



League Rules

League matches

- Matches to start by 8.30pm. Matches may start earlier or later if both teams and venues agree. No allowance is given for claiming legs due to late arrival, this is at the discretion of the league.
- Home team to take responsibility for marking each match and to write their players name down on the card first.
- Typically, 6 players are required to field a side. However, teams may fulfil fixtures with 5 players in line with the following stipulations: -
 - A player can play 2 singles matches on the night and a different player can play 2 pairs matches on the night (A player is not permitted to play both 2 singles and 2 pairs matches in the same night).
 - The player that is playing twice is to be picked via random draw out of the hat by the opposition team Captain.
 - The games where a player is playing twice are always to be played as the 6th singles match and 3rd pairs match (last 2 games on the night).
 - At least 4 players' must be entered into the hat for the random draw to play a 2nd singles or pairs match (1 player may be excused but only for valid reasons such as leaving early for work)
 - The players playing the 2nd singles match would only have their **first result** count towards the Individual Standings, 180's & high checkouts.
 - This rule can only be followed if the team applying it only has **5 eligible players** on the night. Eligible players are not permitted to be in attendance and not play in order to use this rule.
- In ALL DIVISIONS, order of play is 2 singles, pair, 2 singles, pair, 2 singles, pair. In Division 1, Singles matches are 3 legs each and the pairs are also 3 legs (play all 3) making 27 legs in total. In all other Division's, Singles matches are 3 legs each and the pairs are 1 leg making 21 legs in total.
- Singles is 501 flying start, double out. Pairs is 501 double in, double out.
- Home team to throw for bull first to decide who throws first in leg 1 then alternating in legs 2 and 3.
- Bust back is to be enforced in all League and Cup Matches (If you Bust your score, then you return to the score you were originally on before the start of your throw).

Tables

- League tables will be compiled on the basis of 2 points per win, with legs difference separating teams tied on points.
- Should points and legs difference be tied, head-to-head record will be used to decide the outcome. If this is also tied, a playoff at a neutral venue under normal league match rules can be used to decide the outcome. This is at the discretion of the league.
- League tables are updated weekly and available on the website throughout the season.

Cup competitions

- The Mark Drew Memorial Cup, Consolation Cup, Singles knockouts, and Pairs knockouts will take place across the season. Entry to the Mark Drew Memorial Cup and Consolation Cup only is included in the signing on fee. All sides will play in the Mark Drew Memorial Cup, the Consolation Cup involves sides that are knocked out in the Preliminary round and 1st round proper of the Mark Drew Memorial Cup.



- 6 players per team are required to fulfil a Cup fixture. Unlike league games, there is no allowance for players to play twice in the Cup Knockouts. Teams can play with player less if they choose but will forfeit the legs they would have played.
- The format for the Cups is 6 x 3 leg singles matches and 3 x 1 leg pairs matches, all randomly drawn from a hat, making 21 legs all together. The 6 singles matches are to be drawn first, the names are then returned to the hat for the pairs to be drawn.
- The order of play for the Cups 2 singles, pair, 2 singles, pair, 2 singles, pair.
- All legs played in Cup matches are **double in/double out** format.
- Bust back is to be enforced in Cup Matches (If you Bust your score, then you return to the score you were originally on before the start of your throw).
- The usual 8:30pm start with home team having the responsibility for marking and informing the league of the result.
- The semifinals of the cups will be played at neutral venues to be decided nearer the time with the final to be played on Finals Night.
- Teams that reach the semis and final of the cups must only field players that have played a minimum of 50% of the team's league matches prior to the semifinals unless special dispensation is sought from the league.
- The singles and pairs will cost a minimal fee which will be decided prior to the events. The knockouts will be played down to the final on the night, with the final taking place on Finals Night. Entry details for these will be sent out nearer the time.
- To be eligible to enter the pairs or singles knockouts, players must have played 25% of their team's league games in the season. Special dispensation may be given at the league secretaries discretion.

Cancelling Matches

- Captains may cancel a match providing they give at least 24 hours' notice to their opponents and the league, however, would captains bear in mind it can sometimes be difficult to re-arrange games so to only cancel if absolutely necessary. Teams are not permitted to "claim" games and every effort will be made to replayed during the season. If for some reason a game is unable to be played, then the league will talk with both teams and discuss a fair and reasonable solution.
- The league will communicate with both teams to try and rearrange the game. The league must be notified of the date of re-arranged games if the teams sort out another date themselves. Games could also be played on another night away from Thursday's, but this will be down to the agreement of both captains. The league will not force teams to play on another day of the week.
- If a game must be awarded to a team, the standard practice is to award on a 33%-66% split in legs (18-9 or 14-7), however, if this result is deemed to unfairly favour a side, further discussions will take place between all parties to reach a fair resolution.

Result cards

- A CLEAR picture of completed results cards is to be sent in on the SAME NIGHT as the game is played to the number written on the card or the Captain's WhatsApp group. The result card must be clearly filled in with each players first Initial and Surname (No first names only), any 180's or High checkouts and both team Captain's signatures. You will receive a confirmation message indicating that the picture is accepted
- A £5 fine can be issued to teams for late notification of a result



Eligibility

- There is no minimum age to play in the league but if a team is planning to field a minor, we ask that the team captain out of courtesy phones the away team to check that they are allowed onto their premises.
- The league reserves the right to refuse entry to players at their discretion. Should this occur, written reasons can be provided.

Trophies

- A main large cup is awarded to the champions of each division, the knockout cups, and the single and pairs champions.
- These must be returned prior to the final's night of the following season so they can be awarded again to the new champions.
- Smaller individual trophies (6 trophies per a team, any extras can be ordered and paid for) are awarded to the winners and runners up in each division and winners and runners up in the cup. A trophy is also given to the player(s) with the most 180's in the season and the player(s) who scored the highest out and the winner of each division's individual standings.
- To be eligible to win the Individual Standings Trophy at the end of the season, players must play around 2/3rds of all Singles matches in the Season (e.g. 10 out of 14). The League may alter this limit at their discretion in the interest of fair competition.

New Signings

- Players can be registered on the night in the space provided on the card as long as they haven't already played for another team within the season.
- Transfers are only allowed with the Leagues approval and a payment of a £2 fee, no transfers permitted after the midway point of season unless special dispensation is sought from the League.
- The league reserves the right to refuse transfers or new signings if misuse of the rules is suspected by teams.

General

- The dartboard must be firmly fixed to the wall with the centre of the bull 5ft 8in from the floor. The oche to be positioned 7ft9 ½in from the base of the board, at right angles to it, and clearly marked (not with chalk).
- Home venue to supply food for both teams on darts nights. Neutral venues for Cup semifinals also to provide food for both teams. Failure to do so on an ongoing basis can result in removal from the league.