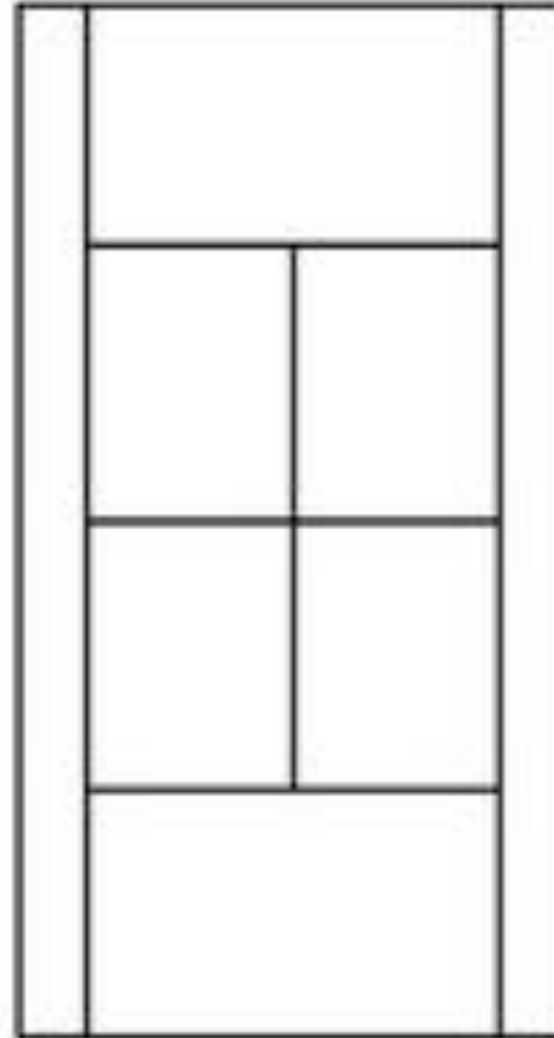


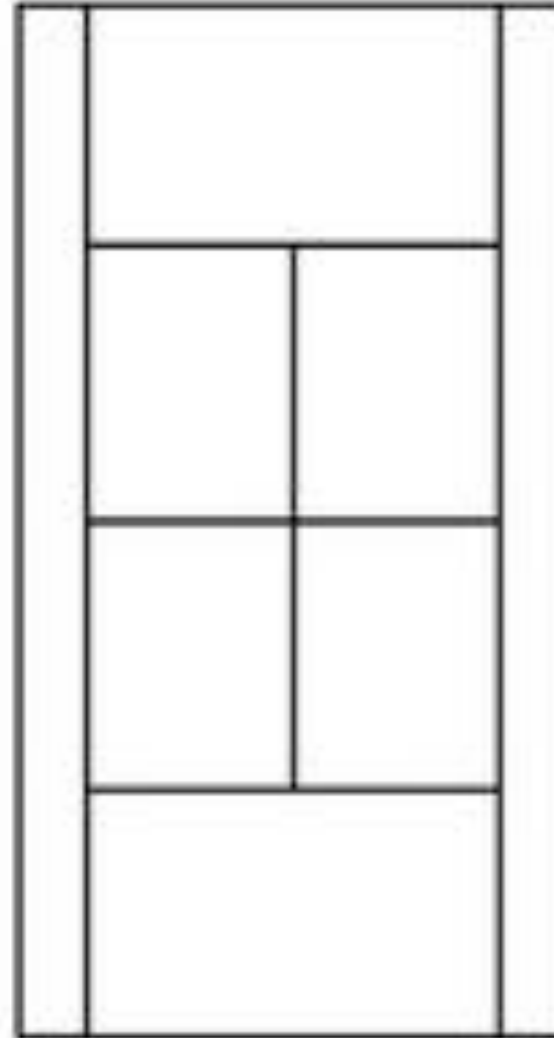
Lob The Return

- Both players stay back
- If it's a good lob, players move in
- Stay Staggered
- Hit volleys that make them hit ground strokes



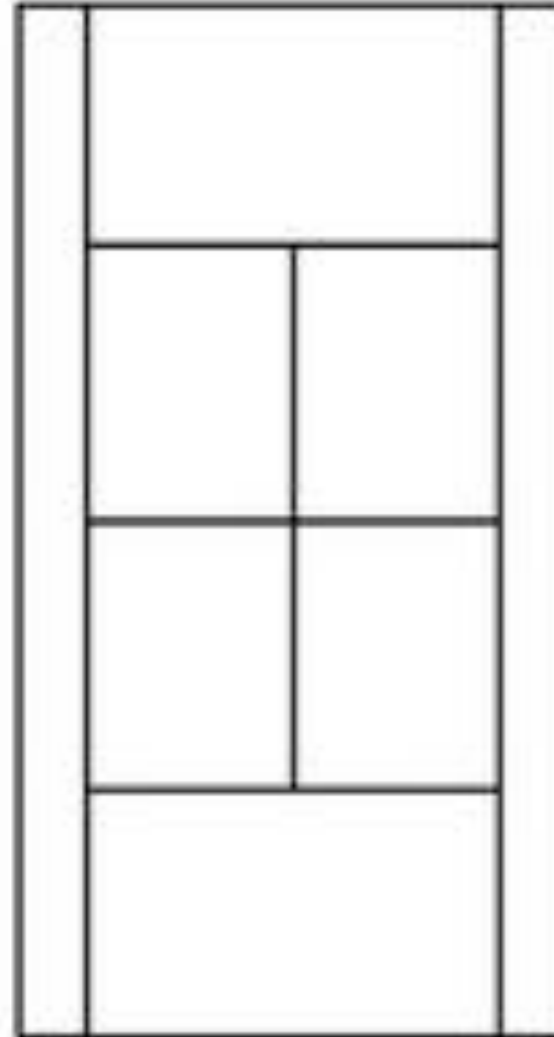
Go to the Outside shot of the net player

- Hit your shots down the line
- Make sure their contact point is below the net
- Lots of top spin
- Lots of Slice



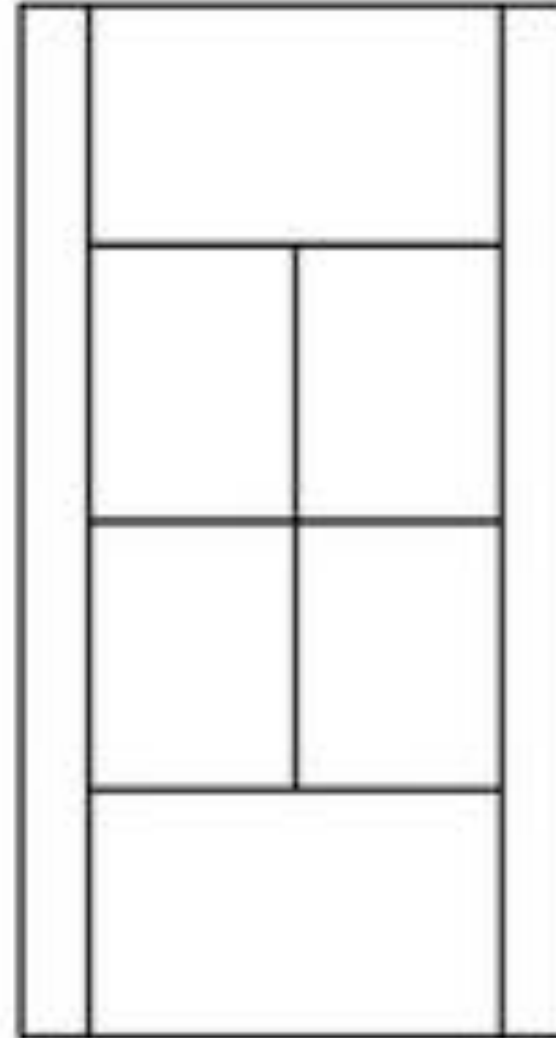
'Pick a Spot'

- Commit to the Swing
- Attack that spot you choose
- Be realistic, not ambitious



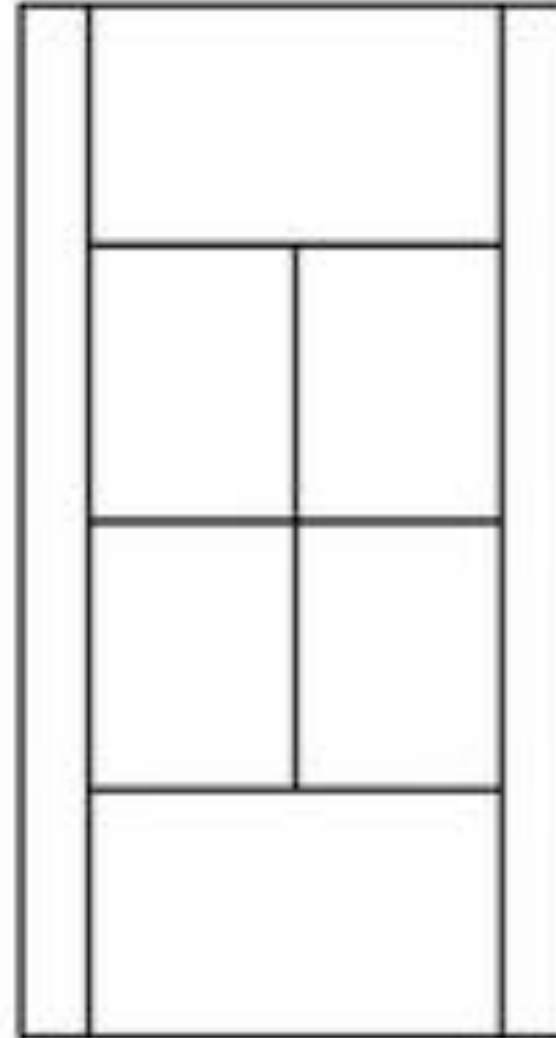
Move in After the Return

- Either use slice or top spin
- Keep the ball cross court and hard
- Be ready to hit a good transition volley
- Split Steps may not be required



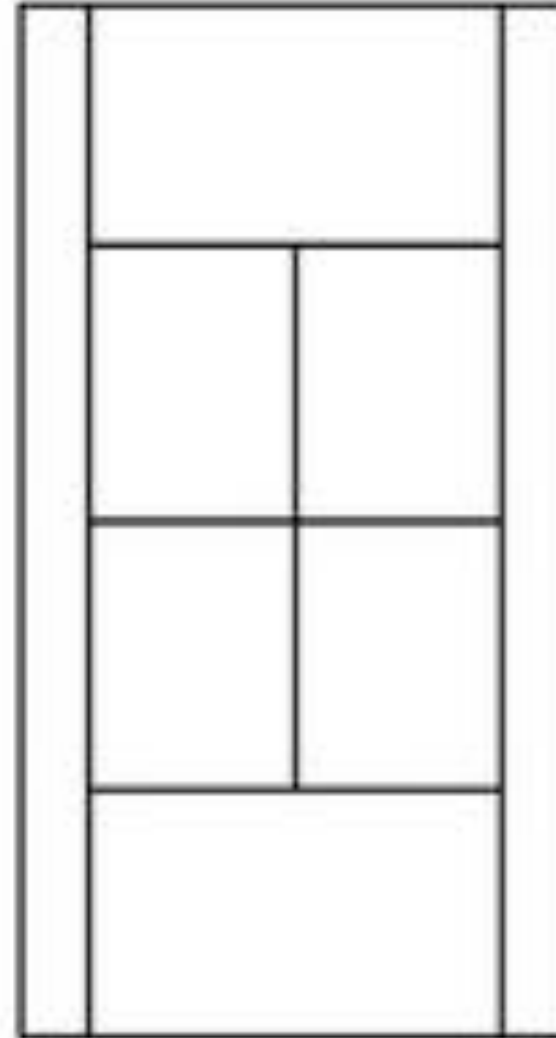
Back on the first In off the Second

- Players returning side partner starts back on the first serve
- Possibly the second if they have a good serve
- Players will defend the 3rd ball and then get into a rally



Moonball them or 'Defense mode'

- Players Put everything up in the air
- Usually there is no target just making them uncomfortable
- Be extremely Patient
- Winning ugly



Ghosting

- Moving in when they are 'blind'
- **This is not approaching**
- You wait until they back up just 'enough' and then come in
- Hit Volleys that make them hit ground strokes

