



Audition Central: Beetlejuice JR.

Script: Beetlejuice

Start

(The front door slams open. MOVERS enter with furniture. The MOVERS can't see them. The MOVERS start removing the Maitland's belongings.)

ADAM: *(to MOVERS)* Hey! Stop that!

BARBARA: *(to MOVERS)* Put that down!

(Smash! The MOVERS drop the crib.)

MOVER 2: Whoops!

MOVER 1: Who cares? It's going to the dump!

ADAM: The dump!?! Did they say the dump!?!?

BEETLEJUICE: They're taking it to the dump. And without me, they're gonna do THAT... to EVERYTHING.

End

24 **Fast!** 25 **2-Beat** 4

SCENE 3: THE ATTIC

(#14 – THE ATTIC begins. BEETLEJUICE holds forth. BARBARA and ADAM listen.)

Start

BEETLEJUICE

If you wanna get those people out of your house, you have to learn to scare them.

BARBARA

Can't you just... scare the people for us?

BEETLEJUICE

Here's the problem— Right now, no matter what I do, I cannot affect the World of the Living. But you two can. So whaddya say?

(BARBARA and ADAM check in with each other.)

BARBARA, ADAM

O-kay!

BEETLEJUICE

Love the enthusiasm. And after you scare 'em, you make 'em say this—

(He hands ADAM a business card. ADAM reads—)

ADAM

It just says, "Beetlejuice Beetlejuice Beetlejuice"!

BEETLEJUICE

Bingo!

BARBARA

It's your name, isn't it?

BEETLEJUICE

Middle name. My first name's "Lawrence."

ADAM

But why make them say it? We already said it a bunch of times.

BEETLEJUICE

It doesn't matter if you say it, Adam. THEY HAVE TO BE ALIVE! Let's do this – give me your best primal scream.

BARBARA

(does her best scream)

Ahhh!

ADAM

Barbara! That was brilliant!

(BEETLEJUICE sighs.)

BEETLEJUICE

Never mind! Forget the whole thing! BYE!

ADAM

So wait. You're just leaving?

BEETLEJUICE

Yeah, Adam. 'Cause this isn't working out. So GOODBYE! *Sayonara!* Don't text me in the middle of the night saying, "U up?" 'Cause NEW PHONE WHO DIS!?

BEETLEJUICE crosses out.

BARBARA

So what now? We can't just stay in the attic.

ADAM

What other choice do we have? There are people downstairs. Strangers. I didn't like strangers when I was alive.

(BARBARA grabs a sheet and some scissors and starts cutting.)

Barbara! Those are the guest sheets!

BARBARA

If we want our house back, we have to fight for it. We're GHOSTS, gosh darn it! Let's... haunt this house!

(#15 – SWEAT LODGE begins.)

End

Start

BEETLEJUICE

Kid! If you're gonna live like a ghost, you gotta follow the rules.
(to CLONES)

What's Rule Number One?

CLONE 1

Don't leave the house.

LYDIA

Why not?

BEETLEJUICE

Because a giant sandworm will appear and sandworms eat ghosts. Foreshadowing! Rule Number Two?

CLONE 2

Every new ghost gets a book!

(CLONE 2 gives LYDIA a book.)

(#30 – THE HANDBOOK 2 begins.)

LYDIA

The Handbook for the Recently Deceased? Can I use this book to find my mom?

End