

WEEKLY KIDS EVENT - **EVERYTHING INCLUDED**

14 – SUNDAYS 9:00 – 12:00

🚀 **Unlock the Power of Group Creativity and Collaboration!** 🚀

Hey Superstars! ☀️

Are you ready to embark on a thrilling activity adventure where your imagination takes the lead and your imagination soar? Join our **7 – 10-Year-Old Creative Collaborative Physical and Group Growth** class and become the ultimate creator in life and in the digital worlds!

🎨 **What's in Store?**

- **Creative Collaboration:** Team up with friends to brainstorm, build, and bring your wildest ideas to life!
- **Physical Activities:** Yes, we will travel to the park, gym and outdoors and play supervised games that get the blood pumping and group sports jumping.
- **Conversation Skills:** Learn how to share ideas, give feedback, and work together like a superstar team.

✖️ **Why Join?**

- **Boost Your Creativity:** Imagine and create cool projects with your friends!
- **Team Building:** The biggest thing missing from a kid's life today is playing you're your friends, sports teams and physical activity for no other reason than to have fun. We have all types of physical activities over our 16-day adventure.
- **Build Team Spirit:** Work together and learn how great things happen when you combine your talents.

When: September 8th – December 8th every Sunday from 09:00 – 12:00

Meeting Location: Elite (104, Taipei City, Zhongshan District, Lequn 2nd Rd, 126 號 3 樓)

Ages: 7 – 10 and ready for fun!

💎 **Spaces are limited**—don't miss out on this epic opportunity to explore, create, and code! 🎨 **Sign up now** and let's make magic together! 🚀 🤖 🤖

For more details and to register,

Call: 0988 289 830

中文: 0910 207 226

LINE: charlesxavierwilliam

Let's get active and create! ☀️



CLASS EVENTS ARE THREE HOURS FOR A VERY GOOD REASON.

1. Kids need organization and so we have a set curriculum of physical activities and take home materials **(all materials are included)** that will take up half of the 3-hour event.

2. Kids also want to hang out with their friends and build strong bonds.

Here we will play organized games and creative activities where they will play smart games with a partner or group.

3. We also know that the future is coming fast and we are going to introduce cool science, inventions and hands in experiments.

WEEK 1 – MAGIC OF STORYTELLING

ENGAGEMENT: Encourage kids to share their ideas and lead parts of the activities.

FLEXIBILITY: Adjust activities based on interests and needs.

SAFETY: Always supervise activities, especially those involving small parts or chemicals.

ACTIVITY:

A - In class basketball
B - Create Your Own Storybook.
C - Chapter 1: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

A - Kids will brainstorm their own stories and then create illustrated storybooks.

B - They'll learn about story structure and character

GAME:

A - Question game with Coco Cards.
B - Speeches and presentations

MATERIALS:

Blank books, markers, colored pencils, stickers.

WEEK 2 – ARTISTIC EXPRESSIONS

ACTIVITY:

A - In class dodge ball
B - Collage Art
C - Chapter 2: - Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Explore different textures and materials to make a collage. Discuss the concept of mixed media and let the kids express themselves.

GAME:

A - Story Builders
B - Start a story with a sentence and have each student add a sentence to build on it.

MATERIALS:

A - Magazines, colored paper, fabric scraps, glue, scissors.

WEEK 3 – DIY SCIENCE

ACTIVITY:

A - Object Tag
B - Homemade Slime & Simple Chemical Reactions
C - Chapter 3: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Kids will make their own slime and learn about the science behind it. They will also perform simple, safe chemical reactions.

GAME:

A - Charades
B - Write down various actions, animals, or characters on slips of paper. One student picks a slip and acts out the word or phrase without speaking while the rest of the class guesses.

MATERIALS:

A - Glue, borax, food coloring, baking soda, vinegar.

WEEK 4 – ARTISTIC EXPRESSIONS

ACTIVITY:

A - In class Volley Ball
B - Create and Perform Puppets
C - Chapter 4: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Kids will create their own puppets using socks or paper bags and put on a puppet show. They'll learn about storytelling and performance.

GAME:

A - Pictionary
B - Similar to charades, but with drawing. Students draw a word or phrase on the board while their classmates guess what it is.

MATERIALS:

A - Socks, paper bags, googly eyes, yarn, markers, glue.

WEEK 5 – NATURE EXPLORERS

ACTIVITY:

A - Dodgeball
B - Nature Scavenger Hunt & Nature Art
C - Chapter 5: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Go on a nature walk to collect items like leaves, rocks, and twigs, then create art with the collected materials. Discuss nature and ecology.

GAME:

A - Word Bingo
B - Write down various actions, animals, or characters on slips of paper. One student picks a slip and acts out the word or phrase without speaking while the rest of the class guesses.

MATERIALS:

A - Paper, glue, collected nature items.

WEEK 6 – MUSICAL CREATIONS

ACTIVITY:

A - Freeze Baseball
B - DIY Musical Instruments
C - Chapter 6: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Make simple musical instruments using household items and explore rhythm and sound. Each child will create their own unique instrument.

GAME:

A - Story Builders
B - Start a story with a sentence and have each student add a sentence to build on it.

MATERIALS:

A - Empty cans, rubber bands, rice, paper plates, straws.

WEEK 7 – INVENTORS' WORKSHOP

ACTIVITY:

A - Mystery Tour Search
B - Build Your Own Invention
C - Chapter 7: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Use recycled materials to create inventive gadgets or structures. Discuss how inventors think and solve problems.

GAME:

A - Math Relay Race
B - Set up a relay race where teams solve math problems at different stations. Each team member solves one problem before tagging the next teammate.

MATERIALS:

A - Cardboard, plastic bottles, tape, glue, scissors, markers.

WEEK 8 – AROUND THE WORLD

ACTIVITY:

A - Country Run
B - Cultural Arts & Crafts
C - Chapter 8: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Explore different cultures through crafts. Each child will make something inspired by a different country or culture.

GAME:

A - Spelling Bee
B - Have a spelling competition where students take turns spelling words aloud. You can make it more exciting by adding themes or categories.

MATERIALS:

A - Varies by culture (e.g., fabric, beads, paints).

WEEK 9 – SPACE EXPLORERS

ACTIVITY:

A - Gym Training
B - Build and Decorate a Space Station
C - Chapter 9: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Use recycled materials to create inventive gadgets or structures. Discuss how inventors think and solve problems.

GAME:

A - Scavenger Hunt
B - Create a list of items or clues related to the lesson. Students work in teams to find the items or solve the clues around the classroom.

MATERIALS:

A - Cardboard, plastic bottles, tape, glue, scissors, markers.

WEEK 10 – CULINARY CREATIONS

ACTIVITY:

A - Grocery Hunt
B - Mini Cooking Class
C - Chapter 10: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Prepare simple, no-cook recipes or assemble fun food items. Discuss nutrition and the science of cooking.

GAME:

A - Jeopardy!
B - Create a Jeopardy-style board with categories related to your subject matter. Students choose questions from different categories and earn points for correct answers.

MATERIALS:

A -Ingredients for recipes (e.g., fruit, yogurt, granola).

WEEK 11 – HOT POTATO

ACTIVITY:

A - Hot Potato Races
B - Recycled Art Project
C - Chapter 11: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Use recycled materials to create a piece of art or a functional item. Discuss the importance of recycling and environmental stewardship.

GAME:

A - Hot Potato
B - Pass a small object around while music plays. When the music stops, the student holding the object has to answer a question or perform a task.

MATERIALS:

A - Recycled materials (e.g., plastic bottles, cardboard).

WEEK 12 – FANTASY WORLDS

ACTIVITY:

A - Mixed Group Games
Create a Fantasy Map
B - Chapter 12: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Draw and design a map of a fantasy world with mythical creatures and exciting landmarks. Discuss geography and imagination.

GAME:

A - Four Corners
B - Label each corner of the room with different answers or options. Ask a question and have students move to the corner that represents their answer. Discuss the answers afterward.

MATERIALS:

A - Paper, colored pencils, markers.

WEEK 13 – DRAMATIC PLAY

ACTIVITY:

A - Acting and Dancing
B - Story Builders
C - Chapter 13: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Develop a short play with props and costumes. Kids will write, act, and perform their mini theater production.

GAME:

A - Scavenger Hunt
B - Start a story with a sentence and have each student add a sentence to build on it. This encourages creativity and cooperative storytelling.

MATERIALS:

A - Costumes, props, script templates.

WEEK 14—CELEBRATION SHOWCASE

ACTIVITY:

A - Charades
B - Art Show & Talent Showcase
C - Chapter 14: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Celebrate the class's work by displaying their art and performances. Invite family members for a showcase event.

GAME:

A - Four Corners
B - Label each corner of the room with different answers or options. Ask a question and have students move to the corner that represents their answer. Discuss the answers afterward.

MATERIALS:

A - Paper, colored pencils, markers.

WEEK 15 – CREATIVITY MAX

ACTIVITY:

A - Park Adventure Search
B - Silly Sentence Scramble
C - Chapter 15: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

Create hilarious sentences by mixing up words.

GAME:

A - Scavenger Hunt
B - Start a story with a sentence and have each student add a sentence to build on it. This encourages creativity and cooperative storytelling.

MATERIALS:

A - Set of index cards or slips of paper
B - Markers

WEEK 16 – IT'S A WRAP

ACTIVITY:

A - Volley Ball
B - Race while putting on funny costumes.
C - Chapter 16: Coco Cookie workbook (language, mysteries and puzzles)

DESCRIPTION:

A - Various costume pieces (hats, glasses, scarves, wigs, etc.)
B - A few large bags or boxes to hold the costumes

GAME:

A - Bingo
B - Using called out numbers to make horizontal, vertical and diagonal lines.

MATERIALS:

A - Bingo Cards
B - Markers

CONTACT

LINE:

charlesxavierwilliam

PHONE:

0988 289 830

中文:

0910 207 226

OTHER:

[CLASS LINK/
MORE INFO](#)