

The stability of a disc refers to a left or right track during its flight. A disc that flies straight when thrown flat and with enough spin has a 0 stability rating. The numbers 1 to 3 indicate an "overstable" disc that will pull or turn to the left (RHBH*), with 1

being less turn and 3 being a hard turn.

*All stability ratings are for Right Handed, Back Hand throws at moderate to high speed. The chart is reversed for left handed, back hand throws



0

RHBH: Right Handed, Back Hand throws. Learn more at discraft.com



FLIGHT NUMBERS

MORE DETAILED FLIGHT SPECS

SPEED

SPEED (range 1 to 14)

High numbers indicate a faster disc with more distance potential, but may require more power to achieve full performance

GLIDE

GLIDE (range 1 to 6)

Indicates how well a disc will continue to stay aloft as it slows in flight. Higher numbers equal more glide and are easier to control.

TURN

TURN (range -5 to +1)

How easily a disc will turn over early in flight. (turn right for RHBH throwers). Discs rated +1 will resist turn the most, new players should use negatives

FADE

FADE (range 0 to 5)

Shows how hard a disc will curve near the end of flight (left for RHBH shots). A disc rated 5 will fade the

hardest, 0 will finish straight

