ARTEMISA MENDOZA

Designer / Animator

ABOUT ME

Designer and 2d artist with a passion for my craft. I love anything that involves art, education and children.

I've been working as a Designer, 2D Artist & Classical Animator for several projects, including Illustrations, ESL Books, Games and Educational Apps... and I love it!

SKILLS

Teamwork

Honest

Adaptable

Self-Motivated

Design

Game Art

Rigging

UI Design

Illustration

2D Animation & FX's

Bilingual (English/Spanish)

TECHNICAL SKILLS

Platforms: MAC/PC



















OTHERS

Digicel FlipBook, Painter, Photography, Basic CSS & HTML.

*Currently learning Maya, Unreal Engine and Substance.

WORK EXPERIENCE

2017-2021

BIBA VENTURES



Graphic design, Concept and Vectorized Illustrations of Characters, Backgrounds and Props, UI Design, 2D animation, FX's & Rigging.

Biba Games: Zombots, Treasure Hunter, Relay, Go Seek, Drive, Cops and Robbers, CollectoBots & Charades.

DHX: Teletubbies

Sony: Hotel Havoc, Hotel Cruise RMDH: Butterfly Bonanza (Tags)

2016-2017

GAME STUDIO CONTRACTOR

Worked together with head animator to create an efficient pipeline for our department. I also worked preparing Assets, Rigging Characters, Rigging Fx's, Animation and preparing the sprite sheets for developers in an extremely fast paced environment.

Games: TapCats Iddle Warfare, BattleWack & Pocket Politics.

2012-2021

FREELANCE

I like working on interesting projects, so I've been busy on my free time doing everything from Illustrations, Design & Animation for several clients plus I am always working on my own projects.

2015-2016

EXPRESS

I wanted to be more comfortable around people and have a different experience than just working on my drawings, so I decided to work part time for a year as a sales associate, where I learned so many valuable lessons regarding customer service and being efficient with my time.

2012

STARFISH COMMUNICATIONS

Illustration and Character Design.

ARTEMISA MENDOZA

Designer / Animator

EDUCATION

2011 Vancouver Community College Digital Graphic Design Certificate

2009 VANARTS

Diploma in Classical Animation

2007 UDLA Puebla, Mexico.
Bachelor Degree in Information Design

CONTACT



Vancouver, BC Canada



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WORK EXPERIENCE

2011-2012

SUPIKI-LINGUA COMM



I Worked doing Flash Animation, Lip Synching, Bg's, Rigging and Assets for several episodes for their web series "The NewComers", which were part of a package for their Conversation Speaking Practice App which had over 800,000+ downloads and was winner of W3 awards in the Education and Innovative/Experimental categories from the International Academy of Visual Arts in New York.

2010-2011

ACADEMY OF LANGUAGES AND TRAINING

Designed Stationary, Student card, Student Card Website, Brochures and Online Presentations.

2010-2011

WTCC-WORLD TRADE CANADA CORP.

Designed Stationary, Brochures and Presentations.

2006-2007

THE WORKSHOP

Design studio based in Puebla, Mexico. I helped developing Concept Art/Design, Client Research, Cutting and Printing.

2007-2009

MEXICAN SIGN LANGUAGE SCHOOL -MSL

Designed T-shirts, Logo and a series of books for children.

VOLUNTEER

2009-2010

GLEN KENNEDY

I participated in a series of projects where I did Classical Animation, Storyboards, Painting & BG's.

2008-2009

BIG SISTER FOR AA-ALATEEN MEXICO

Being a big sister for children and teens was one of my most rewarding experiences so far.