

Ryan Shea

Product Designer

2022 Sidney St
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EXPERIENCE

Climate Corp, San Francisco — Sr. User Experience Strategist and Researcher

Jan 2021 - Present

- Formulate a vision for the UX design strategy across various product streams, ensuring alignment with cross-functional teams, technology leaders, and business stakeholders.
- Proactively navigate through ambiguity to understand customer needs and craft experiences that are simple, clear, and compelling.
- Lead the development of design solutions grounded in user insights, business requirements, and industry trends to drive positive business outcomes.
- Spearhead a comprehensive design process, design system, and design language implementation across teams and products.
- Stay abreast of technological and UX advancements, guiding the team in exploring and experimenting with innovative technologies and methodologies.
- Advocate for the Regional Product Strategy with global stakeholders and Product Owners.
- Identify and implement cross-regional efficiencies, driving impactful change.
- Contribute to fostering a Design Culture and Community at Bayer Digital Farming.

Monsanto-Bayer, Saint Louis — Sr. Product Designer

Dec 2017 - Jan 2021

- Supported administrative management for a global design team of 50+, handling application access and support.
- Created Standard Operating Procedures and documentation.
- Managed systems and designated user access for team members and collaborators.
- Developed a design system for internal and external teams, documenting standards and best practices.
- Quickly provided solutions and patches for teams within the design system.
- Collaborated with stakeholders to achieve optimal outcomes and solutions.
- Implemented strategies for risk mitigation.
- Evangelized the design system and best practices.
- Developed courseware for utilizing the design system.
- Documented user flows and tasks, designing internal widgets and libraries to accelerate design cycles.
- Advised stakeholders on approach, facilitated workshops and learning sessions.
- Conducted user research on target audiences for courses.

SKILLS

I possess expertise collaborating with both local and globally dispersed teams within an agile framework. My track record includes successfully delivering enterprise and consumer-facing products. I am adept at partnering with developers and product owners, guiding the entire product development lifecycle—from conceptualizing ideas on the whiteboard to delivering polished applications.

- Figma
- Sketch
- Abstract
- Photoshop
- Illustrator
- InDesign
- Invision
- Keynote
- Omnigraffle
- Microsoft Office
- HTML & CSS
- JavaScript

- I have worked with a multitude of tools and frameworks to include multiple mobile devices (iOS, Android) and desktop platforms.

LANGUAGES

English, Spanish

We Are Alexander, Saint Louis — *Sr. User Experience Designer*

April 2017 - November 2017

- Conducted internal and external user research, creating a research strategy.
- Documented information needs, hypotheses, and research methods.
- Developed effective research approaches within constraints.
- Set objectives from user research for interface development.
- Synthesized data for development initiatives, simplifying and translating user and business requirements.
- Presented findings for stakeholder buy-in.
- Developed dashboards focused on individual user groups.
- Documented user flows and tasks, designed and developed wireframes based on user research and client needs.
- Advised stakeholders on approach, wrote user stories and scenarios.

Wells Fargo, Saint Louis — *Sr. User Experience Designer*

September 2016 - March 2017

- Conducted user research
- Eliciting requirements
- Identify and prioritizing technical and functional requirements for users
- Translating and simplifying requirements
- Presented findings and User Experience objectives
- Synthesized data from user research for development initiative
- Designed a new application flow for optimized user productivity
- Created wireframes based on user stories and personas for optimized experience
- Updated design of existing application
- Designed hi-fidelity mock-ups in Photoshop for subject matter experts approval
- Produced clickable prototypes

Concordia Press, Saint Louis — *Product Designer*

June 2016 - September 2017

- Created wireframes
- Developed clickable interactive prototypes
- Produced graphics for web based applications
- Designed hi-fidelity mock-ups in Photoshop for subject matter experts approval
- Developed personas and user journeys
- Optimized designs based on stakeholders feedback

Monsanto, Saint Louis — *User Experience Designer*

October 2015 - March 2016

- Restructured application architecture for optimized user experience
- Designed interactive prototypes
- Optimized images for responsive web applications
- Wrote user stories and added clarity for developers
- Developed hi-fidelity mock-ups in Photoshop for subject matter experts approval
- Developed front end interfaces from design mock-ups using HTML and CSS
- Optimized designs based on user feedback

- Created wireframes from user stories
- Worked with product owners to create user stories and groom backlog

Asynchrony, Saint Louis — User *Experience Designer*

May 2013 - May 2015

- Conducted usability testing with client users and reported usability results
- Usability results showed design interface and user flow was successful.
- Supported projects from military nuclear, chemical, and biological threat detection
- Designed and developed wireframes based on user stores and user acceptance criteria
- Developed hi-fidelity mock-ups using Adobe Photoshop
- QA tested screens for look and feel and correct user flow
- Conducted A-B testing and usability testing with users

Cubic Applications, Leavenworth KS — Instructional Designer

February 2011 - April 2013

- Based on storyboards provided by subject matter experts, animated online training text books using Photoshop, Illustrator and Flash
- Designed and created interactions to engage learner
- Created scenario based e-learning using Action Scripts in Flash and XML
- Incorporated user feedback into development

EDUCATION

Emporia State University, Emporia Kansas — *BFA*

2006 - 2010