# Metropolitan Police Department 

Security Officers Management Branch
$200014^{\text {th }}$ Street, Northwest Washington, D.C. 20009 (202) 671-0500

## METROPOLITAN POLICE DEPARTMENT . 38 CALIBER REVOLVER QUALIFICATION COURSE OF FIRE

(Passing score of 38 hits out of 50)

## INTRODUCTION

Shooters you will begin with an unloaded weapon and fifty (50) rounds in your pocket. Do not take any action until told to do so by the range officer. You must holster prior to standing on the firing line.

At this time, step up to the red line, in your booth, and place your eye and ear protection on.

## REMEMBER TO KEEP YOUR FINGER OFF THE TRIGGER UNTIL YOU ARE READY TO FIRE.

(1) 6 ROUNDS, 25 YARD LINE, TWO HANDED, STANDING FROM THE HOLSTER

You will have fifteen (15) seconds to draw and fire six (6) rounds when the target faces.
SHOOTERS RE-LOAD WITH SIX (6) ROUNDS
(2) 6 ROUNDS, 15 YARDS, TWO HANDED, STANDING FROM THE HOLSTER

You will have five (5) seconds to draw and fire three (3) rounds each time the target faces. Holster each time the target edges. This will happen 2 times.

SHOOTERS RE-LOAD WITH SIX (6) ROUNDS
(3) 12 ROUNDS, 7 YARDS, TWO HANDED, STANDING FROM THE HOLSTER

You will have six (6) seconds to draw and fire three (3) rounds each time the target faces. Holster each time the target edges. This will happen two (2) times.

## SHOOTERS RE-LOAD WITH SIX (6) ROUNDS

Shooters will then have six (6) seconds to draw and fire three (3) rounds each time the target faces. Holster each time the target edges. This will happen two (2) times.

## SHOOTERS RE-LOAD WITH SIX (6) ROUNDS

(4) 6 ROUNDS, 7 YARDS, TWO HANDED STANDING FROM THE BARRICADE

Shooters, open your barricades and step back to the white line. Shooters, come to the ready gun position. You will have three (3) seconds to roll out from your barricade and fire two (2) rounds each time the target faces. This will happen three (3) times. Shooter, close your barricades.

SHOOTERS RE-LOAD WITH SIX (6) ROUNDS
SHOOTERS, TURN AND FACE THE CONTROL BOOTH AS INSTRUCTORS ARE GOING DOWN RANGE.

## INSTRUCTORS ARE TO MARK ANY HEAD SHOTS ON THE TARGET.

(5) 6 ROUNDS, 10 FOOT LINE, TWO HANDED "BODY ARMOR/FAIL TO STOP" DRILL

Shooters, from the holster you will have four (4) seconds to draw and fire two (2) rounds to the body and one (1) round to the head. Holster each time the target edges. This will happen two (2) times.

## SHOOTERS RE-LOAD WITH SIX (6) ROUNDS

(6) 6 ROUNDS, 10 FOOT LINE, TWO HANDED, "BODY ARMOR/FAIL TO STOP" DRILL

Shooters, from the ready gun position, you will have three (3) seconds to fire two (2) rounds to the body and one (1) round to the head. Stay on target as this will happen two (2) times.
(7) 2 ROUNDS, 10 FOOT LINE, ONE HANDED, FROM THE READY GUN POSITION

Shooters draw your weapon with the strong hand and come to the ready gun position. You will have two (2) seconds to fire two (2) rounds when the target faces. (strong hand only).
(8) 2 ROUNDS, 10 FOOT LINE, ONE HANDED, FROM THE READY GUN POSITION

Shooters, safely switch the weapon to your weak hand. You will have three (3) seconds to fire two (2) rounds when the target faces. (Weak hand only).

## SHOOTERS RE-LOAD WITH FOUR (4) ROUNDS

(9) 4 ROUNDS, 3 FOOT LINE, ONE HANDED HIP SHOOTING FROM THE HOLSTER

Shooters, step back to the white line. You will have three (3) seconds to draw and fire two (2) rounds from the hip. Holster each time the target edges. This will happen two (2) times.

## FINAL SAFETY CHECK

Shooters, draw your weapon, muzzles pointed down range, open the cylinder, press the cartridge extractor, spin the cylinder and then visually and physically count six (6) empty chambers. Close the cylinder and holster.

Hang up your ears on the left side of the booth. Remove and place your eye protection on the right side of the booth.

Shooters, sweep up the brass to the front of the control booth while the instructors check your targets.

QUALIFYING: 38 HITS IN THE CENTER ZONE TO INCLUDE AT LEAST 2 HEAD SHOTS.

