

2021 LEGENDS

WILD BUNCH TERRITORIAL

Wild Bunch Match - APRIL 19& 20, 2020

BAMM – Bolt Action Military Match

Shooter information:

1. The rifle must be an original caliber bolt-action rifle issued by any country to its military forces through the end of WWII. It must be as issued with original iron battle sights and NO external modifications. Internal modifications are allowed. Faithful reproductions are allowed. BAMM bullets must be of solid lead or lead alloy. Gas checks are allowed. (as per SASS WBAS Handbook, Version 15, March 16, 2021, page 17.)
2. Lead projectiles only, gas checks permitted, 1600 fps max. Jacketed projectiles are prohibited.
3. Round count: 10 – 15 rounds. Stripper clips (chargers) are allowed and encouraged.
4. Potential shooting positions: prone, kneeling, sitting, offhand with or without support, with CAS-type scenario instructions, e.g., Nevada Sweep on three targets, alternate 5 on two, etc.
5. Required reloading will typically be “on the clock” with appropriate time penalties for misses and procedural, and safety violations.
6. Targets will be miscellaneous shapes and sizes with distances between 75 and 175 yards. The specific course of fire will be revealed to shooters at the start of the match.
7. Two (2) untimed sighter rifle shots will be allowed in advance of official timed run.
8. The BAMM may also include the use of the 1911 pistol on appropriate targets.
9. There will be a timer operator/RO, spotter(s), brass picker, and scorekeeper.
10. Loading and unloading will occur at the primary shooting location. Rifles will initially be loaded with 5 rounds in the magazine, and the bolt left open. Ammo required for reloads may come from the body or staged on the primary shooting location. SASS rules for moving with a firearm will be followed.
11. There will be a single shooter category with recognition/awards to first, second, and third place. Highest score will be total number of hits with stage time used to break ties. First time shooting the course of fire is official score.