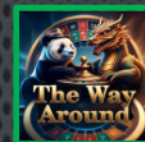


Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

# of Numbers Covered	Payout of a Straight Up	# of Units Lost	# of Units Won	Amount Won (Based on \$10 Units)	Total Bet (based on \$10 Units)	% age of Return on Your Total Bet	# of Wins Needed to Recover from a Whack/ Below 18 Numbers- How Many Whacks = 1 Win
Gross Payout – Units Lost = # Units WON							
32	35	31	4	\$40	\$320	12.5%	8 to 1
30	35	29	6	\$60	\$300	20%	5 to 1
27	35	26	9	\$90	\$270	33.3%	3 to 1
24	35	23	12	\$120	\$240	50%	2 to 1
22	35	21	14	\$140	\$220	63.6%	1.57 to 1
20	35	19	16	\$160	\$200	80%	1.25 to 1
19	35	18	17	\$170	\$190	89.5%	1.12 to 1
18	35	17	18	\$180	\$180	100.0%	1 to 1 Alla!!
17	35	16	19	\$190	\$170	111.8%	1.12 to 1
16	35	15	20	\$200	\$160	125%	1.25 to 1
15	35	14	21	\$210	\$150	140%	1.40 to 1
14	35	13	22	\$220	\$140	157.1%	1.57 to 1
13	35	12	23	\$230	\$130	176.9%	1.77 to 1
12	35	11	24	\$240	\$120	200%	2 to 1
10	35	9	26	\$260	\$100	260%	2.6 to 1
9	35	8	27	\$270	\$90	300%	3 to 1
8	35	7	28	\$280	\$80	350%	3.5 to 1
7	35	6	29	\$290	\$70	414.3%	4.14 to 1
6	35	5	30	\$300	\$60	500%	5 to 1
5	35	4	31	\$310	\$50	620%	6.2 to 1
4	35	3	32	\$320	\$40	800%	8 to 1
1	35	35	35	\$350	\$10	3500%	35 to 1

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)



# of Numbers Covered	# of Units Won	Amount Won (Based on \$10 Units)	Total Bet (based on \$10 Units)	% age of Return on Your Total Bet	Hit Rate REQUIRED Just to Break Even with NO Progression	Examples of Common Systems in YT Video Channels and My Own Advancements
32	4	\$40	\$320	12.5%	88.9%	
30	6	\$60	\$300	20%	83.3%	5 Double Streets, 10 Streets
27	9	\$90	\$270	33.3%	75%	9 Streets
24	12	\$120	\$240	50%	66.7%	2 Dozens, 6 Corners
22	14	\$140	\$220	63.6%	61.1%	My Original Setup 1 and 2 Setup (Dual Time Zone Strategy) (#'s 7, 8, 11, 12 were Overlapped on Both)
20	16	\$160	\$200	80%	55.5%	The WE Setup with OPT "0 and 00" numbers (DZ Wheel)
19	17	\$170	\$190	89.5%		
18	18	\$180	\$180	100.0%	50%	Current on BOTH DZ and SZ Wheels (EW and WE Setups)
17	19	\$190	\$170	111.8%	47.2%	
16	20	\$200	\$160	125%	44.4%	The First EW Setup on DZ Wheel w/o 7-8 Split (May-June 2025)
13	23	\$230	\$130	176.9%	42.6%	
12	24	\$240	\$120	200%	33.3%	Single Dozen
10	26	\$260	\$100	260%	27.8%	
9	27	\$270	\$90	300%	25%	9 Number (Single Time Zone Strategy)
6	30	\$300	\$60	500%	16.67%	
1	35	\$350	\$10	3500%	2.78%	Your Hit Rate will be INCREDIBLY LOW!!

****HIT RATE REQUIRED Calculated to Break Even by Using 20 Whacks****

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

Below, we will discuss 4 different number betting sizes and show the effects, the risk, and the Hit Rate required to get your money back. ***Remember, there is NO guarantee that at the end of these mid-progressions that you will get your money back. ***

18 Numbers Table (Betting Pattern 2-2-2-3)

Tier #	Total Bet	NET Per Spin (100%)	Cumulative Loss
1	90 (Lost)	90	-90
1	90 (Lost)	90	-180
2	180 (Lost)	180	-360
2	180 (Lost)	180	-540
3	270 (Lost)	270	-810
3	270 (Lost)	270	-1080
4	360 (WON)	360	-720
4	360 (WON)	360	-360
4	360 (WON)	360	0

In this table example, there are 9 spins. The first 6 are a loss and the next 3 won. This equates to a 3/9 or a 33.3% Hit Rate using some light Progression. Without using any progression, your Hit Rate as shown on the previous page would have to be 50%.

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

Below, here is a table using 18 numbers with the Winning bet starting at Tier 3 or at \$270. This table will show the Hit Rate required to get your money back using a lighter progression than the last table. ***Remember, there is NO guarantee that at the end of these mid-progressions that you will get your money back. ***

18 Numbers Table (Betting Pattern 2-2-2)

Tier #	Total Bet	NET Per Spin (100%)	Cumulative Loss
1	90 (Lost)	90	-90
1	90 (Lost)	90	-180
2	180 (Lost)	180	-360
2	180 (Lost)	180	-540
3	270 (WON)	270	-270
3	270 (WON)	270	0

In this table example, there are 6 spins. The first 4 are a loss and the next 2 won. This equates to a 2/6 or a 33.3% Hit Rate using some light Progression. Without using any progression, your Hit Rate as shown on the previous page would have to be 50%.

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

Below, here is a table using 9 numbers with the Winning bet starting at Tier 5 or at \$315. This is in the betting pattern of 2-2-2-2-2 meaning 2 bets lost at \$90, 2 bets lost at each Tier until two bets won at Tier 5 of \$225 each. This table will show the Hit Rate required to get your money back using a lighter progression than the last table. ***Remember, there is NO guarantee that at the end of these mid-progressions that you will get your money back. ***

9 Numbers Table (Betting Pattern 2-2-2-2-2)

Tier #	Total Bet	NET Per Spin (300%)	Cumulative Loss
1	45 (Lost)	135	-45
1	45 (Lost)	135	-90
2	90 (Lost)	270	-180
2	90 (Lost)	270	-270
3	135 (Lost)	405	-405
3	135 (Lost)	405	-540
4	180 (Lost)	540	-720
4	180 (Lost)	540	-900
5	225 (Won)	675	-225
5	225 (Won)	675	+450

In this table example, there are 10 spins. 8 spins are a loss and the next 2 spins are won at the \$225 Tier. This equates to a 2/10 or a 20% Hit Rate using some light Progression. Without using any progression, your Hit Rate as shown on Page 2 would have to be 25%.

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

Below, here is a table using 9 numbers with the Winning bet starting at Tier 5 or at \$315. This is in the betting pattern of 1-1-1-1-1-1 meaning all 6 singular bets were lost from \$45 until the last bet at \$315 was won. This table will show the Hit Rate required to get your money back using a light progression with one bet at each Tier than two bets at each Tier on the last table.

***Remember, there is NO guarantee that at the end of these mid-progressions that you will get your money back. ***

9 Numbers Table (Betting Pattern 1-1-1-1-1-1-1)

Tier #	Total Bet	NET Per Spin (300%)	Cumulative Loss
1	45 (Lost)	135	-45
2	90 (Lost)	270	-135
3	135 (Lost)	405	-270
4	180 (Lost)	540	-450
5	225 (Lost)	675	-675
6	270 (Lost)	810	-945
7	315 (WON)	945	0
OR SKIPPED #7 TO #8	360 (WON)	1080	+135

In this table example, there are 7 spins. 6 spins are a loss and the 7th spin is WON at the \$315 Tier bet. This equates to a 1/7 or a 14.3% Hit Rate using some light Progression. Without using any progression, your Hit Rate as shown on Page 2 would have to be 25%.

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

Below, here is a table using 24 numbers with the bet starting at \$50 or playing 2 Dozens at \$25 each (25-25). When we pass the \$250 Total bet or (\$125-\$125) then we are going to Double the bet to \$500 (\$250-\$250). This table will show the Hit Rate required to get your money back using the normal progression and will show you THE RISK if deeper in the progression you cannot reset! ***Remember, there is NO guarantee that at the end of these mid-progressions that you will get your money back. ***

24 Numbers Table (Betting Pattern 1-1-1-1-1-3)

Tier #	Betting Pattern	Total Bet	NET Per Spin (50%)	Cumulative Loss
1	25-25	50 (Lost)	25	-50
2	50-50	100 (Lost)	50	-150
3	75-75	150 (Lost)	75	-300
4	100-100	200 (Lost)	100	-500
5	125-125	250 (Lost)	125	-750
6	250-250	500 (WON)	250	-500
7	250-250	500 (WON)	250	-250
8	250-250	500 (WON)	250	0

In this table example, there are 8 spins. 5 spins are a loss and the 6th, 7th, and 8th spins are WON at the \$500 (\$250-\$250) Tier bet. This equates to a 3/8 or a 37.5% Hit Rate using Progression. Without using any progression, your Hit Rate as shown on Page 2 would have to be 66.7%. **FOR THIS TO WORK, YOU HAVE TO HIT THE LAST 3 SPINS CONSECUTIVELY!!**

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

Below, here is a table using 30 numbers with the bet starting at \$5 each or \$150 Total Bet. Each Tier will go up in \$5 units per number up to \$30 per number for a total of \$900 (\$30 each x 30 numbers). The last 2 are going up in \$10 units per number to \$1500. I will show you 2 examples on the next Page of how YOU COULD use progression here but you are risking 5X than what you are making so keep that in mind.

This table will show the Hit Rate required to get your money back using the necessary progression and will show you THE RISK if the progression fails and you cannot reset! ***Remember, there is NO guarantee that at the end of these progressions that you will get your money back. ***

30 Numbers Table (Betting Pattern #1 1-1-1-4)
OR (Betting Pattern #2 1-1-1-1-5)

Tier #	Total Bet	Betting Pattern	NET Per Spin	Cumulative Loss
1	150 (Lost)	\$5 x 30	30	-150
2	300 (Lost)	\$10 x 30	60	-450
3	450 (Lost)	\$15 x 30	90	-900
4	600 (Skip on Scenario #1- (Lost on Scenario #2)	\$20 x 30	120	-1500
5	750 (Skip)	\$25 x 30	150	-2250
6	900 (Skip)	\$30 x 30	180	-3150
7 (Scenario #1)	1200 (WON 4 Times in a Row)	\$40 x 30	240	-4350
8 (Scenario #2)	1500 (Won 5 Times in a Row)	\$50 x 30	300	-5850

Effects of Betting on Too Many Numbers and Your NET Payout- Can It REALLY make a Difference??? (Let's See!!)

Scenario #1. You lose the first 3 spins, Tiers 1-3. Your cumulative loss at this point is \$900. You increase your bet to Tier 7 to \$1200. You are making now \$240 per spin when it hits. 4 Spins CONSECUTIVELY at this level would NET you \$960 so you would have your \$900 back and \$60 Extra.

Scenario #2. You lose the first 4 spins, Tiers 1-4. Your cumulative loss at this point is \$1500. You increase to the last Tier on the previous page at Tier 8 of \$1500. You are now making \$300 per spin when it hits. 5 Spins at this level would NET you \$1500 and you would RECOUP all of your money.

Scenario #1

Tier	Total Bet	NET Profit Per Spin	Total Loss
1	150	30	-150
2	300	60	-450
3	450	90	-900
7	1200	240	-660
7	1200	240	-420
7	1200	240	-180
7	1200	240	+60

You are putting \$5700 at RISK in this example to get your money back!

In this table example, there are 7 spins. 3 spins are a loss and the last 4 spins are WON at the \$1200 level (\$40 x 30 numbers) OR 5 Double Streets of \$240 each. This equates to a 4/7 or a 57.1% Hit Rate using Progression. Without using any progression, your Hit Rate as shown on Page 2 would have to be 83.3%. **FOR THIS TO WORK, YOU HAVE TO HIT THE LAST 4 SPINS CONSECUTIVELY!!**

Scenario #2

Tier	Total Bet	NET Profit Per Spin	Total Loss
1	150	30	-150
2	300	60	-450
3	450	90	-900
4	600	120	-1500
8	1500	300	-1200
8	1500	300	-900
8	1500	300	-600
8	1500	300	-300
8	1500	300	0 (Out)

You are putting \$9000 at RISK in this example!

In this table example, there are 9 spins. 4 spins are a loss and the last 5 spins are WON at the \$1500 level (\$50 x 30 numbers) OR 5 Double Streets of \$300 each. This equates to a 5/9 or a 55.6% Hit Rate using Progression. Without using any progression, your Hit Rate as shown on Page 2 would have to be 83.3%. **FOR THIS TO WORK, YOU HAVE TO HIT THE LAST 5 SPINS CONSECUTIVELY!!**

Conclusion

Now, after seeing two examples of 18 Numbers, two of 9 Numbers, one of 24 Numbers or 2 Dozens or 6 Corners, and two scenarios of 30 numbers or two scenarios of 5 Double Streets, "Are you afraid of getting whacked?" You can see that there is WAY MORE RISK in trying to recover from a downturn in anything over 18 numbers but ESPECIALLY 24 NUMBERS OR MORE!! When I see YouTube videos from some Roulette channels and when they have clever thumbnails to get you to click in the video and the first thing that they say are, "The Best System Ever", "Indestructible", "The Perfect Roulette System", they usually have 2 Dozens, 5 Double Streets, 9 Streets, or covering an extreme excess of numbers, I stop watching them immediately. The math will ALWAYS catch up with them especially if they are in a negative progression and they DO NOT hit 3,4, or 5 spins consecutively, they will always get into trouble and lose all or most of their bankroll in that session.

To be a professional Roulette player, you have to accept losing more spins than winning them and not be totally focused on your Hit rate. If Day Trading taught me anything very important, it was how to be a good loser. That sounds weird but being profitable is about your Strategy or strategies you have in your arsenal, the size of your bankroll to have low Risk of Ruin or (ROR), and to adapt quickly to recognizing opportunities and/or recognizing hitting your 30% loss of your bankroll in a session and to try some other strategies to get back to Break Even, or close to it, or make a little on top. Some sessions will seem incredibly easy while others can seem like you cannot get anything going or if the 18 number Setups are staying range-bound where not one side has any predominance over the other side of the wheel.

Now incorporating watching WHERE the ball is landing on the DZ or SZ wheel will determine what 18 Number Setup to use, what Time Zone(s) (12-3-6-9pm) are hitting more often than others for the 9 Number system, and if playing a Single Dozen on a DZ wheel there are a concentration of mid and large Numbers in specific Time Zones of the DZ wheel that can give you a very good advantage!!

