

La Bataille d'Heilsberg 1807

Scenario Three - The Final Attack

June 10, 1807

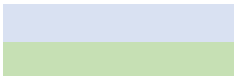
Use Both Maps

Start : 18:00

Finish: at the end of the 24:00 turn



Starts on map
Enters map at time shown



Description	Debut / Arrivee	Remarques
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Armee Imperiale Russe

General of Cavalrie Freiherr von Bennigsen

18:00

Heilsberg

Generalmajor Steinhil

18:00

Heilsberg

von Sutterheim

18:00

Bischof Schloss

21. Fusilier Regiment (Garrison) (P)

18:00

Bischof Schloss

Redoubt "A"

Eighth Division

Generalmajor Essen III

18:00

within 5 hexes of the
Redoubt

Schlusberg Musketeer Regiment

18:00

"

Old-Ingermanland Musketeer Regiment

18:00

"

Podolsk Musketeer Regiment

18:00

"

Position Batterie#5

18:00

"

Position Batterie #6

18:00

"

Horse Batterie #8

18:00

"

Heavy Batterie (Static)

18:00

Assigned to Redoubt. May
not move

2 ea Abatis

18:00

Place within two hexes of
Redoubt



*Colonel Wilhelm Adolph von Müllers, Major-General, Cavalry
"Puffenberger's Militair"*

Description	Debut / Arrivee	Remarques
Redoubt "B"		
		within 5 hexes of the Redoubt
Second Division		
Generalmajor Knorring	18:00	"
Pavlov Grenadier Regiment	18:00	"
Rostov Musketeer Regiment	18:00	"
St. Petersburg Grenadier Regiment	18:00	"
Yeletsk Musketeer Regiment	18:00	"
Position Batterie #1	18:00	"
Position Batterie #2	18:00	"
Horse Batterie #7	18:00	"
Heavy Batterie (static)	18:00	Assigned to Redoubt. May not move
2 ea. Abatis	18:00	Place within two hexes of Redoubt
Redoubt "C"		
		within 5 hexes of the Redoubt
Reserve (резерв) Division		
Generalmajor Kamenski II	18:00	"
Archangelogorod Musketeer Regiment	18:00	"
Navaginsk Musketeer Regiment	18:00	"
Mohilev Musketeer Regiment	18:00	"
21 st Jaeger Regiment	18:00	"
Towarczys Cavalrie Regiment (P)	18:00	"
Batterie zu pferde v. Hartmann (P)	18:00	"
Batterie Schwer v. Steinwehr (P)	18:00	"
Heavy Batterie (static)	18:00	Assigned to Redoubt. May not move
2 ea. Abatis	18:00	Place within two hexes of Redoubt
Ataman Platov	18:00	Within 6 hexes of Grossendorf, minus 6 increments
Denisov #6 Cossaque	18:00	"
Isaev #2 Cossaque	18:00	"
Efremov #3 Cossaque	18:00	"
Kieselev #2 Cossaque	18:00	"
Astrakov #4 Cossaque	18:00	"
Ilovaysky #2 Cossaque	18:00	"
Ilovaysky #9 Cossaque	18:00	"
Sulin #9 Cossaque	18:00	"

Description	Debut / Arrivee	Remarques
Papusin Cossaque		
Olonetsky Militia Marksman Battalion	18:00	"
Tverskoy Militia Marksman Battalion	18:00	"
Horse Batterie #1	18:00	"
Horse Batterie #2	18:00	"
Fourteenth Division		Exits from any hex of Heilsberg
Generalmajor Somov	18:20	"
Ryazan Musketeer Regiment	18:20	"
Ouglich Musketeer Regiment	18:20	"
Sophia Musketeer Regiment	19:00	"
Tula Musketeer Regiment	19:00	"
Volhynia Musketeer Regiment	19:40	"
Position Batterie #11	19:40	"
Position Batterie #12	19:40	"
Cavalerie of the Right		
Generalmajor Uvarov	18:00	within 2 hexes of the line of 5 forest hexes east of Redoubt "C"
General Major Loewenstern		"
Lithuania Uhlan Regiment	18:00	" minus 3 increments
Elizavetgrad Hussaren Regiment	18:00	" minus 2 increments
Sumsk Hussaren Regiment	18:00	" minus 2 increments
General of Cavalerie Dorokhov (Dolgorski)	18:00	Minus 6 increments , within 2 hexes of the line of 5 forest hexes east of Redoubt "C"
Courland Dragoon Regiment	18:00	"
Riga Dragoon Regiment	18:00	"
Kazan Dragoon Regiment	18:00	"
Lifland Dragoon Regiment	18:00	"
Mitau Dragoon Regiment	18:00	"
Horse Batterie #3	18:00	" (No Loses)
Horse Batterie #4	18:00	" (No loses)

Description	Debut / Arrivee	Remarques
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Seventh Division

A part of the division on the North side of the Alle within two hexes of any bridges.

Generalmajor Dolgorukov

18:00

"

Iekaterinoslav Grenadier Regiment

18:00

"

Voron Musketeer Regiment

18:00

"

23rd Jaeger Regiment

18:00

"

Generalmajor Markov I

North Side of the Alle 5 to 10 hexes northeast of Heilsberg

Moscow Grenadier Regiment

19:20

"

Pskov Musketeer Regiment

19:20

"

Tenginsk Musketeer Regiment

19:20

"

Kostroma Musketeer Regiment

19:20

"

Staroskol Musketeer Regiment

19:20

"

Enter eastern map edge behind Redoubt "C" when a 1 or 2 number is rolled with one die

Sixth Division

General Major Lvov

19:40

"

19:40

Vilan Musketeer Regiment

19:40

"

Belosersk Mosketeer Rement

19:40

"

Ekaterinsolav Cuirassier Regiment

19:40

"

Kiev Dragoons

19:40

Minus 2 increments

Trartar Uhlan Regiment

19:40

"

Position Batterie #3

19:40

"

Position Batterie #4

19:40

"



Description	Debut / Arrivee	Remarques
		10 hexes from the eastern map edge behind Redoubt
Division Rembow		"C"
Generalmajor Rembow (P)	18:00	"
Sevsk Musketeer Regiment	18:00	"
Permsk Musketeer Regiment	18:00	"
Kaluga Musketeer Regiment	18:00	"
v. Baczko Dragoon (P)	18:00	" minus 4 increments
v. Ziethen Dragoon (P)	18:00	" minus 4 increments
Batterie zu pferde v. Rentzel (P)	18:00	" (no loses)
Cavalerie of the Left		North Side of the Alle 5 to 10 hexes northeast of Heilsberg
Prince Golitsyn V	19:00	"
Aide de Camp Colonel Trubetskoi	18:40	"
Aide de Camp Colonel Bezobrazov	18:40	"
General of Cavalerie Lambert	19:00	"
Polska Uhlan Regiment	19:00	"
Aleksandria Hussaren Regiment	19:00	"
Izum Hussaren Regiment	19:00	"
Oliviopol Hussaren Regiment	19:00	"
General of Cavalerie Korf	19:00	North Side of the Alle 5 to 10 hexes northeast of Heilsberg
Pskov Dragoon Regiment	19:00	"
Moscova Dragoon Regiment	19:00	"
Kargopol Dragoon Regiment	19:00	"
Ingermanland Dragoon Regiment	19:00	"
St Petersburg Dragoon Regiment	19:00	"

Description	Debut / Arrivee	Remarques
General of Cavalrie Kozhin	19:00	North Side of the Alle 5 to 10 hexes northeast of Heilsberg, minus 6 increments "
Little Russia Cuirassier Regiment	19:00	"
Leib Cuirassier Regiment	19:00	"
Military Order Cuirassier Regiment	19:00	"
Horse Batterie #5	19:00	" (no loses)
Horse Batterie #6	19:00	" (no loses)
Generallieutenant Kasperski	18:00	Anywhere south and adjacent to the Alle between the forest and the village. They start unlimbered facing north. The position batteries must limber to change facing because of the swampy ground
Major General Koutaissov	18:00	"
Life Guard Position Batterie #1	18:00	"
Life Guard Position Batterie #2	18:00	"
Life Guard Horse Batterie #2	18:00	"
Position Batterie #13	18:00	"



Description	Debut / Arrivee	Remarques
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Russian Imperial Guard Response

First Lifeguard Division (Partial)

Generallieutenant Mallutin

Release

"
Scenario Three or Four

2nd Jaeger Regiment

Scenario Four

Life Guard Preobrazhenskoi Regiment (G)

Release

Bridge / Pontoon Hex - south of the Alle

Semenovsky Life Guard Regiment (G)

Release

Bridge / Pontoon Hex - south of the Alle

Velikaluka Musketeer Regiment

Scenario Four

Pernau Musketeer Regiment

Scenario Four

Ismailov Life Guard Regiment (G)

Release

Bridge / Pontoon Hex - south of the Alle

Life Guard Grenadier Regiment (G)

Release

Bridge / Pontoon Hex - south of the Alle

Kexholm Musketeer Regiment

Scenario Four

Life Guard Jaegers Battalions #1 and #3

Scenario Four

Imperial Life Guard Cavalry Division

Generallieutenant Kollogirvov

18:40

"
East edge of the map, north or south of the Alle

Gardes à Cheval Regiment

18:40

"

Chevalier Guard Regiment

18:40

"

Life Guard Hussar Regiment

19:20

"

Life Guard Cossaque Regiment

19:20

"

Life Guard Horse Batterie #1

19:40

"



Description	Debut / Arrivee	Remarques
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Le Grande Armee

Napoleon I, Emperor of the French, King of Italy	18:00	5 hexes east of Langwiese
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Grand-Marechal du Palais Général de division Duroc	18:00	5 hexes east of Langwiese
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Marechal d'Empire Berthier, Prince de Neuchatel	18:00	"
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Général de division Savary	18:00	"
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Général de division Reille	18:00	"
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Général de brigade Mouton	18:00	"
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Général de brigade Bertrand	18:00	"
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Garde Imperiale

Marechal d'Empire Jean-Baptiste Bessieres	18:00	7 hexes east of Langwiese
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Aide de Camp Général de brigade Roussel	18:00	"
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Infanterie de la Garde	18:00	
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Général de brigade Hulin	18:00	7 hexes east of Langweise
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1ere et 2e Grenadiers a Pied (F)	Release	"
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1ere et 2e Chasseurs a Pied (F)	Release	"
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Fusilier-Chasseur	18:00	7 hexes east of Langwiese, minus 1 increment
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Fusilier-Grenadier	18:00	7 hexes east of Langwiese, minus 1 increment
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Cavalerie de la Garde	18:00	5 hexes east of Langwiese
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Général de division Walthier	18:00	"
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Grenadiers à Cheval de la Garde	18:00	"
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Chasseur à Cheval de la Garde	18:00	"
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Mameloucks (F)	Release	"
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Artillerie de la Garde (F)	18:00	7 hexes east of Langwiese
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Général de brigade Laiboissiere	18:00	"
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1ere-3e Co / Artillerie à Cheval de la Garde	Release	"
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4e-6e Co / Artillerie à Cheval de la Garde	Release	"
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Description	Debut / Arrivee	Remarques
IV Corps de Armee		
Marechal d'Empire Jean de Dieu Sout	18:00	Langwiese
Général de brigade Compans	18:00	"
1ere Division		
		Within 7 hexes of Lauden
Général de division Saint Hillaire	18:00	"
10e Legere Regiment	18:00	"
14e Ligne Regiment	18:00	"
22e Ligne Regiment	18:00	"
36e Ligne Regiment	18:00	"
43e Ligne Regiment	18:00	"
55e Ligne Regiment	18:00	"
16e Co / 1ere Artillerie a Pied	18:00	"
15e Co / 1ere Artillerie a Pied	18:00	"
2e Division		
		Within 11 hexes of Bewernick
Général de division Carra St Cyr	18:00	"
24e Legere Regiment	18:00	" minus 3 increments
4e Ligne Regiment	18:00	" minus 3 increments
28e Ligne Regiment	18:00	" minus 3 increments
46e Ligne Regiment	18:00	Within 11 hexes of Bewernick
57e Ligne Regiment	18:00	"
12e Co / 5e Artillerie a Pied	18:00	"
13e Co / 5e Artillerie a Pied	18:00	"

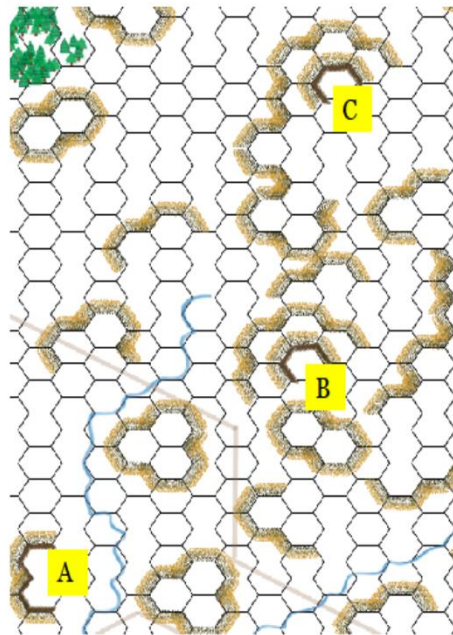
Description	Debut / Arrivee	Remarques
3e Division		
		Within 11 hexes of Langwiese
Général de brigade Legrand	18:00	"
		"
26e Legere Regiment	18:00	"
18e Ligne Regiment	18:00	"
75e Ligne Regiment	18:00	"
105e Ligne Regiment	18:00	"
Tirailleurs Corse Battalion	18:00	"
Tirailleurs du Po Regiment	18:00	"
14e Co / 1ere Artillerie a Pied	18:00	"
IV Corps de Armee Legere Cavalerie Brigade	18:00	Within 11 hexes of Langwiese
Col Sault	18:00	"
8e Hussar Regiment	18:00	"
16e Chasseur à Cheval Regiment	18:00	"
22e Chasseur à Cheval Regiment	18:00	"
4e Co / 5e Artillerie a Cheval	18:00	"
Reserve Corps de Armee		
Marechal d'Empire Lannes	18:00	5 hexes west of Lauden
Aide de Camp Général de Division Drouet	18:00	"
9e Hussar Regiment	18:00	"
1ere Provisoire Grenadier Division		
		Enter Rte de Wormditt
Général de division Oudinot	18:20	
1ere Provisoire Grenadier Battalion	18:20	"
2e Provisoire Grenadier Battalion	18:20	"
3e Provisoire Grenadier Battalion	18:20	"
4e Provisoire Grenadier Battalion	18:20	"
5e Provisoire Grenadier Battalion	18:20	"
6e Provisoire Grenadier Battalion	18:20	"
7e Provisoire Grenadier Battalion	18:20	"
8e Provisoire Grenadier Battalion	18:20	"
1ere Co / 1ere Artillerie a Pied	18:20	"

Description	Debut / Arrivee	Remarques
2e Division		5 hexes west of Lauden
Général of Division Verdier	18:00	"
2e Legere Regiment	18:00	"
12e Legere Regiment	18:00	"
3e Ligne Regiment	18:00	"
72e Ligne Regiment	18:00	"
5e Co / 1ere Artillerie a Pied	18:00	"
3. Saxe Division		10 hexes west of Langwiese
Lt Général Polenz	18:00	"
Bevilaqua Saxe Infanterie Battalion	18:00	"
Prinz Anton Infanterie Battalion	18:00	"
Sanger Infanterie Battalion	18:00	"
Cerrini Saxe Grenadier Battalion	18:00	"
Winkelmann Saxe Grenadier Battalion	18:00	"
Konig Saxe Kurassier Regiment	18:00	" minus 2 increments, tired
Prinz Johann Saxe Chevauleger Regiment	18:00	" minus 2 increments, tired
2. Saxe Batterie a Pied	18:00	"
Cavalerie de la Reserve		
Marshal Murat, Gran Duc de Berg	18:00	Bewernick
Général de brigade Belliard	18:00	Bewernick
4e Division de Cavalerie Legere		9 hexes west of Bewernick, minus 15 increments, starts exhausted
Général de division LaSalle	18:00	9 hexes west of Bewernick
5e Hussar Regiment	18:00	"
7e Hussar Regiment	18:00	"
3e Chasseur a Cheval Regiment	18:00	"
11e Chasseur a Cheval Regiment	18:00	"
Bavarian 1ere C-L Kron Prinz Regiment, 1e	18:00	"
Wurttemberg Lien C-L Regiment, 1e	18:00	"
1ere Hussar Regiment	18:00	"
13e Chasseur a' Cheval Regiment	18:00	"
24e Chasseur a' Cheval Regiment	18:00	"

Description	Debut / Arrivee	Remarques
1ere Dragoon Division		11 hexes west of Bewernick, minus 10 increments, starts exhausted
Général de division Latour-Maubourg	18:00	11 hexes west of Bewernick
1ere Dragoon Regiment	18:00	"
2e Dragoon Regiment	18:00	"
4e Dragoon Regiment	18:00	"
14e Dragoon Regiment	18:00	"
20e Dragoon Regiment	18:00	"
26e Dragoon Regiment	18:00	"
2e Co/2e Artillerie a Cheval	18:00	"
3e Dragoon Division		11 hexes west of Bewernick, starts tired
Général de division Milhaud	18:00	"
5e Dragoon Regiment	18:00	"
8e Dragoon Regiment	18:00	"
9e Dragoon Regiment	18:00	"
12e Dragoon Regiment	18:00	"
16e Dragoon Regiment	18:00	"
21e Dragoon Regiment	18:00	"
3e Co / 2e Artillerie a Cheval	18:00	"
2e Grosse Cavalerie Division		12 hexes west of Bewernick
Général de division Saint Sulpice	18:00	"
1e Cuirassier Regiment	18:00	"
5e Cuirassier Regiment	18:00	"
10e Cuirassier Regiment	18:00	"
11e Cuirassier Regiment	18:00	"
4e Co / 2e Artillerie a Cheval	18:00	"
3e Grosse Cavalerie Division		10 hexes nw of Bewernick, minus 9 increments, starts exhausted
Général de division d'Espagne	18:00	10 hexes nw of Bewernick
4e Cuirassier Regiment	18:00	"
6e Cuirassier Regiment	18:00	"
7e Cuirassier Regiment	18:00	"
8e Cuirassier Regiment	18:00	"
5e Co / 2e Artillerie a Cheval	18:00	"



La Bataille de Heilsberg 1807



Redoubts

Additional Notes

Release of the Russian (G) or French Guard (F)
The formations in questioned are labeled as such.

If the Russian Guard comes onto the North map before 20:00 add two victory levels to the French.
If the Russian Guard comes onto the North map on or after 20:00 add one victory level to the French. The Russians may use any pontoon or bridge to cross the Alle

If the French guard moves within 20 hexes of any redoubt or Heilsberg before 20:00 add two victory levels to the Russians

If the French guard moves within 20 hexes of any redoubt or Heilsberg on or after 20:00 add one victory level to the Russians

Of course, if both sides use their guard, the effect is canceled

Set up the Russian Guard (G) on the North and South side of the Alle
Set up the French Guard (F) in start-up positions listed



Victory Conditions

French Decisive	Eliminate or pgd 30 battalions and or cav. regiments by the end of the scenario. Or capture all the redoubts at the end of the scenario
French Substantial	Eliminate or pgd 25 inf. battalions and or cav. regiments by the end of the scenario.
French Marginal	Capture redoubt A and Grossendorf at the end of the scenario.
Coalition Marginal	Hold all redoubts by the end of the scenario
Coalition Substantial	Place both Sout's AND Lannes' Corps on Morale Level One at the end of the scenario
Coalition Decisive	Kill or capture Napoleon or place Sout's and Lannes Corps on Morale Level Two at the end of the scenario

Special Notes

(Hold means being the last player to occupy all the hexes of a village before the end of the game.)

The units in this scenario are a mixture of several organizational groups

Increment loses are to be spread through out the units under command, at the player's descretion

Moral Levels for the Russian Army

Level One - 16 battalions routed or eliminated

Level Two - 31 battalions routed or eliminated

Level Three - 47 battalions routed or eliminated

Dusk and Night Operations

The battle of Heilsberg continued into the night.
There was considerable activity by the French as the darkness closed in.

Dusk Operations– 20:40 until 22:00

Artillery medium and long range, is reduced by 2 hexes

Infantry's ability to form *Carre* is reduced to three hexes

Night Operations – 22:20 until 24:00

Infantry offensive fire odds are reduced by one column, 2 to 1 becomes 1 to 1

Infantry movement reduced by 2 hexes.

Artillery only may fire medium and short range.

Medium fire odds are reduced by one column

No cavalry charges or opportunity charges and their movement is reduced by 5 hexes