

Orders of the Natural World

It is not an everyday occurrence when you have the following ideas come to mind. But this occurred for more than one in contemplation. Regions of ruler ship amongst the Fae and their hierarchy, councils and ruler ship. Regions are divided by rivers or land mass such as mountains. Generally within 1 mile of the base of a mountain, on either side of it, is a territory of one region. The regional Fae are divided on their lowest levels by the following *herbs, stones, animals, trees, insects, peoples, places of residence, places of work, and the roads that get people there.*

The inhabitant of this region are generally one or more spirits that exist per say 100 of a thing. So say you have the oak tree. So for every 1000 oak trees you might have 30 or so nature spirits that watch over that class of tree in every stage of its development. The same goes for every herb, animal and insect. Generally it is more per plant, as each plant requires specific things at every level of its development.

The animals are about average one Fae per family line, when it splits off it follows the first born progeny, and so on down the line, where as its offspring follow the siblings. So you would have one type of Fae spirit down the line, and it would copulate with the spirit of the incoming family, and then its children would grow like the foxes, and so on down the line. Every time the foxes reproduced so would the Fae spirits that assist in the growth.

These same reproduction ratios go up the lines of every single creature, the guardian spirits of people, herbs, insects, animals, anything that's alive, follow the same reproductive rates for the progeny that is spawned.

The domicile, and locational Fae are where the courts are set, generally these spirits of the local wild life, residency of man, occupational locations of man, and the roads are regional. As I said, divided up by the primary landmarks of nature. Every weather force, every environmental force has a natural spirit who controls the flow and tide of the day to day. These natural spirits are also part of the regional court. These courts are divided up by families of their own choosing, generally by whose ancestors were first in the region. Some places can have higher numbers to the courts based on how many initial families held power there, and so on. It in this manner duplicates the social structure of the old kingdoms of Europe. The titles are hereditary, and each member of the court is one of the families who rule over the growth rates of the different families of plants.

The regional courts are the dukedoms of the Fae regional structure. These report the lords. Who rule the collective courts, are the families of the nature spirits for whatever family, or plant holds primary sway in the flow of development. Every continent has their ruling family structure. It is that whose send membership of their families off to the High Court. The Courts consist of the day side, whose course rules the spring and summer and the dark side whose rule fall and winter. For our sake, the Seelie, and Unseelie courts.

Between these court structures there is the division of perspective; dark vs light duties. One set is responsible for the birthing and the generational aspect while there are those whose

duties are the death, decay and decomposition of the material to keep both sides of the circle spinning.

It is the division of duty, from the generation of life, to the decay, and decomposition of living matter, which is what determines what court one works with. The elemental courts are likewise divided up into the duty of their membership by who rules the generative attributes of the element and who rules the degenerative and destructive elements.

These forces within every region have their dual courts. The Unseelie court works in the twilight of the sun setting and the dark hours of the days. And their power is stronger as their time is longer than the day's side. But everything must remain in balance with each other.

Within the high court there exists orders of duty. There exists jobs what must be done by ranking princes/or court membership. To be done through every kingdom of the natural world to ensure that the balance of life is held. Different orders come to different job descriptions.

The simplicity of the orders of natural spirits, function exactly like the biological structure of family, genus, species, sub species etc. For every aspect of the growing, aging, and dying/rebirth aspect. Every family structure, is exactly like it is in the systems of higher order of beings. Natural law, and timings, for the generation and developing of the next generations.

Particular interests here are that there existing within these ranks of spirits, for every family, each one has a caste specific, family specific branch of magic. Everything is ruled by the science of energy manipulations, however it is the daily doings, for each of these "spirits" that gives each the difference from property enhancement, growth patterns, death patterns, etc. What rules which aspect of that family of plant, that species of plants, etc.? So to learn how to work with those spirits through Gnostic works, or other meditations to be able to cultivate your plants, herb, animal components for spell and ritual work.

When you are taking on elemental, or energetic components from a family of creature and using them in the works of the art, there is not an equal give and take. It must be decided that through offerings, or exchange of goods vs service that there should be something done if you are collecting the full plants, taking the living creatures life for its component etc. If it is an object that is collected from a shop, or purveyor of goods, then do not worry. It is when you would sacrifice the life of the entire being of what that spirit was that you have then to do something to exchange for the life/energy vacuum in that region.