**Scenario Three**

**Marshal Bernadotte Storms Wagram**

### Starting Locations and Order of Appearance

**July 5, 1809**

This is a very good introductory game

**Start 18:00 - End 22:40**

Maps 3, 4
Boundary See Scenario Map

**Summary**

Having left detachments to guard his rear area and bridges.
Md'E Bernadotte urges Dupas forward into hand to hand melee with the Austrians.
The Saxons are positioned to hold Aderklaa, a position the Austrians are also planning to attack.
The Saxons are not as durable as the French and may be prone to running to the rear.
Please consult the dusk and evening rules

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<th>Start</th>
<th>Arrive</th>
<th>Notes</th>
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<tr>
<td><strong>La Grande Armée de l'Allemagne</strong></td>
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<tr>
<td>Dupas avec 4e Division</td>
<td>18:00</td>
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<td>See graphic for set-up positions</td>
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<td>v. Polenz mit 2. Division</td>
<td>18:00</td>
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<tr>
<td>Md'E Bernadotte, staff and 4 batteries of Saxon Art.</td>
<td>18:00</td>
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<td>See graphic for set-up positions</td>
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<tr>
<td>12 co. Artillerie a' Pied</td>
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<tr>
<td>Reille w/ Gd. Art. a' C</td>
<td>19:00</td>
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<td>Enters along the French Boundary</td>
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| **Kaiserlich-königliche Hauptarmee** |         |        |                                                    |
| Hohenzollern, Stabschef, mit 10. Stipicz Huss. | 18:00 |        | See graphic for set-up positions                   |
| Graf Belgrade, Stabschef mit Primatial Insurrection Hussars | 20:00 | | See graphic for set-up positions                   |
| Wacquant mit Infantrie Division | 18:00   |        | See graphic for set-up positions                    |
| v. Brady mit Infantry Division | 18:00   |        | See graphic for set-up positions                    |
| 57, 47, 25 infantrie are not used |         |        |                                                    |
| 2 schwer batteries are not used |         |        |                                                    |

**Key**

Initial Starting Locations
Entry Times
La Batatille de Deutsch-Wagram 1809

Victory Levels

French Decisive - Hold all hexes of Wagram and Aderklaa by the end of the game
French Substantial - Hold any 5 hexes of Wagram and all hexes of Aderklaa by the end of the game
Austrian Substantial - Hold 4 hexes of Wagram and Aderklaa by the end of the game
Austrian Decisive - Hold all hexes of Aderklaa and Wagram by the end
Draw - No other French or Austrian Victory

This game can be used as a preamble to the July 6 battle
1. Maintain the positions held at end of this scenario for the July 6 main battle
2. Calculate the morale level of the Corps involved and start the morning at that level.
3. Determine what losses return for the July 6 battle:
   - Roll 1 dice for each battalion or cav. reg. -
     French even 1 increment returns, odd 2 increments return
     Saxon- (1,2) two increments return, (3,4,5) one increment, (6) nothing
     Austrians (1,2) two increments return, (3,4) one increment, (5,6) nothing

Abenddämmerung zum Nacht (Dusk)

On July 5, 1809 the sun set at 22:12 Wien Time
Starting with the 22:00 turn
the specific fire values of artillery are reduced by 1/3
there is not a four hex range for forming square during a charge
the longest range for forming square is three hexes

PGD (Routing) Units
1. Units that PGD, leave the boundary and wait until they recover their morale. Once recovered, the unit must wait one turn before re-entering the boundary area.
2. The French PGD southwest and the Austrians PGD northeast
3. If units PGD and rout off of the playing area, and remain for one hour they are considered eliminated for this scenario
La Batatille de Deutsch-Wagram 1809

Scenario Three

Bellegarde w/ Primatial Insurrection Hussars

Wacquant

Hohen w/ 10. Stipzicz Hussars

v. Brady
La Bataille de Deutsch-Wagram 1809

V. Polenz

Dupas

Bernadotte with Sax. Artillerie and 12 co Art.

Reille - Gd Aa'C

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