



Information

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Personal

Born in Philadelphia, PA, April 21, 1979
Lived in NYC 1997 to 2002, Los Angeles 2002 to 2008, Philadelphia 2008 to present

Education

1997-2001	School of Visual Arts, New York, NY BFA, Animation Awarded a Silas H. Rhodes Merit Scholarship
2022-Current	Drexel University, Philadelphia, PA MS, Digital Media (in progress)

Exhibitions

2004	Meltdown Gallery, "Meathaus Meltdown" group show, Los Angeles, CA
2004	MoCCA Gallery, Meathaus group show, New York, NY
2005	XFUNS group show, Taiwan
2006	Nickelodeon Studios, "Real Life Wizardz" group show, Los Angeles, CA
2008	World of Wonder Gallery, "I am 8-Bit" group show, Los Angeles, CA
2010	Brave New Worlds, "Domo Arigato" group show, Philadelphia, PA
2015	AIGA Space, "Graphic & Novel" group show, Philadelphia, PA

Festivals

St. Vincent "The Melting of the Sun" music video

Happy Valley Animation Festival, Official Selection, 2021, Happy Valley, USA
Linoleum Contemporary Animation and Media Art Festival, Official Selection, 2021, Kyiv, Ukraine
Animasyros International Animation Festival + Agora, Official Selection, 2021, Syros, Greece
Philadelphia Independent Film Festival, Official Selection, 2022, Philadelphia, USA
Short Short Fest, Official Selection, 2022, Philadelphia, USA
Jersey Shore Film Festival, Nominee, 2021, Deal, USA

Aldous Harding "Tick Tock" music video

Festival Cartón, Official Selection, 2022, Buenos Aires, Argentina
Short Short Fest, Official Selection, 2022, Philadelphia, USA
Imaginaria Festival, Official Selection, 2022, Conversano, Italy
AniMate - Australia Animation Film Festival Semi-Finalist, 2022, Newtown, Australia
The ASIFA-East Animation Festival, 2nd Place Music Video Winner, 2023, NYC, USA
Animation Block Party, Official Selection, 2023, NYC, USA

Press

2003	<i>XFUNS Creative & Design Magazine</i> No. 8, feature on "Chris McDonnell" and animation included on CD-ROM
2005	<i>XFUNS Creative & Design Magazine</i> No. 19, feature on "Meathaus Team"
2006	<i>BBC Collective</i> interview on Meathaus, "DIY Comic Genius"
2008	<i>Outline</i> , Illustrators Australia Newsletter interview, "Meathaus SOS: Chris McD Talks"
2008	<i>Unfiltered: The Complete Ralph Bakshi</i> covered in <i>Entertainment Weekly</i> , <i>The New York Times</i> , <i>Playboy</i> , <i>BlackBook</i> , <i>The Soho Journal</i> , <i>Vanity Fair</i> , <i>New York Magazine</i>
2011	Geekadelphia.com, "Brief Q&A with Artist Chris McDonnell"
2012	<i>Chestnut Hill Local</i> , "Mt. Airy Animator/Illustrator Making a Big Impression"



Press

- 2014 *Adventure Time: The Art of Ooo* covered in *Boing Boing*, *Paste Magazine*, *The LA Times*, *Gizmodo*, *Kotaku*, *io9*, *ICv2*, *GeekMom*
- 2017 *Steven Universe: Art & Origins* covered in *Autostraddle*, *io9*
- 2018 *BoJack Horseman: The Art Before the Horse* covered in *The New York Times*, *IGN*, *SyFy Wire*, *Animation Magazine*, *Buzzfeed*, *Advocate Magazine*
- 2020 *Steven Universe: End of an Era* covered in *Variety Magazine*, *Vulture*, *Gizmodo*
- 2020 *The Art of Invader Zim* covered in *SyFy Wire*, *Nerdist*

Animation

Urban Box Office

Flash animator and designer for a weekly animated cartoon, 2001

Kounterattack Design

Animation and compositing on the music video for "Overdue" by the band The Get Up Kids, 2002

Bakshi Productions Inc.

Concept art and pitch production with director Ralph Bakshi on various projects, 2002 to 2007

Spümcø International

Concept artwork, pitch production for various projects, 2003

Green Beans Productions / Nick Jr.

Compositing and editing live-action characters onto original animated backgrounds and motion graphics for the children's show *Yo Gabba Gabba*, 2007 and animation design and production of complete "jingle" sequence and animation production of complete "storytime" sequence, season three, 2009

Tim and Eric LLC / Adult Swim

Animation and editing for the complete two seasons of the show, *Tom Goes To The Mayor*, 2004 to 2006

Animation and editing for the Tim and Eric mini web series, *Steven and Stephen*, 2007

Animation design and production for an episode of *Tim and Eric Awesome Show, Great Job*, 2009

Hawaii Film Partners, LLC / Nicktoons

Wrote and storyboarded two episodes of the cartoon series *Ape Escape*, 2007

Dakota Pictures / Adult Swim

Animation and illustration for two segments of *Eagleheart*, 2012

Run and Gun Productions / HBO

Animation Direction for *Brody Stevens: Enjoy It!*, 2012

Comedy Central

Animation for *Kroll Show*, 2013

IFC

Animation for *Comedy Bang Bang*, 2013

Warner Bros. Animation / Adult Swim

Animation for *Mike Tyson Mysteries*, 2014



Animation

Warner Bros. Animation

Character visual development for a series in development, 2016

Funny Trio Productions / Netflix

Animation for *Lady Dynamite* season 1 and 2, 2015-2017

TriStar Pictures

Character visual development for a feature film in development, 2017

Cycling Project LLC / HBO

Animation for *Tour de Pharmacy*, 2017

Blue Ribbon Content

Animation and sound for three logo end tags, 2018

Alex Da Corte LLC

"What Does Assassination Mean?" lettering animation for Alex Da Corte feature film, 2018

Doubleday & Cartwright

Animation for campaigns for Red Bull, Apple, WeTransfer, 2017- 2019

Fox Alternative Entertainment, LLC / FOX

Animation for *Let's Be Real*, 2021

Loma Vista Recordings

Animation design and direction for the St. Vincent music video "The Melting of the Sun," 2021

All Ages Productions

Storyboards, character, BG design for Drexel associated video project on juvenile justice, 2021

Animation design and direction for the Aldous Harding music video "Tick Tock," 2022

Netflix Media LLC

Animation for *Netflix is a Joke* promotions, 2022

Jonas and Company, Inc. / Nick Jr.

Animation for *Face's Music Party*, 2022

Learning Depot LLC / Peacock

Animation for *Paul T. Goldman*, 2023

Books

Rizzoli International Publications / Universe

Co-wrote, art directed and designed *Unfiltered: The Complete Ralph Bakshi*, 2007

Design for 10+ art books including: *Universal Studios Monsters*, *Wonder Woman: Amazon. Hero.*

Icon., *Independently Animated: Bill Plympton*, *TUNES: A Graphic History of Rock and Roll*,

Constructing Green Lantern: From Page to Screen, *The Joker*, *Corto Maltese: The Ballad of the Salt*

Sea, *The Science Fiction Universe... And Beyond: Syfy Channel Book of Sci-Fi*, *Variety: An*

Illustrated History of the World From the Most Important Magazine in Hollywood, *Zombies on Film*



Books

Meathaus

Co-editing, design and comics created for all nine issues of this independent comics anthology, three issues of the sketchbook anthology and multiple website versions, 2000-2020

Chronicle Books

Wrote, designed, and illustrated *Sasquatch's Big Hairy Drawing Book*, 2011

Woolly Pocket Garden Company

Illustrated the children's book *Dudley and Omar's Moving Garden*, 2011

Abrams

Authored and Designed

Adventure Time: The Art of Ooo, 2014

Steven Universe: Art and Origins, 2017

BoJack Horseman: The Art Before the Horse, 2018

The Art of Invader Zim, 2020

Steven Universe: End of an Era, 2020

The Art of El Tigre: The Adventures of Manny Rivera, 2024

Dark Horse Comics

Writing for *The Art of Castlevania*, 2021

A24 Publishing

Author and designer of unannounced art book, likely 2025

Teaching

Rowan University, Glassboro, NJ

Part time teacher in the Art Department instructing packaging and portfolio classes, 2008 to 2009

Moore College of Art & Design, Philadelphia, PA

Adjunct Instructor in the Photo and Animation & Game Arts departments, 2015 to 2018

University of the Arts, Philadelphia, PA (university closed abruptly in June 2024)

Senior Lecturer, Illustration, 2010 to 2011, and 2016

Senior Lecturer, Animation, 2010 to 2018

Assistant Professor, Animation, 2018 to 2024

Associate Professor, Animation, 2024

Interim Program Director, Animation, 2021 fall semester

Program Director, Animation, 2022 to 2024

Courses taught include

Sequential Format (in the Illustration Program)

Principles of Animation

2D Computer Character Animation

Storyboarding

Sophomore Animation

Visual Development for Animation

Junior Animation

Animation Professional Practices



Other

Mark Burnett Productions

Live-action storyboards for the opening sequences of *The Contender* and the un-produced *Rescue*, 2004

Virgin Entertainment / Virgin Megastores

Concept renderings and final production art for window displays, POP displays, directional signage and all manner of store interiors for Virgin Megastores, 2006 to 2009

Bandai America, Inc.

Illustrated three original Hyper Cluster yo-yo designs, 2018

CartoonBrew.com

Freelance writing, design, and illustrations for this animation industry news blog, 2007 to 2020

Published

Meathaus, issues 1-7, published by Meathaus Enterprises, New York, NY

Meathaus 8: Headgames, published by Alternative Comics, Gainesville, FL

Go For The Gold: A Meathaus Sketchbook, issues 1-3 published by Meathaus, Philadelphia, PA

Meathaus S.O.S., published by Nerdcore, Los Angeles, CA

Unfiltered: The Complete Ralph Bakshi, published by Universe, New York, NY

Sasquatch's Big Hairy Drawing Book, published by Chronicle Books, San Francisco, CA

Adventure Time: The Art of Ooo, published by Abrams, New York, NY

Steven Universe: Art and Origins, published by Abrams, New York, NY

BoJack Horseman: The Art Before the Horse, published by Abrams, New York, NY

The Art of Invader Zim, published by Abrams, New York, NY

Steven Universe: End of an Era, published by Abrams, New York, NY

The Art of El Tigre: The Adventures of Manny Rivera, to be published by Abrams, New York, NY

Skills

Storyboard illustration for animation and live-action, video editing and compositing, book design, graphic design, cartooning and comics, animation production, character design, experimental animation, illustration in digital and traditional media, writing, teaching

Tools

Solid proficiency: Photoshop, Illustrator, InDesign, After Effects, Premiere, Animate (Flash), Audition, Dragonframe, SketchUp, Toon Boom Harmony, Toon Boom Storyboard Pro, TVPaint
Developing proficiency: Maya, Blender, ZBrush, Unity