CHILOQUIN FIRE & RESCUE REGULAR MEETING OF THE **BOARD OF DIRECTORS**

Agenda

Mclaughlin Training Center 120 E. Schonchin Street Chiloquin, Oregon

April 20, 2022

6:00 PM

Call to Order: Anna Fowler Pledge of Allegiance

Roll Call:

Approve Board Minutes From: March 16, 2022

Correspondence: - SDAO HR Training Flyer

- Klamath County Planning TYPE II 8-22

- Klamath County Planning TYPE II 5-22 / VAR 1-22

- Klamath County Planning LV 6-22 - Klamath County Planning LV 3-22 - Klamath County Planning LP 56-21

- Klamath County Planning Final Order TYPE II 2-22

Outgoing: - District response to Klamath Panning TYPE II 8-22

- District response to Klamath Planning TYPE II 5-22 / VAR 1-22

- District response to Klamath Planning LV 6-22 - District response to Klamath Planning LV 3-22 - District response to Klamath Planning LP 56-21

Financial Report:

1.	Reconciliation Reports	March	Brandon	Discuss / Take Action
2.	Expenditure Report	March	Brandon	Discuss / Take Action
3.	Financial Report	March	Brandon	Discuss / Take Action

Old Business:

Station #2 Seismic Grant	Anna	Discuss
1. Station #2 Seismic Grant	Anna	Discuss

2. Station #3 Tower Public Announcement Anna / Mike Discuss / Take Action

New Business:

1.	Attorney input regarding Station # 3 easement	Anna / Mike	Discuss / Take Action
2.	Surplus Equipment / Resolution 22-19	Anna	Discuss / Take Action
3.	Tribal Contract Update	Anna	Discuss / Take Action
4.	FOYA Request regarding 242	Anna / Mike	Discuss

-OYA Request regarding

Chief's Report:

Volunteer Report:

Public Comment:

Adjournment:

NOTICE OF REGULAR MEETING

Chiloquin Fire & Rescue will hold a **REGULAR** meeting at 6:00 PM at 120 E. Schonchin Street Chiloquin, Oregon on **April 20, 2022.**

A copy of the agenda is attached to this notice.

The meeting location is accessible to persons with disabilities. A request for an interpreter for the hearing impaired or for other accommodation for persons with disabilities should be made at least 48 hours before the meeting to the Fire Chief, 541-783-3860