



PATTERNS

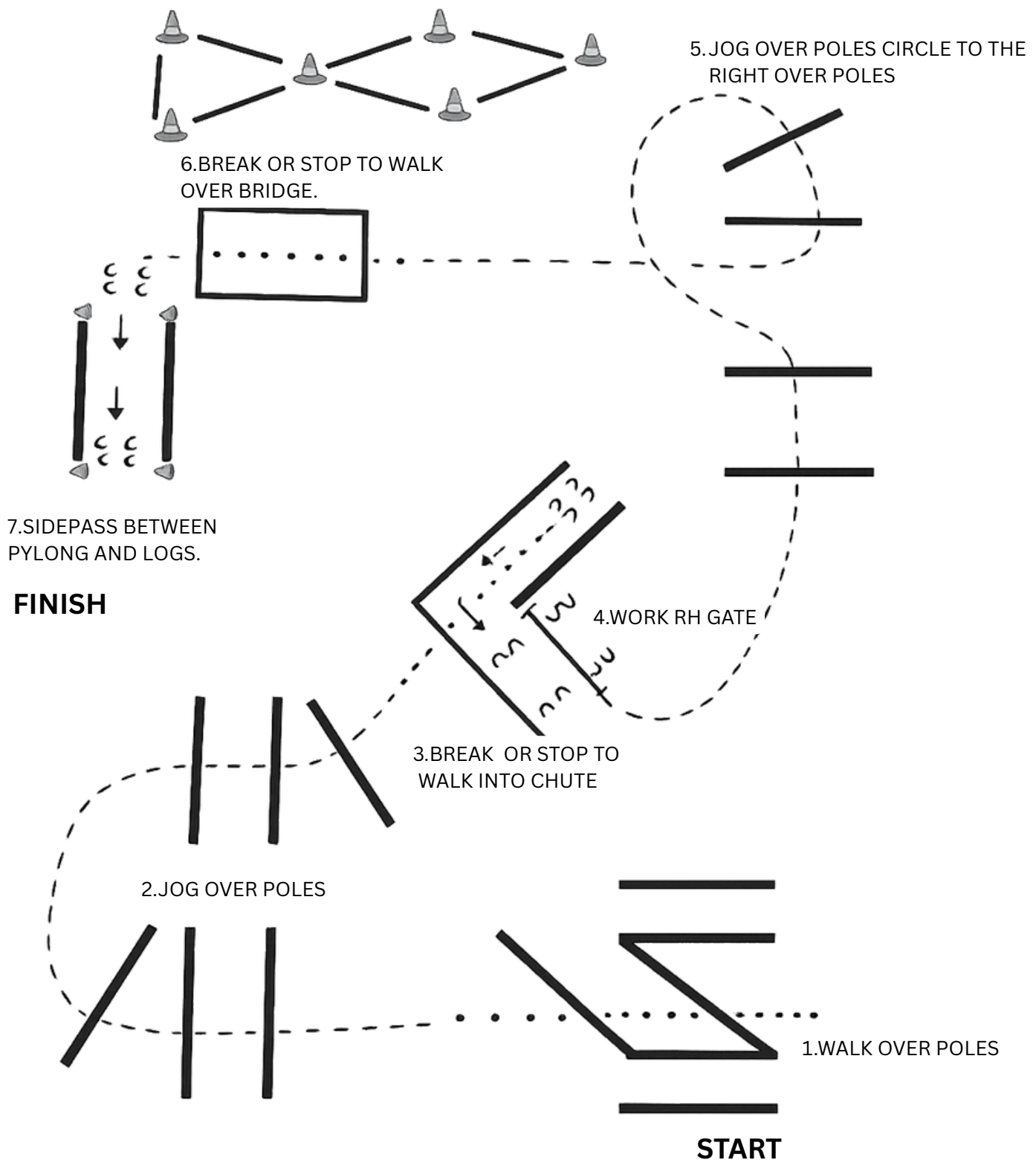
FRIDAY JUNE 26 2026



TRAIL

FRIDAY JUNE 26, 2026

WALK - TROT (L1 AMAETUR & L1 YOUTH- SMALL FRY- ALL BREED)
JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



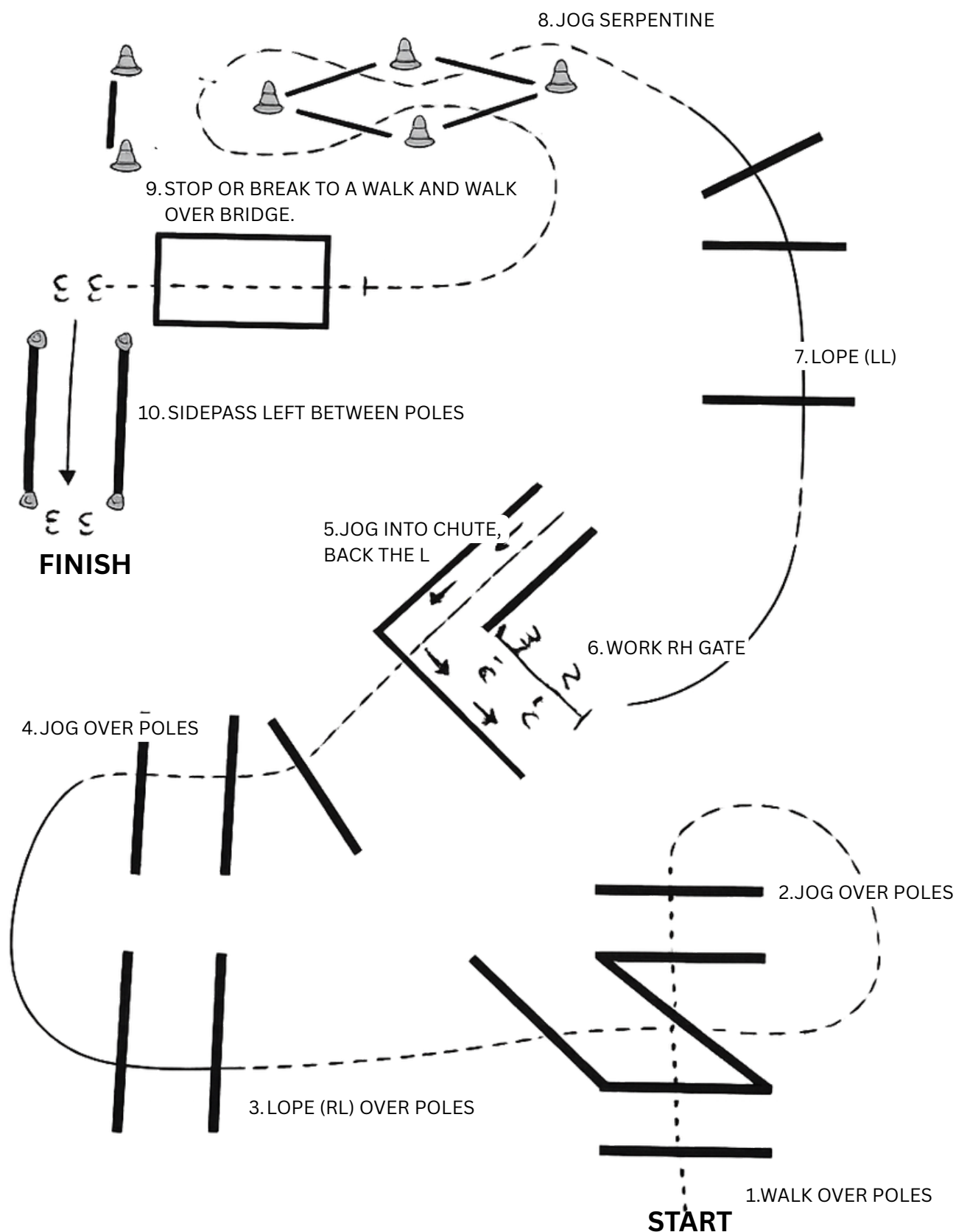


TRAIL

FRIDAY JUNE 26, 2026

(L1 AMAETUR & L1 YOUTH & JUNIOR)

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



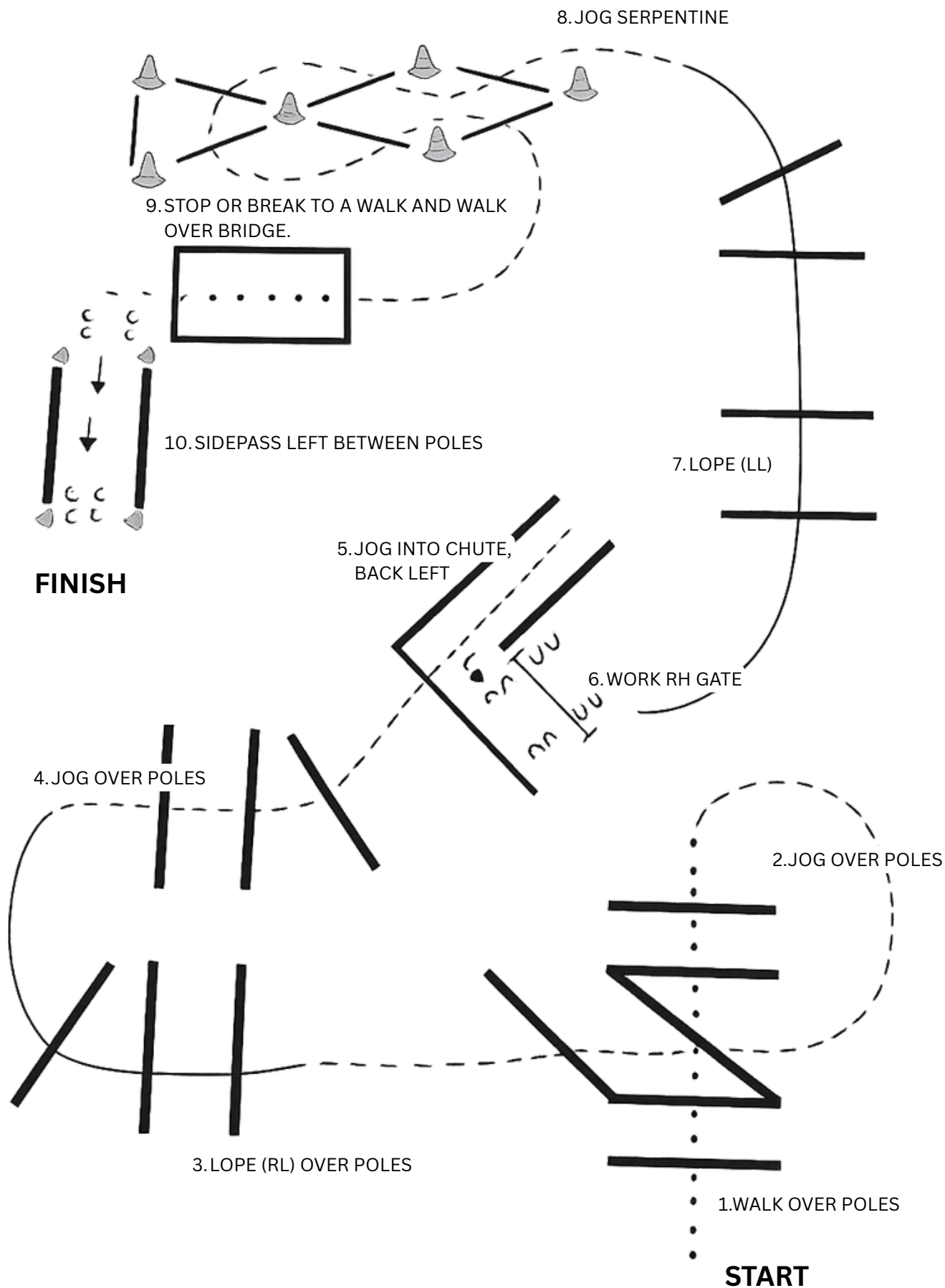


TRAIL

FRIDAY JUNE 26, 2026

(AMATEUR/SELECT/SENIOR)

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON

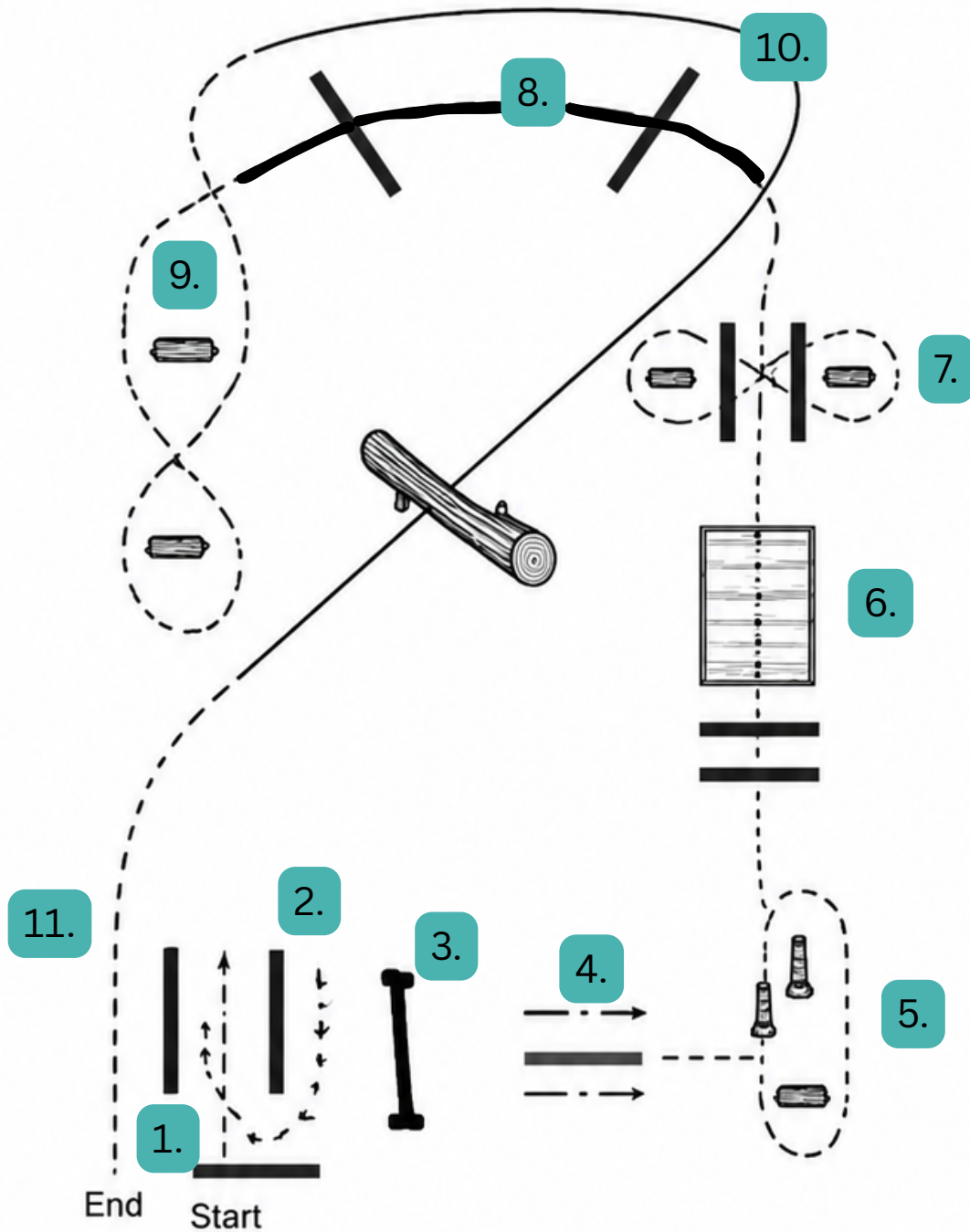




RANCH TRAIL

ALL RANCH TRAIL

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



--- Walk --- Ext Trot --- Jog ↺ ↻ = Back --- Trot - - - - Side Pass

1. Start at jog, into chute
2. Back U to Gate
3. Left Hand Gate
4. Side Pass Right Over Log
5. Drag (Youth will not drag)

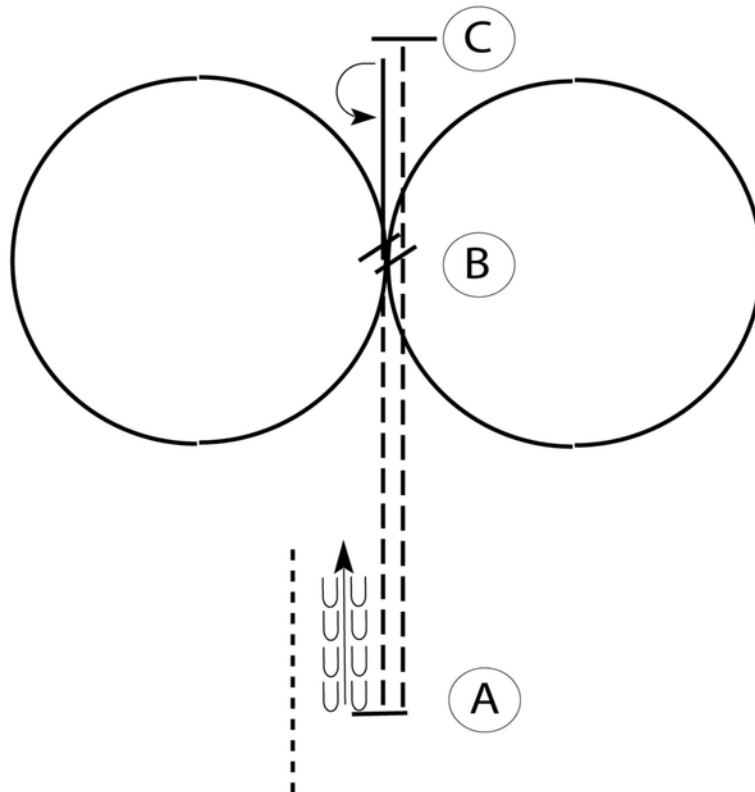
6. Walk Over Logs and Bridge
7. Jog through Figure Eight
8. Lope Left Lead Over Logs
9. Extend Trot Around Markers
10. Lope Right Lead Over Logs
11. Break to trot to Exit



HORSEMANSHIP

AQHA HORSEMANSHIP (AMATEUR/SELECT/YOUTH)

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



Be ready at A.

1. Jog from A to C.
2. Stop at C and perform a 180 degree turn to the left.
3. Lope on the left lead to B.
4. Lope a circle to the left.
5. Perform a simple lead change at B.
6. Lope a circle to the right.
7. Jog from B to A.
8. Stop at A and back approximately one horse length.
9. Walk to A and exit at a walk.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↗↘
Back	←←←←←
Marker	ⓑ
Sidepass	←-----→

Follow the instructions of your ring steward.

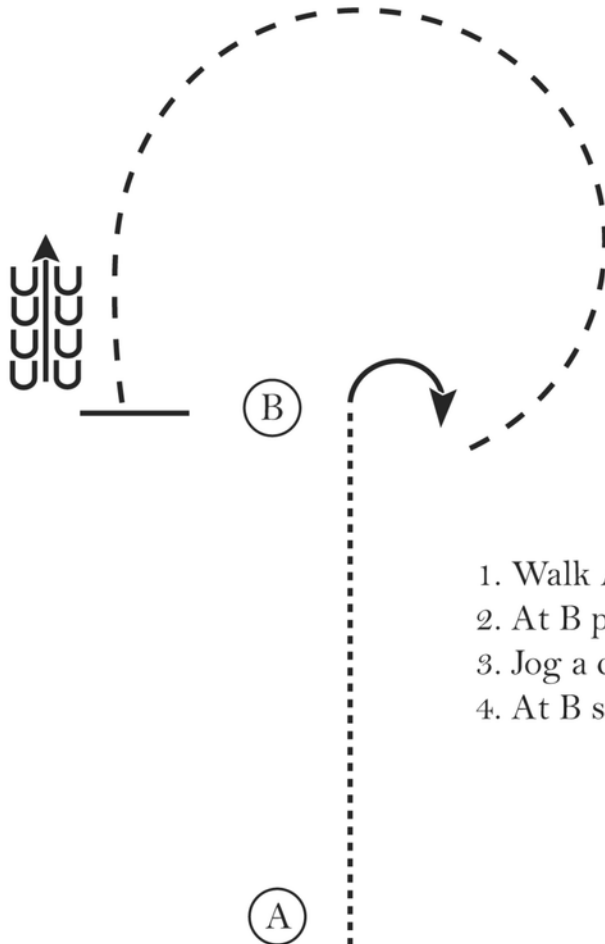
"Horsemanship is the foundation upon which all great riders are built."



HORSEMANSHIP

ALL WALK/TROT HORSEMANSHIP(ALL AGES/AQHA/ALL BREED/NON-PRO)

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



1. Walk A to B
2. At B perform a 90 degree turn to the right
3. Jog a circle around B
4. At B stop and back 4 steps

Walk	
Jog	-----
Extended Jog	—————
Lope	—————
Leg Yield	
Lead Change	
Back	
Marker	(B)
Sidepass	

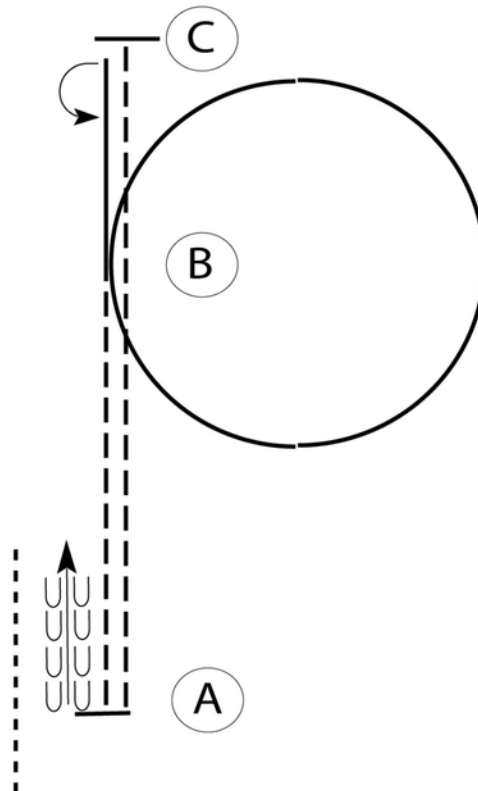
"Ride with your hands, guide with your seat, and lead with your heart."



HORSEMANSHIP

AQHA HORSEMANSHIP LEVEL1(AMATEUR AND YOUTH)

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



Be ready at A.

1. Jog from A to C.
2. Stop at C and perform a 180 degree turn to the left.
3. Lope on the left lead to B.
4. Lope a circle to the left.
5. Jog from B to A.
6. Stop at A and back approximately one horse length.
7. Walk to A and exit at a walk.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↖
Back	←←←←
Marker	ⓑ
Sidepass	←←←←

"Ride the pattern, trust the process."

HORSEMANSHIP (NON-PRO/ALLBREED/19OVER/18UNDER)
JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



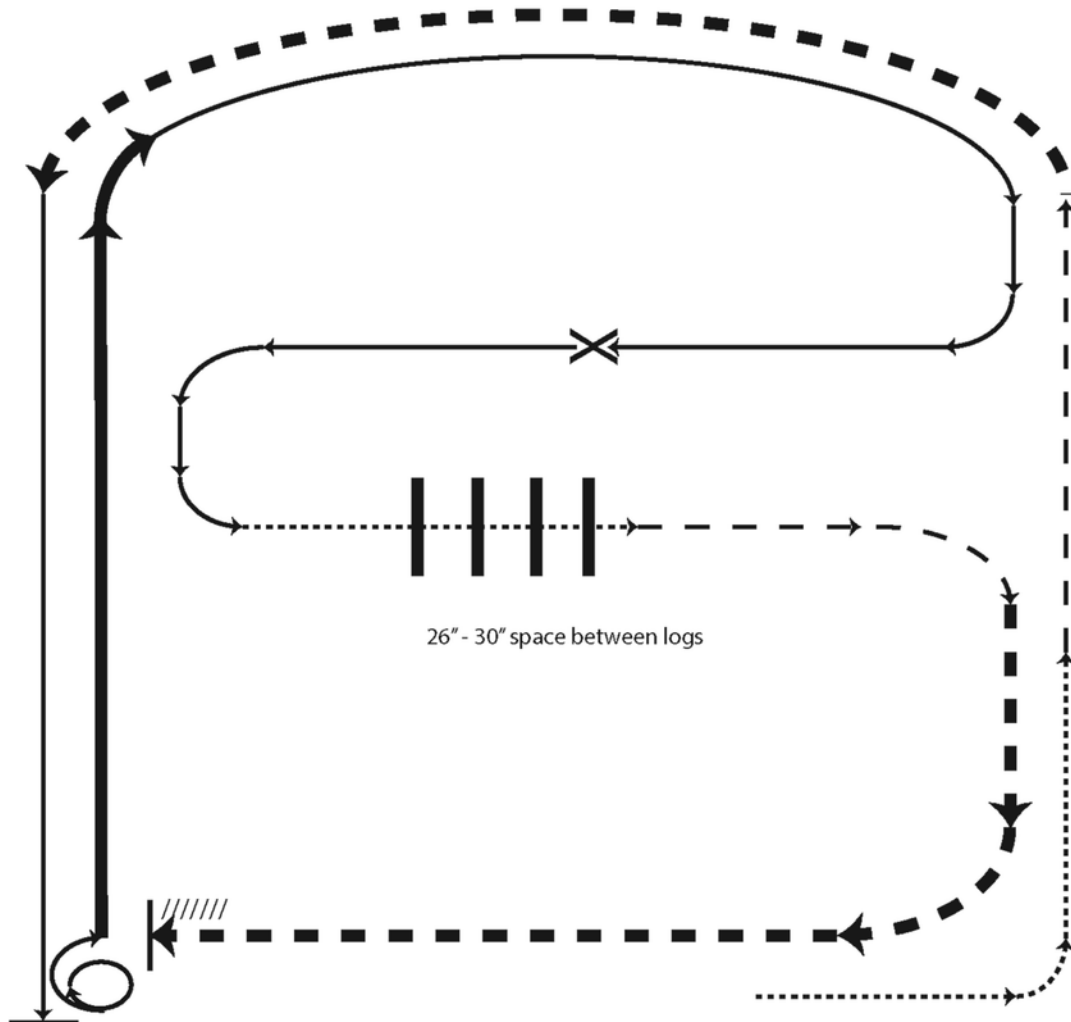


FRIDAY JUNE 26, 2026

RANCH RIDING

ALL RANCH RIDING

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON



- X Lead Change
- • Walk
- - Trot
- - Ext Trot
- Lope
- Ext Lope
- //// Back

1. Walk
2. Trot
3. Extended trot
4. Left lead lope
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect to working lope-right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

"Ride with purpose. Work with heart."



WESTERN RIDING

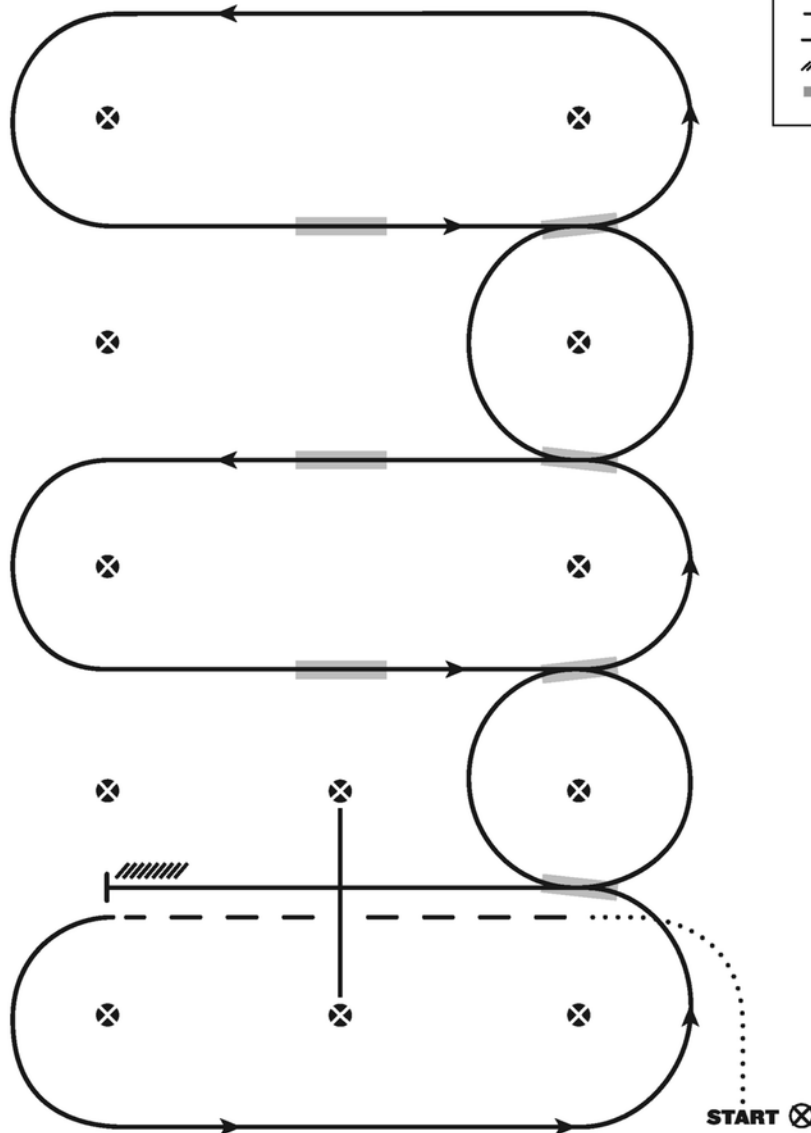
AQHA WESTERNRIDING(OPEN/AMATEUR/YOUTH)

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON

WESTERN RIDING - PATTERN 9

LEGEND

- Walk
- - - - - Jog
- Lope
- /////// Back
- Load Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Revised 06-07-2021

"The bond between horse and rider knows no limits."

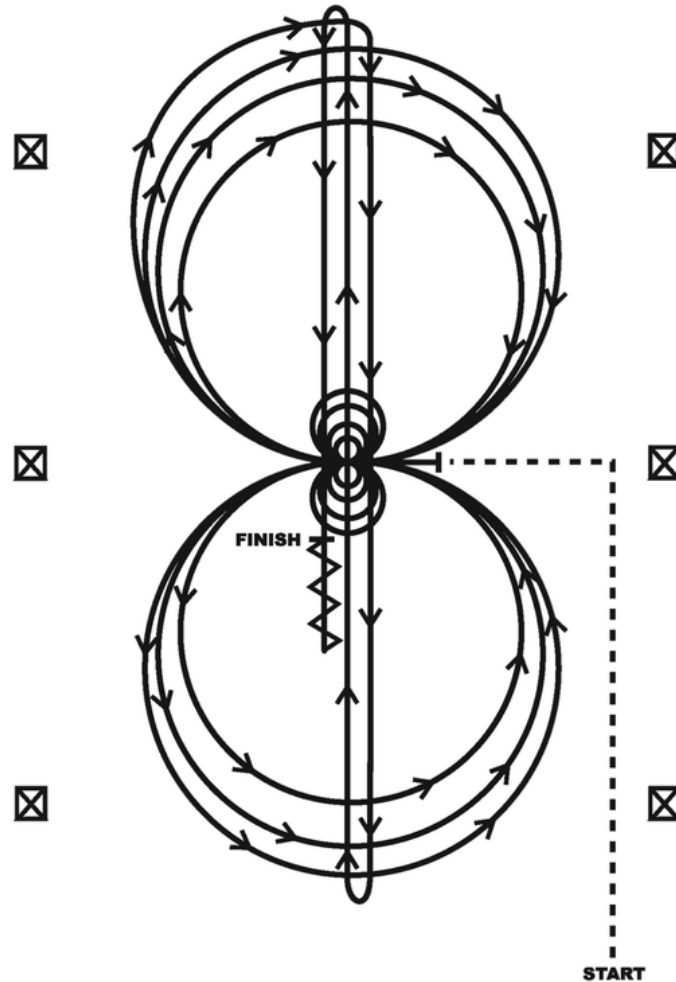


REINING

ALL REINING

JUDGE ONE: LARRY SANCHEZ JUDGE TWO: RANDY ALDERSON

REINING PATTERN II



Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

"The bond between horse and rider knows no limits."