teams

- 1st place team (4 team members and coach) – Silver Mint Julep Cup, Belt Buckle & Ribbon
- 2nd Place team (4 team members and coach) – Belt Buckle & Ribbon
- 3rd – 5th place teams (4 team members and coach) – Ribbons

ENTRY MATERIALS DUE BY OCTOBER 15th:

1. **State Entry Form** – include all the required signatures (Program Leaders and Coaches), youth and coach's information.
2. **Signed National 4-H Livestock Contest Code of Ethics for coaches.**
3. **An entry fee of \$400.00 must be paid to National Youth Livestock Contests.**
4. **10 Current Event questions using the listed references sited. Refer to the website.**

All forms, required materials and check must be sent to Quiz Bowl Superintendent, Steve Pritchard. If online payment is used, please include a copy of the receipt. You may email materials (other than check) to spritchard1@unl.edu. Please include a subject line of – “National Livestock Quiz Bowl Entry – *Your State*.”

If checks are used for payment, the check must be sent to: Steve Pritchard, 2624 Fairgrounds Road, Albion, NE 68620. Hard copies of other materials would be appreciated but not required.

Failure to submit all entry materials by the deadline shall deem the state's entry incomplete and thus ineligible to compete in that year's National 4-H Livestock Quiz Bowl Contest.

WEBSITE FOR CONTEST INFORMATION

<https://youthlivestockcontests.org/>

If you have questions or desire additional information, please contact the Superintendent: Steve Pritchard, Nebraska Extension Educator, 2624 Fairgrounds Road, Albion, NE 68620. Office - (402) 395-2158 or spritchard1@unl.edu