



## **Six Map Game On Sale Now!**

### **Marshal Enterprises Is Set To Ship *La Bataille d'Austerlitz 1805* As Its Fall Release Starting October 6**

Marshal Enterprises (ME) has announced that its 2016 Fall release, *La Bataille d'Austerlitz 1805*, is on sale now on the ME website [labataille.me](http://labataille.me)

ME said that the game will be shipped to its purchasers starting October 6, 2016. *La Bataille d'Austerlitz, 1805* can only be purchased directly from ME via its website. The price will be \$160.00 plus shipping. Only 400 numbered copies will be sold.

The game will recreate a seminal contest in the Age of Napoleon between the Napoleon's Empire of the French and the Third Coalition's Russian and Austrian armies, led by General Prince Mikhail Kutusov, on December 2, 1805 in Moravia in what is today's eastern Czech Republic.

ME stressed that this *La Bataille d'Austerlitz 1805* will be a much different than the Austerlitz game published by ME in the early 1980's.

The game to be published this year will be on six 22" by 32" maps at a scale of 100 meters per hex. The original game was a 140 meters per hex scale. The full color maps will be on a different projection and orientation.

The game will also feature over a thousand full-color counters; a commemorative disc that will have nearly a hundred pages of rules, 10 scenarios, articles and player aids; and various charts. An alternate allows you to play the entire battle by interconnected scenarios.

In addition, *La Bataille d'Austerlitz 1805* developed by utilizing much more recent research regarding orders of battle; the geography of the area reflecting as it actually was in 1805; and the growth of technology providing a superior graphic product of unit counters; maps and other playing components.

Furthermore, *La Bataille d'Austerlitz 1805* has victory conditions as they might have been perceived by the participants in the Age of Napoleon.

*La Bataille d'Austerlitz 1805* was the featured game at *Duel in the Desert VI* at Tempe in June at the *Consim World Expo 2016*. There it was played as a monster game with four participants per side in a three-day contest. However, in addition to the full battle scenario, the game for sale will also have many smaller scenarios suitable for two-

players or solitaire contests. Many of those can be played to completion in just a couple of hours on one or two maps to facilitate ease of play and set-up.

*La Bataille d'Austerlitz 1805* will be the 15<sup>th</sup> La Bataille games released by ME since its rebirth as a company in 2011 when it released the Charles S. Roberts Award winning *Battle of Halle* (aka *La Bataille d'Halle*). That game is still available on the ME website to download for free. Also available for a free download is ME's 14<sup>th</sup> release, *La Bataille de Schoengraben 1805*, just published in March, 2016.

Marshal Enterprises is a creative consortium of game designers and cultural commentators who remain the surviving designers of the original La Bataille system and are dedicated to the study and celebration of the Age of Napoleon and the Age of Revolution.

For further information about this release, contact [jgsoto9@msn.com](mailto:jgsoto9@msn.com)