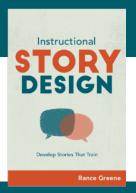
INSTRUCTIONAL STORY DESIGN by Rance Greene

"This book will help you create brilliant instructional stories."

Karl Kapp



Instructional Story Design Curriculum

Here's how you can use each section of **Instructional Story Design**, step-by-step, as part of the core curriculum for your Instructional Design/Technology Program. **Use** the case study at the end of each chapter to practice these skills.

PART 1: DISCOVER Chapters 2-4

Strengthen performance consulting abilities and analytical skills

- Use PRIMED questions from the book to interview stakeholders and subject matter experts
- 2. Write a goal for training the client
- 3. Create an audience profile with the audience profile questionnaire
- 4. Complete the action list template

PART 2: DESIGN Chapters 5-7

Build story-writing skills and increase connection with learning audiences

- 1. Create relatable characters following the character description guideposts
- 2. Match characters with conflicting actions and motivations
- 3. Start with a story premise and use the Build the Story worksheet to complete the story

PART 3: DELIVER Chapters 8-10

Develop a product that makes a business impact

- 1. Complete the storyboard template
- 2. Produce the story with available tools and applications; use examples from the book and online resources at needastory.com
- 3. Design and develop a story-designed course using the Story-Reflection-Solving-Feedback model

PART 4: OVERCOME BARRIERS Chapters 11-13

Construct a strategy to implement Story Design anywhere with any technology

- 1. Study how companies like PepsiCo, Southwest Airlines and others are implementing stories for training
- 2. Create a persuasive strategy for showing the value of Story Designed training
- 3. Use Story Design for blended learning, microlearning, gamification, scenarios and immersive technologies

Questions? Want to review a copy of Instructional Story Design?

See what's inside Instructional Story Design at https://needastory.com/the-book

