

Andrew Coggan

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LEAD SOUND DESIGNER

10+ years experience within the games industry working on a number of projects across various genres, platforms and team sizes. Wealth of experience across a wide range of areas including Sound Design & Implementation for AAA & indie Video Games, Apps, VR/AR/XR & Immersive Experiences, Recording Studio Engineer, Live Sound Engineer, University Lecturer and publisher author (Game Audio).

SKILLS

ENGINES

Unity - C#
Unreal - Blueprints
Proprietary Game Engines

MIDDLEWARE

Wwise
FMOD
Native Audio

DAWS

REAPER
Pro Tools
Adobe Audition

PLUGGINS

Izotope RX
Fab Filter
Waves

PROFESSIONAL EXPERIENCE

Backslash Audio Ltd

Sep 2022 - Present

Managing Director / Audio Lead

- Founder and Audio Lead specialising in Full-Service SFX, Voice Over, Music, Trailers and Implementation
- Managed team of staff and freelancers delivering audio outsourcing on simultaneous projects
- Resource Allocation Management and Business Development, Training, Staffing, Advertising, etc

ACOG Audio

Aug 2017 - Sep 2022

Sole Trader / Audio Lead

- Provided embedded audio outsourcing on a freelance basis for a number of game studios
- Created bespoke audio tools and workflow processes for a number of studios and projects
- Consulting alongside other heads departments to facilitate audio development

Contractor - Sound Designer

April 2013 - Aug 2017

Magenta Software / Travellers Tales

Provided embedded audio outsourcing on a freelance basis for a number of game studios

- Created bespoke audio tools and workflow processes for a number of studios and projects
- Consulting alongside other heads departments to facilitate audio development

Teaching - Part Time Lecturer

LIPA / BIMM Universities

- Delivered 12 week module in Game Audio to 3rd year University students
 - Prepared course materials, taught 3 hour workshop lessons and assessed coursework
 - Author of 400 page academic textbook published in paperback, hardback and ebook
“[Unity Game Audio: A Practical Guide For Beginners](#)” - Routledge/Focal Press ©2021
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EDUCATION

LIPA (Liverpool Institute of Performing Arts) - BA Hons Degree Sound Technology - 2:1

References available upon request