

# Notre Dame Don Bosco Basketball League

## LEAGUE SPECIFIC RULES AND REGULATIONS

1. **Rules:** The NOTRE DAME DON BOSCO BASKETBALL LEAGUE is governed by the Archdiocese of Milwaukee, and the guidelines outlined in the specific Athletics Policy Manual published by the Archdiocese (6145). This document can be found on their website (archmil.org) by searching for Athletic Policy Manual.

- a. **Playing Rules**

NDDB League follows the basketball playing rules as published by the National Federation of State High School Associations as modified by the Wisconsin Interscholastic Athletic Association and the League. (See specific league modifications within these rules.) Every effort will be made to have two certified officials assigned to games, but due to the drastic shortage of officials, the League may use retired officials or officials who have not kept up certification, but are known to the League.

- Each league member (parish or school) is responsible to educate all coaches and administrators to **understand & comply with these rules** and regulations, (Both from the Archdiocese and the League). By entering teams in the league, the league presumes all rules will be followed and enforced.
- The Athletic Director will document to the league that all rules and procedures will be followed.
- Time Outs. There are only four time-outs. There are four-4- 60 second time-outs, and game officials will enforce the time out rule. Be ready to play and on the floor when the 2<sup>nd</sup> horn sounds. The ball will be put into play with or without warnings – so be on the floor ready to play.
- No dunking is allowed during warmups prior to the game or at half-time.
- Games will begin at scheduled times.
- Minimum of 5 minute warm up between games.
- Quarters are six minutes and there is a 5 minute half time.
- Bonus free throws will be awarded for fouls 7-9 committed in one half, and beginning with the 10<sup>th</sup> foul, double bonus will be in effect.
- Teams must have five (5) players to start the game.
  - There is a TEN MINUTE grace period if teams do not have 5 players at the start of the game.
  - Play will begin at the end of the grace period with NO PENALTY assessed to the late team.. If a team does not have five players after TEN MINUTES, a forfeit will be recorded.
  - Due to unexpected illnesses, a team with only less than five players may borrow a player from a lower or same grade team provided authorization is received from League Director or Board Member prior to the game. This is to prevent a forfeit. The player

selected must be of average talent from the team borrowed from. (i.e. You must not borrow the BEST player from a team to fill in.)

- NOTE LATE RULE: If the 4<sup>th</sup> quarter starts after scheduled start time of the next game, game officials and gym supervision may agree to have a running clock during that quarter.

## 2. Special Situations:

- a. If there is only one official at the start of the game, and that official is willing to referee the game alone, both head coaches must agree and sign the scorebook prior to the start of the game to acknowledge the acceptance by both coaches to play the game with one official. If coaches do not sign the scorebook, the game will not be played. If the game is not played, the league will only reschedule the game if the game affects the determination of 1<sup>st</sup> or 2<sup>nd</sup> place.
- b. If the score is tied at the end of the fourth quarter, two-minute overtimes will be played until a winner is determined. There is a one-minute intermission before each overtime period. One additional 60 second time out per team is allowed for each overtime period.
- c. If the margin is **16** points or more in the fourth quarter, there shall be a continuous clock for the remainder of the game. The clock stops only for free throws and time outs. If the margin becomes less than 10 points during the 4<sup>th</sup> quarter, the clock will return to the normal format.
- d. The preferred minimum number of players required to enter a team is 7 players. On rare occasions, reserved for 7<sup>th</sup> and 8<sup>th</sup> grade, League Director may allow a team to enter with less than 7 players.
- e. Teams may borrow players from another team at the same school or parish to avoid a forfeit under the following conditions:
  - 1. The player being borrowed by another school / parish team must be on the team roster submitted to the league at the start of the league year.
  - 2. The player being borrowed may not be the same player every week. All of the players who wish to assist on another team should be given a chance to move before a player gets a second opportunity to move.
  - 3. The player being borrowed, if not playing at the same grade level, may only move up (NOT DOWN) a single grade.
  - 4. The team can only move players to make a team of six players.
    - a. This number may not be exceeded.

5. The players that are borrowed should not play more than two league games on a single day nor more than four league games in a weekend.

6. The AD for the school moving players must notify the league at least a day before the game, indicating the

- a. Name of the borrowed player
- b. Borrowed player's uniform number
- c. Team borrowed player is moving from
- d. Team borrowed player is moving to

7. The coach for the team borrowing a player needs to convey this information (from above) to the opposing coach before the game.

8. This provision to borrow a player to prevent a forfeit applies only to league games, and not tournaments or the Padre Serra Tournament.

9. The league director has the authority to make accommodations to these guidelines as warranted in unique individual circumstances.

### 3. Conduct of Player, Coaches, Bench Personnel and Spectators:

- a. A maximum of four non-players are allowed on a team's bench.
- b. Coaches, adult bench personnel and adult spectators are expected and required to set a good example by showing respect for game officials and their decisions. Any objectionable language, gestures, facial expressions, actions or conduct directed or implied toward a game official is subject to an immediate issuance of a technical foul or bench technical ***with or without any warning.***
- c. One coach may stand **directly in front of the team's bench area** to issue instructions to the team.  
THIS MEANS STANDING IN FRONT OF THE SEATED PLAYERS AND DOES NOT MEAN WALKING FROM THE END LINE TO THE DIVISION LINE  
**Game official(s) may instruct the coach to sit down at any time and revoke the policy that allows the coach to stand in front of the bench.**
- d. Players, coaches, or bench personnel who use profanity during a game shall be charged with a flagrant technical foul. In addition, any coach who receives a technical must report this to AD and or Basketball coordinator.  
**THE TECHNICAL FOUL PENALTY IS AUTOMATIC TWO POINTS AND POSSESSION OF BALL TO OPPOSING TEAM.**

- e. PLEASE BE AWARE!!! Coaches or adult bench personnel disqualified from a game must leave the gym immediately. A team parent must assume coaching duties if the coach is disqualified, and no assistant coach is present.
- f. Coaches who are ejected from a game will receive an automatic two game suspension per the Archdiocese Athletic Policy 6145.  
Whenever coaches, players, or adult bench personnel are disqualified - Gym Supervision must advise League Director via email or phone call.
- g. Spectators are invited guests of the league and the host parish-school program. Spectators, like coaches, are expected to set an example for the children playing the basketball game. Cheering is encouraged. Shouting instructions to players who are participating in the game, booing opposing players or calls, making boorish, caustic, or inflammatory remarks of any kind to game officials, other officials, or opposing players is not conducive to good sportsmanship and will not be tolerated. Referees may assign bench technical fouls to fans, parents or friends in the stands, and the league is encouraging and supporting game officials to make these calls against spectators who cannot control their emotions. **This means an automatic two points and loss of the ball.** Also, a warning will be given to the coach, and the league will advise the school principal of any incidents. Spectators who are asked to leave the gym, or ejected by game official will receive same suspension as a player. See the Arch Policy for additional details.
- h. **Spectators who verbally or physically attack any person prior to, during or after the game will be ejected from the site. In addition – the school Principal will be contacted by the league requesting immediate action. Additional problems with parents may result in the forfeit of all that team’s remaining games and removal from the League.**

#### 4. Duties of Athletic Director

- a. The Athletic Director is responsible to maintain copies of all Archdiocese Forms required for players, coaches and includes insurance forms, coaches and parent agreements. Schools may be subject to an “audit” by the League Director and if contacted for an audit, the Athletic Director will have one week to gather the data for a review by the League.
- b. The Athletic Director is responsible to inform all spectators, players, and coaches of these rules and regulations of the Notre Dame Don Bosco Basketball League. There should be mandatory parent meeting for all teams participating in the league.

- c. The Athletic Director is responsible to have a designated gym supervisor on site for all games and to welcome visiting teams. The Athletic Director is also required to post the Archdiocese Sportsmanship Pledge and standings at the gym site.
- d. **All players must be covered by a personal injury policy.** Athletic Directors are responsible to see that parents indicate this on their consent forms. The league is a voluntary, non-profit operation, and does not have funds to pay for insurance.

## 5. Backcourt Pressure: 5<sup>th</sup> grade boys and girls.

- a. **For ALL fifth grade teams, no backcourt pressure of any kind (nor a pressing defense) is allowed until the last two minutes of the game which includes over-time.** Ball must cross half court prior to any pressure being applied to the ball or player.
- b. All grades. If the score differential is 16 points or more, there is no pressure of any kind allowed including: rebounds (Out-let pass) and inbound balls, or half court traps. Allow the offense to engage.

## 6. Uniforms:

No technical fouls shall be issued for wearing illegal team shirts or pants, or illegal numbers.

HOWEVER: Under shirts must be the basic color of the uniform.

**In regards to a team that has reversible jersey's and only one color undershirt. It is acceptable to wear the same color undershirt if a team needs to reverse their jersey. Example – Team A is wearing green undershirts but needed to switch to their white side jersey to avoid a color conflict with opponent.**

## 7. Game Ball:

**5<sup>th</sup> and 6<sup>th</sup> grade boys will use a women's ball. (Circumference between 28.3 and 29 inches; weight between 18 and 20 ounces).**

## 8. Free Throw Line:

- a. **For 5<sup>th</sup> & 6<sup>TH</sup> grade girls:** the free throw line may be moved 18 inches closer to the basket.
- b. **For 5<sup>th</sup> grade boys:** Use normal free throw line. However as long as the shooter starts behind the free throw line, his momentum or jump may carry him on or over the free throw line - without penalty. But the free throw shooter cannot be the first player to touch or catch his own free throw.

## 9. Protests:

The League will not recognize any protest unless it relates to player eligibility. The Athletic Director must submit protests regarding player eligibility in writing to the League Director. The League Director must receive protests within the league's season.

**10. Forfeit Fee and Re-Scheduling Fees:**

Forfeit fees may be imposed for those teams that fail to show up for a game. Forfeit fees are \$75.00 and will be issued after a review by the league. No parish or school teams will be accepted into the league if forfeit fees remain open.

**11. Parishes entering multiple teams in one grade:**

- a. Teams are encouraged to enter multiple teams. In general, a team should have a minimum of 7 players on a team.
- b. League format is to have a competitive division and recreational division in 7<sup>th</sup> and 8<sup>th</sup> grade.
- c. Multiple teams in 5<sup>th</sup> and 6<sup>th</sup> grade from the same school should be divided as evenly as possible.
- d. In rare instances, the League may ask teams to rebalance teams and or move teams to different divisions. If required normally happens during Christmas Vacation period.

**12. Host Parish / School Gym /Scoring Table**

- a. **The host gym is responsible for making all visiting teams and spectators feel welcome at their facility**, and should make sure teams are aware of the location of dressing rooms and restrooms.
- b. Host Gym will furnish competent scorekeeper and timer; both the scorekeeper and timer must understand their responsibility, understand the requirements of their respective jobs, and be willing to give their undivided attention to those jobs. The score table must be kept clear of potential distractions such as televisions, tape players, compact disc players, cell phones, and friends, wallets, purses, and school IDs.
- c. Host Gym will have an adult supervisor (considered a site official) to assist in game management, including crowd control. This person should greet game officials and visiting coaches. Site Manager must be 21 or over. Site supervisor must check for:
  - A correct timer clock for 60 second and 30 second time outs.
  - Appropriate game ball and warm up balls.

- Scorebook, scoreset: Each scorebook entry must have player's name and number. In addition, the team name, team number, and gender should be clearly entered on the title page of the score sheet for each team.
- Alternate colored jerseys if needed. It is recommended that each gym have available two sets of at least 12 mesh jerseys. The two sets should be of contrasting colors. Original uniform numbers should be clearly visible through the jersey, making it unnecessary to put numbers on these jerseys.
- Ice packs, bandages and protective gloves to address sprains, cuts and other injuries.
  - Although as a coach, I would always have a few Ice Packs, Ace Bandage, extra shoe lace(s), extra jersey – would not rely on the unknown.
- A copy of the League Rules and the Archdiocese Rules and Regulations. **Please Post.**
- A secure area for game officials to change and or rest between games.

### 13. Tournaments

- a. The League does not sponsor tournaments. The Archdiocese Athletic Policy limits the number of tournaments a team may enter during the season. It is different for each grade level so make sure you are in compliance.
- b. Tournaments sponsored by NDDDB School/Parish Members may allow for their tournament to allow NDDDB member teams to combine for a specific tournament. This is strictly at the Tournament Director's decision. However if school parish team combines by using two or three players from a second team, they must have the tournament's permission and they must then count the tournament as an authorized tournament for BOTH TEAMS PROVIDING PLAYERS for combined the combined team entered in the tournament.  
Please notify the League Director if tournament permission is granted for confirmation and documentation to the Archdiocese.
- c. Tournaments may use a "running clock" – See Arch Rules for time length.

### 14. Miscellaneous:

- a. **Gyms will have some practice balls for warm-ups, but it is recommended that coaches have one or two balls for warm-up. Just in case –**
- b. All games will be played. **If there is a weather problem or cancellation, please check the web page.** Cancellations will be posted on the website by 6:15 AM the day of the game. It is possible that morning games may be canceled but afternoon games may be played. The web site will have the information. The official web site is [www.nddbbb.org](http://www.nddbbb.org). Cancelled games will only be played if 1) Gyms are available and 2) League Standing and awards are affected. However, the League will determine what games, if any, will be re-scheduled.

- c. **Awards:** The league will provide awards for 1<sup>st</sup> place teams only. Ties in final standings will be resolved by the outcome of head to head play of the teams involved during the season.

**15. Schedules / Standings/ Coaches responsibilities:**

The Notre Dame Don Bosco Basketball League Web Site, [www.nddbbb.org](http://www.nddbbb.org), hosts the official schedule for each team.

**Coaches must check the web site** on a weekly basis for any changes to games or game locations. Maximum effort will be made to publicize any schedule changes. The schedules are date coded and depending upon the number of changes, will usually have changes highlighted in yellow within the schedule. Efforts will be made to post revised schedule on the web site by **Thursday evening preceding** the game.

**Locations of all gyms** are listed on the official web site. Attempts will be made to contact coaches should there be changes, but it is the coach's responsibility to check the site and know the latest changes.

If you see an error in the standings or score of a game– send Gary and Tom a note with the correct information and Gary will update as quickly as possible.

**16. Chain of Command: Note call the League Director at 262-215-2730 if there is a situation. Do not email and wait. Communicate with a heads-up call, and then**

**League Director:** Tom Collopy: League Director. Cell: (262) 215-2730  
Email: [nddbcommish@hotmail.com](mailto:nddbcommish@hotmail.com)

**Key League Operation Officials.**

Tom Collopy	League Director, President & Treasurer
Jack Fleming:	Head of Officials, and Assistant League Director
Gary & Cheri Romanowich:	Master Schedulers and web site coordinators

----- End of Rules-----