



## **SECTION M**

### **SHOW HACK DIVISION**

- 1. Brief `Type' Standard and Common Faults**
- 2. Tack Requirements and Rules**
- 3. Turn-Out of Horse, Including Shoes**
- 4. Dress Requirements of Riders**
- 5. Class Routine**
- 6. Basic Gaits and Common Faults**

#### **M. SADDLEBRED SHOW HACK DIVISION**

##### **(HUNTER SEAT CLASSIC FOR SADDLEBREDS)**

#### **THE INTENT**

To broaden the showing of American Saddlebred Horses into the popular hunter seat style of riding that so many other breeds enjoy. The class is open for any rider and age – including professional trainers. Horses shown in any class of this division are ineligible to show in the Saddlebred Performance Division (i.e., Three-Gaited, Five-Gaited, Fine Harness, and Park Horse) or the Saddlebred Pleasure and Natural Main and Tail divisions at the same show, except they may show in In-Hand classes.

Ladies are allowed to show a stallion in this division.

These horses can enter the Country Pleasure and Western Riding divisions and stallions, mares and geldings may compete. These horses can enter the Pleasure Horse Equitation divisions but must be shod as in the Show Hack division. Rules for clothing will be according to each division.

There is an exception to the 3 class Entry Limitation rule for Regional Shows as per Section C for horses showing in the combination of the County Pleasure Riding, Country Pleasure Driving, Western Riding, Show Hack, and

Walk and Trot All Ages Division. Horses will be permitted to show in all 4 of these classes at a single show but may not compete in any other division in such a show.

The Walk Trot All Ages and Walk Trot Western Riding division classes will count as ½ a class each for purposes of the Section C General Showing Rules Entry Limitations.

### 1. BRIEF “TYPE” STANDARD AND COMMON FAULTS

The Saddle Horse selected for the Show Hack Division should have quality, style, and presence. The horse should be comfortable and suitable to ride both in the show ring and on outrides. An easy, ground-covering action is required, and emphasis is placed on good manners at all times.

Horses are judged on:

- Manners
- Performance
- Presence
- Quality
- Conformation

Show Hack Horses – Horses are judged 75% on manners, performance, presence and quality, 25% on total conformation.

### 2. TACK REQUIREMENTS AND RULES

Appliances – Training appliances such as chains, stretchers and draw reins, tie downs and martingales in the saddle classes are prohibited. Inappropriate bridles such as a hackamore are prohibited. Leg bandages are not allowed unless application has been made to the show committee because of wet conditions.

Boots, Three-gaited Show Hack: Quarter or bell boots are not used in the Three-Gaited division. Brushing boots and knee boots are prohibited. Taped hooves are prohibited.

Bridles - Snaffle, Pelham, or full bridle, all with cavesson noseband. Martingales of any type are prohibited.

Saddle – A cutback saddle with optional saddlecloth and no martingale. An all-purpose saddle with saddlecloth is permitted, where a breast collar is optional.

### 3. TURN-OUT OF HORSE, INCLUDING SHOES

Cleanliness and neatness are the foremost requirements regarding the turn-out of a horse.

**Mane** - Shown with a natural full mane and tail. Hunter style braiding of the mane or tail is optional.

**Ribbons** - Horses will be shown with ribbons in their manes unless it's a Show Hack with a fully braided mane. Ribbons in the forelock or attached to the bridle are optional. (*AGM decision 2022*).

**Shoes** - Horses are to be plain shod; that may include a shoe (inclusive of caulks), which may be thicker at the heel and may include toe clips and side clips and the hoof must be a maximum of 12.5 cm in length. No bands,

bars, wedges, lead, springs, any attachment that extends below the bottom of the shoe, and any foreign substance not specified as allowed. A single leather pad will be permissible.

**Tails** - Tails should be natural. Tails must not be put in any device which alters their carriage. Switches are allowed. The fact that the horse's tail has once been set does not exclude participation in the Show Hack division.

#### **4. DRESS REQUIREMENTS OF RIDERS**

Coats or blazer of any tweed, check, or solid colours, breeches, or jodhpurs.

English style riding shirt

**Boots** - Riding boots (long or short)

**Hat** - Hard hat or derby.

**Gloves**, Spurs of unrolled type and crops are optional.

#### **5. CLASS ROUTINE**

Entrance – All divisions enter the arena at a trot moving in a counter clockwise direction or the right hand directions through the gate.

Order of gaits – Horses enter at a trot and will be asked to do a flat-footed walk and canter both ways of the arena. Horses are expected to stand quietly and back readily in the line-up.

#### **6. BASIC GAITES AND COMMON FAULTS**

Walk –A four beat gait, straight, true, and flat-footed is required.

Trot - A two-beat gait, straight and regular. The trot should be mannerly, cadenced and balanced. It is to be performed at medium speed, with a free moving, ground covering stride, with the rider posting.

Canter - A three-beat gait, even, smooth, unhurried, correct and straight on both leads.

**Back-up - is to be treated as carrying as much weight as any of the other 3 gaits. The horse must complete the movement with his neck flexed and chin in and should take a minimum of 3 steps back in a diagonal line followed by a brief halt and then 3 steps forward.**

Setting – Light contact with the horse's mouth is required. The horse should wear his head in a relaxed, natural manner.

Transitions - The horse must be obedient with smooth prompt transitions.

oOo