	[title of show] Light Cue List					
Cue	Page	Time	Cue Line/Action	What Happens		
.1		2:00	Once Board has BOOTED UP	Lights Come UP		
.2		2:00	AF	Lights FADE Out		
.3		20	AF	Channels 501-504 and 601-605 UP		
.4		20	AF	Color and Movement Check for Intelligent Fixtures		
.5		20	AF	Channels 501-504 and 601-605 OUT, all Chroma Qs UP		
.6		20	AF	Chroma Qs Color Check		
.7		20	AF	Chroma Qs OUT, Fight Call Lights UP		
1		5	When House Opens	Preshow Look		
2		5	House to Half	House to Half		
3		0/4	Preshow Speech	Preshow Look OUT/Phone Special UP		
4		0	House Out	Phone Special OUT		
5		3	AF	Blackout		
6	1	4	As JEFF starts to sing	Spot ON JEFF, Center		
7	1	5	As HUNTER starts to sing	Open up the stagenothing too fancy		
8	1	5	AF	Spot on JEFF, OUT		
9	1	4	HUNTER and JEFF: "Grooooooow."	Open up the stage, now you can be fancy		
10	1	3	HEIDI and SUSAN: "So."	Change in color or texture		
11	2	2/4	HEIDI, SUSAN, and JEFF: "Ahhhhh."	Take upstage down, FOLLOWSPOT 1 on HUNTER		
12	2	3	HUNTER: "inventive with the score."	FOLLOWSPOT 1 OUT		
13	2	0	ALL: "note."	Big Bright Change		
14	2	8	ALL: "softly start the coda"	RESTORE Cue 12		
15	2	.5	SUSAN and JEFF: "Yelling Fortissimo!"	SPOTS on SUSAN and JEFF		
16	2	.5	HUNTER: "Yelling Fortissimo!"	SPOT on HUNTER		
17	2	.5	HEIDI: "Yelling Fortissimo!"	SPOT on HEIDI		
<del>18</del>	2	3	ALL: "Oh, it's the opening song"	<del>SPOTS OUT</del>		
19	2	1	ALL: "musicallIIII!"	Big Swell in the lights		
20	2	1	At the end of the song	Blackout?		
21	2	1	At the top of the scene, maybe with the phone ring?	SPOTS on both JEFF (SR) and HUNTER (SL)		
22	2	8	AF	Some dim fill, gobos only.		
23	5	4/8	As JEFF stands to go over to HUNTER'S	SPOT OUT on JEFF'S area, liven up HUNTER'S		
24	5	8	AF	Slowly take out HUNTER'S SPOT		
25	8	3/5	With the Underscore for Two Nobodies in New York	Create a MOOD, FOLLOWSPOt 1 on JEFF, FOLLOWSPOT 2 on HUNTER		
26	8	2.5	HUNTER and JEFF: "We could as significant"	Swell the lights with a color		
27	8	1	AF	Take the swell OUT		
28	8	2.5	HUNTER and JEFF: "We couldget important"	Swell the lights with a color		
29	8	1	AF	Take the swell OUT		
30	8	2.5	HUNTER and JEFF: "We could as significant"	Swell the lights with a color		
31	8	1	AF	Take the swell OUT		
32	8	2.5	HUNTER and JEFF: "We couldget important"	Swell the lights with a color		
33	8	1	AF	Take the swell OUT		
34	9	1	With the Key Change, preferably with the music	Change the look of the show		

35	10	2.5	HUNTER and JEFF: "We could as significant"	Swell the lights with a color
36	10	1	AF	Take the swell OUT
37	10	2.5	HUNTER and JEFF: "We couldget important"	Swell the lights with a color
38	10	1	AF	Take the swell OUT
39	10	4	HUNTER and JEFF: at the first held "New Yorrrrrrk!"	Brighten the Stage
40	10	0	After HUNTER and JEFF'S last "New York!"	Blackout
41	10	1	For the Voice Mail	SPOT USC between the two big windows
42	10	1	After the Voice Mail	Blackout
43	10	3	Top of the Scene	HUNTER'S Apartment, use Cue 24 as a building block.
44	17	1	HUNTER: "because it feels long."	Blackout
45	17	0	For the Answering Machine (with the BEEP)	Light UP on Answering Machine
46	17	4	When JEFF is set	Light UP on JEFF (SR) FOLLOWSPOT #1 on JEFF
47	17	0	When the Message is done (with the BEEP)	Light OUT on Answering Machine
48	17	5	With the Underscore for An Original Musical	Cool mood light, text gobos, and <b>FOLLOWSPOT #2</b> on BLANK PAPER
49	18	2	BLANK PAPER: "I'm an original musical"	Backlight gobos
50	21	2	BOTH: "Write that original musical"	Backlight gobos change color
51	21	1	BLANK PAPER: " OH YEAH!"	Blackout FOLLOWSPOT #1 and #2 OUT
52	21	0	For the Answering Machine (with the BEEP)	Light UP on Answering Machine
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53	22	3/1	Top of the Scene	Answering Machine Light OUT, SPOTS UP on HUNTER and JEFF
54 55	23	3	As HUNTER moves his chair SR towards JEFF  JEFF: "or watch TV."	Bring up the area in between
	23	5		RESTORE Cue 53
56	23	4/8	With the underscore for Monkeys and Playbills	Blues and Purpleschill
57	24	1	SUSAN: "Ready? Go!"	Movement with the VL 2500's
58	24	1	Just as SUSAN and HUNTER say: "See the monkey"	Strong Backlight from 2 of the VLs, Slower movement from the other two
59	26	4	ALL: "wild and wonderful."	Fade OUT movement, slight highlight on back platform
60	26	3	ALL: "Duuuuuuude."	Warm the color up a bit
61	26	0	ALL: "I got tu go"	Disco Ball FULL
62	26	1	AF of 0	Brighter and more fun
63	26	2	ALL: "Smile."	Disco Lights OUT
64	27	3	ALL: "we roll along!"	Disco Lights UP
65	27	5	When the piano gets higher at the end of the song	Really Brighten things up. FOLLOWSPOT #2 on HUNTER
66	27	3/6	ALL: "Yay! We're here now."	To JEFF's Apartment
67	28	2/5	With the piano music for Tony Award	Dim all <b>FOLLOWSPOT #1</b> on HUNTER
68	28	1/2	JEFF: "Stop!"	RESTORE Cue 66 FOLLOWSPOT #1 OUT but STAY ON HUNTER
69	28	1/2	As HUNTER cues up the music	RESTORE Cue 67, FOLLOWSPOT #1 on HUNTER
70	28	2/4	JEFF: "Hunter stop"	RESOTRE Cue 68 FOLLOWSPOT #1 OUT
71	30	4/8	With the underscore for Part of it All	Warm, Intimate, Close FOLLOWSPOT #1 on HUNTER FOLLOWSPOT #2 on JEFF
72	31	0	BOTH: "There'll come a day" But w/ Piano Bump	Move Backlight Gobos and Maybe change the color
73	31	0	BOTH: "show." With the Piano Bump	Move Backlight Gobos and Maybe change the color
74	31	0	BOTH: "tricks." With the Piano Bump	Move Backlight Gobos and Maybe change the color
75	31	0	BOTH: "undertow." With the Piano Bump	RESTORE Cue 71
76	31	4	As the music slows and they do the Robot	Change the over all color
77	32	4	JEFF: "A part of dreading"	Make super intimatemaybe just the city lights and the spots
78	32	3	BOTH: "We'll be part"	RESOTRE Cue 75

79	32	2	BOTH: "it ALLLLLLLL!"	Swell the lights for the last notes
80	32	0	As soon as the song ends	Blackout
81	32	0	With the BEEP for the Ans Machine	Answering Machine Light UP
82	32	0	With the BEEP for the Ans Machine	Answering Machine Light OUT
83	32	3	AF	Lights UP on Piano, Rest of the room DIM
84	33	2/4	After HEIDI: "am playing meee."	Lights DIM on the Piano and UP on HUNTER and SUSAN
85	34	2/4	After SUSAN: "I stopped listening."	RESTORE Cue 83
86	34	3	HEIDI: "playing meeeeeee!	Swell on HEIDI
87	34	2/4	After the song ENDS	Bring lights on HEIDI and JEFF to something more normal
88	35	2/4	As HEIDI and JEFF exit	RESTORE Cue 84 but take out the piano area
89	35	2/4	Half a beat after SUSAN motions to HUNTER's crotch	DIM HUNTER and SUSAN, BRIGHTEN HEIDI and JEFF
90	35	2/4	After JEFF: "more than any of us."	RESTORE Cue 88
91	36	2/4	After SUSAN: "go to my day job."	RESTORE Cue 89
92	36	2/4	After HEIDI: "the mold."	Lights UP on SUSAN and HUNTER to match but try to keep the areas separate
93	37	4	With the underscore for What Kind of Girl is She	Dim all except maybe gobos and exterior light <b>FOLLOWSPOT #1</b> on HEIDI <b>#2</b> on SUSAN
94	39	3	After SUSAN: "girl is she?"	FOLLOWSPOT #2 OUT
95	39	3	After HEIDI: "eat that pickle?"	FOLLOWSPOT #1 OUT
96	39	3	With Dream Sequence Music	Make a FUNKY DreamscapeAn effect or two here would be AWESOME.
97	41	1	HUNTER: "Oh, eff it."	Bring UP an apartment looklook at Cue 43
98	43	3	With the underscore for Die Vampire Die	Tone things DOWN a bit. FOLLOWSPOT #2 on SUSAN
99	43	3/5	SUSAN: "Help me out, y'all."	FOLLOWSPOT #2 OUT, fill in visibility where needed
100	43	5	As SUSAN moves upstage	Raise visibility upstage to follow SUSAN
101	44	2	When the CHORUS Sings: "There are so many"	Red Chroma Q Down Light Center Stage
102	44	2/5	Just before SUSAN: "Listen closely children"	Red OUT, FOLLOWSPOT #2 on SUSAN
103	44	3	SUSAN: "and say things like:"	DIM Followspot
104	45	3	SUSAN: "Brothers and sisters."	Followspot UP
105	46	3	Before SUSAN: "The last vampire"	Bold Change in light, more SEVEREReds?
106	46	2/5	Just before KENNY: "You have a story"	RESTORE Cue 102
107	47	.5	At the end of Die Vampire Die	Blackout
108	47	0	With the BEEP for the Ans Machine	Answering Machine Light UP
109	47	0	With the BEEP for the Ans Machine	Answering Machine Light OUT
110	47	3	For the top of the Scene	HUNTER'S Apartment, use Cue 24 as a building block.
111	50	3	As HUNTER crosses up to LARRY	Bring UP Piano area
112	50	4	With the underscore for Filling Out the Form	Downspot on JEFF and HEIDI (304)
113	50	2	JEFF, HEIDI, and HUNTER: "Filling out the form"	BRIGHTEN the downspot, dim all the rest
114	50	1	After: "The form."	RESTORE Cue 112
115	50	2	For the second, "Filling out the form"	RESTORE Cue 113
116	51	1	After: "The form."	RESTORE Cue 114
117	51	2	ALL: "Filling out the form"	RESTORE Cue 115
118	51	1	LARRY: "No, no"	RESTORE CUE 116 with no Special Down Light
119	52	2	SUSAN and JEFF: "Fillin out the form"	RESTORE Cue 117
120	52	1	LARRY: "Okay, okay"	RESTORE Cue 116
121	52	2	ALL: "Filling out the form"	RESTORE Cue 117
122	52	4	ALL: "The foooorrrrrrmmmmm."	Slow RESTORE of Cue 110

123	53	3	With the underscore for The Mailbox	Spot DSC on HUNTER and JEFF
124	54	4	As the Women Exit	Spot OUT
125	54	.5	HEIDI: "we still be talking?"	Blackout
126	55	0	With the BEEP for the Ans Machine	Answering Machine Light UP
127	55	0	With the BEEP for the Ans Machine	Answering Machine Light OUT
128	55	3	As the CHORUS Runs ON	Light UP the whole of the stage
129	55	1	As the CHORUS Exits	Blackout
130	55	3	Top of the Scene	RESTORE Cue 22
131	55	1	With the Music (Festival Medley)	Big Lights, Everyone visible
132	56	1/3	After HEIDI: "Love us?"	DIM All, FOLLOWSPOT #1 on ERIENNE as she walks across DS from SR to SL
133	56	1/3	After ERIENNE walks off stage	RESTORE Cue 131
134	57	1/2	JEFF and HUNTER: "Veg'table Medley"	DIM All, Spots ON JEFF and HUNTER
135	57	1/2	Before HEIDI: "Hey Swasson"	RESTORE Cue 133
136	57	2/4	SUSAN: "sing it for you now."	DIM All, FOLLOWSPOT #2 on SUSAN
137	57	1/3	After SUSAN: "see I'm dying inside."	RESTORE Cue 135
138	58	0	JEFF: "mom's never masturbated."	DIM All, EVERY SINGLE MOVING LIGHT ON JEFF
139	58	.5	After a BEAT	RESTORE Cue 137
140	58	3	ALL: "Lots of things"	Dreamy Kinda Light
141	58	1	When JEFF gets the Sold Out sign	Spot ON JEFF
142	58	2/4	After the Sold Out Sign	RESTORE Cue 139
143	60	3	With the underscore for Secondary Characters	Cool Blue Light
144	60	2	SUSAN: "Now it's only me"	FOLLOWSPOT #2 on SUSAN
145	60	2	HEIDI: "All alone for the"	FOLLOWSPOT #1 on HEIDI, DIM remaining visibility light
146	61	2	JEFF: "Guys? What's going on?"	RESTORE Cue 142
147	62	2/4	Wth the underscore for Development Medley	Lights DOWN FOLLOWSPOT #1 on JEFF FOLLOWSPOT #2 on Hunter
148	63	2/4	At the Music Shift	Lights UP, Followspots OUT, keep the lights musical
149	63	2/4	For HUNTER's Line: "Who are all those"	RESTORE Cue 147 No Followspot add 603 and N/C Side
150	63	1/3	HUNTER: "hot and wet."	RESOTRE Cue 148
151	64	1/3	After HEIDI: "Off-Broadway."	SHIFT to something fun with HEAVIER Center Light Up and Down Stage
152	62	1/2	After: "Love us."	DIM All FOLLOWSPOT #1 on KENNY as he crosses SL to SR through Upstage Doors
153	62	1	At KENNY's Exit	Followspot #1 OUT
154	65	2	As SUSAN Enters	RESOTRE Cue 66.5
155	65	2/3	After: "Off-Broadway!"	Tighten to front of stage and BRIGHTEN
156	65	2	After: "holey effing poop!"	DIM All, Strong Backlight, Little Bit of Spot on Each
157	65	.5	When HUNTER is set	SPOT on HUNTER
158	65	.5	HUNTER: "Hello?"	SPOT on JEFF
159	66	.5	JEFF: "I'm needy!"	JEFF Spot OUT
160	66	.5	HUNTER: "Hello?"	SPOT on HEIDI
161	66	.5	HEIDI: "Sure."	HEIDI Spot OUT
162	66	.5	AF of 1.5	SPOT on JEFF
163	66	.5	HUNTER: "Heidi?"	SPOT on HEIDI
164	67	.5	HUNTER: "Susan?"	SPOT on SUSAN
165	67	2/3	HUNTER: "suck my"	RESTORE Cue 150
166	68	3	For SUSAN: "John Cameron Mitchell is here."	RESTORE Cue 154

167	68	3	With the Music for: "Lots of fancy"	RESTORE Cue 165
168	69	4	ALL: "Ahhhhhh."	Dramatic Light ShitMaybe an Effect
169	69	0	For the End of the Song	Blackout
170	69	.5	Top of the Scene	SPOT UP on HUNTER and SUSAN
171	69	.5 .5	HUNTER: "Yeah."	SPOT UP on HEIDI and JEFF, SPOT OUT on HUNTER and SUSAN
172	70	.5 .5	JEFF: "Bye."	RESTORE Cue 170
173	70	.5 .5	SUSAN: "Bye."	SPOT OUT on SUSAN
174	70	.5 .5	As JEFF's phone rings	SPOT UP on Jeff
175	71	3/5	With the Music as HUNTER comes to JEFF's	SPOT on JEFF and HUNTER OUT, OPEN up JEFF's Apartment
176	73	.5	JEFF: "should seal the deal."	Blackout
177	73	3	Top of the Scene	RESTORE Cue 166
178	74	0	SUSAN: "count me in."	Blackout
179	75	.5	Top of the Scene	RESTORE Cue 170 No HUNTER Add JEFF
180	75	.5	JEFF: "another request."	SPOT OUT on SUSAN and JEFF, SPOT UP on HEIDI and JEFF
181	75	.5	HUNTER: "another invite."	ALL Spots ON
182	76	2	As they all Stand	RESTORE Cue 177
183	76	2/3	With the underscore for Change It Don't Change It	Bright Upstage on Platform, Dim Downstage
184	77	2	Before HUNTER: "Okay, so Jeff"	Bright Downstage and DIM Upstage on Platform
185	77	2	After SUSAN: "[title of show]."	RESTORE Cue 183
186	77	2	Before HUNTER: "So we got some feedback"	RESTORE Cue 184
187	78	1	JEFF: "favorite part of the show."	Blueout
188	78	.5	For HUNTER: "Dear Talkin' Broadway"	SPOT On HUNTER 604
189	78	1	After HUNTER: "Send."	Effect light, strobe like from four sides
190	79	3	Before HEIDI: "Hi, hi sorry"	RESTORE Cue 182
191	80	1	After HUNTER: "worrying about group sales."	Dramatic Shift, maybe use effect from Cue 189
192	81	1	For the Phone Call	SPOT ON JEFF and HUNTER
193	81	2	Before HUNTER: "I think we should"	RESTORE Cue 190
194	81	.5	SUSAN: "in a musical."	Blackout
195	81	0	With the BEEP for the Ans Machine	Answering Machine Light UP
196	82	0	With the BEEP for the Ans Machine	Answering Machine Light OUT
197	82	2	HUNTER: "Oh my God"	RESTORE Cue 193
198	82	0	HEIDI: "Don't change a thing."	SPOT OUT on HEIDI
199	83	2	JEFF: "our show is anymore."	Blueout
200	83	3	Top of the Scene	Upstage Bright Downstage Dim
201	83	0	Before Scene Starts	Camera Flashes x4
202	83	0	Before Scene Starts	Camera Flashes x4
203	83	0	Before Scene Starts	Camera Flashes x4
204	83	0	SUSAN: "broken doll."	Camera Flashes x4
205	83	0	HEIDI: "just ABH.'	Camera Flashes x4
206	84	0	SUSAN: "shoule be compensated."	Camera Flashes x4
207	84	0	SUSAN: "Ace."	Camera Flashes x4
208	84	0	ALL: "photo shoot."	Camera Flashes x4
209	84	0	ALL: "photo shoot."	Camera Flashes x4
210	84	0	HUNTER: "doing this show."	Camera Flashes x4

211	85	0	HEIDI: "that you said it."	Camera Flashes x4
212	85	0	HEIDI: "I'm the mold."	Camera Flashes x4
213	85	.5	Before LARRY: "Hey, why am I"	Bump on Piano Area
214	85	0	Before ALL: "Awkward photo"	Camera Flashes x4
215	86	0	ALL: "photo shoot."	Camera Flashes x4
216	86	2	HUNTER: "Yay! This is so"	Open UP Downstage
217	86	.5	HEIDI: "Hunter!"	Blackout
218	87	2	Top of the Scene	RESTORE Cue 22
219	89	3	With the underscore for A Way Back To Then	Tighten to SL add Strong Blue Downlight
220	89	2/3	When HEIDI Sings	DIM SL and <b>FOLLOWSPOT #1</b> on ERIENNE <b>FOLLOWSPOT #2</b> on HEIDI
221	89	2/3	HEIDI: "back to then."	RESTORE Cue 219 Followspots track your target
222	89	2/3	JEFF: "Awesome."	RESTORE Cue 220 Followspots track your target
223	89	2/3	HEIDI: "back to then."	RESTORE Cue 221 Followspots track your target
224	90	2/3	SUSAN: "Nice"	RESTORE Cue 222 FOLLOWSPOT #1 OUT
225	90	5	HEIDI: "Part of it all."	Bring UP SL Stylized, use Wash PARs
225	90	5	HEIDI: "And when you least"	RESTORE Cue 223 Keep Followspot #2 UP
227	90	5	End of A Way Back to Then	FOLLOWSPOT #2 OUT
227	90	5	With the underscore for Nine People's Favorite Thing	Strong Frontlight and some Sidelight
		5	JEFF: "When we set out"	
229	91 91		JEFF: When we set out  JEFF: "I'd rather be nine"	ADD Migraine ADD Gobos on Back Wall
230	91	5		
231	_	5	HUNTER: "Yeah, you're right"  ALL: "A shout out"	ADD Backstabber
232	91	1		STRONG Backlight and Script Gobos
233	92	.25	ALL: "Ahhhh Ah."	Swell Chroma Qs Pick a Color
234	92		AF of 2 ALL: "Oh Ah."	RESTORE Cue 232
235	92	1.5		Swell Chroma Qs Pick a Color
236	92	2	AF of 2.5	RESTORE Cue 234
237	92	.25	ALL: "Ahhhh Ah."	RESTORE CUE 233
238	92	1.5	AF of 2	RESTORE CUE 234
239	92	2	ALL: "Oh Ah."	RESTORE CUE 235
240	92	3	AF of 2.5	RESTORE CUE 233 But make it dimmer
241	92	1	AF of 3	SPOT on SUSAN DSC
242	93	5	SUSAN: "I'd rather be"	RESTORE Cue 233
243	93	2	ALL: "Those nine people"	Make it big and FABULOUS!
244	93	4/2	ALL: "Tonight!"	Strong Back and Front Light FOLLOWSPOT #1 on ERIENNE FOLLOWSPOT #2 on KENNY
245	93	0	End of the Song	ALL OUT Except Light on JEFF and HUNTER
246	94	6	JEFF: "put the show out there"	Slowly Bring UP DS Nothing Fancy
247	94	6	ALL: "Showwww."	Slow fade to BLACK on Everything except the city.
248	94	0	AF 9	251 OUT
249	94	0	AF 1	252 OUT
250	94	0	AF 1	253 OUT
251	94	0	CURTAIN CALL	BRIGHT
252	94	0	PIANO CALL	BRIGHT
253	94	4	End of Show Look	Something cool!

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