
ENVIRONMENTPROJECT MECHA FACTORY

Game 720
Jiale Zhang

MILITARY AND MECHA



ARMORED CORE



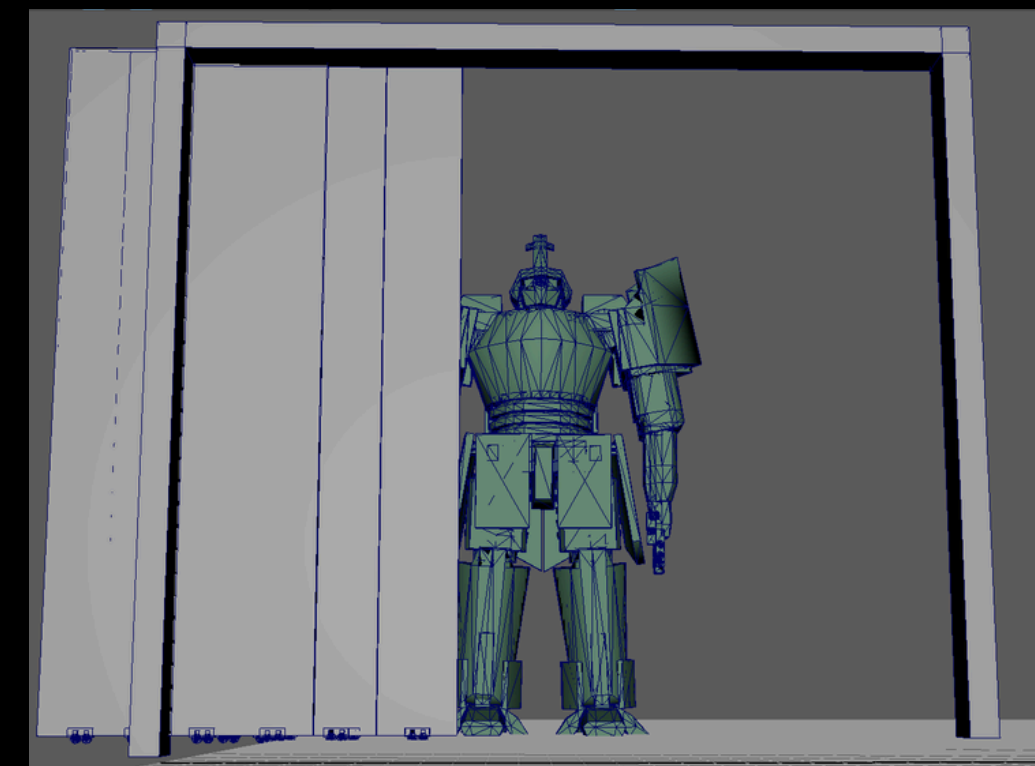
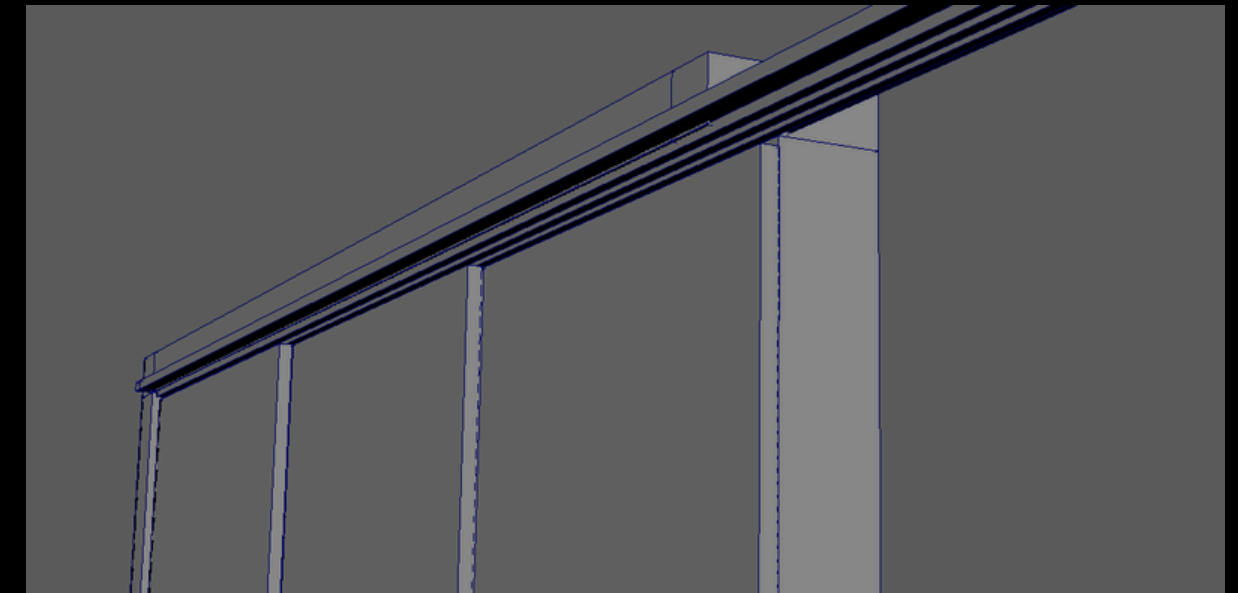
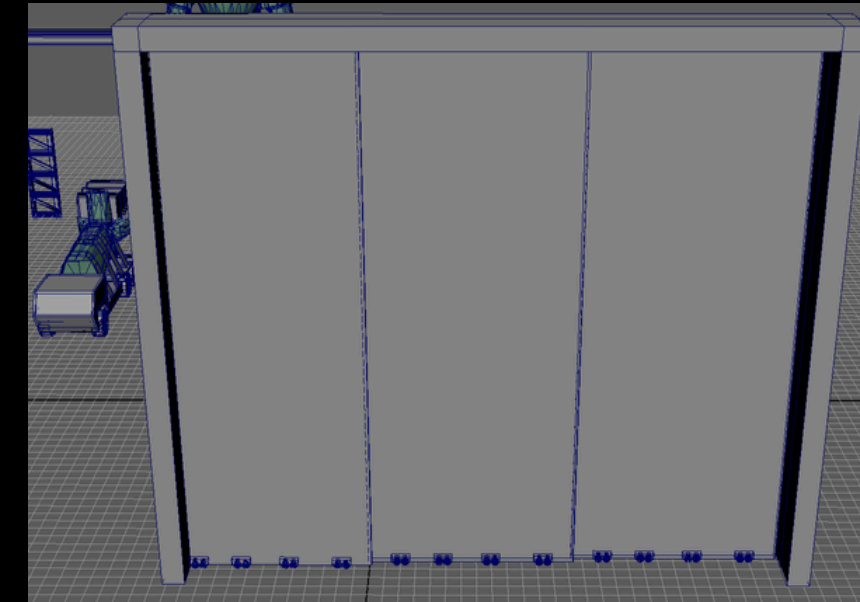
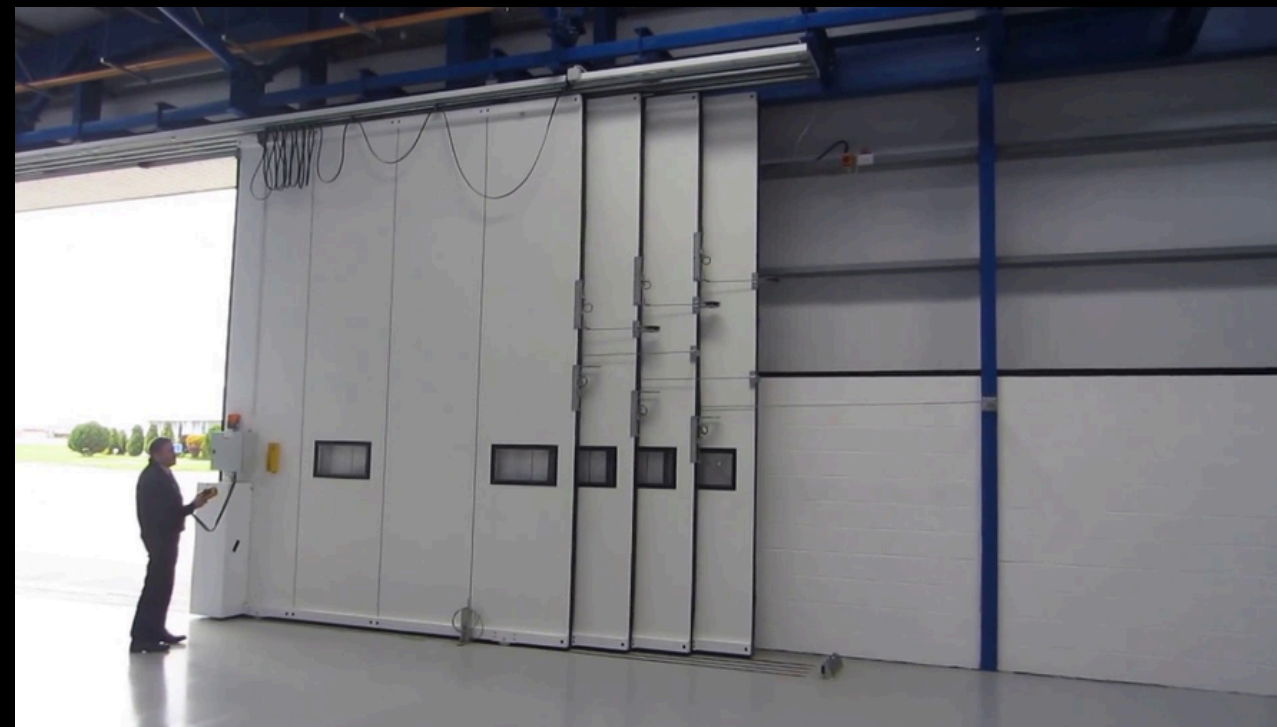
GUNDAM



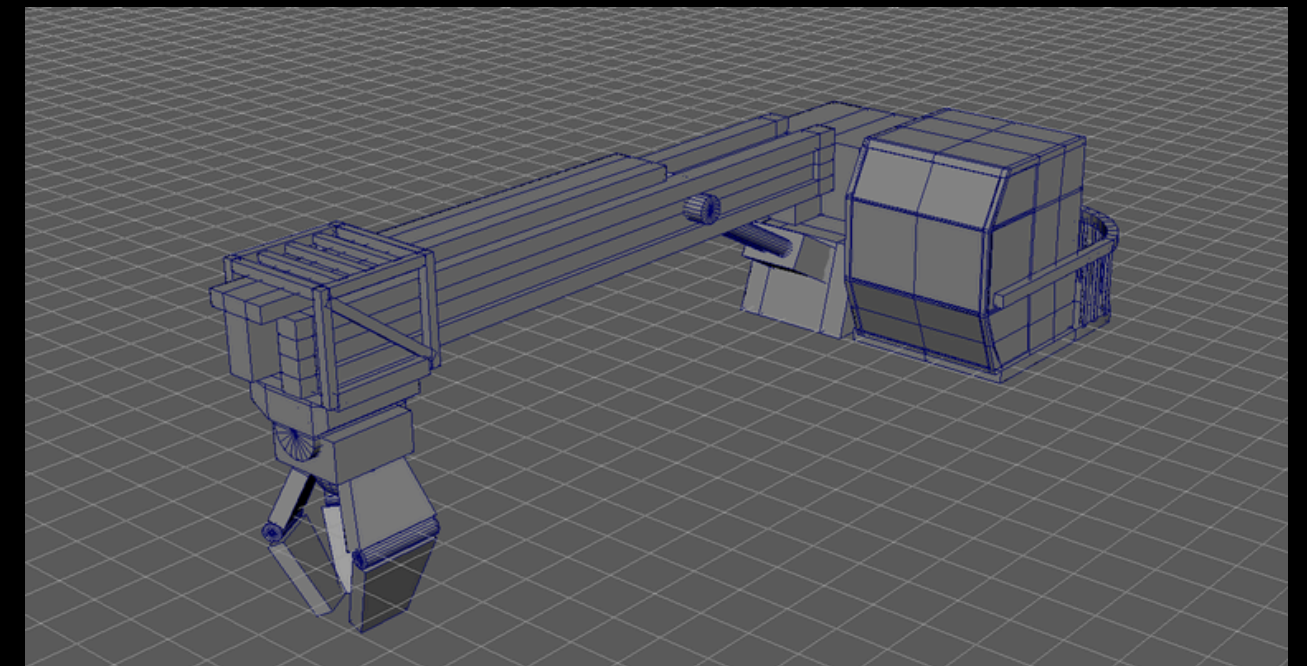
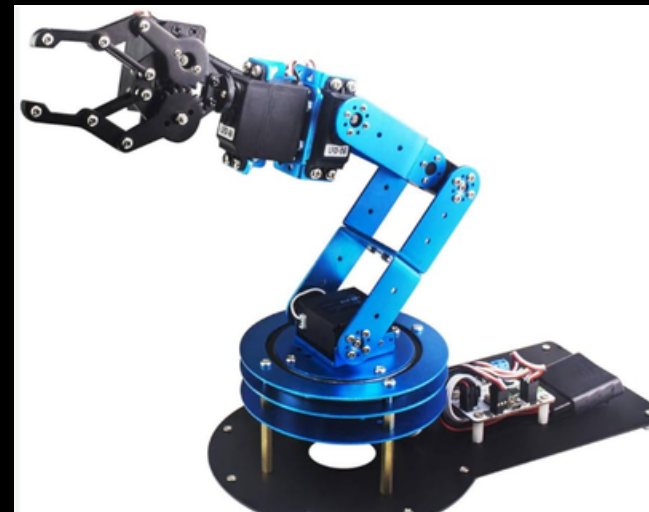
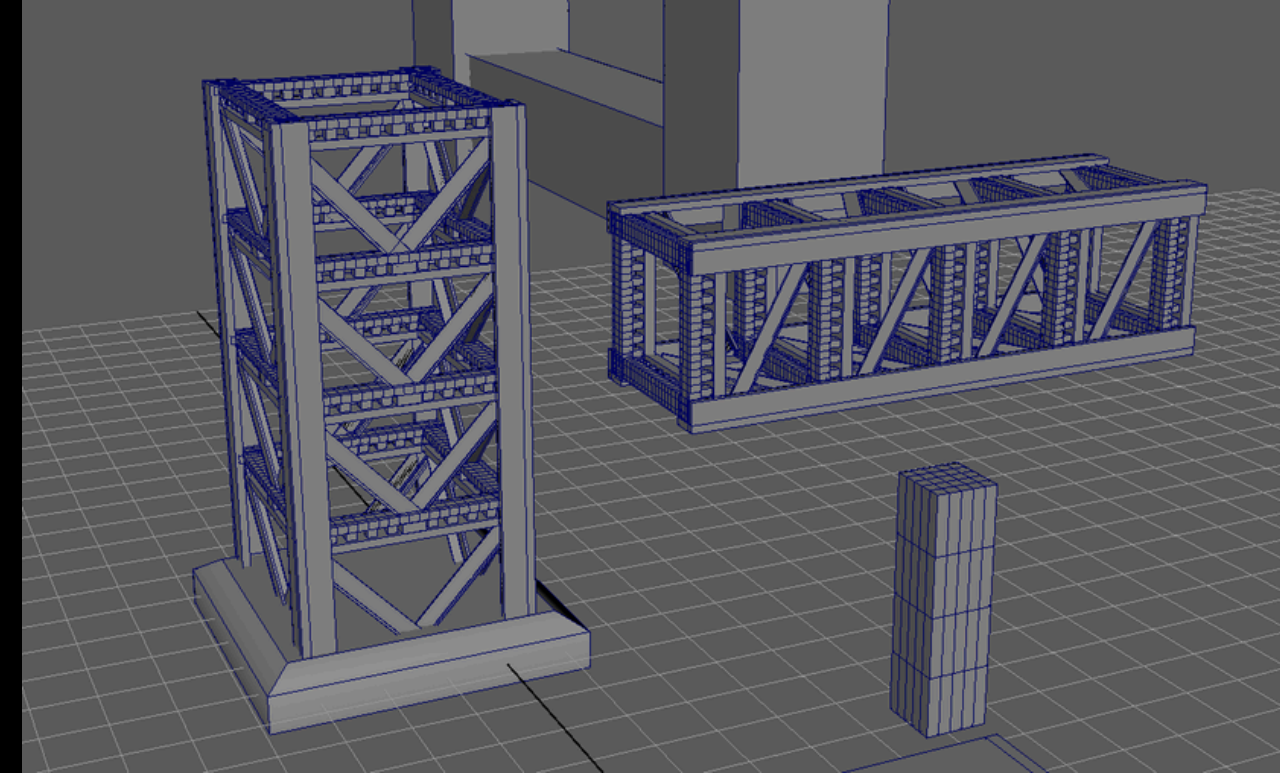
ASSETS

- Mecha platform
- Lifting ladder
- Metal bracket
- Mechanical arm crane
- Metal box
- Large transport vehicle
- Electric lift
- Fuel barrel
- Warning light
- Maintenance crane
- Large parts
- Factory gate
- Control Room
- Mecha

FACTORY GATE

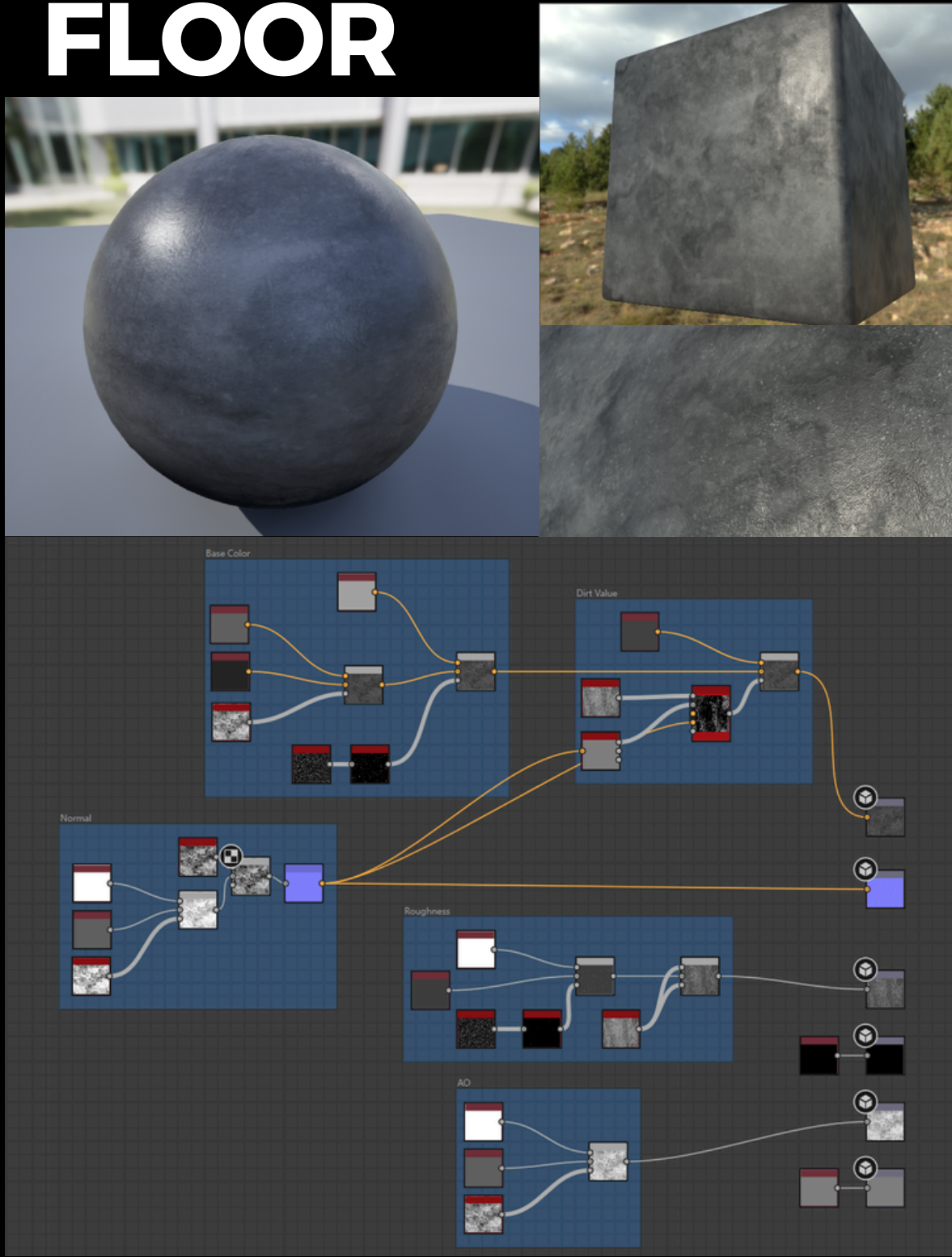


ROBOTS PLATFORM

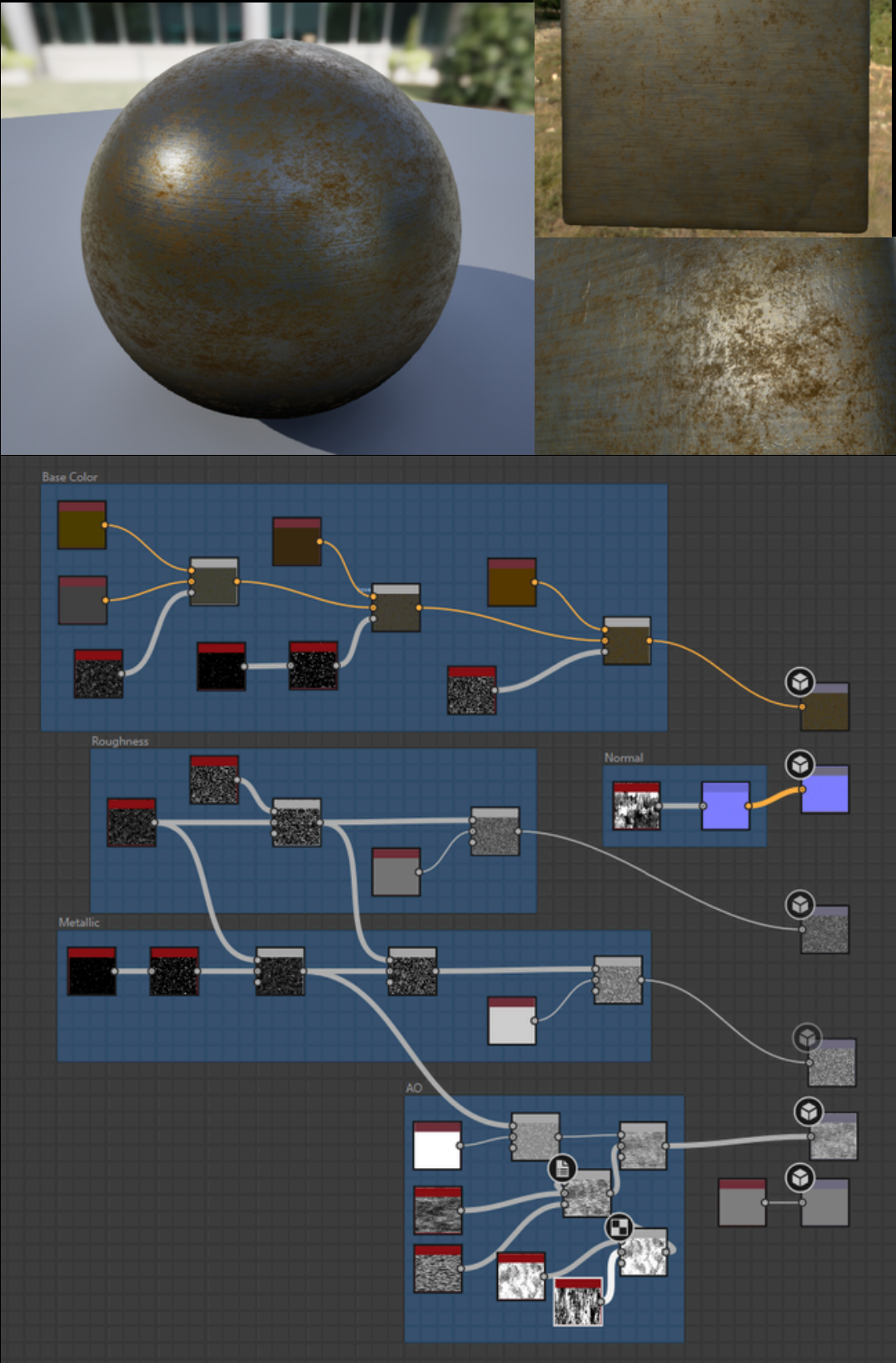


MATERIAL

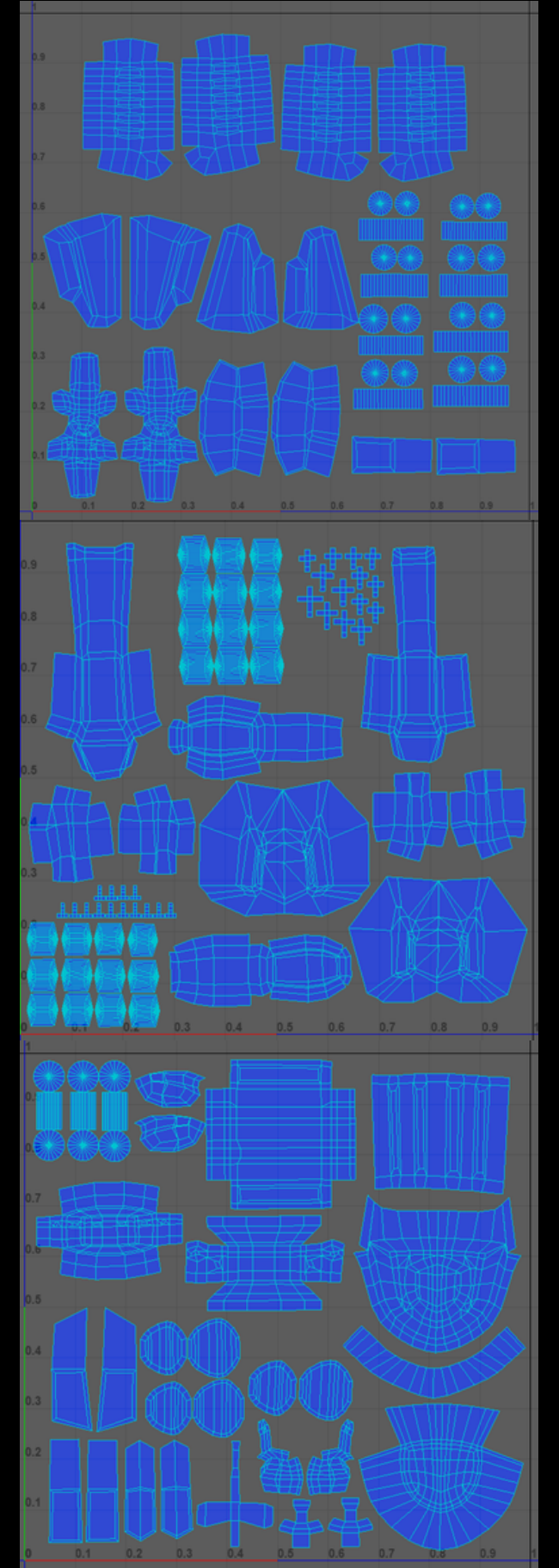
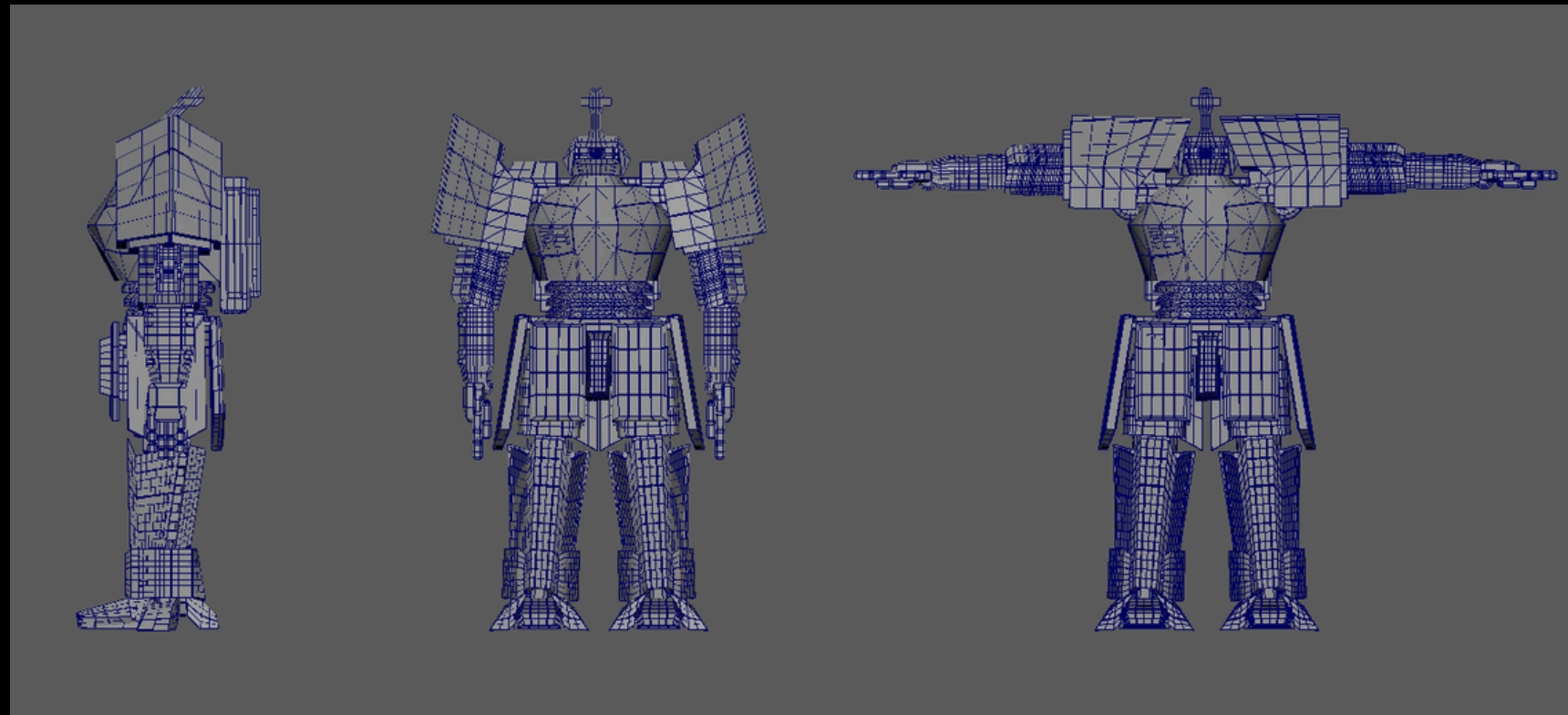
FLOOR



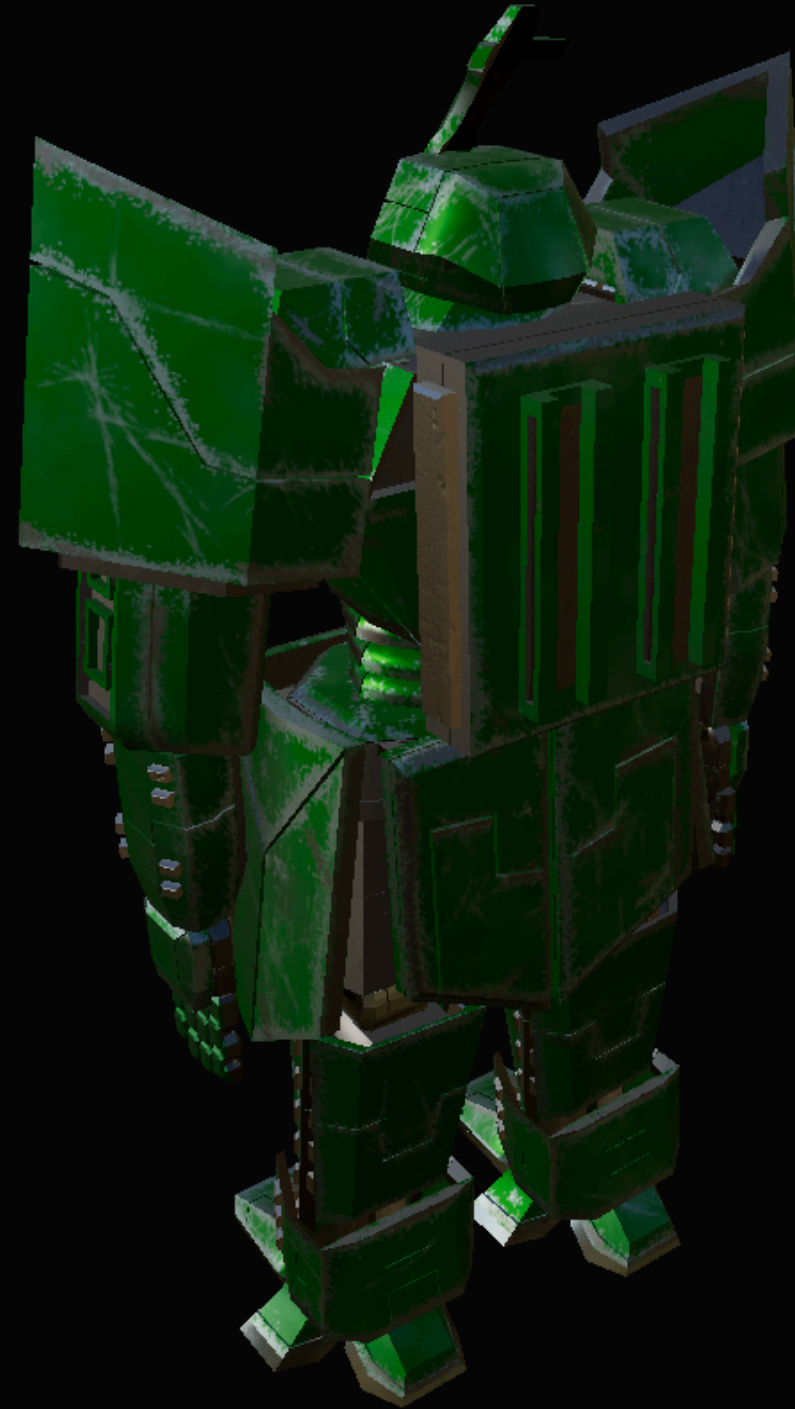
METAL



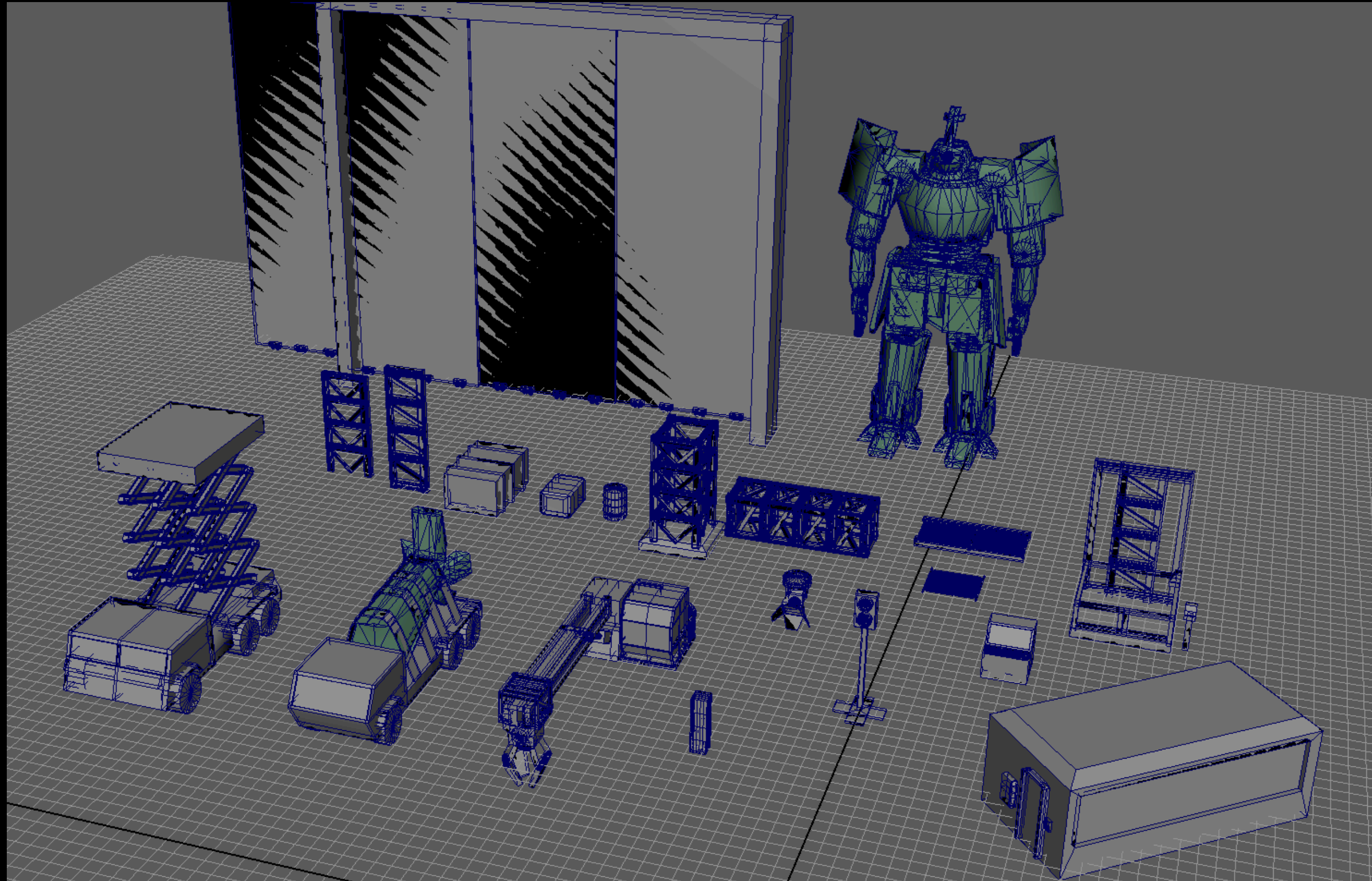
A green, blocky, mechanical creature with multiple arms and legs, holding a sword and a chainsaw, with two long spikes on its back. The creature has a red eye and a small antenna. It is standing on a white background.



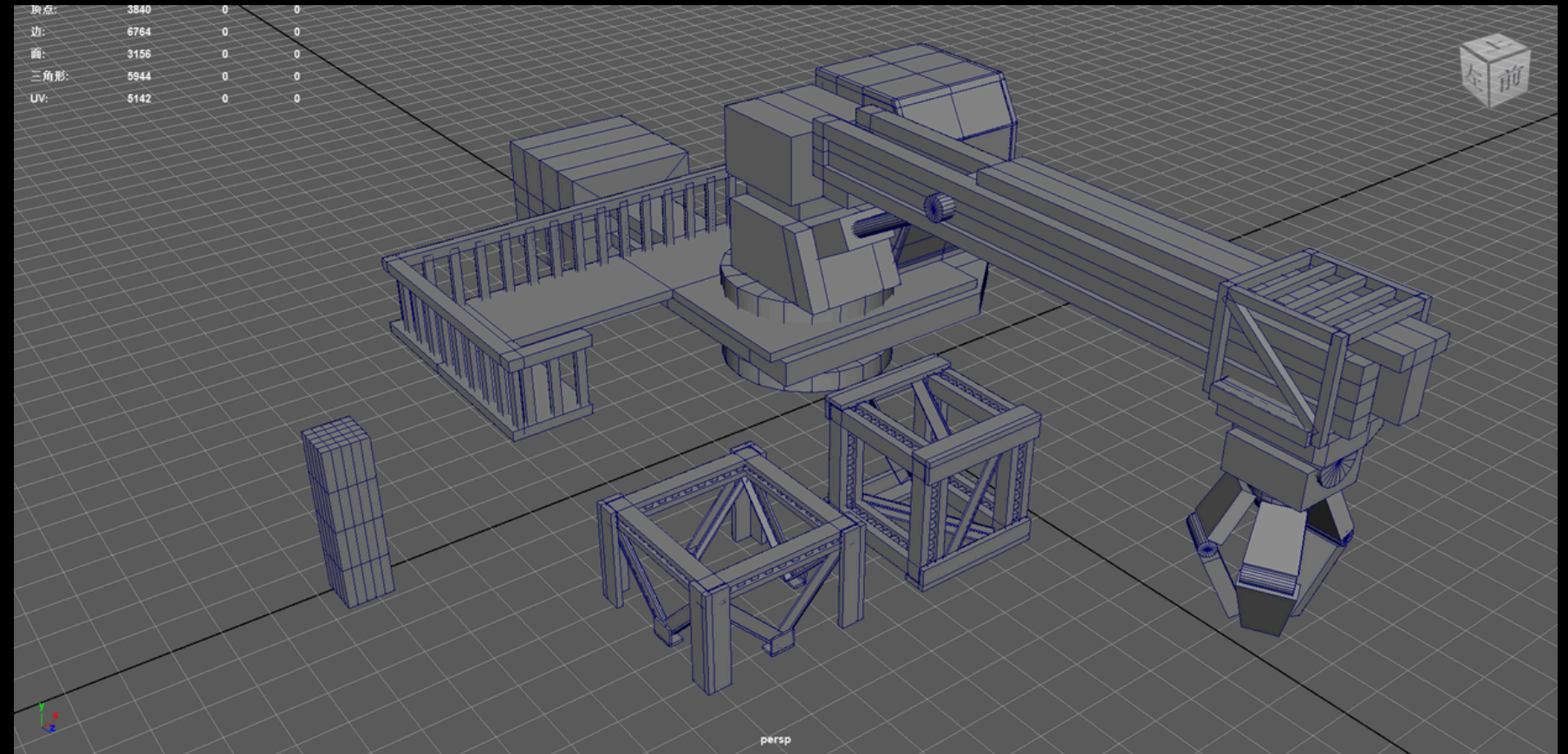
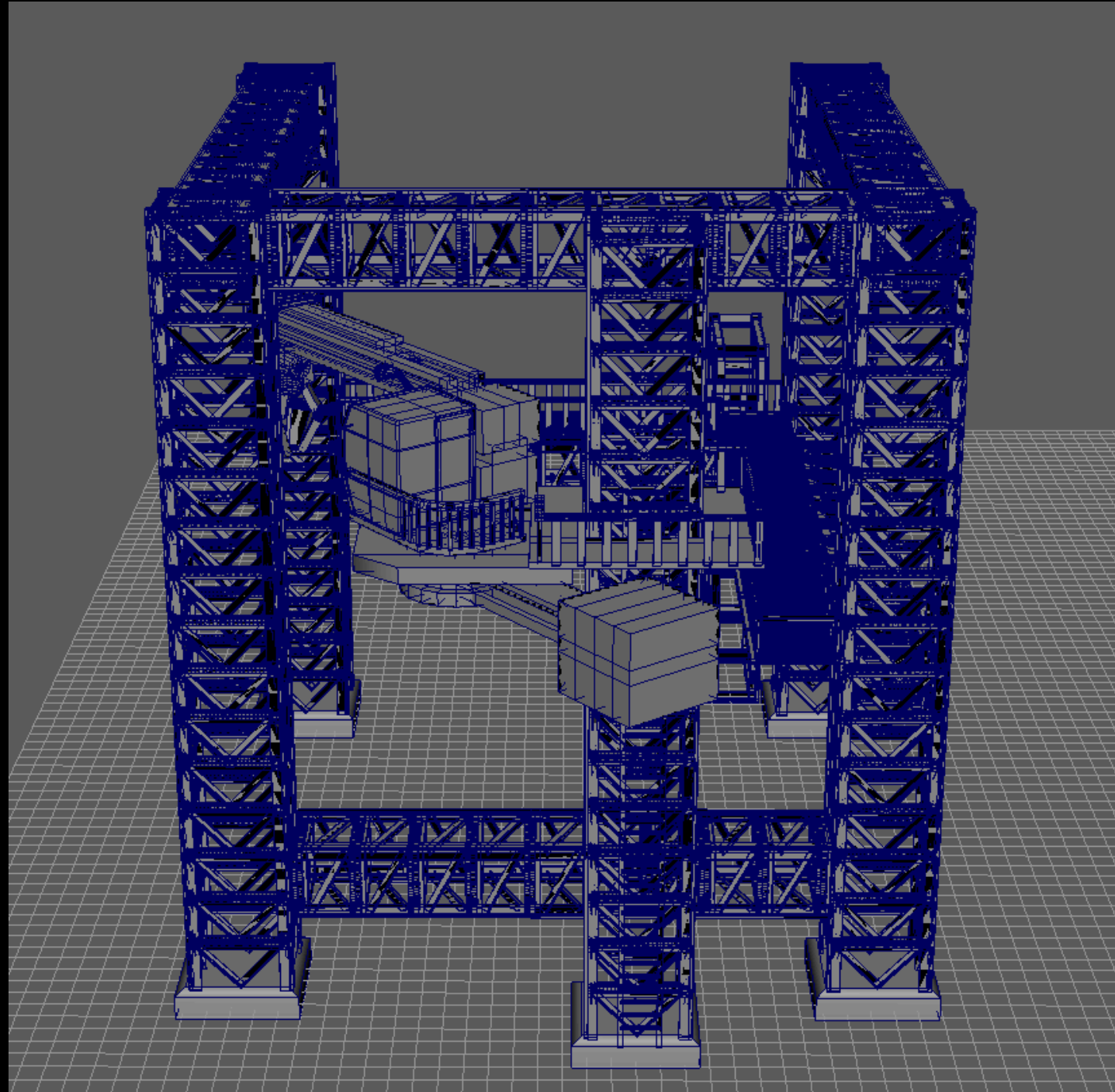
MECHA



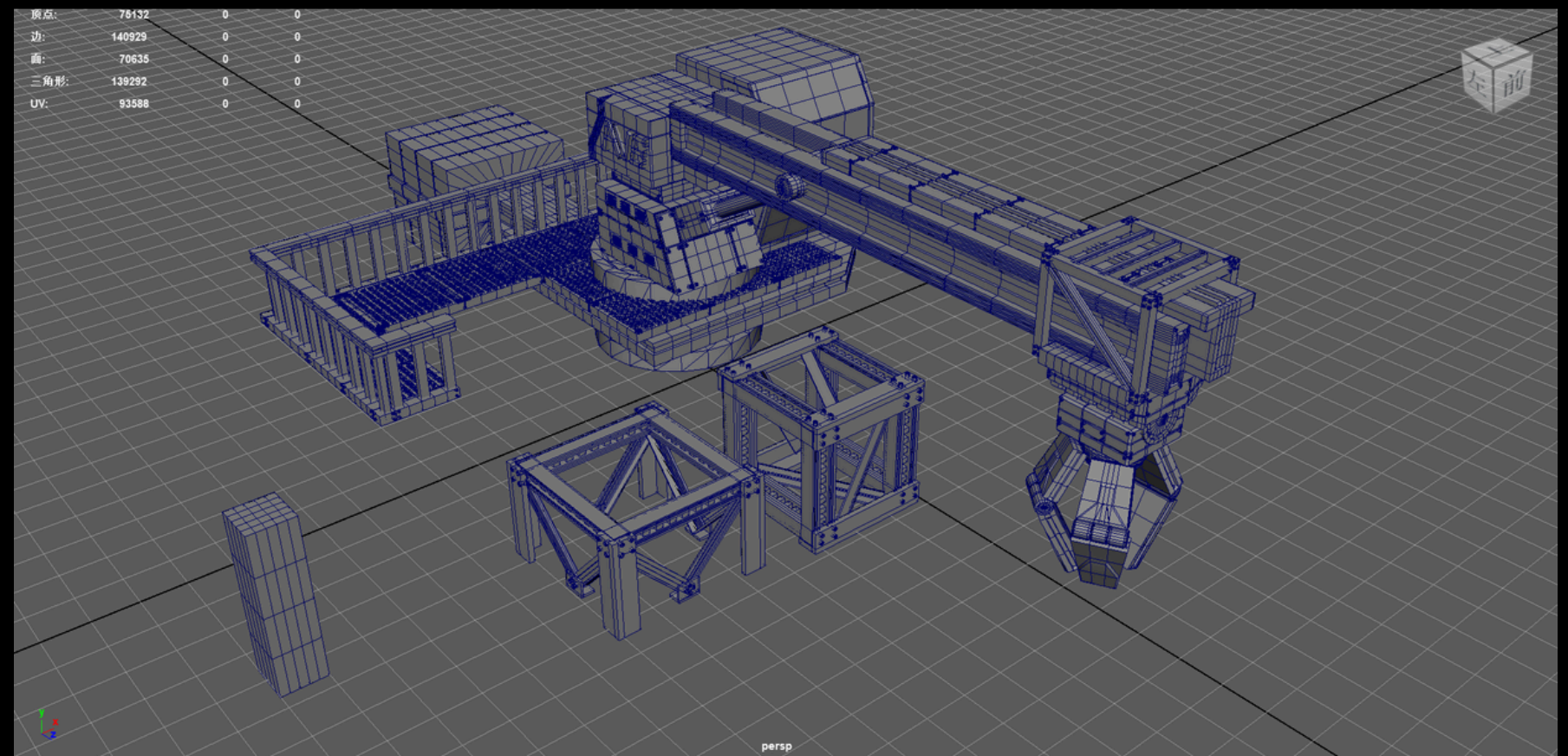
MODEL



HERO ASSET

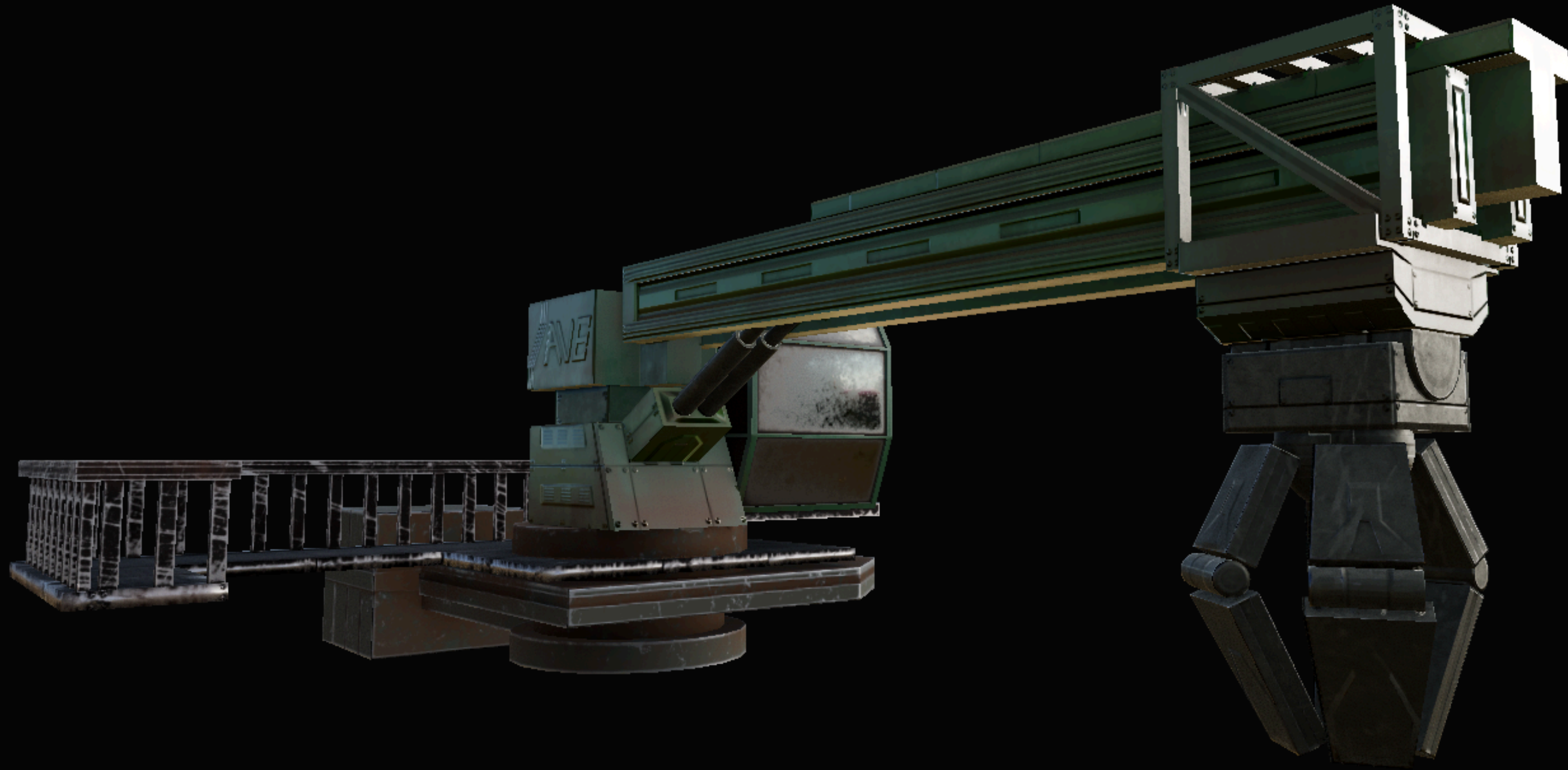


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边:	6764	0	0
面:	3156	0	0
三角形:	5944	0	0
UV:	5142	0	0

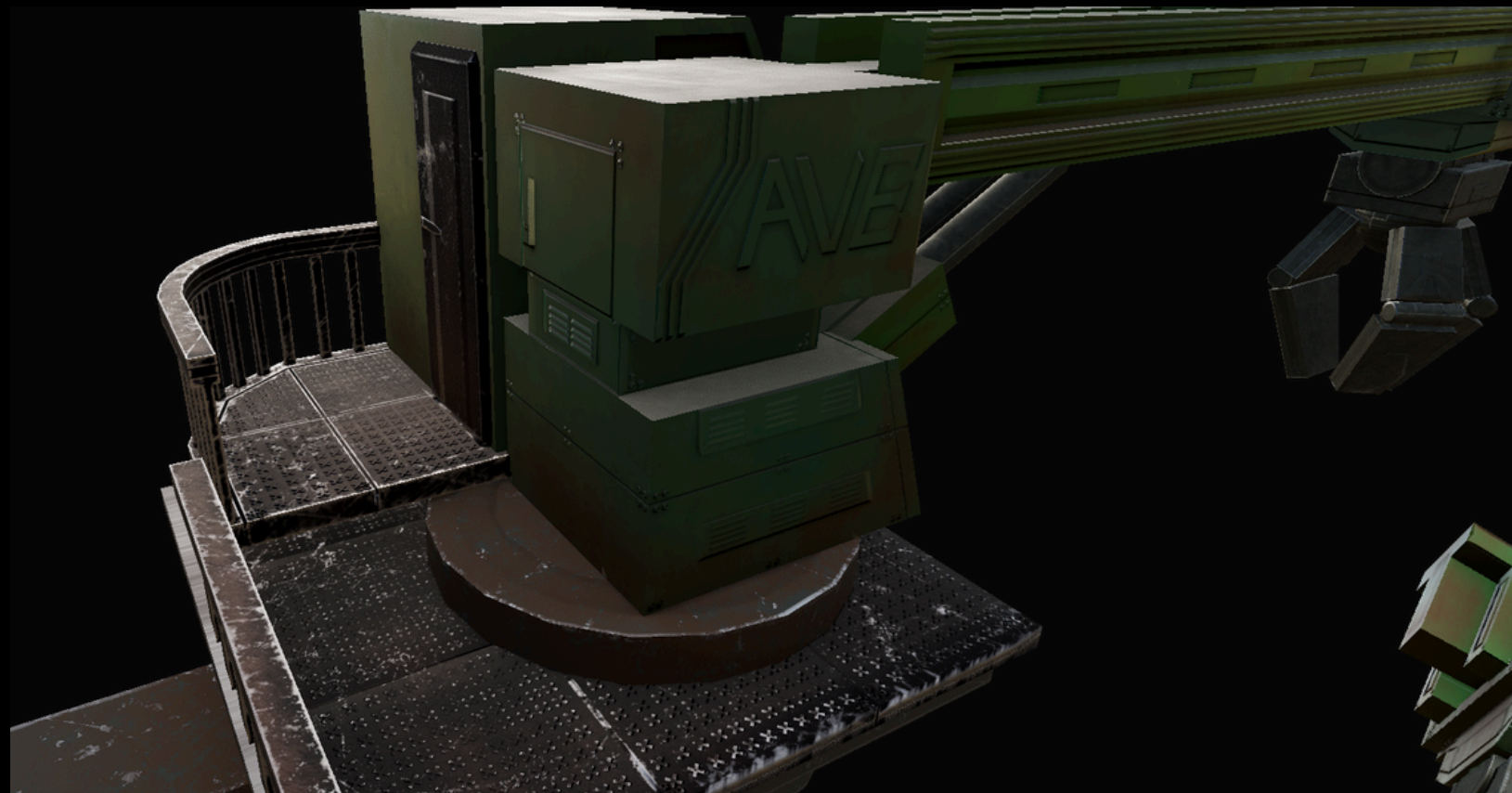


顶点:	76132	0	0
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面:	70635	0	0
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UV:	93588	0	0

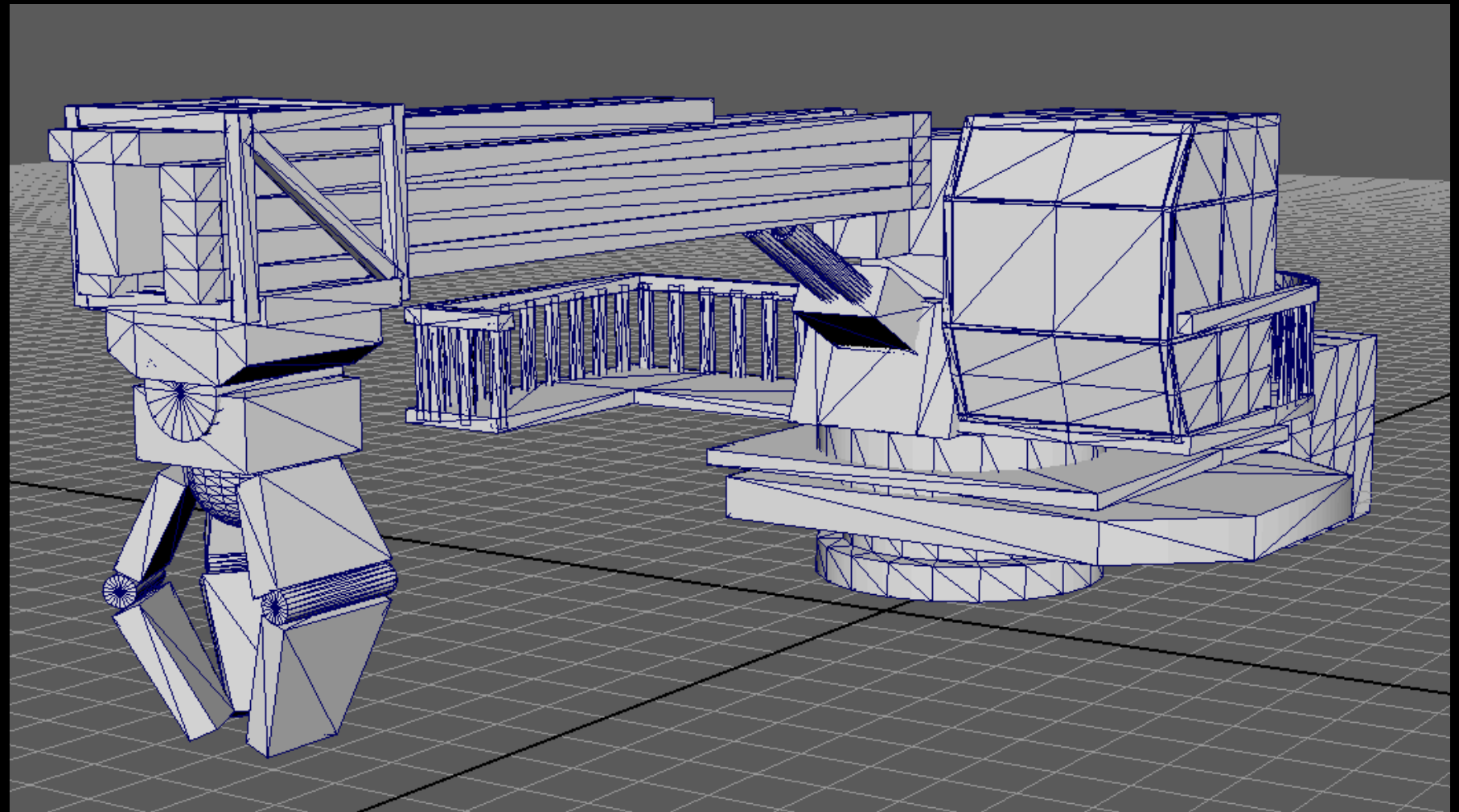
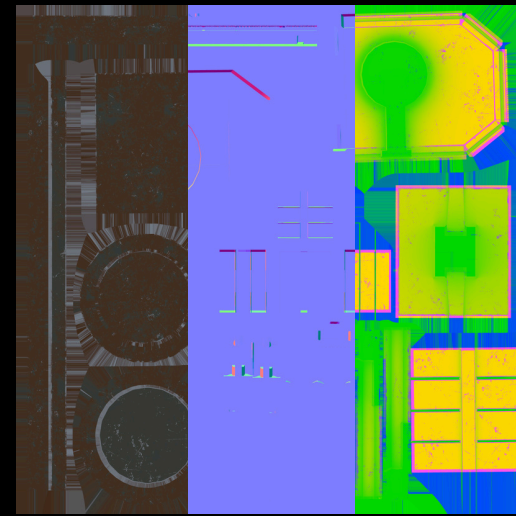
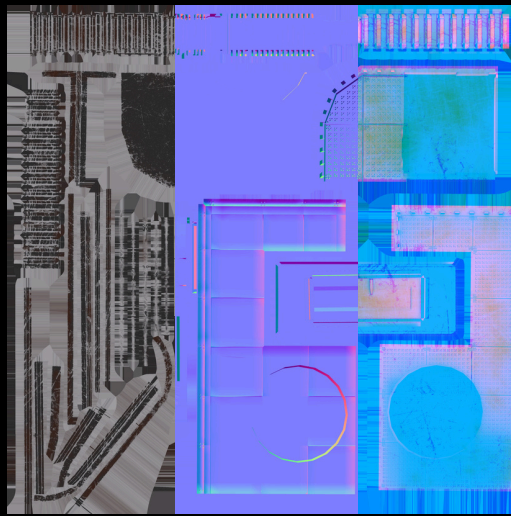
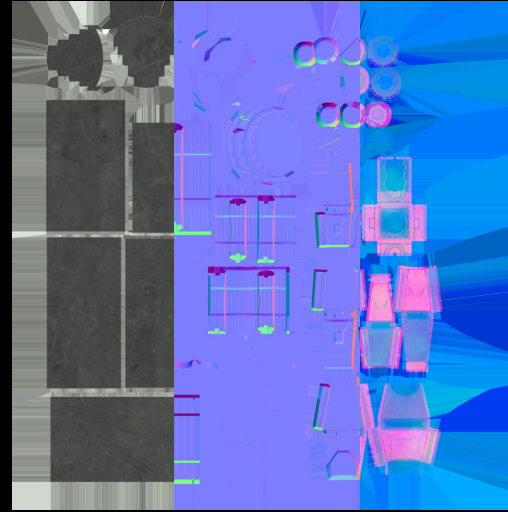
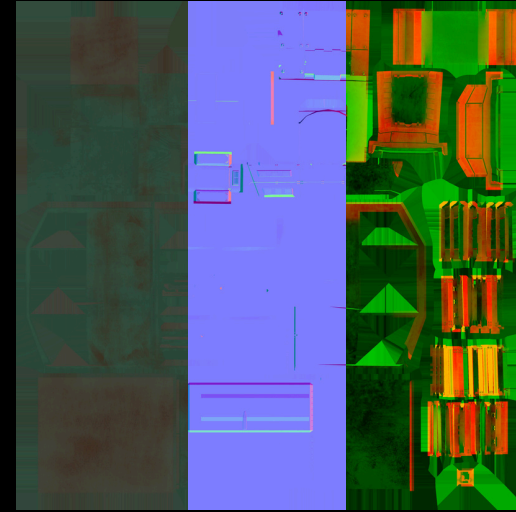
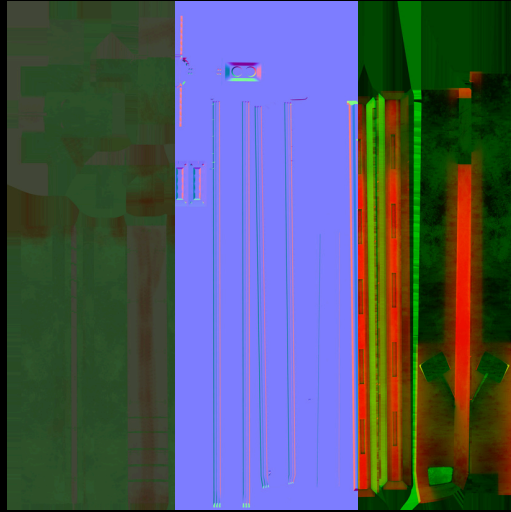
PLATFORM ARM

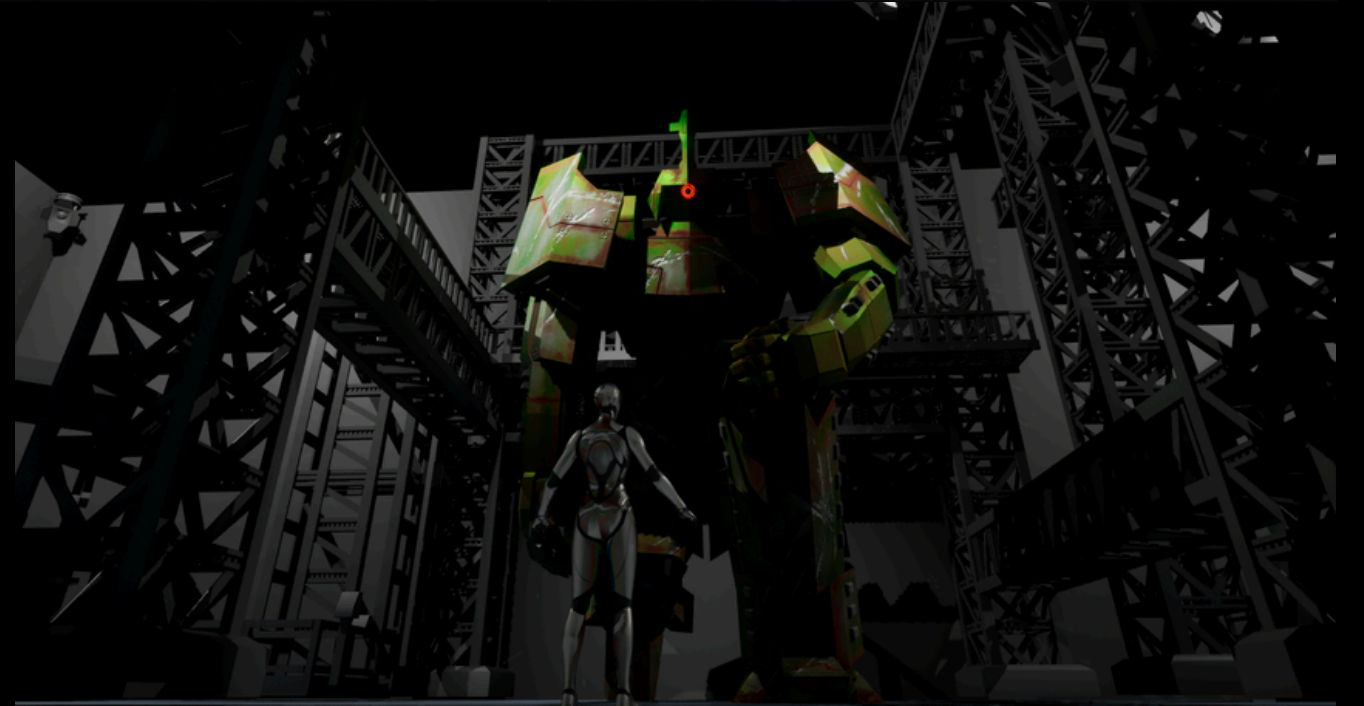
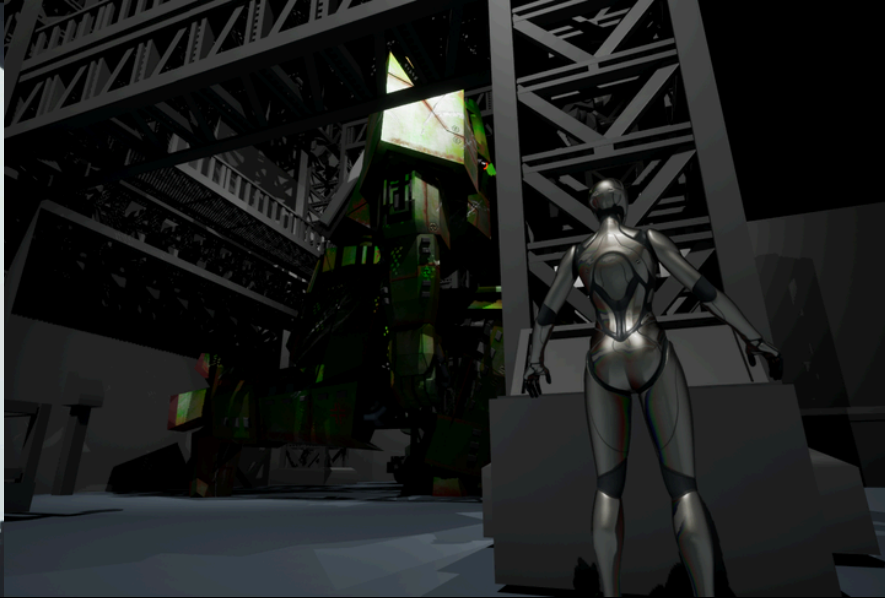
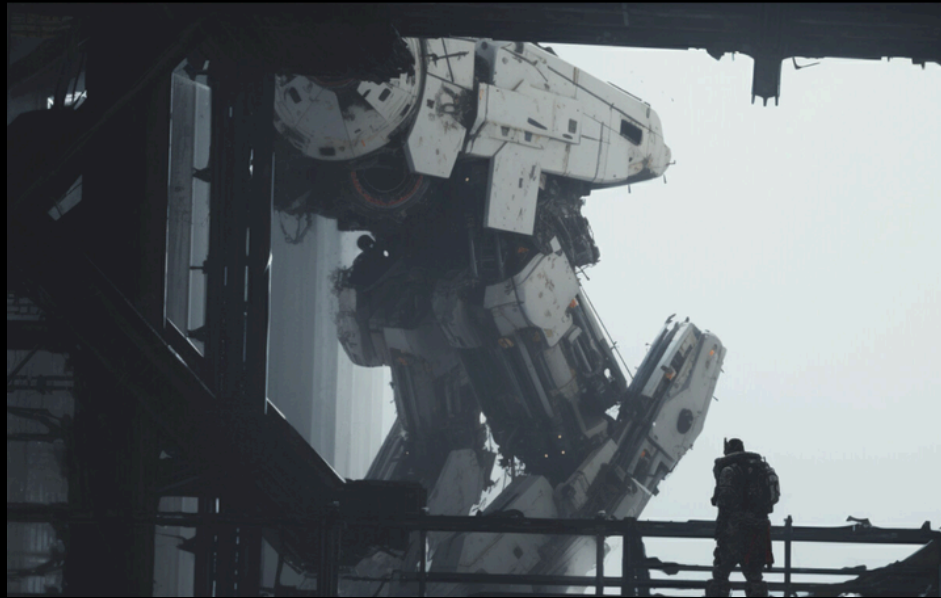
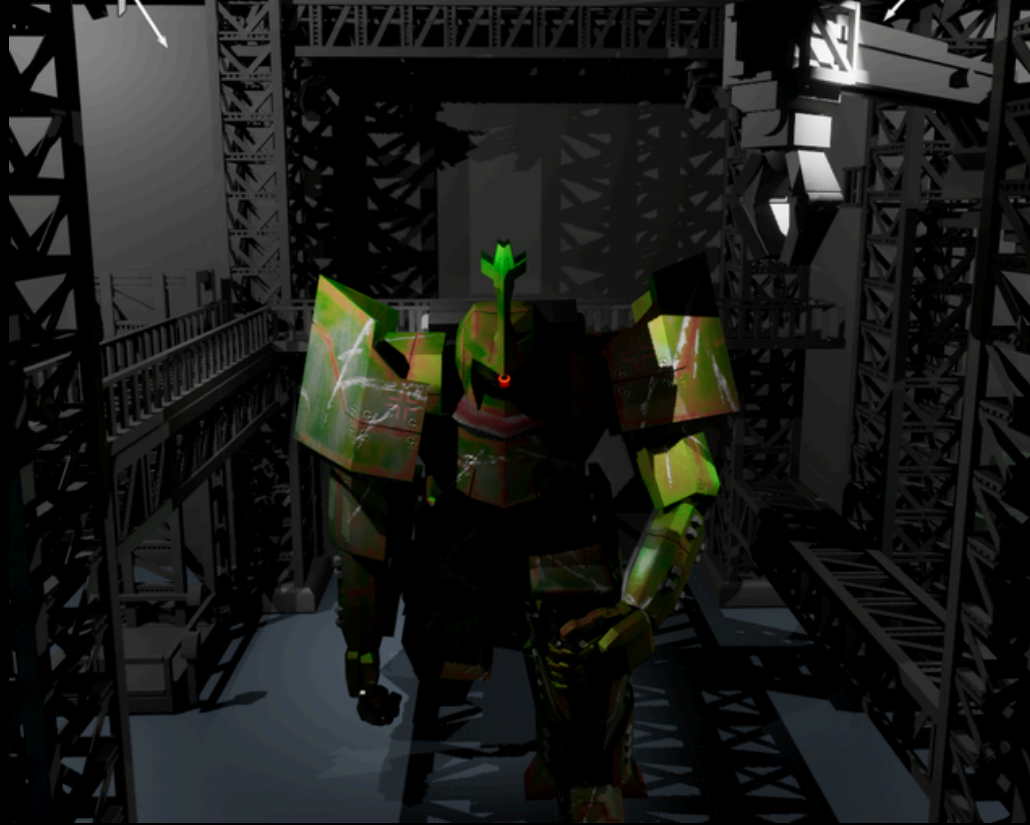
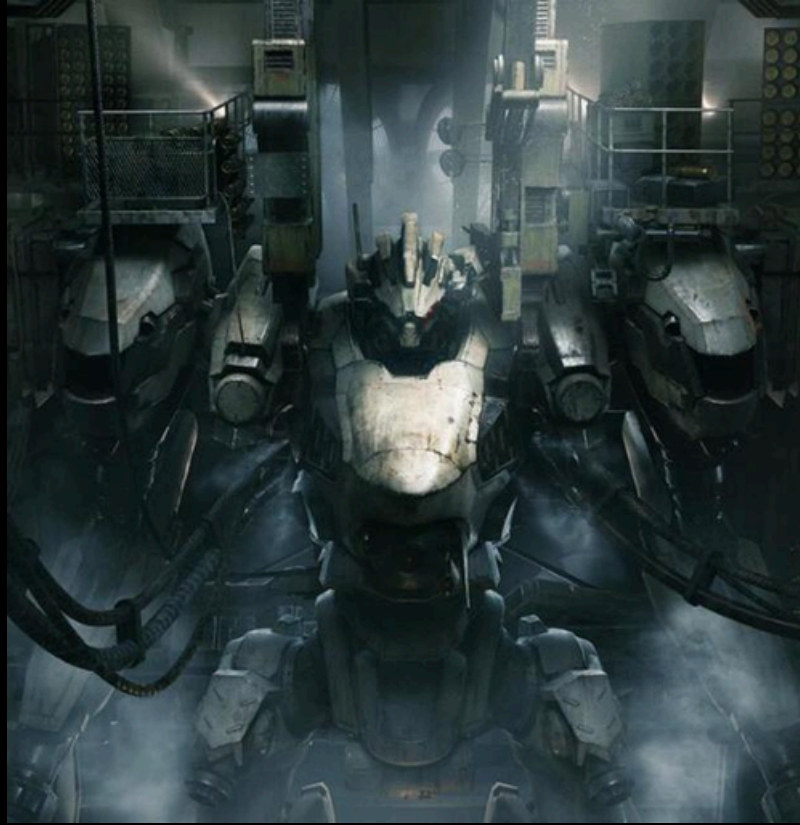


PLATFORM ARM

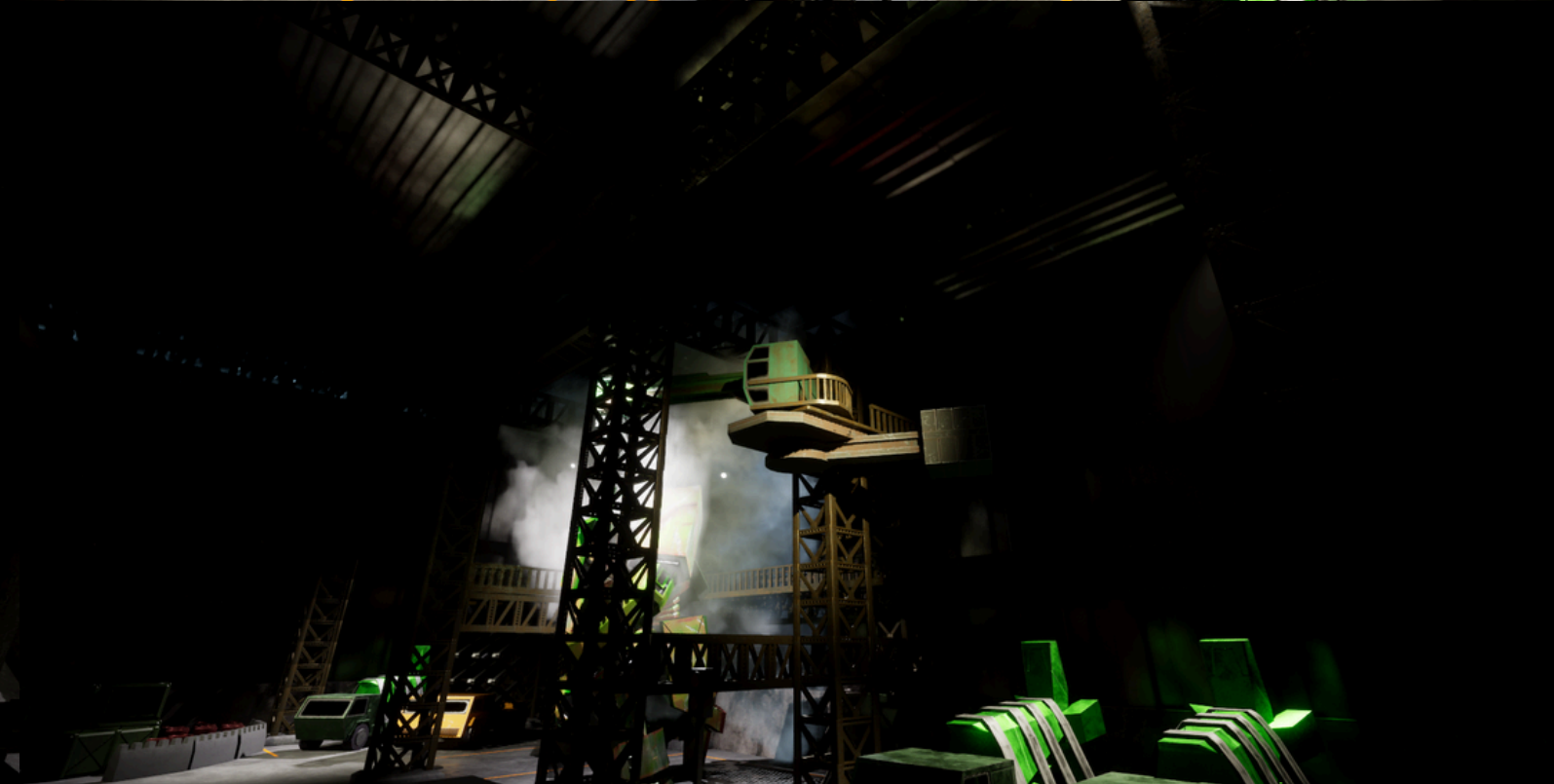
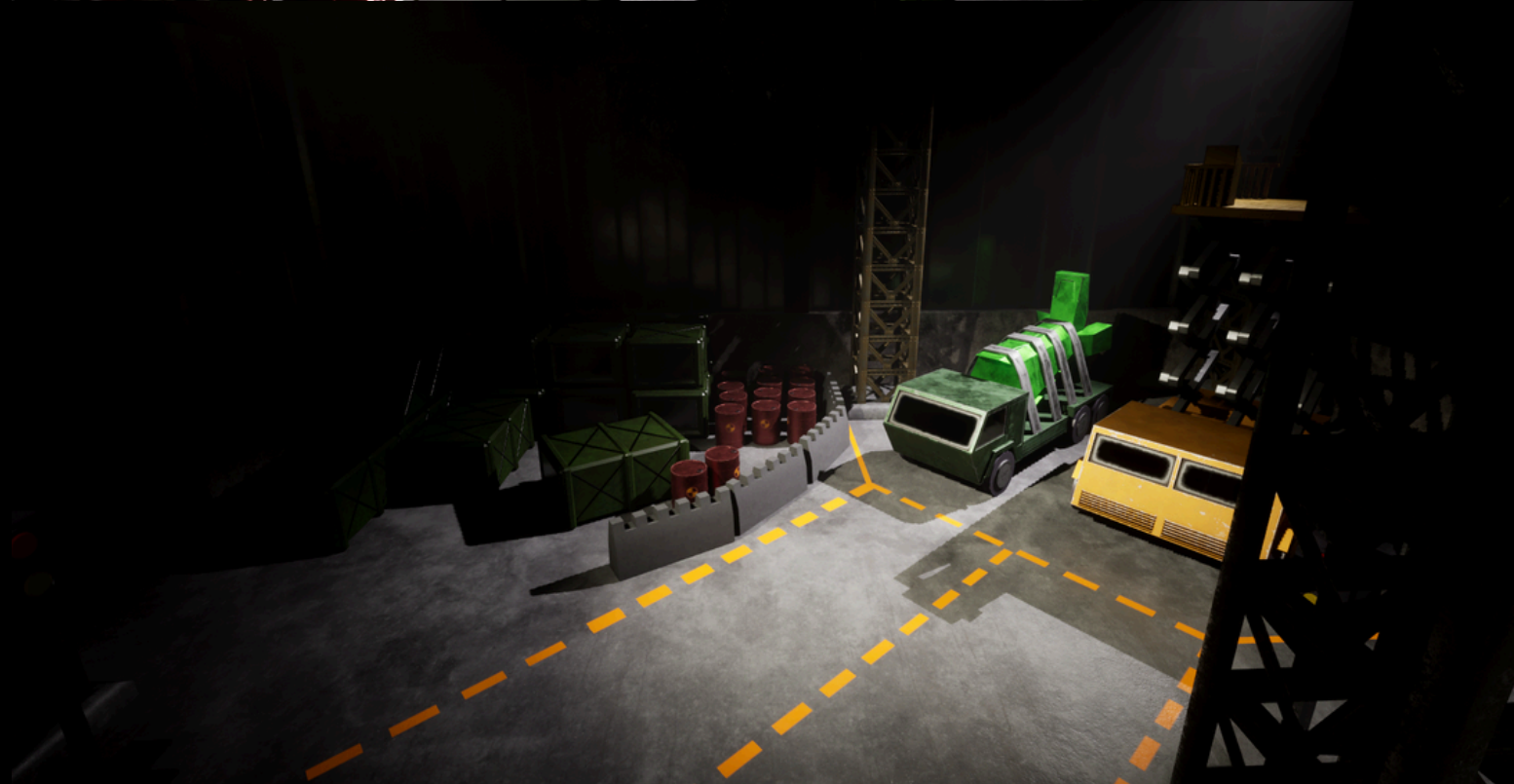
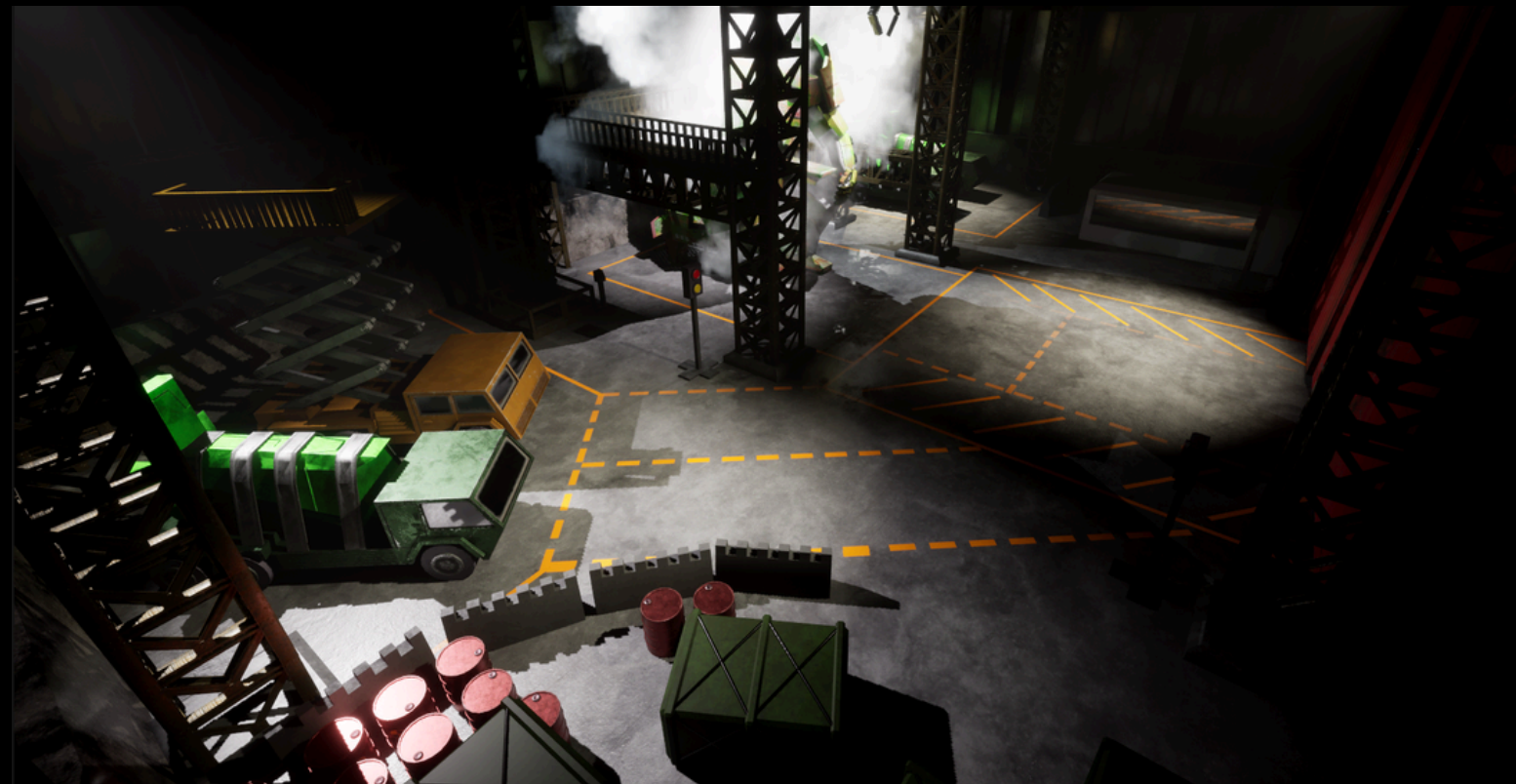


PLATFORM ARM





SCENE





WORK CITE

- <https://www.artstation.com/artwork/rJnLGO>
- <https://www.artstation.com/artwork/2xnLEJ>
- <https://www.behance.net/gallery/135298273/Dreaming-about-INSIDE>
- <https://playdead.com/games/inside/>
- https://en.wikipedia.org/wiki/Armored_Core
- <https://en.bandainamcoent.eu/armored-core/armored-core-vi-fires-of-rubicon>
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