

Conferences Assignment

INTERACT

Publication Frequency: Every two years. Usually at the time of the conference in late August or early September. The next INTERACT conference is in 2025.

Publishing Body: Conference proceedings published by Springer: <https://ifip-tc13.org/interact-proceedings/>

Organizing Body: The International Federation for Information Processing (IFIP) Technical Committee on Human-Computer-Interaction (IFIP TC13).

Editorial Board:

- José Abdelnour Nocera (2023)
- Marta Kristín Lárusdóttir (2023)
- Helen Petrie, Antonio Piccinno (2023)
- Marco Winckler (2023)
- Antonio Piccinno (2023)

Scope: IFIP TC13 is an international committee of 30 member national societies and nine working groups. These societies and working groups represent specialists in human factors, ergonomics, cognitive science, design, and similar disciplines.

Types of Submissions Sought: Any area of HCI. For 2023 the papers were sorted to the following SubCommittees: Accessibility and assistive technologies, Design for business and safety/critical interactive systems, Design of interactive entertainment systems, HCI Education and Curriculum, Human-AI Interaction, Information visualization, Interaction design for culture and development, Interactive Systems Technologies and Engineering, Methodologies for HCI, Social and Ubiquitous Interaction, HCI for Justice and Equality, Understanding users and human behaviour.

Acceptance: The average acceptance rate over the last 4 conferences is 38.6%.

- For 2023, 71 full papers and 58 short papers were selected from 406 submissions which is a 31.77% acceptance rate.
- For 2021, 105 full papers presented together with 72 short papers and 70 other papers were selected from 680 submissions which is a 36.3% acceptance rate.
- For 2019, 111 full papers presented together with 55 short papers and 48 other papers were selected from 385 submissions which is a 55.58% acceptance rate.
- For 2017, 68 papers were selected from 221 submissions which is a 30.76% acceptance rate.

Two Highly Published Authors: (Could not find this listed anywhere like the other, so I just chose two recent authors of interest to me.)

- Stine S. Johansen - Papers in 2021 and 2023 INTERACT - Queensland University of Technology
- Miroslav Macík - Papers in 2017, 2019, 2021, and 2023 INTERACT - Czech Technical University

Recent Locations :

- York, UK 2023
- Bari, Italy 2021

- Paphos, Cyprus 2019
- Mumbai, India 2017
- The next INTERACT Conference will be held in Belo Horizonte, Minas Gerais, Brazil September 8-12, 2025.

Two Papers That Received Awards : Both of the following papers won the Brian Shackel Award in the last two INTERACT conferences. The Brian Shackel Award is given to the most outstanding contribution of refereed paper submitted and delivered at INTERACT. The winners receive a plaque and a certificate. INTERACT also gives the Pioneers' Award for Best Doctoral Student Paper, Accessibility Award, and Interaction Design for International Development Award.

- Smits, A., van Turnhout, K. (2023). Towards a Practice-Led Research Agenda for User Interface Design of Recommender Systems. In: Abdelnour Nocera, J., Kristín Lárusdóttir, M., Petrie, H., Piccinno, A., Winckler, M. (eds) Human-Computer Interaction – INTERACT 2023. INTERACT 2023. Lecture Notes in Computer Science, vol 14144. Springer, Cham. https://doi.org/10.1007/978-3-031-42286-7_10
- Wijenayake, S., Hu, J., Kostakos, V., Goncalves, J. (2021). Quantifying the Effects of Age-Related Stereotypes on Online Social Conformity. In: Ardito, C., *et al.* Human-Computer Interaction – INTERACT 2021. INTERACT 2021. Lecture Notes in Computer Science(), vol 12935. Springer, Cham. https://doi.org/10.1007/978-3-030-85610-6_26

NORDICHI

Publication Frequency: Every two years. The conference is usually held in October in Nordic countries. Next NordiCHI is in 2024.

Publishing Body: ACM Digital Library

Editorial Board: (Could not find editors listed on Springer or in proceedings, so listed below is the steering committee found on <https://www.nordichi.eu/TheOrganisation/>)

- Eva Eriksson
- Dag Svanaes
- David Lamas
- Eve Hoggan
- Jan Gulliksen
- Konrad Tollmar
- Marta Kristin Larusdottir
- Olav W. Bertelsen
- Mikael Wiberg
- Roope Raisamo
- Thomas Pederson
- Tone Bratteteig
- Virpi Roto

Scope: All areas of HCI that advance theory, methodology, technology, or practice.

Types of Submissions Sought: They invite submissions in the following areas:

- Research papers
- Workshops and Tutorials
- Case Studies

- Critique
- Demos
- Doctoral consortium
- Panels
- Late-breaking work

Acceptance: Overall acceptance rate is 24%. NordiCHI '20 was 22%. NordiCHI '18, '16, '14, and '12 were all 25% acceptance rate.

Two Highly Published Authors:

- Susanne Cj Boll - 23 articles - Professor of Media Informatics and Multimedia Systems in the Department of Computing Science at the University of Oldenburg, in Germany
- Marc Hassenzahl - 17 articles - Professor for Ubiquitous Design / Experience and Interaction at the University of Siegen

Recent Locations:

- Aarhus, Denmark 2022
- Tallinn, Estonia 2020
- Oslo, Norway 2018
- Gothenburg, Sweden 2016
- Helsinki, Finland 2014
- NordiCHI 2024 will take place in Uppsala, Sverige October 13-16, 2024

Two Papers That Received Awards:

- Could not find any awards or winners for NordiCHI. The only thing I found was a student research competition at NordiCHI'16 is organized in cooperation with the [12th Student Interaction Design Research conference](#). But even for that, I could not find a winner. Instead, I have included two papers of interest to me from recent NordiCHI conferences.
- Kim Sauvé, Saskia Bakker, Nicolai Marquardt, and Steven Houben. 2020. LOOP: Exploring Physicalization of Activity Tracking Data. In Proceedings of the 11th Nordic Conference on Human-Computer Interaction: Shaping Experiences, Shaping Society (NordiCHI '20). Association for Computing Machinery, New York, NY, USA, Article 52, 1–12. <https://doi.org/10.1145/3419249.3420109>
- Vanessa Cobus, Hannah Meyer, Swamy Ananthanarayan, Susanne Boll, and Wilko Heuten. 2018. Towards reducing alarm fatigue: peripheral light pattern design for critical care alarms. In Proceedings of the 10th Nordic Conference on Human-Computer Interaction (NordiCHI '18). Association for Computing Machinery, New York, NY, USA, 654–663. <https://doi.org/10.1145/3240167.3240218>

Ubicomp

Publication Frequency: Annually, usually in October.

Publishing Body: Papers published by the Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT)

Editorial Board:

- Monica Tentori (2023)
- Nadir Weibel (2023)
- Kristof Van Laerhoven (2023)
- Zhongyi Zhou (2023)

Scope: The design, development, and deployment of ubiquitous, pervasive, and wearable technologies and how they impact social and human experiences.

Types of Submissions Sought: Sometimes it is a joint conference with IMUT (Interactive, Mobile, Wearable and Ubiquitous Technologies) or ISCW (International Symposium on Wearable Computing). You can submit in the following areas:

- Main conference track: IMWUT Papers
- ISWC Notes & Briefs
- ISWC Design Exhibition
- Workshop Proposals
- Workshop and Symposia Participation
- Posters & Demos
- Doctoral Colloquium
- Video Teasers
- Student Challenge

Acceptance: Over the past few years the acceptance rate has been between 20-25%.

Two Highly Published Authors:

- Paul Lukowicz - 76 articles - Professor of Computer Science, DFKI and University of Kaiserslautern
- Kai Kunze - 71 articles - Professor at Keio University, Yokohama, Japan

Recent Locations:

- 2024 - Melbourne, Australia
- 2023 - Cancun, Mexico
- 2022 - Atlanta, USA
- 2021- Virtual
- 2020 - Virtual
- 2019 - London, UK

Two Papers That Received Awards: Ubicomp offers three awards: a student award, 10-year Impact Award, and a Distinguished Paper Award. The following two papers won the 10-year Impact Award for 2021:

- James Scott, A.J. Bernheim Brush, John Krumm, Brian Meyers, Michael Hazas, Stephen Hodges, and Nicolas Villar. 2011. PreHeat: controlling home heating using occupancy prediction. In Proceedings of the 13th international conference on Ubiquitous computing (UbiComp '11). Association for Computing Machinery, New York, NY, USA, 281–290. <https://doi.org/10.1145/2030112.2030151>
- Ian Li, Anind K. Dey, and Jodi Forlizzi. 2011. Understanding my data, myself: supporting self-reflection with ubicomp technologies. In Proceedings of the 13th international conference on Ubiquitous computing (UbiComp '11). Association for Computing Machinery, New York, NY, USA, 405–414. <https://doi.org/10.1145/2030112.2030166>