

EMPLOYMENT HISTORY

08/2012 - present: Hartford, CT

Graphic Design Teacher and Yearbook Advisor, Hartford Magnet Trinity College Academy

- Teaches beginner to advanced level classes in Graphic Design (grades 7-12) and Screen-Printing (grades 9-12).
- Designs and implements lesson plans and curricula to promote technical proficiency, art history, studio thinking, problem solving & creativity, reflection, and self/peer-evaluation.
- Creates promotional materials for the school community; engages students in the production of the middle and high school yearbooks, as well as shirts for school events and organizations
- Established screen-printing program of study at the school (Spring 2016).

07/2012 - 08/2012: Lawrence, MA

Art Instructor, Essex Art Center

- Taught two workshops, Screen-Printing (ages 9-11) and Stop-Motion Animation (ages 12-15).
- Implemented lesson plans to promote technical proficiency, reflection, and self/peer-evaluation.
- Maintained organized studio space that was conducive to work and collaboration.

ADDITIONAL EXPERIENCE

07/2010 - 05/2015: Windsor, CT

Co-organizer and participating artist, Rough Around the Edges

- Assisted in creating promotional materials, coordinating lessons and planning events.

05/2008 - 08/2010: Storrs, CT

Student Graphic Specialist, Biology Central Services, University of Connecticut

- Collaborated with various staff to create diagrams, slides, large-format posters and other projects.
- Created promotional material for UCONN science programs.

EDUCATION

09/2010 - 05/2012: Boston, MA

Massachusetts College of Art & Design

- GPA 3.73, obtained Masters of Art in Teaching, Massachusetts Initial Educator's License for Visual Arts gr. 6-12.

09/2006 - 08/2010: Storrs, CT

University of Connecticut School of Fine Arts

- GPA 3.66, graduated with Honors, obtained Bachelor of Fine Art with a concentration in Illustration.

SKILLS

Language: Fluent in French, proficient in Spanish and Italian.

Software: Microsoft Office Suite; Adobe PhotoShop, Illustrator, InDesign, Premiere, After Effects, DreamWeaver and Flash; DragonFrame Stop Motion, Final Cut Pro

Visual Art: Experienced in 2-D, 3-D and time-based media, with expertise in printmaking, graphic design, observational & conceptual drawing, illustration, collage and animation (digital & stop motion).