

Dogs NSW Agility Committee

Not For Competition (NFC) Rules

Version 1

January 2021

Ref: ANKC Agility Trials Rules (effective January 1st, 2021) Rule 3.1.1 Not for Competition

1. Effect

- 1.1 These rules will allow for Not For Competition (NFC) at DogsNSW approved Agility Trials effective from January 1, 2021.
- 1.2 The purpose of an NFC entry is to provide a safe and friendly trial environment to build trust and confidence in a dog and handler.
- 1.3 NFC rules will supplement existing ANKC Agility and Jumping Trial Rules.

2. Entry

- 2.1 An NFC entry is non-competitive.
- 2.2 No cards of any kind (qualifying or non-qualifying) are to be awarded. NFC entry will not be eligible for ribbons, trophies or prizes.
- 2.3 A dog can only be entered in the class and height it would normally be entitled to compete in.
- 2.4 There will be no separate class, course or Judge for NFC entries.
- 2.5 NFC will not be available for games i.e., snooker, gamblers and strategic pairs or for open and elite classes in jumping or agility.
- 2.6 NFC will not be available for major competitions such as State Titles and/or Nationals.
- 2.7 NFC entry fee will be the full entry fee for that trial.

3. Trial Procedures

- 3.1 The competitor must clearly inform the steward that they are competing as NFC. The competitor must also clearly inform the Judge, before the run starts, that they are running NFC.
- 3.2 The Judge will inform the scribe that this is an NFC run and no results will be recorded.
- 3.3 The Judge and ring stewards shall still perform their normal duties; however, no scoring shall be recorded for an NFC entry.
- 3.4 The Judge shall ensure that the conduct of the handler and dog is appropriate and that the course is attempted safely within the rules of agility and the capabilities of the dog.
- 3.5 At the Judge's discretion, a dog not under control or obviously not capable of executing any piece of equipment may be asked to leave the ring.
- 3.6 An NFC run will terminate if;
 - (a) the dog defecates or urinates whilst in the ring.
 - (b) Handlers goes under or jumps over any obstacle, or passes through weavers whilst negotiating the course
- 3.7 Course must be run as numbered however obstacles can be missed or reattempted but must be in the direction as numbered.

- 3.8 NFC runs will allow handlers to use non-audible toys in the ring, but the toy must not leave the handlers person. No food or toys containing food are to be used in the ring.
- 3.9 No toy or training aid can be used within 5m of the ring or within entry or exit areas.
- 3.10 A competitor running NFC will only be given time in the ring up to the Standard Course Time (SCT). Timing for NFC will start when the dog negotiates the first obstacle or if the handler triggers the electronic timing gate. In the case of manual timing, the time will start when the first part of the dog's body crosses the plane of the first obstacle.
- 3.11 The time keeper may call out "Time" to indicate when SCT has elapsed. The trial organiser may provide the time keeper with a physical means of indicating SCT has elapsed.
- 3.12 Competitors will be instructed, at judge's brief, of the method used to indicate when SCT has been reached for NFC runs. Eg horn, buzzer etc.
- 3.13 At the end of the SCT, the competitor shall promptly remove their dog from the ring. Not leaving the ring immediately when directed may result, at the Judges' discretion, in the competitor being disqualified for the remainder of the trial and/or may be referred for further disciplinary action.

4. Review

- 4.1 Rules for NFC may be reviewed and modified by the Dogs NSW Agility Committee at any time as deemed necessary. Members and affiliates will be notified of any changes.

Summary

For an NFC run –

- a dog must be entered in the class and height equal to the standard it would normally compete in;
- the handler will be allowed to use a non-audible toy for reward in the ring, but the toy must not leave the handlers' person;
- no food will be allowed in the ring; and
- agility and jumpers' masters, excellent and novice classes will be the only classes available.