# Scenario One - Day One (Largely Historic) and One A (Austrian Variable) Austrian Hauptarmee Grand Tactical Staff - Planning Table <br> May 21, 1809 <br> Start 12:00 - End 22:00 

Historic Starting
Schenario One

## Summary

The Austrian Staff planned the march route each column took to attack various locations on the battlefield For Scenario One use the historical entry times and locations as shown in green, on this Planning Table . The units shown here start in these positions for the largely historical scenario

| Formation Description | Start | Notes |
| :---: | :---: | :---: |
| Hiller and Staff | 12:00 | Hirschstettin |
| Div. Nordmann | 12:00 | Hirschstettin - within 3 hexes |
| Div. Kottulinsky | 12:00 | Kagran - within 3 hexes |
| Schwarzenberg 2. Uhlans \& Stip. 10.Hussars | 12:00 | Gross Enzersdorf - within 7 hexes |
| Rosen. 6. Chev. \& 3. Ferdinand Hussars | 12:00 | Entry D - within 15 hexes |
| Blank. 6, Prim. \& Neutraer Hussars | 12:00 | Entry C - within 15 hexes |
| Austrian Variable Starting One A |  |  |

Using the entry time not in green allows you to enter the battlefield at different times and locations
This is calculated from the Korps original starting dates
Plan carefully. Putting too many troops at one entry will just add to delays.

| Formation Description | Notes |  |
| :--- | :--- | :--- |
| Blank., Prim. \& Neut. Hussars | $12: 00$ | Any Entry - within 15 hexes |

The turn before a column enters the board, the light cavalry from that column, enters.


## Planning Table

For Scenarion One A change the entry point and cross reference the Arrival Time


Austrian Chain of Command - one die for each Column and apply the results to modify the historic entry times or what entry times you have chosen for variants (1A)
Roll the turn before the formation (group) is scheduled to enter.

| 1 | Arrive this turn |
| :---: | :--- |
| 2,3 | Arrive next turn |
| 4,5 | Arrive $50 \%$ next turn, $50 \%$ in two turns |
| 6 | Orders lost - roll again next turn |

If Erzherzog Karl is with a column, subtract one from the die roll Once Karl enters, he stays on the map

If as a result of the planning and variable roll, two columns are arriving within the same hour at the same entry point, roll again for the later arrival adding 1 to the die roll.

