

# BOYS AND GIRLS CLUB SOCCER RULES AND REGULATIONS

## SECTION 1-ELIGIIBILITY

Players must be in the division that coincides with their school grade.

## SECTION 2- PRESEASON

A. A Parent's meeting must be scheduled within the first week of Practice. This is a great time to explain all your team rules and expectations to the parents. Please make parents aware that teaching the game of soccer to young players is the most important aspect of this league.

## SECTION 3- MATCHES

A. Participation is crucial for the kids. All players must play in games. If there is a discipline problem, it needs to be discussed with the parent/guardian and the club.

B. Players and coaches need to be at the matches 15 minutes before the scheduled match begins. Coaches are responsible for the players before, during, and after the matches.

C. Kindergarten & 1<sup>st</sup> grade will play 9 V 9, 13 minutes per half; 2<sup>nd</sup> & 3<sup>rd</sup> grade will play 9 V 9, 20 minutes per half; 4<sup>th</sup> & 5<sup>th</sup> grade will play 11 V 11, 20 minutes per half. A 4-minute halftime for all players.

D. Equipment-#3 balls will be used for Kindergarten & 1<sup>st</sup> grade, #4 balls will be used for 2<sup>nd</sup> & 3<sup>rd</sup> grade, and #5 balls will be used for 4<sup>th</sup> & 5<sup>th</sup> grade. All players must wear shin guards and soccer cleats at practice and games.

E. Hair longer than shoulder length must be pulled up and secured to prevent injury to players during practice and games.

F. No jewelry allowed on players during practice or games.

G. All players will wear black shorts and a jersey provided by the BGC at all games.

## SECTION 4- MATCH RULES

### A. START OF PLAY

1. Begins at the start of each half and after a goal is scored.
2. A coin toss at the start of the match will decide which team kicks and which team defends a goal.
3. Teams change ends to begin the second half. The kicking team is switched from the first half.
4. On the kick-off, the ball must be stationary at the center of the field, must travel into the opponent's half of the field before being in play, and may not be played a second time before being touched by another player.
5. Every player on each team must be in his/her own half of the field and all players of the team opposing the kicker must be at least 10 yards away from the ball when the ball is put into play. Violating this will result in retaking the kick.
6. A goal can not be scored directly from the kick-off.

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7. If the match is either stopped for injury or there is a foul that is ruled indecisive then the ball will be put back in play by a drop-ball.

## B. BALL IN AND OUT OF PLAY.

1. The ball is out of play if it crosses the end lines or the touchlines, or if the referee has stopped the game.

2. The ball is in play from the beginning to the end of the match even if it rebounds off the goal-post, crossbar, corner flag, or referee into the field of play. Play also continues if an apparent infraction and the referee does not stop play.

## C. METHOD OF SCORING.

1. A goal is scored when the ball is kicked, headed, or kneed across the goal line and in between the goalposts and under the crossbar.

2. If a defending player deflects the ball with a hand or arm and the ball goes directly into the goal.

## D. OFFSIDE.

1. A player is offside if he is nearer the opposing team's goal line than the ball at the moment the ball is played unless (a) The player is in their half of the field (b) Two opposing players are nearer their goal line than the defender (including goalkeeper). (c) The ball is last touched by an opponent (d) He received the ball directly from a goal kick, corner kick, throw-in, or drop ball.

2. A player can be in an off-sides position if the player is not seeking an unfair advantage (opinion of the referee).

## E. FOULS AND MISCONDUCT.

1. Direct kicks will be awarded for the following fouls: (a) kicking, tripping, charging from behind or charging violently, holding, pushing, and handling the ball. (b) A direct kick foul committed in the guilty player's penalty area is a penalty kick.

2. Indirect kicks will be awarded for the following fouls: dangerous play (high kick) or unintentional charging.

3. A goalkeeper may handle the ball only in his penalty area, there is no time limit for the keeper to put the ball back into play. It will be the referee's discretion of the time taken.

4. A player can be cautioned for the following reasons: (a) consistently infringes on the Laws of the game. (b) Argues any referee's call. (c) Guilty of unsportsmanlike conduct. (d) Enters the game without the referee's permission.

5. A player can be ejected for the following reasons: (a) Guilty of violent or serious foul play (b) Abusive or foul language (c) Persists in misconduct after being cautioned. An ejected player may not be replaced. If a player or coach is ejected from a game, they will not be permitted to play in the next scheduled game.

## F. FREE KICKS.

1. Direct kicks - goals may be scored directly from the kick.

Indirect kicks - goals cannot be scored unless the ball is touched by a player other than the player who kicked the ball (either team can touch the ball).

2. A free kick is taken from the place the offense occurred.

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3. The ball may not be played by the kicker a second time before being touched by another player (either team can touch the ball).

4. All opposing players must be ten yards away from the ball at the time of the kick. If this is violated the free kick is retaken.

5. If the offense occurred less than ten yards from the opponent's goal line the opposing players may stand on their goal line between the goal post.

## G. PENALTY KICKS.

1. A penalty kick is awarded if the defending team commits a direct kick violation within its penalty area.

2. The penalty kick is taken from the mark which is centered twelve yards in front of the goal.

3. All players except the kicker and the goalkeeper must be outside the penalty area and at least ten yards away from the penalty mark.

4. The goalkeeper must stand with both feet on or behind the goal line and cannot move until the ball is kicked.

5. The ball must be kicked forward and may not be played by the kicker a second time before being touched by another player (either team can touch the ball).

6. A goal may be scored directly on a penalty kick.

## H. GOAL KICKS.

1. A goal kick is awarded to the defending team if the ball passes completely over its goal line, outside the goal, after having last been touched by a player of the attacking team.

2. The goal kick is taken from any point within that half of the goal area nearest the place where the ball crossed the goal line.

3. All players except the kicker or the goalkeeper must be outside the penalty area.

4. The ball must travel outside the penalty area before being in play and may not be played by the kicker a second time before being touched by another player (any player can touch the ball).

5. A goal cannot be scored directly from a goal kick.

6. If the ball does not travel outside the penalty area, the goal kick shall be retaken.

## I. CORNER KICKS.

1. Awarded to the attacking team if the ball passes completely over the defending team's goal line, outside the goal, after having last been touched by a player of the defending team.

2. The corner kick is taken from within the quarter circle next to the goal post nearest the place where the ball crossed the goal line.

3. All opposing players must be at least ten yards away from the ball.

4. The ball may not be played a second time by the kicker until it is touched by another player (Any player can touch the ball).

5. A goal may be scored directly from a corner kick.

## J. THROW-IN

1. A throw-in is awarded if the ball passes completely over the touchline.

2. The ball is thrown in at the place where it went out of bounds.

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3. The thrower must face the field and part of each foot must be on the ground ( Either on the line or behind the line). The ball must be thrown in with both hands and must be delivered from behind and over the player's head.
4. A goal cannot be directly scored from a throw-in.
5. If the throw-in is improper, a throw-in from the same place shall be awarded to the opposing team.
6. Once the ball is thrown in it may not be played by the thrower before being touched by another player (Any player can touch the ball).