

Title

Martel's Mayhem

Created By



Jared Balint

Description

1. One team starts on offense 3 v 2
2. Coach rims puck in players have to gain possession
3. Goals or turnovers result in offensive players exiting and 2 new players enter on defense.
4. An additional player joins the new offensive players to create an opposite 3 v 2
 - Play continues until goal is scored with players switching in and out on possession changes
 - Coaches can rim pucks in different locations and different speeds to simulate game conditions.

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Tags

first on puck support wall play compete edgework

