

Scenario Five

La Bataille de Weissig 1813

Special one Map

Start : 13:00

Finish: at the end of the 17:00 turn

Note: All scenarios are listed by organization, not appearance time.

As Lauriston leaves Steinitz he encounters Prussians and hurries to bring forward his divisions

Yorck also calls for reinforcements and the Prussians try to catch the French before they concentrate



12/26/2019

Description	Location	Notes
-------------	----------	-------

Russian Army

RESERVE (резерв)

Vth Guard Corps

Général lieutenant Raevsky

15:00

Enter road to Hermsdorf

Général Potemkin - Quartier-maître général

15:00

Enter road to Hermsdorf

2nd Grenadier Division:

15:00

Enter road to Hermsdorf

Généralmajor Zwielenief

15:00

Kiev Grenadier Regiment

15:00

Moscowa Grenadier Regiment

15:00

Astrakhan Grenadier Regiment

15:00

Fangoria Grenadier Regiment

15:20

Little Russia Grenadier Regiment

15:40

Siberian Grenadier Regiment

15:40

Light Artillery Battery #14

15:00

Light Artillery Battery #36

15:00

Reserve Division

Enter road to Hermsdorf

Arasmass Uhlan Regiment

15:40

Kirev Cossaque Regiment

15:40

Preußisches II Armeekorps

Generallieutnant von Yorck (von Gostkowski)

Hermsdorf

General von Wuthernov

Hermsdorf

1/9. Leib Infanterie-Regiment

Hermsdorf

Within two hexes

2/9. Leib Infanterie-Regiment

Hermsdorf

Within two hexes

Fusiliers/9. Leib Regiment

Hermsdorf

Within two hexes

2. Batterie zu Fuß

Hermsdorf

Within two hexes

La Bataille de Bautzen 1813

Description	Location	Notes
Oberst von Horn (2)	14:00	Enter road to Hermsdorf
1/4. Ost Preussisches Infanterie-Regiment	14:00	
2/4. Ost Preussisches Infanterie-Regiment	14:00	
Fusilier/4. Ost Preussisches Infanterie-Regiment	14:00	
1/5. Ost Preussisches Infanterie-Regiment	14:00	
2/5. Ost Preussisches Infanterie-Regiment	14:00	
Fusilier/5. Ost Preussisches Infanterie-Regiment	14:00	
2. Res Bn/5. Ost Preussisches Infanterie-Regiment	14:00	
3. Batterie zu Fuß	14:00	
4. Batterie zu Fuß	14:00	
1. Batterie reitende Artillerie	14:00	
Generalmajor Corswandt	14:20	Enter road to Hermsdorf
5. Brandenburg Dragoon-Regiment	13:20	Enter road to Hermsdorf
2. Leib Husaren-Regiment	14:20	Enter road to Hermsdorf
1. West Preussisches Dragoon-Regiment	14:20	Enter road to Hermsdorf
2. batterie reitende Artillerie	14:20	Enter road to Hermsdorf
V Corps d'Armée		
Général de division Lauriston	14:00	Enter at Steinitz
Chef d'état-major General d' brigade Baillod	14:00	Enter at Steinitz
16e Division	13:00	Enter at Steinitz
Général de division Maison	13:00	
151e Ligne Regiment	13:00	
153e Ligne Regiment	13:00	
1/1ere Batterie à Pied	13:00	
3/1ere Batterie à Pied	13:00	
18e Division		Enter at Steinitz
Général de division Lagrange	14:00	
154e Ligne Regiment	14:00	
155e Ligne Regiment	14:20	
1, 2/3e Régiment étranger irlandais	14:20	
10/1ere Batterie à Pied	14:20	
12/1ere Batterie à Pied	14:20	
19e Division	15:00	Enter at Steinitz or Neusteinmetz
Général de division Rochambeau		
135e Ligne Regiment	(Halle)	Not at this battle
149e Ligne Regiment		
12/5e Batterie à Pied		
17/5e Batterie à Pied		

La Bataille de Bautzen 1813

Description	Location	Notes
<u>V Corps Artillerie</u>		Enter at Steinitz
15/1ere Batterie à Pied	15:20	
16/1ere Batterie à Pied	15:20	
17/1ere Batterie à Pied	15:20	
2/5e Batterie à Cheval	15:20	
7/6e Batterie à Cheval	15:20	

Victory Conditions

French Decisive	Capture and hold both hexes of Weissig and the Eichberg and Place Yorck's Korps on a <i>Morale Level</i>
French Substantial	Capture and hold one hex of Weissig and the Eichberg and place Yorck's Korps on a <i>Morale Level</i>
French Marginal	Place Yorck's Korps on a <i>Morale Level</i>
Draw	Any other result is a draw
Coalition Marginal	Place V Corps on a <i>Morale Level</i>
Coalition Substantial	Hold one hex of Weissig and the Eichberg and place V Corps on a <i>Morale Level</i>
Coalition Decisive	Capture and hold both hexes of Weissig and the Eichberg and Place V Corps on a <i>Morale Level</i>

(Hold means being the last player to occupy these hexes before the end of the game.)



