



For Immediate Release

6/10/24

Contact: Roxanne Amidon

Boardman Art Park

614-226-8744

[director@boardmanartspark.org](mailto:director@boardmanartspark.org)

### **Boardman Arts Park: *Groove: Music at the Park***

#### **Boardman Arts Park, Where Community and Creativity Meet**

Are you ready to get your groove on? A variety of Americana music is coming to Boardman Arts Park for a special concert: *Groove: Music at the Park!*

On Saturday, June 15, from 1:00-4:00 PM, all are invited to a free concert held at Boardman Arts Park, 154 West William Street, Delaware. While there is no cost to attend, guests are encouraged to RSVP ahead of time at <https://givebutter.com/GrooveAtThePark> to help Boardman Arts Park plan the event.

From 1:00-2:30 PM, enjoy The Bad Habits, an Americana duo from Delaware. You may have recently caught them at First Friday in Downtown Delaware! Then, from 2:30-4:00 PM, Of Sound Minds takes the stage. Of Sound Minds, also from Delaware, will be playing your favorite hits from the 60s and 70s!

There will be popcorn and treats from the Sunny Sips truck and the Paletero Delights ice cream truck available for purchase during the event. Bring a lawn chair or blanket and your favorite cold beverage, and come prepared for an afternoon of groovin'! Leashed dogs are also welcome to join in on the fun!

If guests would like to donate, they may add it to their online RSVP form. Donations for this event go toward continuous Park development, maintenance and programming. The Arts Park began in 2017 as a volunteer organized effort to reclaim an unused green space and now has transformed into an outdoor art exhibit and event venue bringing the arts, community and new visitors into the City of Delaware.

The 2.2 acre green space is filled with unique art pieces, walking paths, and benches. Annual events are held including the Delaware County Beer & Wine Festival, CREATE! Event and Ghost Walk; as well as art and yoga classes, concerts and socials. The Park is a 501c3 non profit organization.