

## PACE OF PLAY

### KEEP UP WITH THE GROUP AHEAD OF YOU

1. Get to the course at least 45 mins before your tee time. Be ready to tee off.
2. Play Ready Golf
3. At the Tee Box: All players should be ready to hit upon arriving, hit a provisional ball if you think you may have a lost ball or have gone out of bounds.
4. Start to prepare for your shot while others are hitting, bring a few clubs when you go to your ball.
5. Be prepared to putt when it's your turn.
6. Score your card when you arrive at the next hole ask your cart buddy to do so.
7. When returning to your cart after you hit, bring the club into the cart with you, return it to the back when you arrive at the next hole.
8. PLEASE limit your practice swings when it is your turn.
9. If you are driving the cart and one ball is on the right and the other is on the left, park in the middle of both balls and each walk to your ball.
10. Be aware: If you have an open hole in front, pick up pace. Check your time at turn. \*Mark when you start/end. Figure out total time. Aim for 4 hours 20 mins

## "MORE THAN JUST GOLF"

The Crab Meadow Ladies Golf League is a group of golf enthusiasts who play 18 holes of golf every Tuesday morning. We enjoy a good game, lots of laughs AND perhaps an 'adult beverage' on the 19th hole!

[cmladies.org](http://cmladies.org)

### Crab Meadow Ladies Golf Association

## Local Rules



It is very important for all of us to "Protect the Field" during our TOD's. If a situation arises in your group over the interpretation of a golf rule, please try to resolve it as a group. If the situation cannot be resolved to everyone's satisfaction, play two balls and please bring it to the attention of the Rules Committee or the ask the Pro for an interpretation.

## CMLGA LOCAL RULES (revised 2025)

*Please refer to Local Rules on the scorecard for course boundaries,*

1.) **Preferred Lies Lift, Clean & Place** (Winter Rules) are allowed through 'fairway' areas on the course where excessive wetness, mud, or hard pan (not located in a hazard or on the putting green) is present. Mark, lift, clean and place your ball at the **NEAREST POINT OF RELIEF (NPR- 1 club length no closer to the hole)** w/o penalty.

2.) **A ball sitting in a divot** may be marked and placed within 6" no closer to the hole but cannot be cleaned. **NO MOVING THE BALL IN MAJOR TOURNAMENTS.**

3.) **All roads and paths on the course**, are treated as immovable obstructions from which FREE NPR is allowed under Rule 16.1.

4.) **Perimeter and maintenance out-of-bounds markers and fencing on holes 2,4,6,7,9,11,12, and 13 must be observed.** Ball coming to rest against OB fences along 11,12,13 should be played as an unplayable lie under Rule 19. Player has the option of stroke & distance or **NPR**, within 2 club lengths for a **ONE STROKE PENALTY**. If the NPR is

on the cart path, you may take relief on the other side of the cart path, within 1 club length of the cart path no nearer the hole. i.e. 13

5.) **Lost Ball or Ball Out of Bounds:** Player should hit a provisional ball if they think their ball is lost or out of bounds, for a **one stroke penalty**. OR player has the option of **dropping a ball two club lengths, laterally** into the **fairway** where their ball went in for a **two-stroke penalty**. Players must declare a provisional ball.

6.) **BUNKERS-** In a bunker, a player may lift, smooth (with a foot or hand) and place a ball that lies in a footprint (human or animal) that is not the players own and may remove loose impediments.

7.) **On temporary greens** a maximum of two putts will be taken.

8.) **Abnormal Course Conditions**

- Drainage channels that run next to cart paths
- ground under repair
- washout or maintenance work around sand traps or paths

- Animal holes
- Temporary water

A player may take **FREE NPR** under Rule 16.1b.

9.) **The left side of the 8th & 10th hole** (the creek, reeds and bulkheads) are a **RED PENALTY AREA (Lateral)**

If your ball goes in the water from your tee shot on hole #8 you may re-tee the ball or take your next shot from the ball's entry point into the water keeping the point between you and the flag. Relief may be taken as per Rule 17.1d **ONE STROKE PENALTY**

10.) **Safety out-of-bounds- black & white stakes between hole 7 and 8.** Ball is dropped within one club length from the stakes, laterally, from where your ball entered the out-of-bounds. **NO PENALTY.**

11.) Dung from geese or deer is **FREE NPR.**

12.) Mulched Areas around plantings are **FREE NPR**