

Sewing and Textiles Department

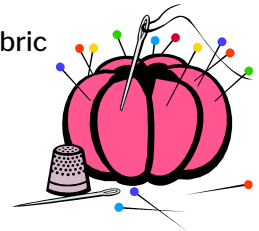
Rules and Regulations

1. Entry tag should be pinned to the entry item.
2. Entries should be hung on hangers and may be covered with clear plastic.
3. All garments must be made by the exhibitor unless otherwise stated in class.
Collaboration projects are made by exhibitors with help from family members or friends. This is a great way to learn to sew with some help. Exhibitors must have made 75% or more of the project with some guidance or assistance.

Guidelines for Judging:

General Appearance: Item is clean and pressed
Design of pattern and fabric is suitable to age of wearer and use
Colors are well blended
Large checks, plaids, and stripes are well matched
Trim harmonizes with fabric
Originality in choice and use of fabric and finished product

Workmanship: Fabric cut on true grain or true bias
Thread suited to color and weight of fabric
Machine stitching should be even and length adjusted to fabric
Seams straight and even
Seams finished in a manner satisfactory to fabric.
Darts taper gradually and lie smooth at ends
Interfacing is similar in weight and crispness to the fabric
Zipper distributed without puckers
Hems are smooth, even and as inconspicuous as possible



Judges should not rule out unfamiliar techniques if the results obtained are satisfactory

GARMENT SEWING

S-02 Dress
S-05 Jumper or sundress
S-13 Costume
S-15 Exhibitor's Choice

TEXTILE DESIGN

S-16 Fabric Painting
S-17 Tie-Dye
S-22 Exhibitor's Choice

DECORATIVE SEWING

S-23 Pin Cushion
S-24 Sewn Bag, any variety
S-26 Doll Clothes
S-27 Dog Coat
S-28 Pillow
S-29 Apron, Half
S-31 Decorated Apron
S-32 Adult/Child Apron set
S-33 Decorated T-shirt
S-34 Decorated Tote bag
S-35 Decorated Sweatshirt
S-38 Stuffed Toy
S-39 Exhibitor's Choice

