

Full Size Car Rules

ALL full framed front or rear wheel drive cars welcome including old iron. NO Pre- 1970 Imperials, convertibles, hearses, or limos. Sunroofs must be covered!

These are the rules! If you are trying to read between them, DON'T! There are absolutely no gray areas to be found. These rules are not perfect, and will not satisfy everyone. They will be adjusted with time as seen fit to provide a class that can be enjoyed by all.

- Remove all, chrome, plastic, interior parts, headliner, non used seats, carpet, any other flammable material, all glass, AC system freon, coolant, and any other unnecessary items.
- Dash can also be left intact if desired as long as any items that can loosen up after contact is removed such as radios, glove boxes, etc...
- Remove all airbags! Don't just disconnect or pull fuse. They must be removed!
- Drivers seat must be secure and have a working lapbelt. No Shoulder belts!!
- Factory fuel tank must be removed.
- 6 gallon fuel tank max (Must be a metal tank) that must be securely mounted in rear passenger area. Tank MUST be secure and covered with a rubber cover. Use steel or braided fuel lines and route carefully to insure the line will not be damaged in any way. If your tank moves after contact, it was not secure. You can use rubber between the fuel pump and tank, and also a short piece to the carburetor.
- Electric fuel pump may be used as long as the switch is clearly marked ON/OFF.
 - A main power switch to turn the motor and fuel off must be located on or near the drivers side "A" pillar for track personnel to use in case of a fire. Will be tested during inspection.
- 2 batteries max! Batteries must be mounted in passenger foot/seat area, well secured, and covered with a rubber cover.
- Trailer hitches must be removed
- Hood must have a minimum of 12"x12" hole to easily extinguish a fire.
- Safety is obviously our number one priority! We want everyone to go home safe and anything done in the name of safety that does not significantly strengthen car will be reviewed!
- Drivers door must be painted white!
 - Numbers are first come, first serve. 12' minimum height, Roof sign recommended.
- **DRIVERS-** Must wear long sleeve shirt or jacket, pants, close toed shoes. No exceptions. Must wear approved full face helmet and have eye protection.
 - If your helmet is not strapped right and comes off your stick will be broke off and you'll be done for the night.

Drivetrain

1. Motor swaps **ARE** allowed.
2. Lower Cradles **ARE** allowed- (cradle to be used as motor mount ONLY! No kickers, no uprights, and on 03 and newer can only utilize factory cradle to mount, nothing frame rail to frame rail. Motor must remain within 5" of stock location. Motor can be chained to frame.
3. Use of aftermarket Header, shifters, pedals, **ARE** allowed.
4. Slider driveshafts and pinion brakes **ARE** allowed.

5. **NO** protection of any kind. This includes motor, transmission, or rearend. NO halos, NO Pulley protector. NO PROTECTION of any driveline components.
6. Transmission coolers are allowed as long as done safely and securely! Take care to ensure lines will not leak or be cut. Transmission can be chained to crossmember. Crossmember can be built of 2" tube or angle with each side welded or bolted near factory location.
7. Stock appearing 5 bolt rear end only. **NO** bracing. Weld your rear end spider gears! Rear ends can be swapped but must remain 5 bolt car rear end. No full floating rear ends.
8. Firewall may be cut or pushed in for distributor.
9. Radiators must remain in stock location. Radiator can have air condition condenser or screen mounted in front of it.
10. A quarter inch radiator guard may be used but can only overlap the core support by 2" beyond the radiator. This can be welded to only the core support, not anywhere else.

Suspension/steering

1. Suspension **MUST** remain 100% stock other than what is listed!!!
2. Control arms/trailing arms can be fabricated of 2" x 3/16" tube or 2" by 1/4" angle iron.
3. Coil Spring spacers can be used as long as car remains close to stock height and suspension still moves. Car **MUST** bounce!
4. Coil Springs can be wired or clamped in place.
5. Leaf spring from factory only. No modifying leafs in any way but leafs can be #9 wired or clamped to ensure leaf pack remains together. One wrap or clamp in front of axle, and one behind on each leaf.
- 6.. Aftermarket steering columns **ARE** allowed but nothing else can be modified in steering system.

Body

1. Doors can be welded with 18" of weld per door with the exception of the driver's door. The driver's door can be fully welded. Doors can also be wired or chained. EXAMPLE three 6" pieces of 1x 1/8 or 3/8 round bar per door on vertical seams.
2. Trunk can be welded with 24" of weld. Trunk can also be wired with #9 or chained. Trunk must have a 10" access hole cut in it for inspection. 3/8" chain maximum and cannot be longer than 36" each.
3. Body mounts must remain stock. If body mount is gone or severely rusted, repairing area is fine with 3/16" or less material and NO added strength. There should be no reason to remove body from frame!
4. Body Creasing is allowed as long as not crushed past 8" from factory bodyline.
5. Hood must open for inspection. After inspection you can wire, chain, or bolt hood. 2 pieces of 3/4"(MAX) threaded rod may go to frame for hood closure in place of front body mount location. Spacer may be added between frame and core support.
6. Trunk can be tucked 90 degrees to trunk floor, or can crease trunk 8" down from factory bodylines. Speaker deck must remain untouched. NO wedging trunk!
7. Wagons may run with or without rear decklid and you can crease roof a maximum of 6" to get rear to bend up. **ABSOLUTELY** no sedagons!

Frame/Bumper

1. Frame must remain 100% stock with the only exception being for rust repair or pre ran repair.
2. PRE-RAN cars are allowed two 4"x 8" x ¼" fix plates on frame. NO OVERSPRAY ON FRAME!
3. No tilting of frame, no welding seams of frame with the exception of "A" arms forward. No cold bending frame. No tipping frame.
4. Rust repair must be made with 3/16" or under material, and be reasonable. There has to be holes to repair. Get to good metal and STOP there. It must be visible that there was rust there. DO NOT try to add strength while repairing. Excessive rust repair will not pass inspection. Any rust repair must be marked with white spray paint to make it noticeable to the officials while inspecting. NO other painting of frames allowed.
5. Bumpers **MUST** be welded or chained to frame. Bumpers can be swapped but NO fabricated bumpers allowed other than a piece of 2"x 6"x ¼ wall tubing (MAX) or 4" schedule 80 pipe (MAX) for bumper. Ends must be open. If using pipe secure it properly!! Bumpers must have straight cut ends. Take extra care to ensure bumper will NOT fall off.
6. Bumper shocks can be welded, or collapsed.
7. Frame can be notched in any way you see fit. 2 notches per frame rail.

Tires

1. Any RUBBER tire allowed. 31" max height. Skid steer, fork lift, double tires all welcome. Any rim allowed except SPLIT RIMS! No PLY restriction.
2. Sidewall flaps are allowed. Stem protectors encouraged.
3. No bead locks. No Studded tires. Wheel weights must be removed.

Safety

1. Seat bar is REQUIRED! Dash bar and rollover bar strongly recommended. Seat bar and dash bar may be connected. 4 down legs allowed but down legs can go to interior floor ONLY, not to frame. 5x5 material max. "Cage" cannot add any structural strength to car.
2. A plate may be welded 2 inches past front and rear seam on drivers door. Max ¼" material
3. A minimum of 2 verticals bars or chain must be placed from roof down to wiper cowl. You can also use wire mesh if you'd like.

If your fresh car shows up over built you better be prepared to start cutting if you want to run. Any questions get ahold of Dan Weber at (906) 221-1091 or Danny Weber at (906) 282-9991

- Be safe and be aware of the safety of your competitors, all officials, pit crews, and volunteers. We want everyone to end this event injury free.
- Have fun and put on a great show! Nobody likes a sandbagger!