

Asterion

Excerpt from rulebook

A race of cloven-hooved humanoids, docile in nature, deliberate in their actions until a threat is perceived. Once in combat the Asterion become very aggressive and at times seemingly unstoppable. Their culture is known to be somewhat nomadic or tribal.

Quirks

Asterion have a sense of justice, defending the weak and innocent. Most Asterions don't mind if you touch their horns, as long as you ask first. Asterions tend to hate small spaces. Asterions tend to argue with other Asterions, as two horned creatures tend to butt heads.

Origins and culture

There is a story told amongst the Asterion that they are descended from Minos, a legendary warrior whose sacrifice defended us from a great enemy that descended upon our world from the stars. Minos, known as the Great Bull, was said to be a majestic warrior, one who fought with strength and courage in all of his many battles. The Bull's final test revealed itself as a dark shape in the sky that blotted out the stars. Minos knew that only he could face this threat, and called upon the greatest wizards of his time to send him into the sky to do battle. On the eve of Minos' final battle, as he stared up at the last stars disappearing, he made a single wish: that the people who depended on him would not be left alone after he was gone.

The battle raged for two days and two nights. Though Minos eventually triumphed, his wounds were too much to bare. As he took his final breath, the cosmos he had saved granted his final wish and turned his body into the seed of a new star. The starseed that had once been The Great Bull fell

back to our world, crashing into the highland mountains, where it lay dormant for years. After a long slumber, the seed cracked, and from its shell emerged something never before seen: beings with cloven hooves that walked like men, the first Asterions. In the generations that followed, these wondrous creatures would come to be known as The First of the Bull. The First were born with the knowledge that their life was a gift of the stars, and the certainty that they must grow their society to one day be the defenders against the evil powers that lurked in the great darkness surrounding our world.

The First of the Bull decided that they would make their home around the starseed that had given them life, and began to carve out the mountain around it. The new city came to be known as Stonebreach. In the center of Stonebreach they built a temple to hold the starseed, which they named the Heart of the World. The Heart is still treated as a relic and holds great spiritual power, shining so brightly through the night that its light can be seen from miles away.

Soon different races began to show up at Stonebreach, seeking the source of the light on the horizon, and the Asterion welcomed all into their sanctuary. Trade routes began to form between Human and Asterion and the people of Stonebreach flourished.

Over the years, many have attempted to attack Stonebreach to steal the Heart of the World, but none have succeeded in besieging the Asterions' mountain home. With every assault, the city and the people grew stronger, each battle a reminder of their celestial purpose. Their home was to always be a haven to the broken and weak, and the Asterion themselves meant to go out into the world and protect those unable to protect themselves.

The Asterion that die defending the city are granted the greatest honor their people can earn. Their remains are burnt and their ashes are placed in the Heart of the World, a reminder to all that they faithfully followed in the steps of their forefather in protecting the world from harm.