

YOUTH (5-7)

RED BELT 3RD GUP



REQUIREMENTS

STUDENT NOTES

FORCE OPTIONS SELF-DEFENSE

## YOUTH HAPKIDO RED 3<sup>RD</sup> GUP

### REQUIREMENTS FOR RANK (AGE:5-7)

Fundamentals		
Kicks		
Spinning Wheel Kick		
Jumping turn back kick		

Ho Sin Sul Techniques			
Punch Defense-	Come along		
2 Hands Grabbing two wrists Back	Heaven and Earth		
One hand shoulder grab	Twisting armbar		
Chest grab defense	Twisting Armbar		
Two hand chest or garment grab	Outside lead		

U- APAIDO FEDERAL ST				
Defensive Tools		TPP/Balance Disruptions		
Combat Stick	Short Stick	Tactical Pressure Points	Balance Disruptions	
Level Four	Level four to five	Level Two-level three	2 techniques	





# YOUTH HAPKIDO RED 3<sup>RD</sup> GUP

#### HO SIN SUL TECHNIQUE

unch Defer	nses (Concept Dynamic Defense)
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Carrie Carrie	
ne-Hand sl	houlder Grab.
)	TAP ST CREATE
-	TIDO FED





# YOUTH HAPKIDO RED 3<sup>RD</sup> GUP

One Hand Ch	est\Garment grab
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wo Hand Che	est\Garment grab
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	SHARIDO FEDERA
	FIND FEDER
	TOO FED



