

2019 “At The Break” Tournament RULES

1. **GENERAL:** The “At The Break” Tournament is a Class 4 Event that will be played under FIFA, USYA and CYSA-North rules except as modified by the following.
- 2.
3. **CREDENTIALS:** Team credentials will be checked in at the Tournament HQ at each venue 45 minutes prior to the start of your first game. The following should be in the possession of each coach in case we need it for verification.
 - a. Team Roster (Goldenrod if you have it).
 - b. USYSA player and coaches passes stamped by their respective League Registrar, including add/drop forms.
 - c. All teams should have on hand their CYSA medical release form with the signature of parent/guardian for each player. **These should be on the back of the player passes!**
 - d. Each team will be allowed to have up to 3 guest players that are currently registered. Guest players must be recreational level only players (No competitive players allowed). Coaches need to ensure they have the player passes and the Guest Player Form with all signatures that allow them to play with another team.

Additionally, all teams will be required to check-in with their players passes at least 30 minutes prior to the start of each game. Please bring your team to the Tournament HQ at your venue so we can check equipment and players passes. This will help our staff to keep all of the games on schedule.

4. **CANCELLATION:** In the event that the tournament is canceled, the tournament will refund the full amount of the tournament fees to teams. Once a team has been notified of being acceptance into the tournament the tournament fee cannot be refunded.
5. **WEATHER:** In the event of extreme weather conditions, the Tournament Director reserves the right to modify these rules for the safety of the players (i.e. shorten game lengths or permissible water breaks, etc.).
6. **HOME TEAM:** The first team listed on the schedule is the home team. The home team is responsible to change jersey color if there is a conflict in the opinion of the referee. For championship and consolation games, the team with the highest point total shall be the home team. If teams have the same point total, a coin toss shall determine the home team.
7. **BENCH AREA/TECHNICAL AREA:** Both teams will occupy the same touchline, parents and spectators will be on the opposite touchline. The bench areas for each team shall be within ten yards of the mid-line. **NO COACHING IS ALLOWED FROM OUTSIDE OF THE BENCH AREA.**
8. **FORMAT:** (Dependent on number of teams in age group)

All Age Groups:

5 Team Bracket: The teams in the age group will each play 4 games in a round robin format.

Points will be totaled for each game. At the end of the round robin format places will be determined based on highest point totals.

OR:

2 Flight Bracket: The teams in each flight will play a round robin format against teams. Teams with the highest point total in each flight after the 3 preliminary games shall advance to the championship game. Teams with the second highest point total shall advance to the consolation game.

9. LENGTH OF GAMES:

AGE GROUP	PRELIMINARY GAMES	FINALS/CONSOLATION
U-09 to U-12	25 minute halves	25 minute halves
U-13 to U-14	30 minute halves	30 minute halves

Games shall start within 10 minutes of the scheduled time. Any team not ready to play within 10 minutes of the scheduled time (with at least 7 players on the field) shall forfeit and the opposing team will be credited with a 2-0 win (9 points=6 for win+2 goals+1 for shutout). Teams with less than 7 players at any time during the game will also forfeit. Points shall be based on the score at the time of the forfeit with a minimum of 9 points awarded.

For U09 to U12 Age groups the minimum player requirements outlined above are at least 5 players to start a game and no less than 5 players at any time during a game.

The standards chart mandated by the United States Soccer Federation (USSF) will be used for players on field:

U9 to U10: 7v7

U11 to U12: 9v9

U13 to U14: 11v11

Per District 6 guidelines heading the ball will not be allowed for U14 and below age groups. Violations will result in an Indirect Free Kick to the opposing team.

10. SCORING: Points for the preliminary round shall be as follows:

6 points for a win

3 points for a tie (in the event of a 0-0 tie each team shall also be awarded a point for a shutout)

1 point for each goal scored (win, loss or tie) up to a maximum of 3 goals

1 point for a shutout

minus one (1) point for each goal in excess of a 5 goal advantage.

minus two (2) points for each goal in excess of a 7 goal advantage.

minus one (1) point for each red card issued to a player.

minus two (2) points for each coach send off.

11. TIE-BREAKERS:

The following shall be used to break ties in point totals after the round robin games.

Head to head result;

If still tied, team allowing the fewest goals;

If still tied, teams scoring the most goals (up to a maximum of 5 per game);

If still tied, teams with the fewest red cards;
If still tied, penalty kicks per FIFA.

If championship and consolation games are tied at the end of regulation, the winner shall be determined by penalty kicks per FIFA rules and regulations (5 penalty kicks per team). Penalty kicks may be moved to a different field at the discretion of the tournament official to accommodate the schedule.

12. **AWARDS:** The following awards will be provided:

Trophies or medals will be awarded to each player for first place finishes. Medals will be awarded to the second, third and fourth place finishers.

13. **SPORTSMANSHIP:** Good sportsmanship is expected from all!!! We are here to provide a positive experience for our youth soccer players.

Coaches are responsible for the conduct of their players, assistant coaches, parents, team officials and spectators associated with the team.

No foul or abusive language will be allowed. Players or coaches breaking this rule will be ejected!!

No alcoholic beverages or smoking is permitted.

14. **EJECTIONS AND CAUTIONS:** Any player or coach receiving a red card during the tournament shall be suspended for a minimum of one game. The Tournament Committee shall determine further suspensions. The referee will retain the player or coach's pass and forward it to the Tournament Director for appropriate action, including the respective District Commissioner if the suspension extends beyond the conclusion of the tournament.

15. **PROTESTS:** All games will be considered final. No Protests will be allowed.

16. **DOGS:** No pet dogs are allowed on any fields or parks within Roseville. This is for safety and liability issues and will be strictly enforced by tournament staff and Animal Control officers who will enforce this policy with citations. Please leave your dogs at home!