

LVYFH League Hosting Guidelines

Updated 9/17/2023

Thank you for hosting games this weekend for the Lehigh Valley Youth Field Hockey League. Below are some guidelines to help you host a fabulous weekend of field hockey.

1. Field Set up:
 - a. Please make sure fields are freshly mowed short and lined.
 - b. Each field should have cones along the spectator sideline approximately 5 yards back from the sideline.
 - c. On the team and coaches sideline, please use cones to create a substitution box using four cones at the center line and a coaches/players area using 3-4 cones approximately 5 yards from the sideline.
 - d. Signage designating Field Numbers
 - e. **Please use cones to reserve 4 officiating parking spots close to the fields**
2. Central Timer Tent
 - a. Have a tent set up for the officials and central timer table with table and chairs for timer.
 - b. Please provide volunteers to time the games throughout the day and an air horn to indicate end of period.
 - c. Please have the game schedule and timer instructions taped to the timer table.
 - d. Please provide 3 game balls for the day.
3. Concessions
 - a. Please let your concessions tent know that officials with bright yellow shirt should be watered and fed for free. Thank you for supporting our officials.
4. Home field Advantage
 - a. Let the League Commissioners know anything special about your field a week prior to your hosting weekend.
 - i. Concessions?
 - ii. No dogs allowed
 - iii. Special instructions for parking
5. Please make sure there is a representative from your home organization on hand throughout the day to handle any issues that present themselves regarding the hosting area. (Bathrooms, parking, etc).

Timer Table Guidelines for Grades $\frac{3}{4}$ and $\frac{5}{6}$

Updated 9/17/2023

All games are on a central horn.

- a. Timer should start game with horn, time 25 minute half, then blow horn to end the half.
- b. 5 minute half time, then blow horn to start second half, time 25 minutes half, then blow horn to end the game
- c. Please note: games officially start and end on the **officials whistle as per rules.** The players should not move the ball until the official blows the whistle to indicate game start.
- d. Timer should not be concerned with teams being ready and should blow horn on schedule. It is the responsibility of the coaches to have their teams ready to play.
- e. Volunteer should not leave table until next volunteer is there to replace.

Timer for Grades $\frac{1}{2}$ games:

Games for $\frac{1}{2}$ are 10 minute halves with 5 minute halftime

- a. Central horn will indicate start and end of game, but length of 10 minute half is kept by the $\frac{1}{2}$ timer.
- b. Central horn starts game, $\frac{1}{2}$ timer starts clock, lets $\frac{1}{2}$ official know when half is over so official can whistle end of half
- c. Timer keeps time for 5 minute halftime, and tell official when to start second half, time 10 minute second half, but central clock will end the game.