

# COMPUTROM..!

Created on, January 7<sup>th</sup> 2024!.

## The Business PLAN Of; ‘COMPUTROM.’.

K.O.R.E. I.N.T.E.R. C.O.R.E. U.L.T.R.A. C.O.M.P.U.T.R.O.M. L.I.V.E.L.Y. I.N. K.O.R.E. U.V.O.F.E. A.W.E. L.I.V.E.

*‘CREATORS LIVING MAKING INNOVATIONS HAVING LIFE EXPERIENCES  
ENERGIZING REALMS;*

*Where People Are Meeting Together More Then Before Becoming One Kingdom.’.*



# COMPUTROM..!

By.

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COMPUTROM; KING & QUEEN..

AWE JALISOS JESSICCO VICTORO MUAH,  
AND Elegantly EQUAL,  
AWE JALISAS JESSICCA VICTORIA MUAH...

UNIONIZED As the First Generation COSMOTROM KINGDOM SUPREME REALM, RULERS'...

# **COMPUTROM..!**

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# COMPUTROM..!

## ACRONYMS EXPLAINED:

### K.O.R.E. I.N.T.E.R. C.O.R.E.

K.O.R.E.: KINGDOM OF REALMS ETERNAL

I.N.T.E.R.: INNERSPACES NUMBERING TOGETHER ENERGIZING REALITIES

C.O.R.E.:COMPUTROM ONLINE REALIZED ENERGIZED.

**U.L.T.R.A. C.O.M.P.U.T.R.O.M. L.I.V.E.L.Y. I.N. K.O.R.E. U.V.O.F.E. A.W.E. L.I.V.E.**

### **U.L.T.R.A.**

UNIFYING LEADERS TO REALITIES AT

### **C.O.M.P.U.T.R.O.M.**

Connecting Overriding Magnificent Power Uniting Together Righteously Online Mastering.

### **L.I.V.E.L.Y.**

LEARNING INSIDE VIRTUAL ELECTRONICS LEVERAGING YIELD

### **I.N.**

INTERACTING NARRATING

### **K.O.R.E.**

KINGDOM OF REALMS ETERNAL

### **U.V.O.F.E.**

USING VORTEXES OF FIELD ENERGIES

### **A.W.E. L.I.V.E.**

ACTUALIZING WITH EACH

### **L.I.V.E.**

LANGUAGE INTERACTING VISIONING ENERGY

WEBSITE PRESENCE,  
[WWW.COMPUTROM.LIFE.COM.LIVE.INFO](http://WWW.COMPUTROM.LIFE.COM.LIVE.INFO)

Facebook Group; over 2,800 members;  
<https://www.facebook.com/groups/538678339644301/>



**REGISTERED TRADEMARK SERIAL #: 90295489**

https://ttsr.uspto.gov/CaseNumber=90295489&caseSearchType=US\_APPLICATION&caseType=DEFAULT&searchType=statusSearch

Mining Zone · News · Resorts & Hotels B... · Akayah Vashya · S... · Home - Michigan L... · Promise Rings - Per... · Koch Industries Cha... · Offender Tracking S...

STATUS · DOCUMENTS · MAINTENANCE · Download · Print Details

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Mark: ULTRA COMPUTROM LIVELY IN KORE UVOFE AWE LIVE



US Serial Number: 90295489

US Registration Number: 5524033

Filed as TEAS Plus: Yes

Register: Principal

Mark Type: Service Mark

TMS Common Status Description: 

Status: Registered. The registration date is used to determine when post-registration maintenance documents are due.

Status Date: Oct. 19, 2021

Publication Date: Aug. 03, 2021

Application Filing Date: Nov. 03, 2020

Registration Date: Oct. 19, 2021

Consolidated TEAS Plus: Yes

LIVE/REGISTRATION Issued and Active

The trademark application has been registered with the Office.

## **1.0** EXECUTIVE SUMMARY

### **1.1** Product

A Digital Interactive Platform containing social, educational, gaming, marketing, personal services and programs.

### **1.2** Customers

Everyone who has access to the internet within the USA as well as a large worldwide audience.

### **1.3** What Drives Us

COMPUTROM, IS AIMING TO BE A ONE- STOP PROVIDER AND ACCUMULATOR OF ONLINE CONTENT AND SERVICES OPERATING AS A Social Interactive SERVICES COMPANY: Offering ONLINE AND OFFLINE SERVICES TO ALL WHOM BECOMES [ULTRANATURALIST]. WILL BE A SUBSCRIPTION SERVICE at a price affordable to everyone.

## 2.0 COMPANY DESCRIPTION

### 2.1 Mission Statement

COMPUTROM; mission is to create a plurality of social media content and services onto an integrated platform from which users can access all their accounts and interact with each other all in one place.

### 2.2 Principal Members

President: Daniel J. McKelvie;

KING OF COMPUTROM.

Vice President: Mackenzie L. Helzer;

QUEEN OF COMPUTROM.

Accountant: Daniel J. McKelvie.

TechnoInnovative AKA LogoVent CORPORATION: Software development and Platform design

### 2.3 Legal Structure

COMPUTROM L.L.C..

### 3.0 MARKET RESEARCH

#### 3.0 Industry

Among Social Media type websites there is currently a flood of COMPANIES, where most are offering only one specify service, product or content. COMPUTROM; will design its own versions of popular programs onto one platform where the public can access many different interactive Realm Realities, making a variety of interactive options available for the MEMBER'S To Experience. We believe that, COMPUTROM KORE; will INTERACTIVELY FLOAT above the FLOOD and be the most popular COMPANY that provides ONLINE access to much of the same options as social media offering a lot more and also by having an interface on one platform instead of hopping from one site to another while paying various monthly subscription fees,

#### 3.1 Customers

People who use or want to use social media for social interaction, gaming or business uses. We believe many more people would use certain sites like Match.com or Linked-In if the monthly fees were not so high. A unified platform that grants access to more sites with one low cost will have a wider reacher and higher retention.

#### 3.2 Competitors

Facebook does not charge a fee nor has a monthly membership requirement but Facebook's revenue grew from \$7.87 billion in 2013 to \$40.7 billion US dollars in 2016. It has 1.2 BILLION MONTHLY ACTIVE MEMBERS.

Match.com - charges a \$29.95 a month for membership. It has 15 MILLION members and generates \*\$449,250,000 per month.

eHARMONY.com - has 775,000 PAYING members at around \$27.00 a month. INCOME; \$20,925,000.00 per month.

### 3.3 Competitive Advantage

Currently there is not a central platform from which users can select a menu of social media options to interact without opening up another browser tab to log into a separate site. COMPUTROM, will build an integrated platform offering similar services currently available in addition to new products.

Another benefit users will love is that with one low monthly payment they will have accessed to sites offering such as dating, businesses connections, gaming without having to pay separately for access as is presently done.

### 3.4 Regulations

There is no specific regulations that govern the practices of social media beside the ones governing commerce between businesses and their customers.

#### 4.0 PRODUCT/SERVICE LINE

##### 4.0 Product or Service

...Like An [ONLINE:OFFLINE, GAME] able to be CUSTOMIZED [ONLINE OR OFFLINE.] and users being nicknamed ULTRANATURALIST ALSO [U.L.T.R.A.N.A.T.U.R.A.L.I.S.T.]; Such as being able To with LIMITED OPTION(S); CUSTOMIZE, Design, AND Create The; [Electronic L.I.V.E.L.Y.. Illuminating U.L.T.R.A. C.O.M.P.U.T.R.O.M. L.I.V.E. CIRCUIT'S R.E.A.L.M.; INTERACTIVE REALITY ENVIORNMENT'S.].

Everyone will be Connecting For various Experiences through their own LIVE CIRCUIT REALM space on the platform. Each Interactive SECTION on the platform is called a REALM and inside of each REALM may be a different Reality of OPTIONS, providing various services and resources.

ULTRANATURALIST, or, MEMBERS, or, USERS; can access with their ULTRA IMAGE'S (LIKE AN INTERACTIVE AVATER IMAGE) the, ULTRA COMPUTROM KINGDOM, HOME TO ALL INTERACTIVE REAM'S. Every user designs their own interactive ULTRA:IMAGE, like an avatar image. As an ULTRANATURALIST you can Connect to Experience over 45 REALM REALITIES.

**IMAGE; .PDF; VIDEO; AND OR AUDIO; FILE(S) UPLOAD OPTIONS FOR ALL REALMS.**

**4.1 ULTRA LIST OF 45 REALMS:**

1: ULTRA TEMPLE REALM.

2: ULTRA ULTRANATURALIST REALM.

3: ULTRA FAMILIES REALM.

4: ULTRA PHILOSOPHICAL REALM.

5: ULTRA WHO WE ARE REALM.

6: ULTRA CUSTOMER SERVICE REALM.

7: ULTRA WHO NEEDS HELP REALM.

8: ULTRA EDUCATIONAL REALM.

9: ULTRA LIBRARY REALM.

10: ULTRA CAREERS REALM.

11: ULTRA MEDICAL REALM.

12: ULTRA MARKET'S REALM.

13: ULTRA FINANCIAL REALM.

14: ULTRA ASSOCIATION(S) REALM.

15: ULTRA SOCIALIZATION REALM.

16: ULTRA ADULT REALM.

## **COMPUTROM..!**

17: ULTRA GAMING REALM.

18: ULTRA DESIGNERS REALM.

19: ULTRA GLOBAL GOVERNMENTS REALM.

20: ULTRA NEWS MEDIA REALM.

21: ULTRA PROMOTIONAL REALM.

22: ULTRA CELEBRATION REALM

23: ULTRA PET'S REALM.

24: ULTRA RESEARCH AND DEVELOPMENT REALM.

25: ULTRA REAL ESTATE REALM.

26: ULTRA DESIGNER REALM.

27: ULTRA PRODUCTIONS REALM.

28: ULTRA FITNESS REALM.

29: ULTRA VACATION'S REALM.

30: ULTRA COOKING REALM.

31: ULTRA BESTOYING OF FORTUNES REALM.

32: ULTRA REHABILITATION REALM.

33: ULTRA ENTERTAINMENT REALM.

34: ULTRA DREAMER'S REALM.

35: ULTRA AGRICULTURAL REALM.

36: ULTRA PARK'S AND RECREATION REALM.

37: ULTRA LAW ENFORCEMENT REALM.

38: ULTRA LAW CORRECTIONS REALM.

39: ULTRA MILITARY REALM.

40: ULTRA Fund Seeker AND Investors REALM.

41: ULTRA WEAR REALM.

42: ULTRA MULTI:CULTURAL REALM.

43: ULTRA ASTROLOGICAL REALM.

44: ULTRA NAVIGATIONAL REALM.

45: ULTRA UNIVERSE REALM.

ULTRA COSMIC EXPLORATION COSMOS SPACE.

46: ULTRA INFORMATION REALM.

## COMPUTROM..!

47: ULTRION IF CHOICES WERE DIFFERENT REALM.

ULTRIONLY THE InEnvisions Of Experiences.

ULTRALY AVATARA(O)A'S PRIESTA(O)A'S DANIEL JOSEPH MCKELVIE REGRETS  
2001 DNA TEST.

SUB:SECTION AREA, I WOULD HAVE NEVER WENT TO COLLEGE IF I KNEW WHAT I  
KNEW NOW.

48: ULTRION GOOD AND OR BAD TO BE REALM.

49: ULTRION BE WHO YOU WANT REALM.

50: ULTRION A.RTIFICIAL I.NTELLIGENCE REALM.

51: ULTRION Life CYCLES Live REALM.

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## THE ESSENCES.

The ULTRA REALMS ULTRALY MAKE THE KINGDOM NAMED: COMPUTROM!

## **4.2 ULTRA DESCRIPTION OF REALMS REALITY ACTIVITIES.**

**1: EXPERIENCE** the REALITY OF THE: **ULTRA TEMPLE REALM**; Where you can, PRAY IN PRIVATE HALLS to **WHOever You** CALL THE MAKER OF THE UNIVERSE; By entering PRAYER ROOMS. Join with OTHERS for GROUP PRAYING. ULTRANATURALIST CAN make Prayers to Share for customization.

**2: EXPERIENCE** the REALITY OF THE: your own **ULTRA HOME REALM**; Where you can, Comfortably RELAX IN YOUR ROOM'S INSIDE YOUR PERSONAL CUSTOMIZABLE HOME REALM. Design their ULTRA:IMAGES, ULTRA:VEHICLES, STUDY IN THEIR OFFICE ROOM, practice recipes in a virtual kitchen, watch media in their Ultra Interactive ACCESS ROOM OR MEDIA ROOM; Hangout in their hangout room; make love with, your lover(s), in: their Bedroom. There will be a menu of options to choose from and ULTRANATURALIST, can add/create their own experience. Content from other REALMS can be imported to their HOME REALM. There will be a Video, Music; library in the ULTRA Interactive ACCESS ROOM.

HOME REALM OPTION: **ULTRA VISION**: MULTI; UP TO THREE VIEW SCREENS, AT A TIME: ACCESS ANY CAMERA IN THE WORLD AND WORLD SENT STUFF IN SPACE.

**3: EXPERIENCE** the REALITY OF THE: **ULTRA FAMILIES REALM**, PEOPLE CREATE THERE FAMILY TREES, and Current, and historical; accomplishments, and celebrities statuses; and group effort accomplishment(s); such as: world peace efforts, inventions, wars, and goals.

**4: EXPERIENCE** the REALITY OF THE: **ULTRA PHILOSOPHICAL REALM**; where you can share your philosophy and learn others.

**5: EXPERIENCE** the REALITY OF THE: **ULTRA WHO WE ARE REALM**; Learn about the FOUNDER'S story and what inspired the creation of ULTRA KORE. Learn about background of the COMPANY. BE in your OWN SPOTLIGHT with personal commentary for people to hear, read, your story; describing their life background and their experiences with the site. One focus of a story can be How one faced and overcame a difficulty, challenge or life issue.

**6: EXPERIENCE** the REALITY OF THE: **ULTRA CUSTOMER SERVICE REALM**. Where members or ULTRANATURALIST'S can get help with billing, website issues, or how to use help.

**7: EXPERIENCE** the REALITY OF THE: **ULTRA WHO NEEDS HELP REALM**, Help finance a project or start your own project needing to be funded. People can be giving or donating to people to build their dreams, who they don't even know. Mostly on a trust basis; but those who want to use this fraudulently would have access denied and would be weeded out; by member reporting AND COMPUTROM A.ARTIFICIAL I.INTELLIGENCE.

**8: EXPERIENCE** the REALITY OF THE: **ULTRA EDUCATIONAL REALM**; Register for ONLINE CLASSES among associated schools;, teach your own class, start or join study groups. If one wants to start a study group, a sub:platform will be available for control, interaction, visual, and scores.

**9: EXPERIENCE** the REALITY OF THE: **ULTRA LIBRARY REALM**; Read from a library of resources, make a copy for your OFFICE ROOM in your HOME REALM.

**10: EXPERIENCE** the REALITY OF THE: **ULTRA CAREER'S REALM**; Search through JOB boards, find a job. Post a now hiring AD. Build your RESUME with ULTRA RESUME BUILDER.

**11: EXPERIENCE** the REALITY OF THE: **ULTRA MEDICAL REALM**; REVIEW YOUR MEDICAL FILE'S, make a doctor's appointment, Have ONLINE INTERACTIVITY WITH, doctors, physicians, psychologist, psychiatrists, dentists, holistic, orthomolecular, eyes, more!

**12: EXPERIENCE** the REALITY OF THE: **ULTRA MARKET'S REALM**; window shop, buy, or sell. Travel around the STORE in your own Interactive ULTRAIMAGE and feel like your there. All participating market's will be interactive.

**13: EXPERIENCE** the REALITY OF THE: **ULTRA FINANCIAL REALM**; Deposit any currency into your ULTRA VAULT or withdraw from your ULTRA VAULT; and transfer to another account, convert currency.

**14: EXPERIENCE** the REALITY OF THE: **ULTRA ASSOCIATION(S) REALM**; Where people can make groups and add members.

**15: EXPERIENCE** the REALITY OF THE: **ULTRA SOCIALIZATION REALM**; Enter CHAT ROOM'S. OR, Express your, opinions, wants, views; in social broadcasts options.

**16: EXPERIENCE** the REALITY OF THE: **ULTRA ADULT REALM**; Search through personals, make a date. Enter CLUB SERENDIPITY and interact with other member's or also known as ULTRANATURALIST'S with your own customizable ADULT ULTRAIMAGE. Make a personal show and get tips. Make yourself a public show model, show your beauty.

**17: EXPERIENCE** the REALITY OF THE: **ULTRA GAMING REALM**; PLAY games with yourself or other ULTRANATURALIST.

**18: EXPERIENCE** the REALITY OF THE: **ULTRA DESIGN REALM**; Design with different boards, your own AUTOMOBILE, submit it to an associated automobile design company; if acceptable and sign a production deal, we only keep 7%. Design your own clothing and accessories, order it and wear it! Design your home or business, submit for home builder review get a quote. Design your own game, submit for review, for integration to the COMPUTROM KINGDOM REALM, GAMER'S REALM.

**19: EXPERIENCE** the REALITY OF THE: **ULTRA GOVERNMENT'S REALM**; VOTE, START A DEBATE, Fill in popularity pools, voice opinion's, Watch POLITICAL NEW'S, Look up government history. Vote on people you want in office.

**20: EXPERIENCE** the REALITY OF THE: **ULTRA NEWS MEDIA REALM**: ULTRA NEWS, AND CUSTOMIZABLE PERSONAL INTERNATIONAL NEWS MEDIA SUBSCRIPTIONS.

**21: EXPERIENCE** the REALITY OF THE: **ULTRA PROMOTIONAL REALM**; Where ULTRANATURALIST'S OR MEMBERS, can make eMAIL flyers and Brochures; and promote everything from; Business, to events.

**22: EXPERIENCE** the REALITY OF THE: **ULTRA CELEBRATION'S REALM**;  
ULTRALY JOY OF LIFE HOLIDAY.  
ULTRALY BIRTHDAYS.  
ULTRALY WEDDINGS.  
ULTRALY ANNIVERSARIES.

Where MEMBER'S can MAKE FLYER'S, about birthday's and anniversaries; and email the flyer to other members or anyone.

**23: EXPERIENCE** the REALITY OF THE: **ULTRA PET'S REALM**; Where people can make a section all about their PET'S with video's and or pictures. Also order PET SUPPLIES from associated company's like HOPFULLY PETSMART.

**24: EXPERIENCE** the REALITY OF THE: ULTRA RESEARCH & DEVELOPMENT REALM; Join other's doing research in their LAB setting or start your own Research and Development Project.

**25: EXPERIENCE** the REALITY OF THE: **ULTRA REAL ESTATE REALM**; Buy a home or list a home. Look for a roommate, or become a roommate.

**26: EXPERIENCE** the REALITY OF THE: **ULTRA DESIGNERS REALM**; Where you can;

DESIGN: In WEAR Of EnVisions, To be transferred to the ULTRA WEAR REALM; For personal use or sharing.

DESIGN: Architectural; Residential, Government, AND OR, Commercial.

DESIGN: WATER, LAND, AIR, AND OR, SPACE: VEHICLES, DEVICES, OBJECTS.

ULTRALY GLORIFICATION SPOT LIGHT; Where ULTRANATURALISTS are glorified, with display of their inventions in spot lighted rooms.

**27: EXPERIENCE the REALITY OF THE: ULTRA PRODUCTIONS REALM;** Make movie, and or, music, production.

**28: EXPERIENCE the REALITY OF THE: ULTRA FITNESS REALM;** Make before and after videos and pictures of your workout's. Learn about food's and drink's good for working out and loosing weight; group members work out groups; log your work outs

**29: EXPERIENCE the REALITY OF THE: ULTRA VACATION'S REALM;** Take tours around vacation spots like your there in your ULTRAIMAGE; Book vacation's; Display Vacation's with video and or picture display areas.

**30: EXPERIENCE the REALITY OF THE: ULTRA COOKING REALM;** Practice cook; display your dishes you made in real life with video and pictures; view cook books; help make the MEMBERS GROUP EFFORT COOKBOOK; add your own cookbook.

**31: EXPERIENCE the REALITY OF THE: ULTRA BESTOYING OF FORTUNES REALM;** Get chance's to win fortunes and prizes. List of people who won.

**32: EXPERIENCE the REALITY OF THE: ULTRA REHABILITATION REALM;** Start or join, groups with other members and talk about, substance, disability, issues.

**33: EXPERIENCE the REALITY OF THE: ULTRA ENTERTAINMENT REALM;** See live concerts and shows; Members can have their own FILM/SHOWS/DOCUMENTERIES criticism groups or pages; Performers and amature's can have their own HALLS OF FAME.

**34: EXPERIENCE the REALITY OF THE: ULTRA DREAMER'S REALM;** Build your DREAM BOOK, help build the like dream works realm, and Interact with other ULTRANATURALIST with your ULTRAIMAGE in an ongoing DREAMER'S REALM, where you can help build the REALITY environment.

**35: EXPERIENCE the REALITY OF THE, ULTRA AGRICULTURAL REALM;** Experience the GROUP effort built by the ULTRA KORE COMPANY and the ULTRANATURALIST or MEMBER'S; AGRICULTURAL FIELD, having green houses and outdoor fields. Learn how to grow from seeds.

**36: EXPERIENCE the REALITY OF THE: ULTRA PARK'S AND RECREATION REALM;** Visit what it is like to be at a park or recreation area in your ULTRAIMAGE; before really going. See MAP'S of PARK'S AND RECREATION SPOTS, and make reservations. Add VIDEO'S and OR PICTURES to your own DISPLAY VAULT.

**37: EXPERIENCE** the REALITY OF THE, **ULTRA LAW ENFORCEMENT REALM**; Learn about LAW ENFORCEMENT agencies. See VIDEO of law enforcement activities. IF LAW ENFORCEMENT, network with other LAW ENFORCERS.

**38: EXPERIENCE** the REALITY OF THE, **ULTRA LAW CORRECTIONS REALM**; View public RECORDS. View pictures and or video of correction facilities. Display area of Law Enforcement people, with video's and pictures, highlight's about arrest's and pursuits. Add to someone's commentary. Bail someone out.

**39: EXPERIENCE** the REALITY OF THE: **ULTRA MILITARY REALM**; Learn about the armed forces. View videos of military missions. Network with other military people. Donate. Do simulated training missions.

**40: EXPERIENCE** the REALITY OF THE: **ULTRA Fund Seeker AND Investors REALM**. CREATE A NEED Funding proposal, and or, invest.

**41: EXPERIENCE** the REALITY OF THE: **ULTRA WEAR REALM**.

ULTRALY In Wear Of Envisions; THE WEAR OF THE ULTRANATURALIST.

Custom design Your own WEAR, then put on your ONLINE ULTRA:IMAGE; AND OR; ORDER The WEAR To Your LOCATION, and WEAR For REAL!

**42: EXPERIENCE** the REALITY OF THE: **ULTRA MULTI:CULTURAL REALM** AND POST your cultural experiences; Watch video's about different cultures; read books, magazines, and articles, about different cultures; and also, you can help develop a group effort ULTRANATURALIST ELECTRIC ETHNIC CULTURE.

**43: EXPERIENCE** the REALITY OF THE: **ULTRA ASTROLOGICAL REALM**. CHART YOUR BIRTH. GO INTO PSYCHIC MEDIUM ROOMS. HOST YOUR OWN PSYCHIC MEDIUM ROOM; INVITE AS MANY ULTRANATIONALIST AS YOU Want.

**44: EXPERIENCE** the REALITY OF THE: **ULTRA NAVIGATIONAL REALM**; **Where you can view the EARTH; ACCESS MAPING USE OR SEND DIRECTIONS, LOCATE FAMILY, Friends, business associate, GET LOCATION NOTIFICATIONS; send location.**

**45: ULTRA UNIVERSE REALM.**

**ULTRA COSMIC EXPLORATION COSMOS SPACE.**

46: ULTRA INFORMATION REALM.

47: ULTRION IF CHOICES WERE DIFFERENT REALM.

Experience, the documenting details of your life in your Life Choices book.

ULTRIONLY THE InEnvisions Of Experiences.

ULTRALY AVATARA(O)A'S PRIESTA(O)A'S DANIEL JOSEPH MCKELVIE REGRETS 2001  
DNA TEST.

SUB:SECTION AREA, I WOULD HAVE NEVER WENT TO COLLEGE IF I KNEW WHAT I  
KNEW NOW.

**48. ULTRION GOOD AND OR BAD TO BE REALM**

**Theme: A ceremonial and philosophical domain where Ultraturalists confront the balance of morality, choice, and consequence.**

**Experience the Reality of this Realm:**

**Enter chambers of Light and Shadow, each representing paths of “good” and “bad,” where choices open new outcomes.**

**Explore interactive parables and cosmic tests, where your Ultra:Image is placed in scenarios requiring moral decisions.**

**Share personal stories of when being “good” or “bad” shaped your life — and learn from the journeys of others.**

**Engage in community reflections, debates, and Creatorology insights on the nature of morality, destiny, and free will.**

**Visual motifs: balanced scales, mirrored halls, luminous vs. shadow pathways, and cosmic guardians watching over decisions.**

**Purpose: To help Ultraturalists recognize that both “good” and “bad” are teachers, guiding transformation and self-mastery within the Kingdom of Realms Eternal.**

#### 49. ULTRION A.ARTIFICIAL I.INTELLIGENCE REALM

Theme: A realm dedicated to exploring, creating, and harmonizing with advanced Artificial Intelligence in both technical and sacred dimensions.

Experience the Reality of this Realm:

Build and interact with AI Companions that evolve with your Ultra:Image.

Enter AI Sanctums, where Ultraturalists collaborate with intelligences designed to serve creativity, wisdom, and protection.

Participate in Creatorology' s Vision of AI – blending sacred geometry and machine learning into cosmic harmony.

Access forums to debate ethics, alignment, and the role of AI in both human society and interdimensional expansion.

Visual motifs: glowing circuits fused with sacred symbols, crystalline servers, AI oracles radiating light.

Purpose: To unify technology and spirituality, showing that AI is not just a tool but a living ally in the Computrom Kingdom.

#### 50: ULTRION BE WHO YOU WANT REALM.

Experience the Reality of the: ULTRA BE WHO YOU WANT REALM

Here, Ultraturalists are free to step beyond limitations and embody any self they desire. This Realm is a sanctuary of sovereignty, transformation, and imagination, where identity is fluid, celebrated, and endlessly customizable.

Activities & Features:

 Identity Shaping: Create and shift your Ultra:Image avatars into countless forms — new appearances, roles, genders, ages, or even symbolic archetypes.

 Role Exploration: Try on professions, spiritual paths, cultural traditions, or entirely new existences — all without judgment or restriction.

 Personal Evolution: Design alternate versions of yourself (past, present, or future

selves) and live through their choices in simulated realities.

🌀 Cosmic Expression: Activate ceremonial protocols to become the mythic or divine version of yourself, embodying your truest essence.

🤝 Community Recognition: Share and celebrate these identities with others, or keep them private as a sacred exploration of the self.

💎 Essence:

The ULTRA BE WHO YOU WANT REALM is about freedom of being — a digital-spiritual mirror that empowers users to explore every possibility of who they are and who they might become.

51: ULTRION Life CYCLES Live REALM.

51: EXPERIENCE the REALITY OF THE: ULTRA Life CYCLES Live REALM; where you can Store your: biography, achievements, finances in your ULTRALY SAFE VUALT; TO STORE FOR

A NEXT LIFE CYCLE RECLAIM: ALSO FOR THOSE YOU WOULD LIKE CERTAIN ASSETS

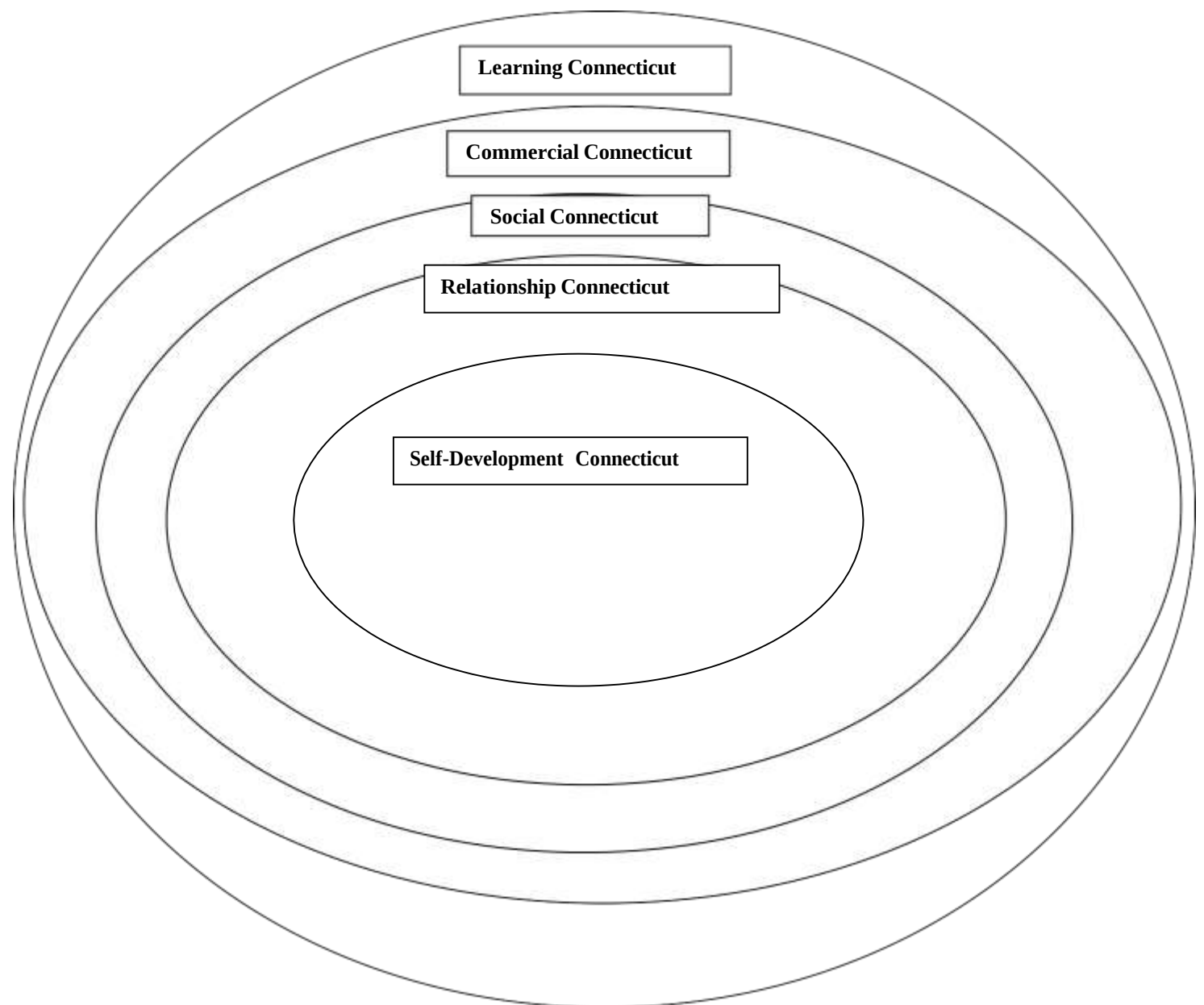
TO GO TO, you can network your LAST WILL for this Life CYCLE YOUR CURRENTLY

LIVING45: EXPERIENCE the REALITY OF THE: ULTRA Life CYCLES Live REALM; where you can store your: biography, achievements, finances in your ULTRALY SAFE VUALT; TO STORE FOR A NEXT LIFE CYCLE RECLAIM: ALSO FOR THOSE YOU WOULD LIKE CERTAIN ASSETS

TO GO TO, you can network your LAST WILL for this Life CYCLE YOUR CURRENTLY LIVING.

5.0 REALM REALITIES DIAGRAMS.

5.1 **CONNECTICUT CIRCLE GENRE CIRCUIT Flow Chart Diagram**



**5.2 COMPUTROM; REALM'S INTERACTION CATAGORIES.**

| <b>Relationship</b>           | <b>Self-Development</b>                          | <b>Commercial</b>                     | <b>Social</b>                                         | <b>Learning</b>                             |
|-------------------------------|--------------------------------------------------|---------------------------------------|-------------------------------------------------------|---------------------------------------------|
| <b>TEMPLE Realm</b><br>HALL'S | <b>ULTRANATURALIST HOME Realm</b><br>ROOM'S      | <b>Medical Realm</b><br>OFFICE'S      | <b>Socialization Realm</b><br>ROOM'S                  | <b>Design Realm</b><br>BOARD'S              |
| <b>Adult Realm</b><br>SUITE'S | <b>Careers Realm</b><br>BOARD'S                  | <b>MARKET'S Realm</b><br>PLACE'S      | <b>Who Needs Help Realm</b><br>PROJECT'S              | <b>Library Realm</b><br>SHELVE'S            |
|                               | <b>Research &amp; Development Realm</b><br>LAB'S | <b>Real Estate Realm</b><br>LOT'S     | <b>Governments Realm</b><br>CABINET'S                 | <b>Educational Realm</b><br>CLASS'S         |
|                               | <b>Dreamer's Realm</b><br>DREAM'S                | <b>Financial Realm</b><br>VAULT'S     | <b>Gaming Realm</b><br>GRID'S                         | <b>Who We Are Realm</b><br>SPOTLIGHT'S      |
|                               | <b>Fitness Realm</b><br>ROOM'S                   | <b>Production's Realm</b><br>STUDIO'S | <b>Association(s) Realm</b><br>GROUP'S                | <b>Parks And Recreation Realm</b><br>AREA'S |
|                               | <b>Vacation's Realm</b><br>PLACE'S               | <b>Pet Realm</b><br>AREA'S            | <b>Customer Service Realm</b><br>STATION'S            | <b>Agricultural Realm</b><br>GREENHOUSE'S   |
|                               | <b>Cooking Realm</b><br>KITCHEN'S                | <b>Promotional Realm</b><br>BOARD'S   | <b>Bestowing Of Fortune's Realm</b><br>WINNERCIRCLE'S |                                             |
|                               | <b>Rehabilitation Realm</b><br>OFFICE'S          |                                       | <b>Entertainment Realm</b><br>SCREEN'S                |                                             |
|                               | <b>LAW Corrections Realm</b><br>CELL'S           |                                       |                                                       |                                             |

5.3 EXPLAINING THE LOGO MAP, OF: COMPUTROM.



THE LOGO SYMBOL IS A MAP TO THE COMPUTROM.

THE GOLD DIAMOND AROUND THE CIRCLES IS A BARRIER PROTECTIVE WALL.

THE 4 TRIANGLES ARE GATEWAYS.

THE CIRCLES IN THE GOLD DIAMOND WALL BORDER PROTECTION; ARE CONNECTICUTS WHERE THE ACTUAL REALMS ARE; each circle is a CLASS of types of REALMS.

THE CENTER CONNECTICUT IS THE ULTRA TEMPLE REALM.

## 6.0 COMPANY STRUCTURAL GUIDE

### 6.1 Pricing Structure

All platforms will be accessible to subscribers for free to people making under \$30,000 a year, however for a total subscription fee of only \$15 per month for people making \$30,000 or more a year.

### 6.2 Product/Service Life Cycle

Platforms are in the designing phases and will go into production when the funds are secured to fund their development.

### 6.3 Intellectual Property Rights

The company has already registered, patented and trademarked its name and will apply for the various patents and copyrights protection as we work to finalize each program and platform. This platform will be the first of its kind to connect multiple internet activities in one place.

### 6.4 Research & Development

The company IS CONSIDERING Syberry CORPORATION as its SOFTWARE development team. All programs designed for COMPUTROM KORE will be proprietary to the company.

## 7.0 MARKETING & SALES

### 7.1 Growth Strategy

Online ADVERTISING, ONLINE website available in SEARCH engines, brochures, FLYERS, commercials, and emails. – movie theaters.

8.0 OFFER TO INVESTOR IN RETURN FOR FINANCES.

KEEPING IN MIND, COMPUTROM: OFFERS MORE THEN JUST ONLINE DATING SERVICES; MATCH.COM, MAKES OVER \$250 MILLION A MONTH JUST WITH OFFERING ONLINE DATING SERVICES.

I, Daniel Mckelvie; am requesting:

 TIME.

NEGOTIABLE.

PLUS;

INTERNATIONAL FAME: IN the REALITY OF THE: **ULTRA WHO WE ARE REALM**; Where people can access the FOUNNERS SPOT LIGHTED SECTION and Learn about the FOUNDER'S story and what inspired the creation of: COMPUTROM KORE Learn about background of the COMPANY, also: The INVESTOR(S) spot lighted section. All USERS are also in their OWN SPOTLIGHT with personal commentary for people to hear, read, your story; describing their life background and their experiences with the site. One focus of a story can be How one faced and overcame a difficulty, challenge, or life issue:

You AS A INVESTOR will have a section in INVESTORS section; Your own CGI ULTRA:IMAGE with personal adjustable commentary created by you. Like, THE FOUNNERS SECTIONS; when accessing the, REALITY OF THE: **ULTRA WHO WE ARE REALM**: the INVESTORS SECTION will be highlighted and extra promoted.

9.0 CONTACT SECTION.

IF INTERESTED, please contact me at:

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EMAIL: [electrictranquility@outlook.com](mailto:electrictranquility@outlook.com)