

# Les Batailles de Prusse 1806

## FIRE ATTACK MORALE CHECKS

### French

- Ligne Infanterie will check with every even numbered increment loss
- Legere Infanterie will check with every even numbered increment loss
- Guard Infantry will check with every third increment loss
- Cavalerie Formations will check with every increment loss
- Artillerie Formations will check with every increment loss

### Italian

- Du Po et du Corse Tirailleurs will check with every even numbered increment loss.

### Prussian / Saxon

- Prussian Infanterie, Jägers, Fusiliers will check with every odd increment loss
- Prussian Grenadiers will check with every even increment loss
- Prussian Guard Battalions will check with every even increment loss
- Kavalrie or Artillerie will check with every loss

## PRE MELEE MORALE CHECK MODIFIERS

Odds	Attacker	Defender
1/2	minus 6	plus 6
1/1	minus 3	plus 3
2/1		
3/1	plus 3	minus 3
4/1	plus 6	minus 6
5/1 & over	plus 9	minus 9

## INFANTRY PRE MELEE MORALE MODIFIERS:

Condition	Modification to the Die Roll:	
	Attacker	Defender
Defender is assaulted in flank	Plus 12	Minus 12
Defender is assaulted in rear	Plus 6	Minus 6
Defender is in Skirmish order	No check	Minus 6
Defender is in <i>Carre</i>	Plus 6	
Defender is Disordered		Minus 3
Defender is Routed		Minus 6
Attacker is assaulting up a slope	Minus 3	Plus 3
Attacker is assaulting across a stream	Minus 3	Plus 3
Attacker lost an increment due to defensive fire	Minus 3 for each	
Elite Infantry varies see Elite Rule		

# La Bataille Premier

## Fire Combat

	1/3	1/2.5	1/2	1/1.5	1/1	1.5/1	2/1	2.5/1	3/1	4/1	5/1	6/1	7/1	8/1	9/1	10/1		
11											1	1	1	1	2	2	11	
12											1	1	1	1	2	2	12	
13										1	1	1	1	1	2	2	13	
14										1	1	1	1	1	2	2	14	
15										1	1	1	1	2	2	2	15	
16										1	1	1	1	2	2	2	16	
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21										1	1	1	1	2	2	2	21	
22									1	1	1	1	1	2	2	2	22	
23									1	1	1	1	2	2	2	2	23	
24									1	1	1	1	2	2	2	2	24	
25								1	1	1	1	1	2	2	2	2	25	
26								1	1	1	1	1	2	2	2	3	26	
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31								1	1	1	1	1	2	2	2	3	31	
32							1	1	1	1	1	1	2	2	2	3	32	
33							1	1	1	1	1	2	2	2	2	3	33	
34							1	1	1	1	1	2	2	2	2	3	34	
35							1	1	1	1	1	2	2	2	2	3	35	
36							1	1	1	1	1	2	2	2	3	3	36	
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41							1	1	1	1	1	2	2	2	3	3	41	
42						1	1	1	1	1	1	2	2	2	2	3	3	42
43						1	1	1	1	1	1	2	2	2	2	3	3	43
44						1	1	1	1	1	1	2	2	2	2	3	3	44
45						1	1	1	1	1	1	2	2	2	3	3	3	45
46						1	1	1	1	1	1	2	2	2	3	3	3	46
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51							1	1	1	1	1	2	2	2	3	3	3	51
52						1	1	1	1	1	1	2	2	2	3	3	3	52
53						1	1	1	1	1	2	2	2	2	3	3	3	53
54						1	1	1	1	1	2	2	2	2	3	3	3	54
55					1	1	1	1	1	1	2	2	2	2	3	3	4	55
56					1	1	1	1	1	1	2	2	2	2	3	3	4	56
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61				1	1	1	1	1	1	2	2	2	2	3	3	3	4	61
62			1	1	1	1	1	1	1	2	2	2	2	3	3	3	4	62
63			1	1	1	1	1	1	2	2	2	2	3	3	3	4	4	63
64		1	1	1	1	1	1	1	2	2	2	2	3	3	3	4	4	64
65	1	1	1	1	1	1	1	1	2	2	2	2	3	3	3	4	5	65
66	1	1	1	1	1	1	2	2	2	2	2	3	3	4	4	5	5	66

Leader Casualty on 65 & 66