

WRCA Youth Ranch Rodeo Rules

Events

The WRCA Youth World Championship Ranch Rodeo will consist of five (5) events: Sorting, Doctoring, Trailer Loading, Branding and Wild Steer Race.

WRCA youth qualifiers may alter the competition events with approval from WRCA.

Event Rules

Sorting

1. Sort three (3) head with the same number.
2. Any wrong numbered cattle across the line is a no time.
3. One (1) designated sorter.
4. Other riders may cross the line but only one rider may sort.
5. No loping in the herd. Thirty (:30) second penalty for first occurrence and then a no time for second occurrence.
6. Sorted cattle must be held across the line.
7. Two (2) minute time limit.
8. Five (5) member team.

Doctoring

1. Three (3) loop limit.
2. Steer is let out from the opposite end of the arena. Time starts when flagger drops flag.
3. Must head steer. Legal head catches are: around the horns, half head, around the neck or neck and one front leg, and figure eight. Dally only.
4. Can heel after head loop with remaining loops (heeling is optional).
5. The vet's rope must be off the saddle horn and clear of the horse before the vet dismounts.
6. Header must be faced before mark is made between the eyes.
7. Five (5) member team with two (2) ropers.

Trailer Loading

1. Sort one (1) of your numbers out and load in trailer. No extra cattle out.
2. No loping in the herd. Thirty (:30) second penalty for first occurrence and then a no time for second occurrence.
3. Load (1) horse in the back of the trailer.
4. All team members must be on the truck flatbed or in the cab for time to stop.
5. Three (3) minute time limit.
6. Five (5) member team.

Branding

1. Without loping at any time from the initial start of competition to the completion of the run they will have a two (2) minute time limit to drag one (1) calf. Thirty (:30) second penalty for loping in the herd first occurrence and then a no time for second occurrence.
2. Heel catches only.
3. Must dally.
4. Flankers must not touch calf before it crosses the line.
5. Rope must be off calf before branding.
6. Five (5) member team. Two teams at a time.

Wild Steer Race

1. Rope will be placed on the steer in the bucking chute.
2. Steer must clear the gate before mugging.
3. Rider must get on before the first line and ride across the second line.
4. Two (2) minute time limit.
5. Five (5) member team. Two teams at a time.

Judge's decisions are final.

Scoring

1. All participating teams must enter all events in order to be eligible for the team championship.
2. One long go. Points will be awarded in each event. These points will be given as follows:
 - a. 1st – 10 points
 - b. 2nd – 9 points
 - c. 3rd – 8 points
 - d. 4th – 7 points
 - e. 5th – 6 points
 - f. 6th – 5 points
 - g. 7th – 4 points
 - h. 8th – 3 points
 - i. 9th – 2 points
 - j. 10th – 1 point
3. The team with the most points in the winner.
4. In case of a tie in the overall team standings, the resolution of the tie will be as follows:
 - a. Most points in branding
 - b. Most points in doctoring
 - c. Most points in trailer loading
 - d. Most points in sorting
 - e. Most points in wild steer race

Top Hand & Top Horse Awards

The judges for Top Hand / Top Horse will watch the events. Their job is to choose one horse and one cowboy they believe exhibits outstanding skills and judgement. The same person or the same horse cannot win the Top Hand and Top Horse awards for two consecutive years.

Top Hand cannot receive points from a team event in which he/she did not participate.

Other

Maximum age for contestants is 16. If 16 as of January 1 contestant is eligible for the remainder of the year.

WRCA Contestant Rules of Conduct & Animal Welfare Policy are in effect.