

INSTRUCTIONS: BRAMBLE TEAM PLAY

- 1. Captains stroke 2 scorecards using handicaps according to degree of handicap for each hole. Maximum of 3 strokes off any one hole. Remember no more than a 27 handicap on the scorecard for those players who may have a higher handicap on the pairings sheet.
- 2. Players pick up after 8, 9 or 10 strokes----using Equitable Stroke Control.
- 3. Captains collect \$2.25 before playing. Captains will also remind their team to be aware of "pace of play". Captains will add "Start Time" and "End Time" to their score cards, and calculate and record the elapsed time on the card before turning it in to the scorers.
- 1. Members of each team tee off and the best drive is selected. The other members of the team move their golf balls to the spot of the best drive. Then all team members play their second stroke from that location (within one club length).
 - Everyone then continues playing their own ball, stroke play style, until each player has holed out producing four individual scores. The low score of the group will be the team score for that hole.
 - 3 You must use two drives from each player on the team.
 - A birdie must be a true birdie. Not from someone else's drive. Chip-ins are counted.
- 5. As in regular team play a threesome will deduct one point from their gross score.
- 6. Scores are not entered into the computer.
- 7. No Ringers.