STORIES

Play me a story!
LTTA in Portugal

STORIES OF ALL, STORIES FOR ALL – A, DIGITAL APPROACH TO STORYTELLING, KA229 2020-1-PT01-KA229-078348

May 2023

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STORIES OF ALL, STORIES FOR ALL

Diversity and inclusion

WELCOME AT AEPBS

The Agrupamento de Escolas de Padre Benjamim Salgado (AEPBS) was the host to our last LTTA, welcoming all the partner schools of the Erasmus+ Project ***Stories of all, Stories for all - a digital approach to storytelling, nº 2020-1-PT01-KA229-078348***, in the short-term joint staff training event Play me a Story! in Joane, Vila Nova de Famalicão, Portugal.
The meeting was held from the 8th to 12th May 2023.

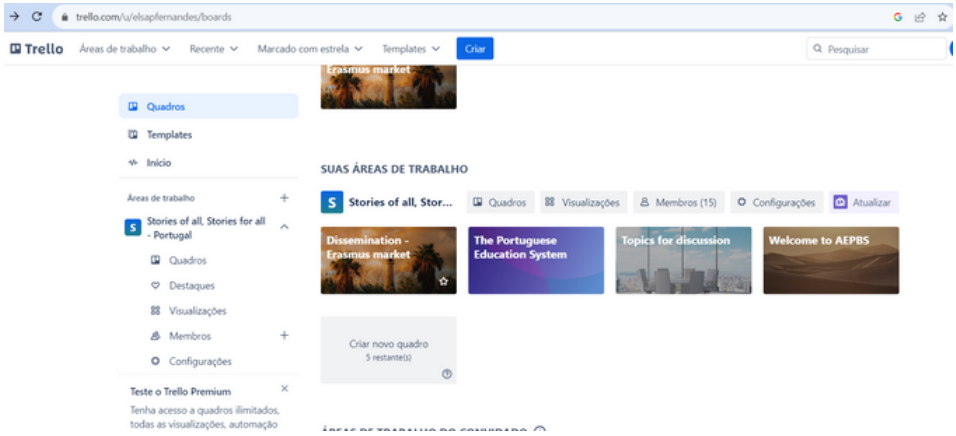
The goals of the LTTA were:
-To develop new knowledge and competences on the topic Digital storytelling and on web tools for multimedia production
-To exchange good practices
-To develop dissemination, networking, and follow-up actions

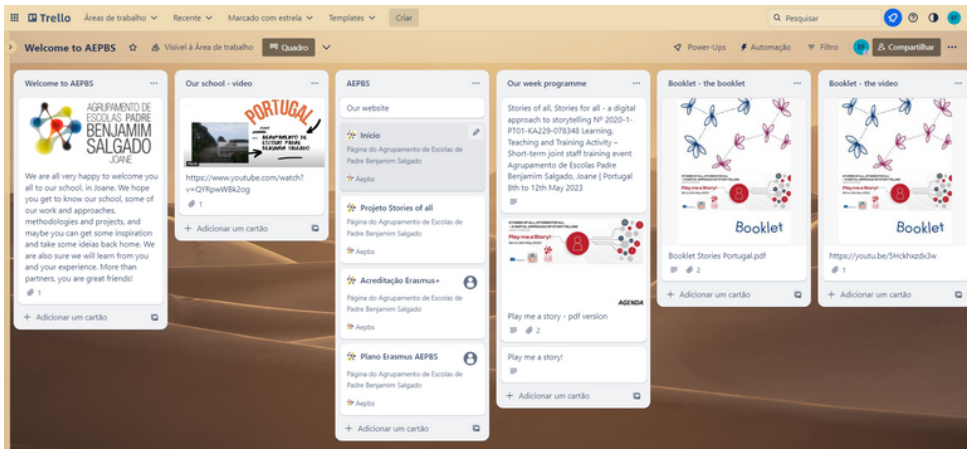
PLAY ME A STORY... A STORY OF INTERNATIONAL COOPERATION AND PARTNERSHIP

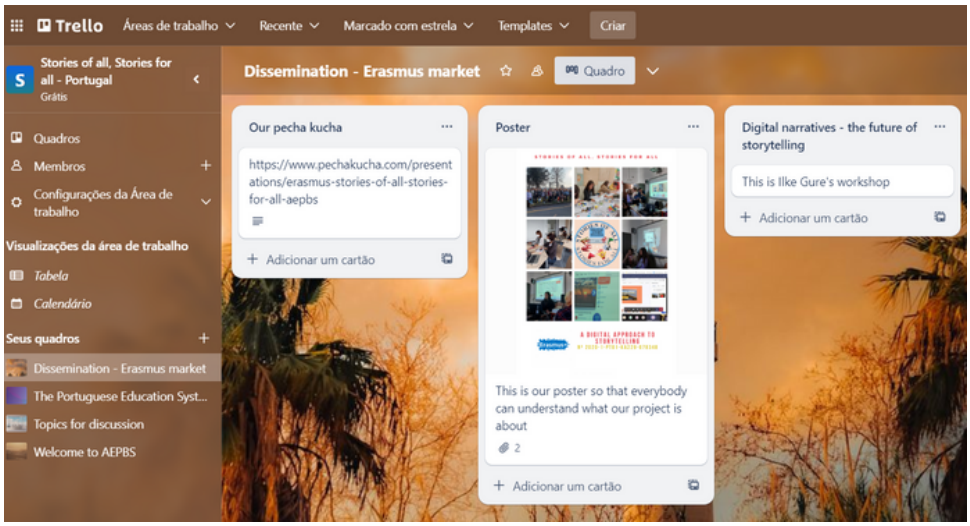
The international team participating in Portugal was made up of teachers coming from all five partners schools and were hosted by the school principal, Mr José Moreira, the subdirector, Mrs Lúcia Figeiredo e and the project coordinator, Elsa Fernandes. Other teachers joined this first meeting: Delfina Machado, Matilde Carneiro, Adelaide Fernandes and Emília Poças. Mónica Morais and Tânia Veloso, not being able able to attend, were at the Erasmus Market, preparing the stand thawould host the disseminating material of the Erasmus projects developed by the AEPBS. The plan for the week was presented and some arrajements were made to make it possible for some partners to be able to have meetings with specific teams, like the school psychologists.

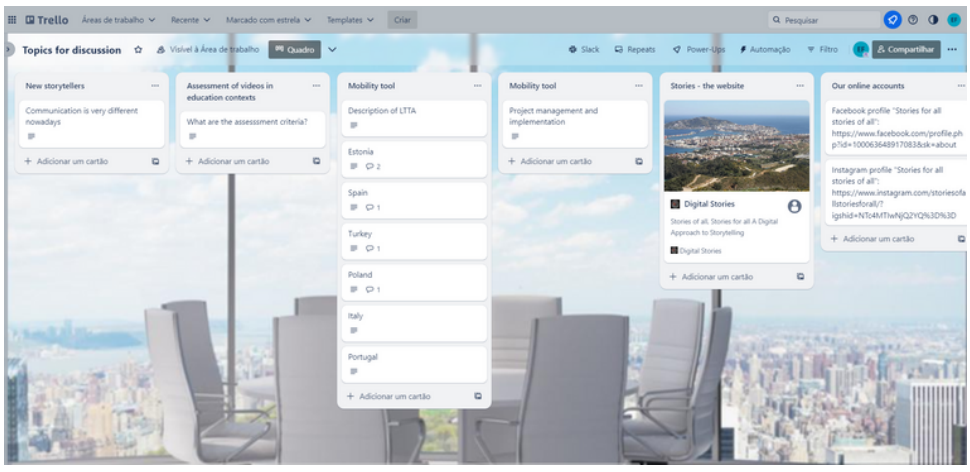
Welcome to Trello

OUR WEEKLY PLAN, DISCUSSIONS AND DATA







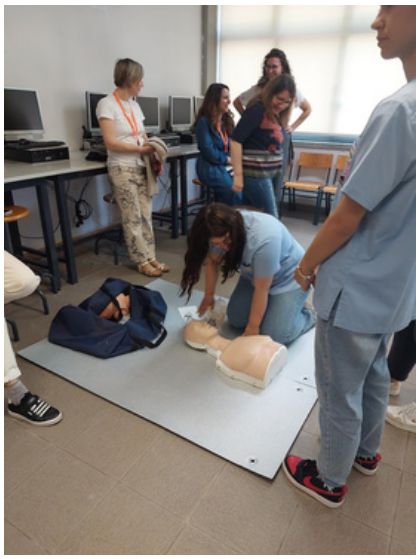


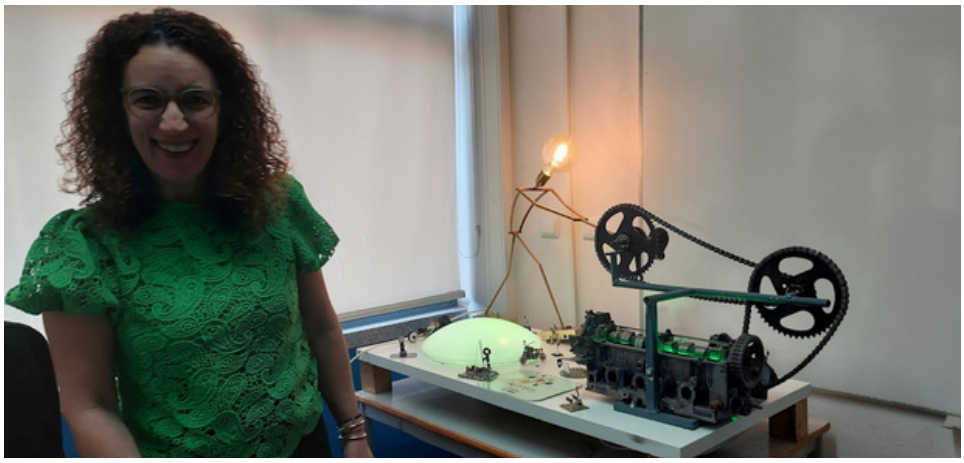
During the welcome meeting, a new webtool was used to present the weekely plan: Trello.

This technological application allows the management of projects and the developemnt of activities in a collaborative way, and it can be a complement to Twinspace and the project's website.
Apart from the weekly plan, the participants had a field for comments regarding the summary and description of the previous mobilitites.
Additionally, we could read information about the school, the Portuguese educational system, anad have access to the poster and the seminar for the Erasmus Market.

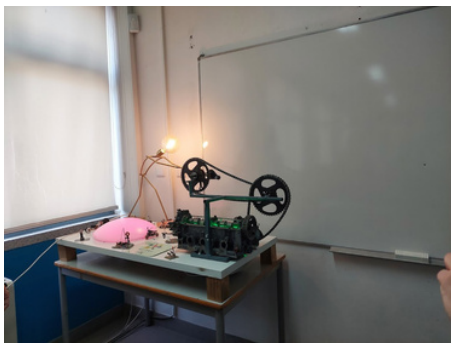
GETTING TO KNOW THE SCHOOL

All partners were invited to get to know the school premises. They visited the classrooms, labs, library, management room, multipurpose room, VET premises, gardens and the greenhouse.





Our colleagues from the VET courses showed some of the approaches, resources and products for the teaching and learning to prepare students for the start of a professional life.



VET education at AEPBS

OUR SCHOOL

Visiting this school allowed us all to discuss the difficulties and challenges we all have to face every day in order to provide quality education. some of those challenges are common to all partners, others are more specific, but we all learn from each other.

PLAY ME STORY... INTERCULTURAL STORIES ON EUROPE'S DAY

On Europe's day, celebrated on the 9th May, all partners were invited to meet students and classes: not only upper secondary level students, but also lower secondary classes. The meetings were held in different languages: English and Spanish.

Europe: stories from the past, and challenges for the present and future.
An overview on the 20th century and the first quarter of the millennium.

A meeting between pre-university students & the Polish partners: Magdalena Brzeska and Anna Bednarek-Kuropatwa.
History lesson with Lurdes Dinis and class 12th H

Europe: stories from my country and your country

An intercultural meeting: upper secondary school students

& Astrid Lessmann, Inga Eelmäe and Mall Türk

An English lesson with Elsa Fernandes and class 10th F

Europe: stories from my country and your country

An intercultural meeting: upper secondary school students & Federica Lizzio, Chiara Belpietro, Maria Somaini, Ilke Gurer, Nilay Coban,

An English lesson with Adelaide Fernandes and class 10th H

Europe: stories from my country and your country

Europa: histórias de nuestro hogar

Un encuentro intercultural

Una clase de Español con Tânia Veloso & Mª Gloria Peña Cabanes y Beatriz Partera García

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Europe: stories behind Maths

An intercultural meeting: lower secondary school students & Maria José Casillas and Kátia Carboni. A Maths lesson with Ana Matilde Carneiro and class 9th E

PLAY ME STORY… INTERCULTURAL STORIES ON EUROPE'S DAY

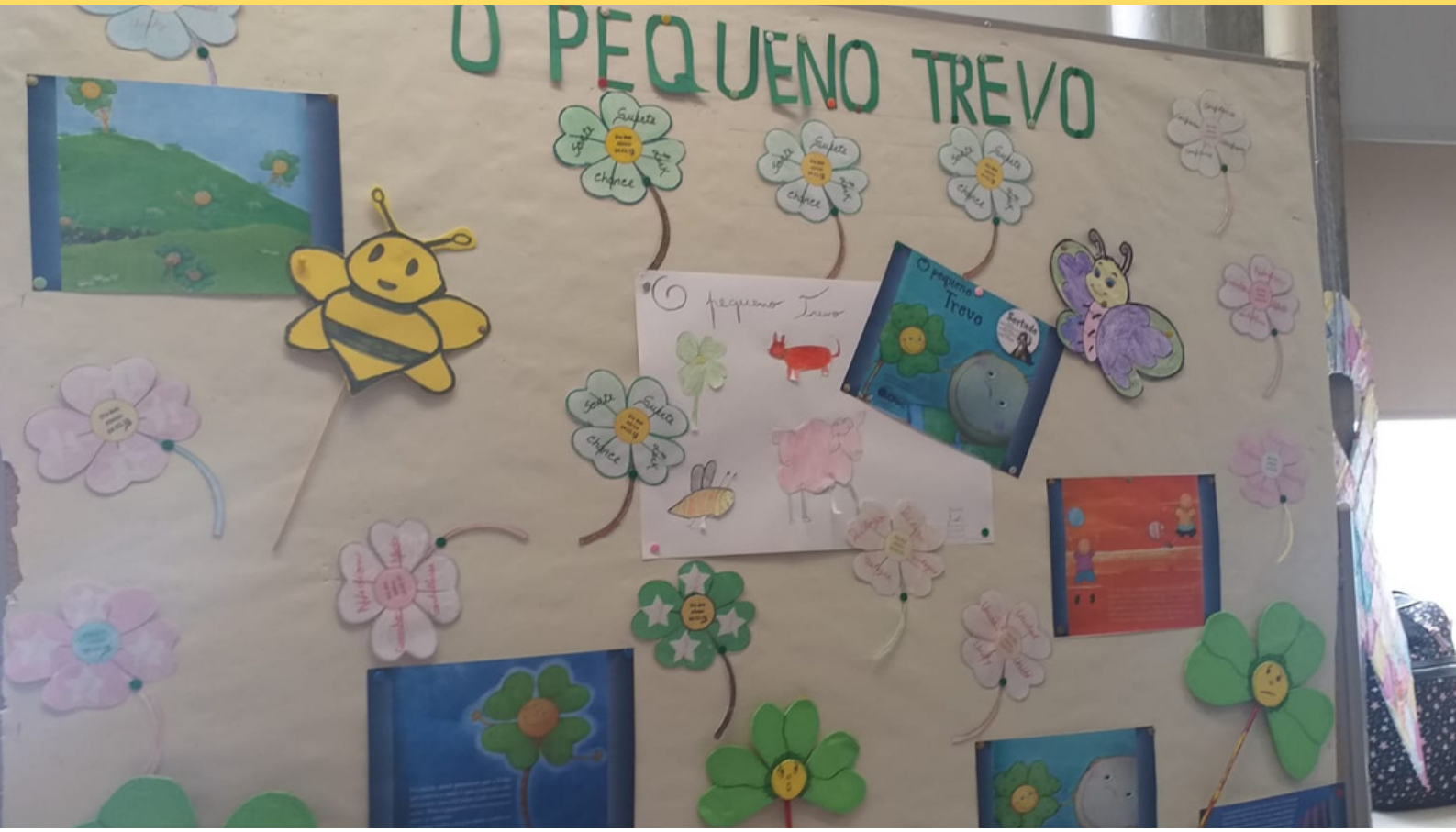
Europe: stories from my country and your country

Multimedia: class observation | VET course
Webtools, multimedia artefacts and discussion about the work process, challenges, and assessment. Presentation by the Multimedia students.

In Multimedia VET, students can:
Create / develop interactive multimedia products.
Capture, digitize and edit image, sound and text.
Edit contents in order to create communication solutions (both ludic and informative).
Integrate different contents using author tools.
Programme multimedia applications.
Create animated objects for multimedia applications.
Design multimedia contents.

Great inspiration! Thanks to our colleagues **Inácio Silva** e **Sandro Alves**.

Play me a story... of diversity and inclusion, at school and with stakeholders



Special approaches

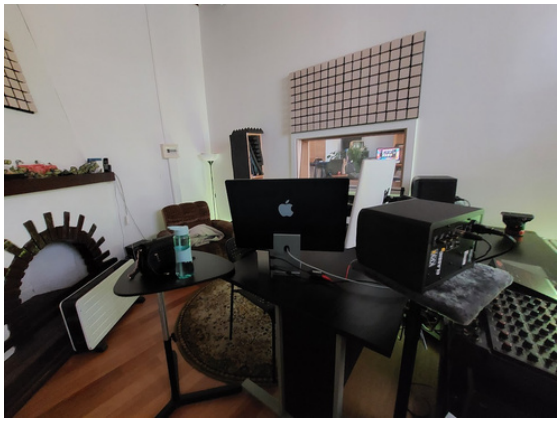
Which challenges?
Any answers?

Inclusive approaches at the AEPBS: curriculum and training; adapted sports.
A meeting with special students.

Visit to a local stakeholder:

CAISA: Cooperative for Arts, Entertainment and Social Intervention and...
CLAV: Centro Laboratório Artístico de Vermil

Cultural and social projects for the digital empowerment of the community
Educational partnership with AEPBS
New ways of communication in the 21st century society: digital narratives



Visit to a local stakeholder:

Basic School of Gondifelos
Ícaro TV: a news streaming service by primary school students
New ways of communication: the new storytellers
Getting inspiration for multimedia projects at school that can envolve different subjects and help develop cross-curricular projects

PLAY ME A STORY...

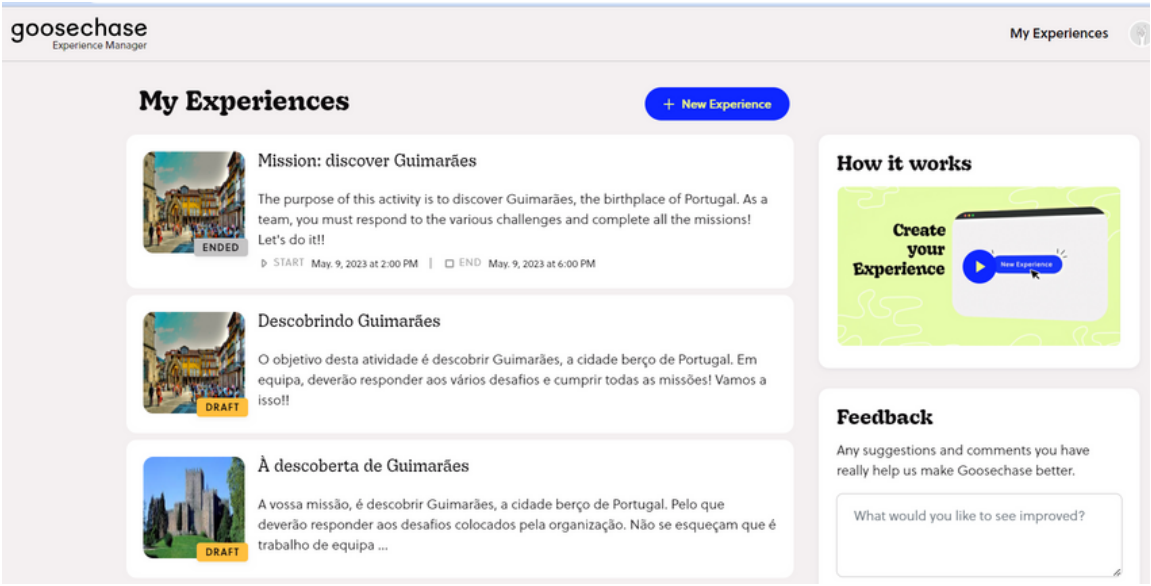
...of culture and tradition in Porto

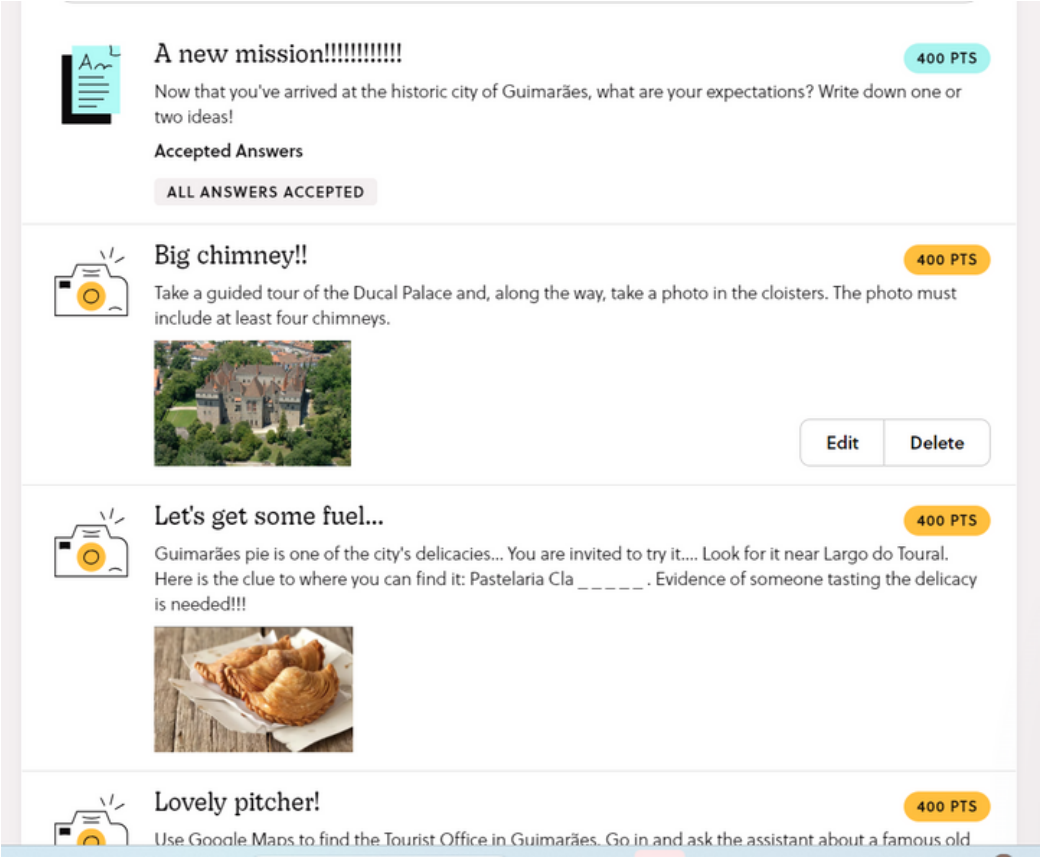
The Portuguese identity

Celebrating the Portuguese culture through one of its most iconic products: Port Wine.
The visit to the cellars Museum, Caves Calém, told us how northern people developed agricultural techniques and turned a region into a unique area in the world. This visit through the interactive museum also showed using new approaches in teaching and learning beyond the classroom, one of our new challenges.

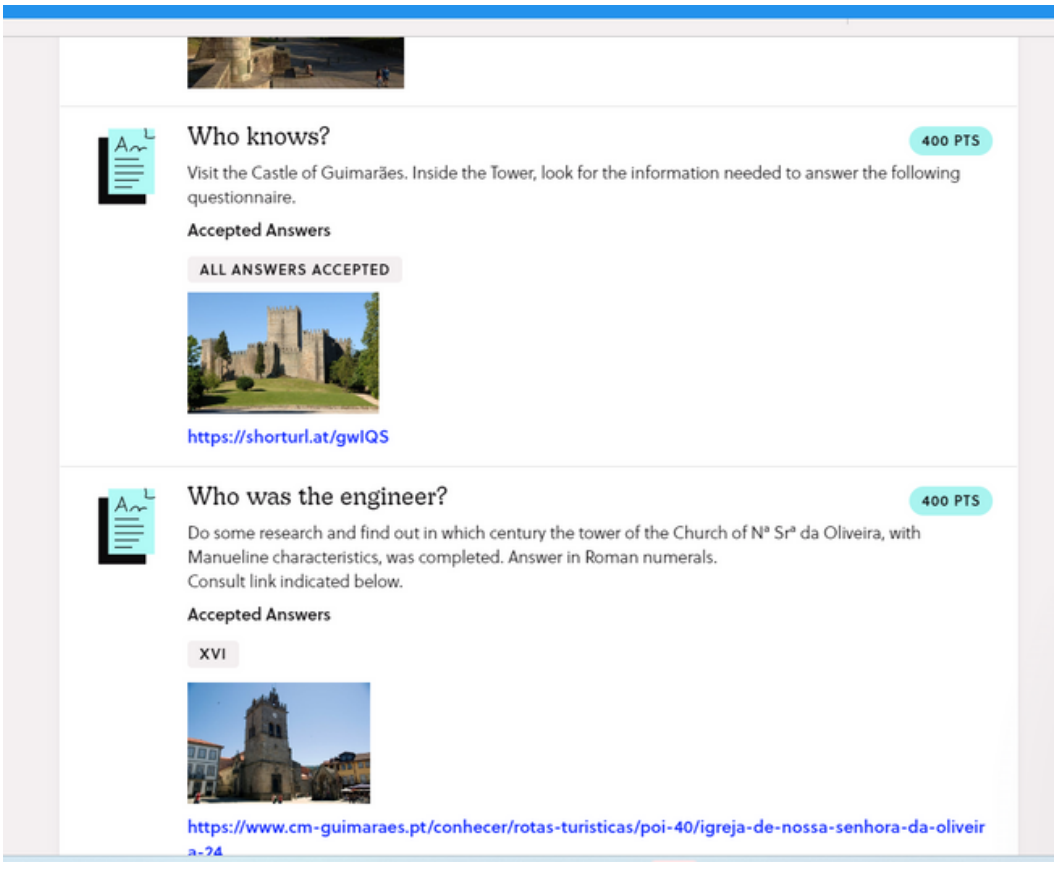
The roots of Portugal in Guimarães

Goosechase was the digital tool we used in Guimarães. Apart from getting to know more about the birth of the Portuguese nation, the visit to the Castle and the Ducal Palace was accompnied by a workshop: Goosechase – an online platform for real-world interactive experiences. Another adventure that mingles digital and non-digital, beyond the classroom.





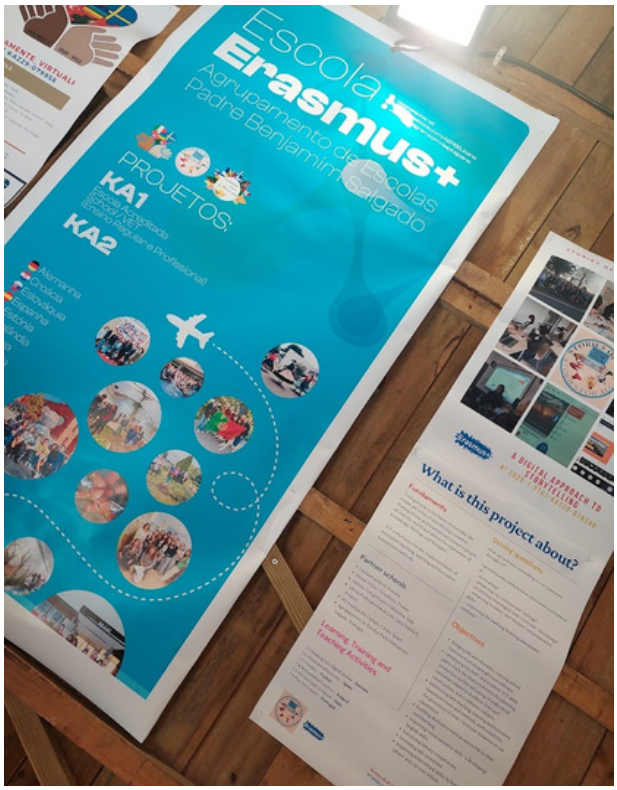
New technologies in storytelling



DISSEMINATION

The Erasmus Market – Vila Nova de Famalicão, 8th and 9th May 2023

This was a Multiplier Event which included conferences, seminars, workshops and other events with the purpose of disseminating Erasmus+ Project Results produced by the projects in the municipality of Famalicão. The Portuguese Erasmus+ National Agency was one of the guests.



Disseminating results, sharing knowledge and spreading impact

Poster

Newsletters

Seminar on **Digital narratives: the future of storytelling**, by Ilke Gurer

Informal conversations with other participants and the community

Networking

THE STORIES BEHIND OUR STORIES

Dissemination: Our poster

Dissemination: Our poster

What is this project about?

Fundaments

-Telling stories is the basics of everyday life. Stories are a way of introducing ourselves. Sharing stories and experiences connects people all over the world and allows the expression of knowledge, feelings and thoughts.

-ICT is the basics for the implementation of innovative teaching, learning and formative assessment methods.

Partner schools

- Laulasmaa Kool, Estonia
- Hasan Orhan Ortaokulu, Turkey
- Istituto Comprensivo Valmorea, Italy
- Szkola Podstawowa nr 2 im. Jana Pawla II, Poland
- IES Puertas del Campo, Ceuta, Spain
- Agrupamento de Escolas Padre Benjamim Salgado, Portugal

Learning, Training and Teaching Activities

C1 Stepping into digital stories – **Estonia**
C2 Attractive attractions – **Spain**
C3 Yummy – **Turkey**
C4 Remarkable Yummy! – **Poland**
C5 Art from past to future – **Italy**
C6 Play me a story! – **Portugal**

Driving questions

How can we foster storytelling in our classrooms through ICT?

Can multimedia artifacts be an innovative tool/method of...
...storytelling?
...preserving our communities' heritage?
...promoting meaningful cross-curricular ...knowledge?
...enhancing students' and teachers' communication skills?
...improving the teaching/learning/assessment methods?

Objectives

- Bridging life and education, turning school curricula more meaningful and relevant;
- Developing teachers' and students' ICT skills, particularly the ones involved in the planning, production and broadcasting of audiovisual narratives related to students' lives and communities, and to different subjects.
- Introducing new teaching, learning and formative assessment tools and methods, particularly for the promotion of cross-curricular dynamics in our classrooms;
- Enabling students to have an active role in their own learning;
- Improving communication skills: a developing English skills;
- Enhancing literacy competences;
- Increasing self-awareness;
- Improving intercultural skills, by learning about others' and our own culture.

Stories of all, Stories for all - a digital approach to storytelling
nº 2020-1-PT01-KA229-078348

DISSEMINATION: OUR PECHAKUCHA PRESENTATION

Dissemination: Our pechakucha presentation

The Portuguese students João and Joana prepared a Pechakucha presentation about our projects.
during the Erasmus Market they presented it to the community and the local and national authorities.
In the presentation you can see the most relevant and meaningful moments of our project.

DIGITAL NARRATIVES: THE FUTURE OF STORYTELLING

Dissemination: Our seminar

Ilke Gurer, our Turkish partner, held a seminar on ***Digital narratives: the future of storytelling***, on the 8th May 2023, integrated in the Erasmus Market. This seminar aimed at explaining the principles of Storytelling in a new era of digital communication. Storytellers are now using modern webtools in order to communicate. We see it all around us, but we can use this as an approach at school, too. This will promote literacy and digital competence, as well as make learning more motivating.

DIGITAL NARRATIVES: THE FUTURE OF STORYTELLING

Dissemination: Our seminar

NEW TEACHING AND LEARNING APPROACHES

How can multimedia artefacts be assessed at school, when used in projects or as assessment tools?

To help our debate, we used a form. This is the result of our discussion:

1. How relevant do you consider the following criteria in the assessment of a multimedia artefact?

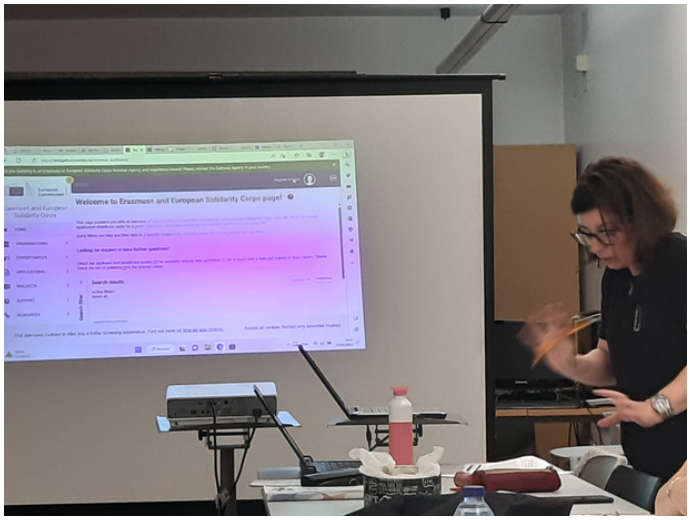
The answers show that planning and organizing, as well as post-production are very relevant items for teachers.

2. How relevant do you consider the following descriptors, in the assessment of a multimedia artefact?

- in planning:
  - successful message
  - interest of the plot/topics
  - adequacy to the theme
- in production:
  - quality of the content
  - image/video quality
- post-production:
  - good selection and captured image/video
  - well specified technical data sheet (e.g. title, sources, authors, duration...)
- in recording of a physical support:
  - length according tospecifications

In conclusion, when we ask our students to produce multimedia artefacts, we must warn them about these assessment parameters, so that they can produce a good product according to the expectations.

LOOKING BACK, LOOKING FORWARD



Time for reflection

After a long journey, it's time for a deeper reflection on the project's goals and the partners' expectations at the beginning, and how far we went.

We believe our itinerary was relevant and it gave us great opportinuities to learn, at several levels:

- intercultural, by all the knowledge that was developed with the contact with other cultures
- literacy, by promoting reading and writing
- digital, by fostering technological skills and autonomy in finding and using the adequate tools
- communication, by encouraging all participants to speak in English, and in other languages
- intersocial, by being part of a group, and working collaboratively

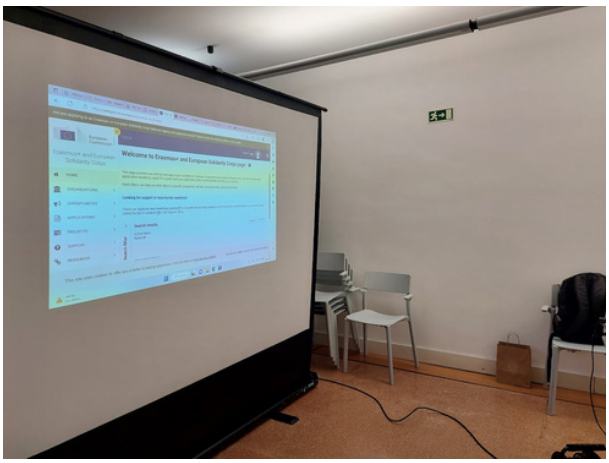
Our students and all partner teachers produced several multimedia artefacts which can be used at school as teaching and learning material, but also can guide and offer inspiration to others.

FOLLOW UP

HOW CAN WE BROADEN THE OUTCOMES OF OUR PROJECT?

We reached the end of our project and we must think about strategies to widen up our knowledge and ways to share our new skills with others.
We have decided:

- to disseminate our results in meetings at school
- to prepare workshops or seminars in the beginning of the new school year to explain the benefits of digital narratives in learning motivation
- to participate in new dissemination actions promoted by training centres or other multipier events, like the Erasmus Market in 2023
- to be open to sharing good practices and other proposals



HOW TO ASSESS OUR RESULTS?

During this mobility we checked again the results of the replies in the assessment forms applied to all LTTA.
These responses give us enough feedback to aknowledge the outstanding results we had.

A WEEK OF ABUNDANT WORK

AEPBS

STORIES OF ALL
DIGITAL STORY TELLING
STORIES FOR ALL

Certificates

Erasmus+

Friends forever

THANKS TO ALL PARTNERS FOR THIS WONDERFUL JOURNEY!

IT WAS GOOD TO KNOW ABOUT YOUR STORIES...

STORIES OF ALL, STORIES FOR ALL