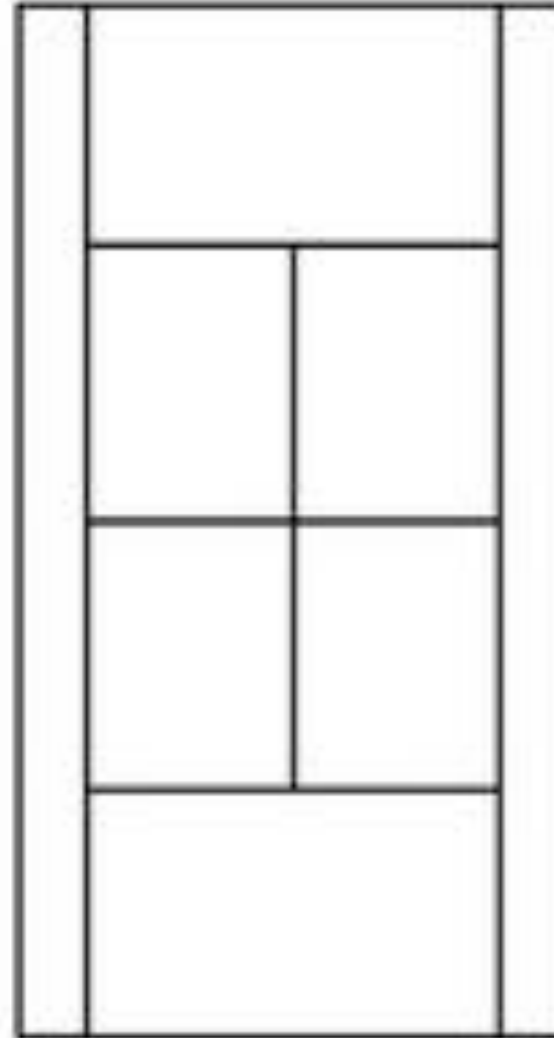


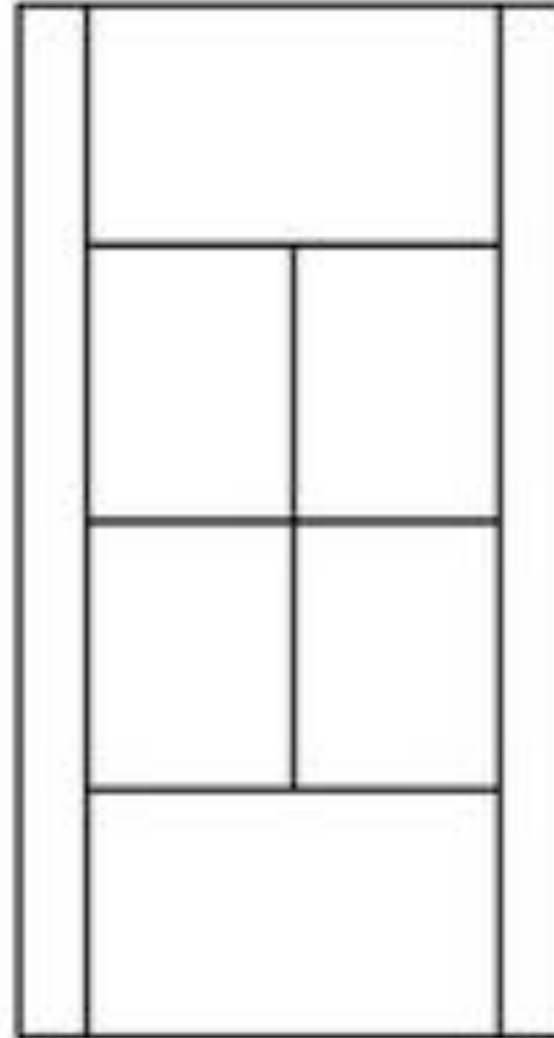
# Rally Level Balls

- Increase margin for error (Bigger Targets)
- Build the Point
- Personal Promise of 'X' number of shots before pulling the trigger



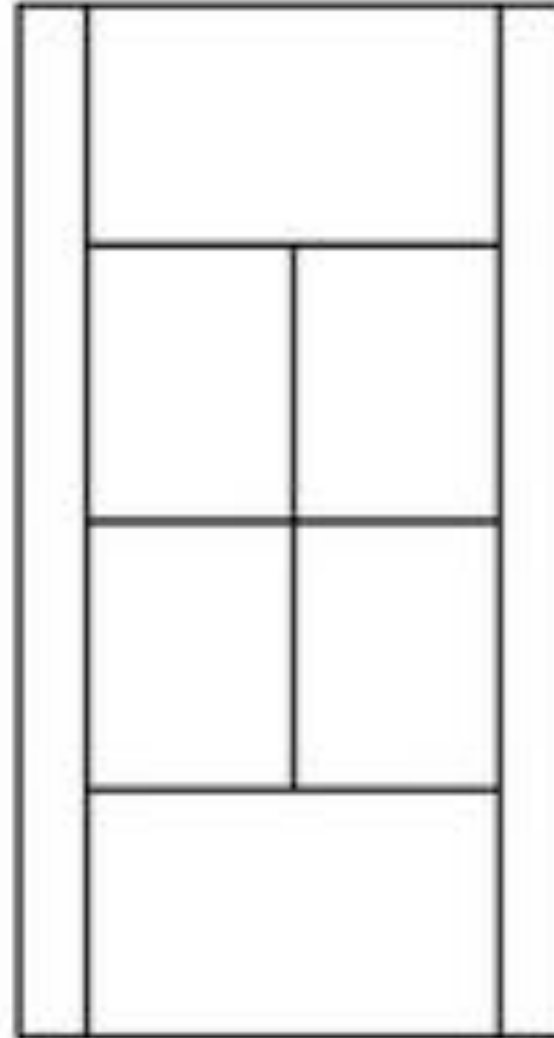
# Make them Pass

- Drop shot and follow it in
- Rush the Net
- Make them Hit Winners



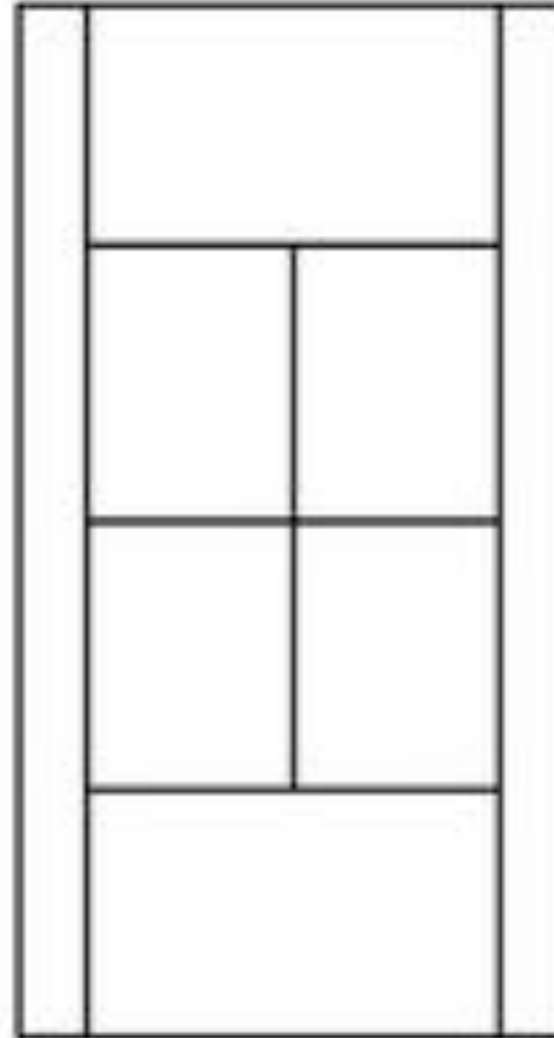
# Slice Short and Then Pass

- Short slice to bring them in
- Pass them
- Don't be scared of them hitting winners, steady baselines hate finishing points
- Pop them up an easy volley/ overhead and see if they can deal with it



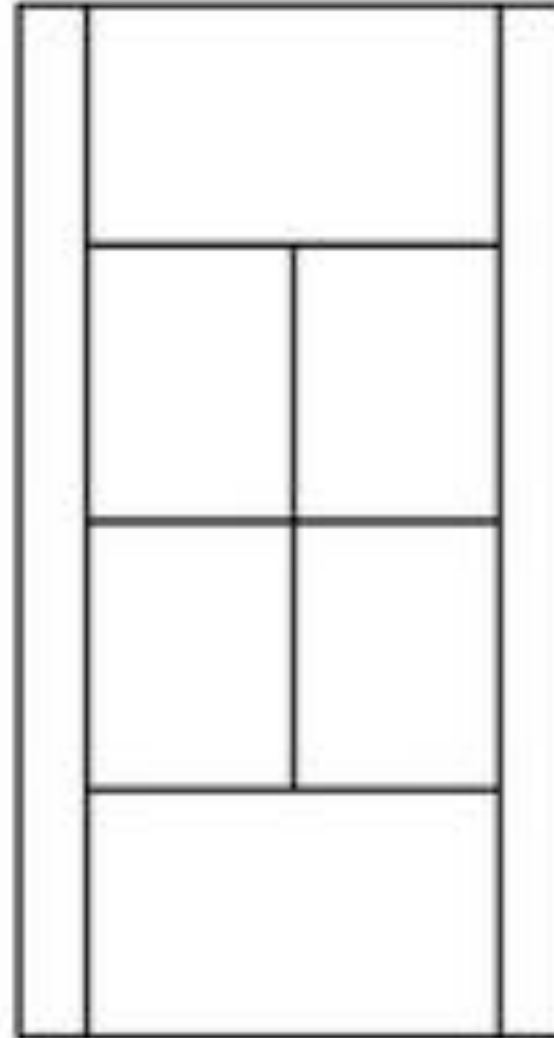
# Serve and Volley (both serves)

- If you have a nice kick serve don't be afraid to come in behind it
- Serve always to the body to take away the angles
- Don't do this if you have a weak serve



# Pick on the Second Serve

- Stand inside the baseline to return and make your presence known
- Bait them by giving them a bigger target
- Take a swing (match level)
- Drop shot



# Baseline Variation (take away rhythm)

- Start playing the points with all the shorts you have in your own arsenal
- Mooballs, lobs, angels, spin, underspin, backspin
- Different Lengths
- Key is for no two balls to be the same

