

Points won in the five WRCA sanctioned events will count towards qualifying for the WCRR finals in Amarillo, TX.

Two full sets of points (one set per round) are used to calculate the champion team. Bonus points may be given for a time in every event.

RANCH BRONC RIDING

"Ride as ride can" for 8 seconds. A standard working saddle must be used. No PRCA rigging allowed. No hobbling of one or both stirrups. Horse has to be saddled, as he would be for everyday use on the ranch. Saddled for everyday use means stirrups have no binding in order to hold stirrups forward, nor can they be hobbled under the horse's girth. Latigos may not be run through the stirrup leathers when saddling in order to hold the stirrups forward. Stirrup leathers must be standard leathers, no nylon. Allowable exceptions to everyday use shall be: Flank cinch DOES NOT NEED to be hobbled to front cinch; Saddle blankets or pads should not be used; Saddles should have full or 7/8 double rigging and no centerfire or 5/8 or 3/4 rigging allowed. Cable rigging is not allowed. A night latch or a catch rope may be used. If catch rope is carried on the saddle it must be attached to the horn with a single leather strap not to exceed ¾ inch in width. The strap can be wrapped around the rope no more than five times. Rope strap must be attached to the saddle in the traditional buckaroo manner and a single buckle used on either side of the fork or swell. Rope must be free except for the rope strap, no tying rope to anything but the rope strap. If a bronc rider has a questionable saddle, they should present the saddle to the judges for approval prior to the event. Saddles will be inspected before unsaddling in the stripping chute. Violations will result in immediate disqualification in the ranch bronc riding for that round. Bronc rider spur rowels will be free spinning, dull and humane. The chute judge may inspect the rowels before the ride. At the judge's discretion rider may be disqualified for failing to comply. A regular bucking horse halter with one rein must be used and shall be provided by the ranch team. Points will be awarded for the difficulty of the horse and also for the degree of aggressiveness, control, and exposure demonstrated by the rider. A re-ride may be awarded at judge's discretion. If a re-ride is given it must be taken by the rider that was offered the re-ride. If injury prevents the rider from taking the re-ride another qualified team member may be substituted.

STRAY GATHERING

Two (2) minute time limit. Unlimited loops.

1. Four-(4) man team, all must be horseback. Two steers will be turned out. Time starts when last steer clears the gate leaving the alley, flagman will drop his flag starting time. All team members must stay behind the start line until flag is dropped, failure to do so will result in a 30 second penalty.
2. Each team member must head or heal one of the steers. Four (4) legal head loops: around the horns, half head, around the neck or neck and one front leg.
3. Both steers must be head and healed, three legs must be crossed and tied.
4. Time is called when steers are tied and all ropes removed. Contestant must call for time. Both steers must stay tied for 6 seconds after time is called. Failure for both steers to stay tied will result in a NO TIME. Fastest time wins with a two (2) minute time limit.

WILD COW MILKING

Two (2) minute time limit. Two (2) loop limit.

1. Four(4) man team including a roper, milker and two(2) muggers. Only the roper will be horseback.
2. Roper will be let in the arena but must stay behind the start line, failure to do so will result in a thirty(30) second penalty. Cow will be released and when she clears the gate the flagman will drop his flag starting the roper and the time.
3. Catch as catch can, but cows head must pass through the loop.
4. The cow must be standing when being milked, will result in a no time if she is laying down. Rope must be off the saddle horn before the milking commences, failure to have the rope free of the saddle will result in a no-time.
5. The muggers hold the cow with help from the roper, while the milker milks her into a bottle. Anyone of the team members may milk the cow. The milker may pass the bottle to another man to run to the judge. **The bottle may be brought to the circle on foot or horseback, but MUST be stepped in to the circle on foot. If brought by horse, rider must dismount and step in. If the horse enters the circle at all a 30 second penalty will be assessed.** Runner must hand to bottle to the judge and the judge will pour the milk out. If the milk will not pour within the judges count of five, or if the contestant pours, the team will receive a no-time. The team with the fastest time and milk wins.

TEAM BRANDING

Two (2) minute time limit.

1. A four (4) to five (5) man team, including a roper, two flankers, a brander and two herd holders. (If the team does not have enough members to have herd holders, they may ask for help from another team. This should be noted to the announcer so that he may mention the good sportsmanship and good working relationship between ranches).
2. A herd of calves and cows weighing no more than 350 pounds are held behind a line 60 feet from the end of the arena by the herd holders, who can cross the line.
3. Two teams will run at one time. (This will require two "fires" for the irons and two flag judges).
4. The ropers will start together, time begins when they cross the line. Without loping into the herd, they will have two minutes to drag two (2) calves each, allowing all the loops they need. CALVES ARE TO BE ROPED BY THE HEELS ONLY.
5. The ropers may not rope outside the line. Roping outside the line will result in a thirty(30) second penalty.
6. The flankers may not touch the calf until the whole calf has been drug across the line, to do so will result in a thirty(30) second penalty. After the calf is flat on its side and rope removed, the branding iron is removed from the bucket and the calf is branded on its ribs, on either side, and the iron returned to the bucket. Time stops when the iron is in the bucket after the second calf.
7. After the second calf has been branded, he must return to the herd before he can be roped again. If two calves are roped and dragged to the fire, one of them must be released and allowed to return to the herd.
8. The winner is the fastest time on two calves. A thirty(30) second penalty will be assessed for the horse moving out (loping – either in the herd or dragging calves).

NUMBER SORTING

Two (2) minute time limit.

1. Four (4) man team.
2. A herd of numbered cattle (0-13) will be held behind a line of 60 feet from the end of the arena.
3. As riders approach the line, the announcer will call a number which has been drawn for them. The team must cross the line immediately after the number has been called. If the team stops, as if looking for the first yearling, the flagman will drop the flag, starting the time before they cross the line. The team may not have more than one man in the herd at a time. More than one man in the herd will result in a thirty(30) second penalty. Time begins when the first rider crosses the line. All riders may cross the line, and any one may cut cattle.
4. Without loping into the herd, the team has two(2) minutes to cut out five(5) yearlings from the herd in numbered sequence. For example, if the announcer calls out "#3", the team must cut #3 first, then 4, 5, 6 and 7. There will be a thirty (30) second penalty imposed for loping in the herd. Cut animals must held out of the herd or it results in a no-time.
5. Any yearling cut out of sequence will result in a no-time. The herd breaking the line will result in a no-time. There will be NO use of spotters to help the person sorting-this will result in a no-time.
6. The team with the most cattle cut out in correct number sequence in the two minute time period wins. Time is given on number of head across the line -5 HEAD ONLY. No time in all other cases.
7. Any team may be disqualified for unnecessary roughness of the cattle at the judge's discretion.

Any changes that are to be made will be done by the judges at the rules meeting and will stand final.

ALL JUDGES DECISIONS ARE FINAL!

TEAM QUALIFICATIONS

*** Every team member must be pre-qualified through the WRCA office in Amarillo, TX and hold a card of eligibility in order to participate in the CCRR. To obtain a card, proof of eligibility, an affidavit and each team member holding a WRCA membership must be provided to the WRCA office, wherein a card is issued to that team. NO PROOF - NO COMPETITION - NO EXCEPTIONS!

ALTERNATE RULE: ONCE AN ORIGINAL PARTICIPANT IS REPLACED BY AN ALTERNATE, THEY CAN NOT RETURN TO THE COMPETITION.

POINT SYSTEM

1. All participating ranches must enter all compulsory events in order to be eligible for the team championship.
2. There will be 2 full rounds of all events. The points will be awarded according to the number of teams (1-14) as follows:
1st: **14** points; 2nd: **13** points; 3rd: **12** points; 4th: **11** points; 5th: **10** points; 6th: **9** points, etc. No Time=No Points.
1st Place points will match the number of teams (1st=16 if there are 16 teams, etc.)
3. In case of a tie in the overall standings the resolution of the tie will be as follows: (1st) The team receiving the most points is the winner; (2nd) Most points in the Branding; (3rd) Most points in the doctoring; (4th) Most points in the sorting; (5th) Most points in the Bronc Riding.
4. Points will be awarded accordingly to the times in each event, each day. Event winners will be figured on times by adding the two sets of points together for the 5 events. The team with the highest points over both days wins. There may be 10 bonus points added for the teams that have a time/score in every event.

CONTESTANT RULES OF CONDUCT

1. Anyone (contestant or otherwise) entering the arena shall be wearing long pants, a long sleeved shirt, boots and a cowboy hat.
2. Abuse of either personal animals or event animals (kicking, whipping, tripping, gouging of eyes or any action which is totally unnecessary) is strictly prohibited. NO EXCEPTIONS!
3. No alcoholic beverages permitted in the arena. NO EXCEPTIONS!
4. No loud obnoxious profanity or unsportsmanlike conduct.
5. **The violation of any conduct rule could result in the team being disqualified. This will be decided by the WTRR Committee and judges at our discretion.**

HUMANE TREATMENT OF RODEO ANIMALS GENERAL RULE: These rules are intended to ensure the humane treatment of rodeo animals and shall be in effect for WRCA Colorado Championship Ranch Rodeo and WRCA World Championship Ranch Rodeo. No animal shall be treated inhumanely by any member. NO EXCEPTIONS!

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