

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP WORK CLIMB

2024

REQUIRED EQUIPMENT—COMPETITOR'S RESPONSIBILITY		Climber Name / Number: _____ Judge: _____ Group: _____
<input type="checkbox"/> Approved Eye Protection	<input type="checkbox"/> Approved Climbing Harness	
<input type="checkbox"/> Approved Climbing-Style Helmet	<input type="checkbox"/> Approved Climbing Line	
<input type="checkbox"/> Appropriate Footwear	<input type="checkbox"/> Approved Handsaw and Scabbard	
<input type="checkbox"/> Appropriate Clothing	<input type="checkbox"/> Approved Work-Positioning Lanyard	

FOR BOXES — JUDGES SHALL AWARD THE SAME POINTS

SCORING POINTS DISCRETIONARY POINTS

<input type="checkbox"/>	Completed Task: Lanyarded in, gave audible warning, rang bell w/ handsaw Rang bell w/ two hands on handsaw	0 2 0 3	+	<input type="checkbox"/>	0 1 2 3	Discretionary Points	<input type="checkbox"/>
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<input type="checkbox"/>	Completed Task: Lanyarded in, gave audible warning, rang bell w/ handsaw Rang bell w/ two hands on handsaw Hit Target - First Throw Hit Target - Second Throw	0 2 0 3 0 3 0 2	+	<input type="checkbox"/>	0 1 2 3	Discretionary Points	<input type="checkbox"/>
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<input type="checkbox"/>	Completed Task: Lanyarded in, gave audible warning, rang bell w/ pole pruner Did not have two hands on pole pruner Used wrong end of pole Did not properly rehang pole	0 2 0 -3 0 -3 0 -3	+	<input type="checkbox"/>	Penalty	-	<input type="checkbox"/>	0 1 2 3	Discretionary Points	<input type="checkbox"/>
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<input type="checkbox"/>	Completed Task: Walked limb out, lanyarded in, gave audible warning, rang bell w/ handsaw, walked limb back Rang bell w/ two hands on handsaw Plumb bob points	0 2 0 3 0 2 4 6	+	<input type="checkbox"/>	0 1 2 3	Discretionary Points	<input type="checkbox"/>
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<input type="checkbox"/>	Completed Task: Gave audible warning, sounded horn/rang bell w/ hand Landed with only feet touching Inner Ring - 1 foot in / 2 feet in Outer ring - 1 foot in / 2 feet in	0 2 0 3 0 2 4 0 1 2	+	<input type="checkbox"/>	0 1 2 3	Discretionary Points	<input type="checkbox"/>
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Breaking a limb within diameter range	0 -1 -2 DQ	-	<input type="checkbox"/>	Penalty
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Mandatory Penalty: Failure to issue an audible warning Failure to use lanyard correctly	0 -3 DQ 0 -3 DQ	-	<input type="checkbox"/>	Penalty	MIN TIMER 1 1/100 SEC . . _____ . _____ . _____
Discretionary Penalty: For unsafe acts as determined by Event Head Judge	0 -3 DQ	-	<input type="checkbox"/>		MIN TIMER 2 1/100 SEC . . _____ . _____ . _____

ALL BELLS RUNG?	<input type="checkbox"/> YES <input type="checkbox"/> NO	Reason for DQ: _____
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SCORER USE ONLY	SCORE CHECKED <input type="checkbox"/> <input type="checkbox"/>	SCORE ENTERED <input type="checkbox"/> <input type="checkbox"/>
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INTERNATIONAL TREE CLIMBING CHAMPIONSHIP AERIAL RESCUE

2024

REQUIRED EQUIPMENT—COMPETITOR'S RESPONSIBILITY <input type="checkbox"/> Approved Eye Protection <input type="checkbox"/> Approved Work-Positioning Lanyard <input type="checkbox"/> Climber Name / Number: _____ <input type="checkbox"/> Approved Climbing-Style Helmet <input type="checkbox"/> Approved Climbing Harness <input type="checkbox"/> _____ <input type="checkbox"/> Appropriate Footwear <input type="checkbox"/> Appropriate Clothing <input type="checkbox"/> Judge: _____ Group: _____ <input type="checkbox"/> Approved Climbing Line	
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FOR BOXES — JUDGES SHALL AWARD THE SAME POINTS

SCORING POINTS	DISCRETIONARY POINTS
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Risk Assessment & Rescue Plan	
Communicated with the casualty and determined responsiveness <input type="text" value="0"/> <input type="text" value="1"/> Scoring <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> <div style="text-align: center; font-size: small;">0 or 1</div>	Contacted emergency services and provided relevant information <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> Discretionary Points <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> Assessed hazards and determined if safe to perform rescue <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> Communicated and initiated rescue plan <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> 0–6

Ascent & Movement to the Casualty	
Verified ascent line and anchor point are safe to use <input type="text" value="0"/> <input type="text" value="1"/> Scoring <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> <div style="text-align: center; font-size: small;">0 or 1</div>	Safe, smooth and efficient ascent <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> Discretionary Points <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> Safe, suitable and efficient movement to casualty <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> Communicated appropriately with casualty and ground personnel <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> 0–6

Casualty Assessment & Handling	
Secured at the casualty in a safe working position <input type="text" value="0"/> <input type="text" value="1"/> Scoring <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> <div style="text-align: center; font-size: small;">0 or 1</div>	Assessed casualty injury and equipment <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> <input type="text" value="3"/> <input type="text" value="4"/> Discretionary Points <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> Administered appropriate first aid <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> <input type="text" value="3"/> <input type="text" value="4"/> Stabilized casualty correctly for transport <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> <input type="text" value="3"/> <input type="text" value="4"/> Transferred casualty from attachment/branch to competitor <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> <input type="text" value="3"/> 0–15

Descent	
Issued audible warning before beginning descent <input type="text" value="0"/> <input type="text" value="1"/> Scoring <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> <div style="text-align: center; font-size: small;">0 or 1</div>	Maintained casualty in stable and suitable position <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> <input type="text" value="3"/> <input type="text" value="4"/> Discretionary Points <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> Safe, smooth and controlled descent <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> Communicated condition of casualty and instructions to ground personnel <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> <input type="text" value="3"/> 0–9

Landing	
Competitor and casualty landed on the ground <input type="text" value="0"/> <input type="text" value="1"/> Scoring <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> <div style="text-align: center; font-size: small;">0, 1, 2, or 3</div> Unclipped casualty within the time limit <input type="text" value="0"/> <input type="text" value="2"/>	Landed casualty in a comfortable position appropriate to injury <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> Discretionary Points <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> Reached ground in a comfortable posture <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> <input type="text" value="3"/> Audible communications and timely transfer to emergency services <input type="text" value="0"/> <input type="text" value="1"/> <input type="text" value="2"/> 0–7

Discretionary Penalties for unsafe acts determined by Event Head Judge <input type="text" value="0"/> <input type="text" value="-3"/> <input type="text" value="DQ"/> Penalty <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> <div style="text-align: center; font-size: small;">0, -3, or DQ</div>	NOTES: Preliminary Point total (0–50) <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/>
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Breaking a limb within diameter range <input type="text" value="0"/> <input type="text" value="-1"/> <input type="text" value="-2"/> <input type="text" value="DQ"/> Penalty <input style="width: 40px; height: 40px; border: 1px solid black;" type="text"/> <div style="text-align: center; font-size: small;">0, -1, -2, or DQ</div> REASON FOR DQ:	TIMER 1 MIN <input style="width: 30px;" type="text"/> : SEC <input style="width: 30px;" type="text"/> . 1/100 <input style="width: 30px;" type="text"/> TIMER 2 MIN <input style="width: 30px;" type="text"/> : SEC <input style="width: 30px;" type="text"/> . <input style="width: 30px;" type="text"/>
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SCORER USE ONLY SCORE CHECKED SCORE ENTERED

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP THROWLINE

2024

REQUIRED EQUIPMENT—COMPETITOR'S RESPONSIBILITY

- | | | |
|---|--|--------------------------|
| <input type="checkbox"/> Approved Eye Protection | <input type="checkbox"/> Approved Throwline(s) and Throw Weight(s) | <input type="checkbox"/> |
| <input type="checkbox"/> Approved Climbing-Style Helmet | <input type="checkbox"/> Appropriate Footwear | <input type="checkbox"/> |
| <input type="checkbox"/> Approved Climbing Line(s) | <input type="checkbox"/> Appropriate Clothing | <input type="checkbox"/> |

Climber Name / Number: _____

Judge: _____ Group: _____

SIDE 1

Target Score	+	Installation of Climbing Line	+	SRS
9	+	4	+	2
7	+	3	+	2
5	+	2	+	2
3	+	1	+	2

Total Side 1

SIDE 2

Target Score	+	Installation of Climbing Line	+	SRS
9	+	4	+	2
7	+	3	+	2
5	+	2	+	2
3	+	1	+	2

Total Side 2

TIME

FIRST SCORE TIME

MIN	SEC	1/100

FINAL SCORE TIME

MIN	SEC	1/100

BONUS

1 Bonus point for innovative or exceptional technique 0 or 1

Time Points

- 4 points – In 4:00.00 minutes or less
- 3 points – Between 4:00.01 and 4:30.00 minutes
- 2 points – Between 4:30.01 and 5:00.00 minutes
- 1 point – Between 5:00.01 and 5:30.00 minutes
- 0 points – Over 5:30.00 minutes

Time Points

0-4

PENALTIES

- No climbing line installed
- Nonscoring line left in tree (-1 point per line)
- Failing to control a throw weight or climbing line within event area
- Breaking a branch within the diameter range
- Failure to issue an audible warning (-1 point per occurrence)

		0	-3
0	-1	-2	-3
		0	-3
	0	-1	-2
vw	0	-1	-2

TOTAL PENALTIES

0-13

SCORE

SIDE 1 +	SIDE 2	+	TIME POINTS	+	BONUS POINT	-	TOTAL PENALTIES	=	PRELIMINARY SCORE
									(0-35)

REASON FOR DQ:

SCORER USE ONLY

SCORE CHECKED SCORE ENTERED

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP BELAYED SPEED CLIMB

2024

<p>REQUIRED EQUIPMENT—COMPETITOR'S RESPONSIBILITY</p> <p><input type="checkbox"/> Approved Eye Protection <input type="checkbox"/> Approved Climbing Harness</p> <p><input type="checkbox"/> Approved Climbing-Style Helmet <input type="checkbox"/> Appropriate Clothing</p> <p><input type="checkbox"/> Appropriate Footwear</p>	<p>Climber Name / Number: _____</p> <p>Judge: _____ Group: _____</p>
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PENALTY: A 1-second penalty will be deducted from the competitors' final score for touching beyond the tape. A second infraction will result in a DQ.

0	-1	DQ	
0	-1	-2	

Breaking a limb within diameter range

COMPETITOR'S TIME

<p>A</p> <table style="width: 100%; text-align: center;"> <tr> <td style="width: 30%;">MIN</td> <td style="width: 30%;">SEC</td> <td style="width: 30%;">1/100</td> </tr> <tr> <td style="border: 2px solid black; width: 40px; height: 40px;"></td> <td style="border: 2px solid black; width: 40px; height: 40px;"></td> <td style="border: 2px solid black; width: 40px; height: 40px;"></td> </tr> </table>	MIN	SEC	1/100				<p>B</p> <table style="width: 100%; text-align: center;"> <tr> <td style="width: 30%;">MIN</td> <td style="width: 30%;">SEC</td> <td style="width: 30%;">1/100</td> </tr> <tr> <td style="border: 2px solid black; width: 40px; height: 40px;"></td> <td style="border: 2px solid black; width: 40px; height: 40px;"></td> <td style="border: 2px solid black; width: 40px; height: 40px;"></td> </tr> </table>	MIN	SEC	1/100			
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MIN	SEC	1/100											
MIN	SEC	1/100											

Average time (plus penalty)

REASON FOR DQ:

SCORER USE ONLY	SCORE CHECKED	<input style="width: 30px; height: 15px;" type="text"/>	<input style="width: 30px; height: 15px;" type="text"/>	SCORE ENTERED	<input style="width: 30px; height: 15px;" type="text"/>	<input style="width: 30px; height: 15px;" type="text"/>
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INTERNATIONAL TREE CLIMBING CHAMPIONSHIP ASCENT EVENT

2024

REQUIRED EQUIPMENT—COMPETITOR'S RESPONSIBILITY		Climber Name / Number: _____ Judge: _____ Group: _____
<input type="checkbox"/> Approved Eye Protection <input type="checkbox"/> Approved Climbing-Style Helmet <input type="checkbox"/> Appropriate Footwear <input type="checkbox"/> Approved Climbing Harness	Approved Climbing Line(s) <input type="checkbox"/> Approved Ascent System <input type="checkbox"/> Approved Descent System <input type="checkbox"/> Appropriate Clothing <input type="checkbox"/>	

**MAY BE COMPLETED DURING GEAR INSPECTION
FOR HEAD TECHNICIAN USE ONLY**
Include enough information to confirm system during event.

ASCENT SYSTEM

DESCENT SYSTEM

RECORD ALL TIMES for each section, even if the time limit is exceeded.
If time limit is exceeded, mark the Timed Out box. No more points may be accumulated after that section.
If a system is misconfigured, mark the appropriate box. No Time Points will be awarded for that section.

SETUP	ASCENT	CHANGEOVER
MIN SEC 1/100	MIN SEC 1/100	MIN SEC 1/100
A <input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>
B <input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>
C <input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/> : <input style="width: 40px; height: 25px;" type="text"/> . <input style="width: 40px; height: 25px;" type="text"/>
<input type="checkbox"/> TIMED OUT <input type="checkbox"/> TIME POINTS LOST DUE TO MISCONFIGURATION	<input type="checkbox"/> TIMED OUT	<input type="checkbox"/> TIMED OUT <input type="checkbox"/> TIME POINTS LOST DUE TO MISCONFIGURATION

TIME POINTS FOR SETUP 2 points – completed in 24.99 seconds or less 1 point – completed in 25.00 to 49.99 seconds 0 points – completed in 50.00 to 89.99 seconds	The time limit for Ascent is 90 seconds.	TIME POINTS FOR CHANGEOVER 2 points – completed in 4.99 seconds or less 1 point – completed in 5.00 to 12.99 seconds 0 points – completed in over 13.00 seconds
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BONUS POINTS		BONUS POINTS
1 point - system backup is attached to the same climbing line as the primary ascending system 2 points - system backup is attached to a second climbing line	Incorporation of System Backup <input style="width: 20px;" type="text"/> 0 <input style="width: 20px;" type="text"/> +1 <input style="width: 20px;" type="text"/> +2	+ <input style="width: 40px; height: 25px;" type="text"/>

PENALTY POINTS		PENALTY POINTS
<input type="checkbox"/> Tampering or interfering with components of fall-protection equipment <input type="checkbox"/> Preventing correct function of mechanical device <input type="checkbox"/> Placing hands above a footlock Prusik <input type="checkbox"/> Misconfigured or detached life-support components <input type="checkbox"/> Not securing equipment prior to ringing the changeover bell a 2nd time	<input style="width: 20px;" type="text"/> 0 <input style="width: 20px;" type="text"/> -3 <input style="width: 20px;" type="text"/> DQ	- <input style="width: 40px; height: 25px;" type="text"/>

REASON FOR DQ:	(0 - 25) PRELIMINARY TOTAL	<input style="width: 60px; height: 30px;" type="text"/>
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SCORER USE ONLY	SCORE CHECKED <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/>	SCORE ENTERED <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/>
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