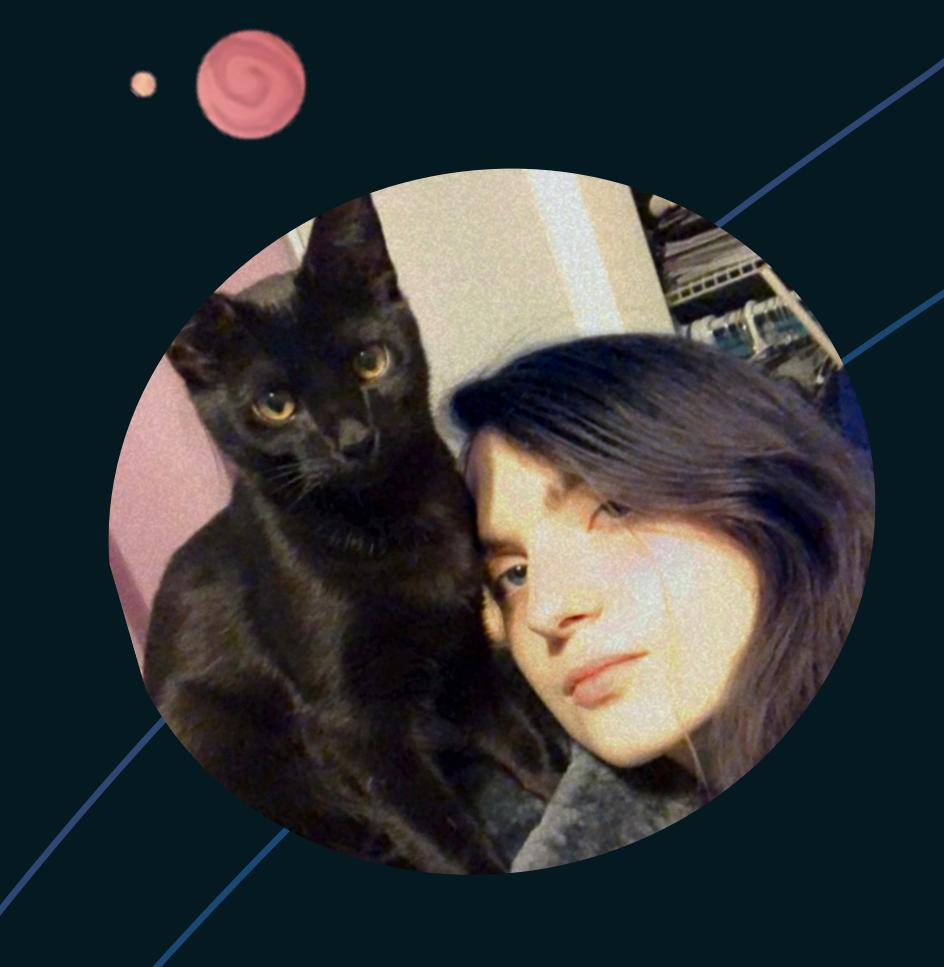


# Portfolio

2D Animator | Illustrator

## Hi, I'm Bailey!



About Bailey,

Bailey Burkett is a 2D animator and illustrator specializing in storyboarding and visual storytelling. She has a Bachelors in the Arts degree with a focus in 2D animation. She has a deep love for space and horror, often employing elements from each into her narratives and designs.



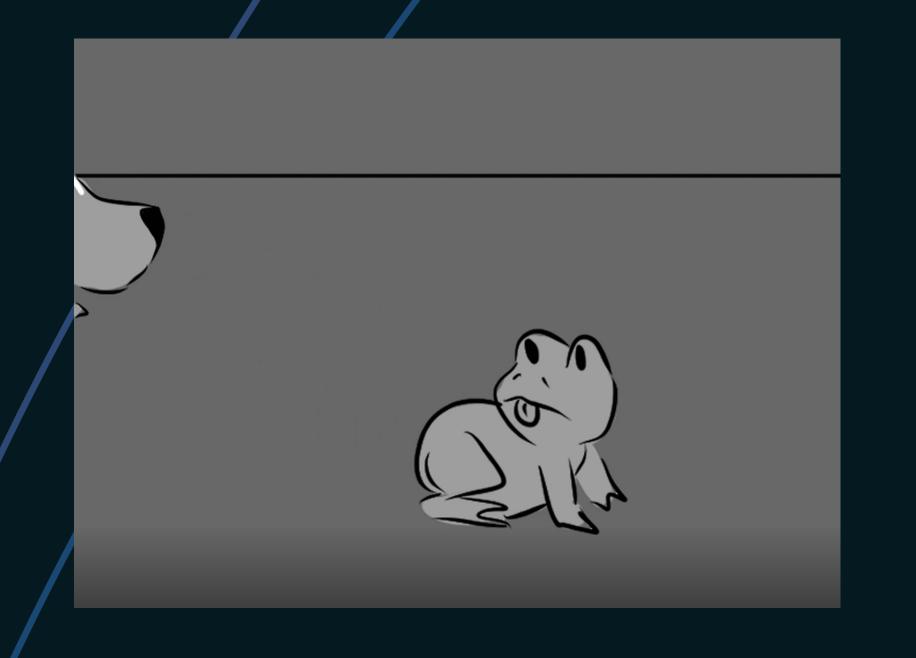


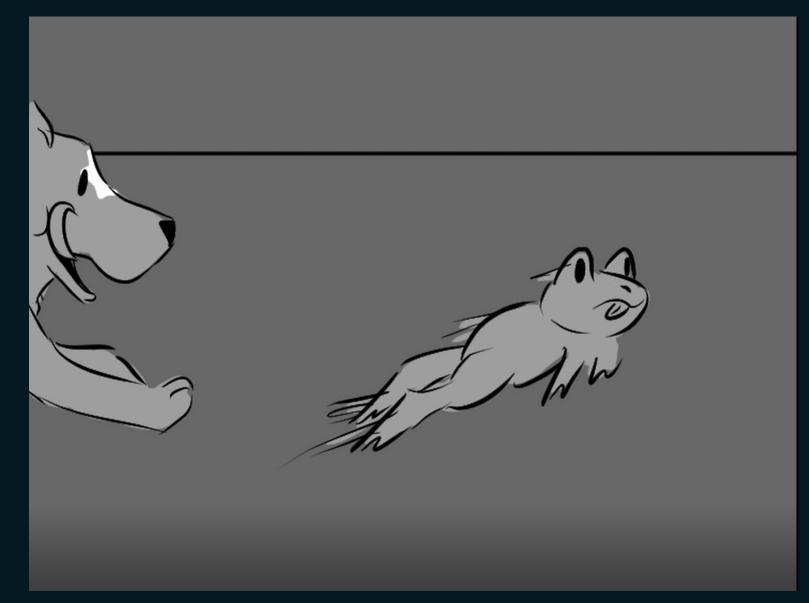
#### A Dog's Purpose Final Animatic

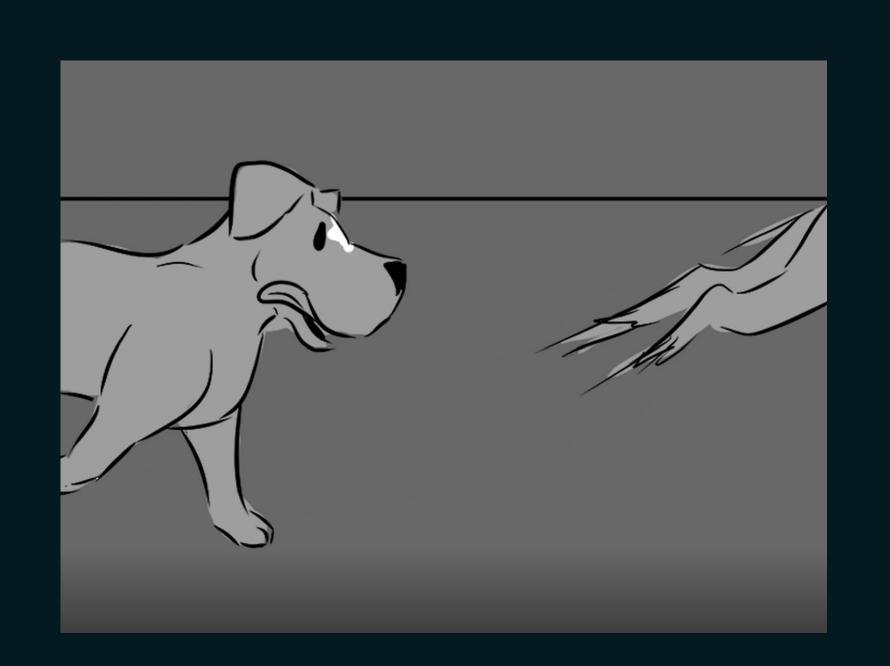
Final animatic made for ARS 327.

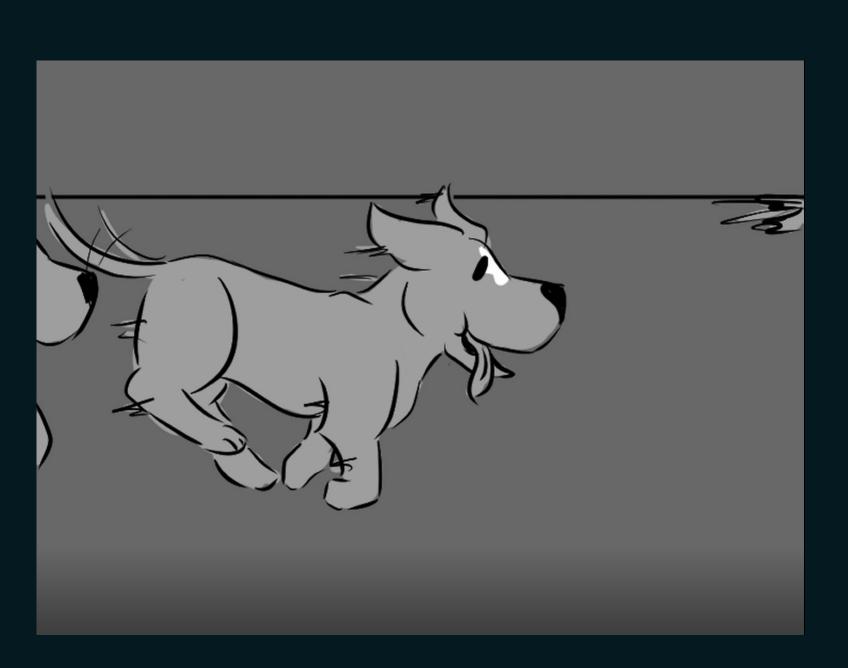
Students were instructed to pick a scene from a novel of their choice and create an animatic with sound effects, cuts, and narration. The novel chosen for this project was W. Bruce Cameron's *A Dog's Purpose*.

## ARS 327 Final Animatic 2021 Scene: A Dog's Purpose (pg 15-16)





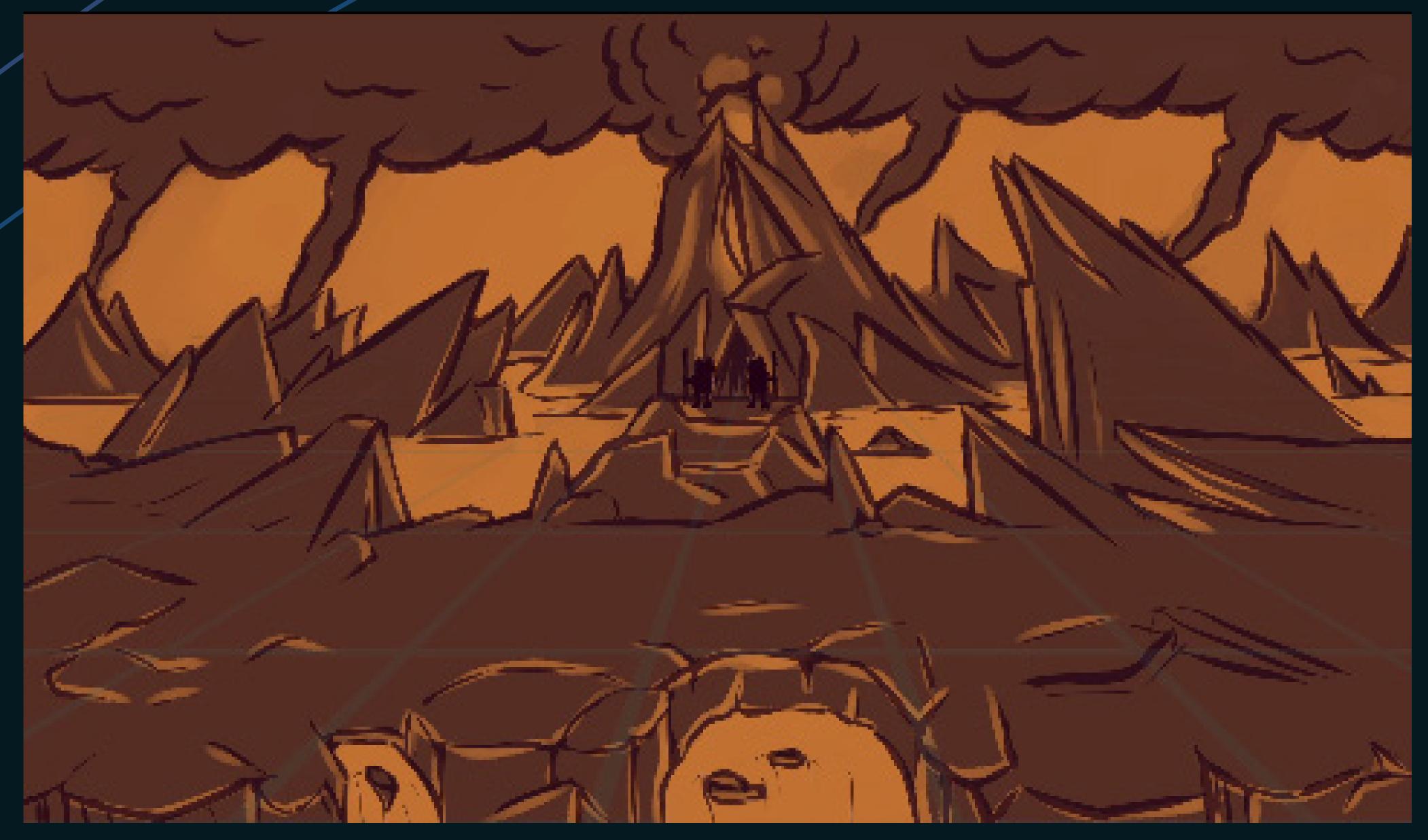


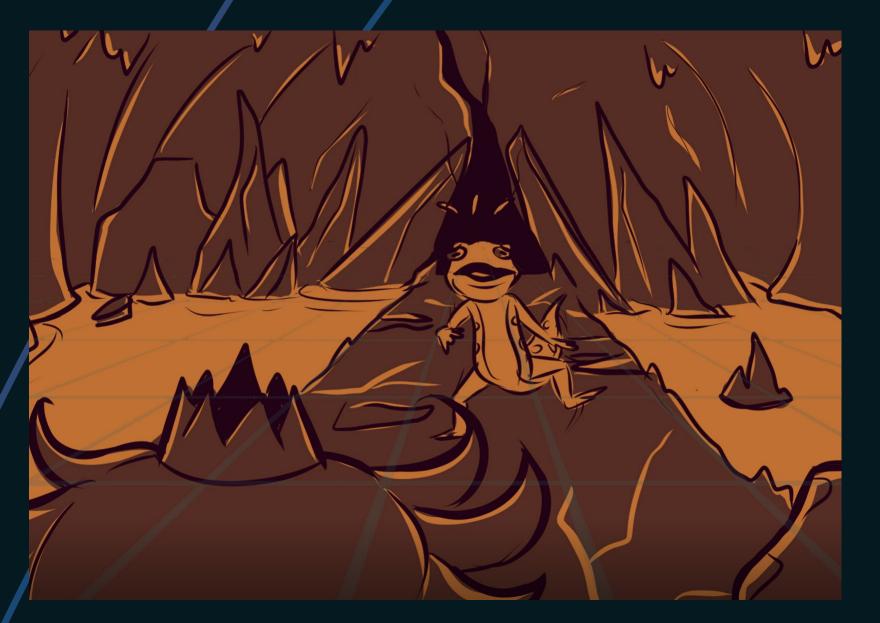


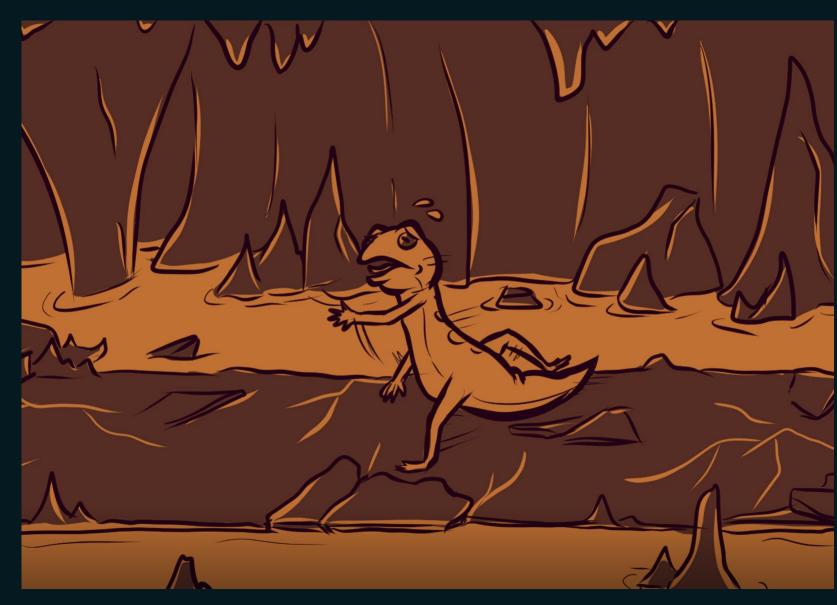


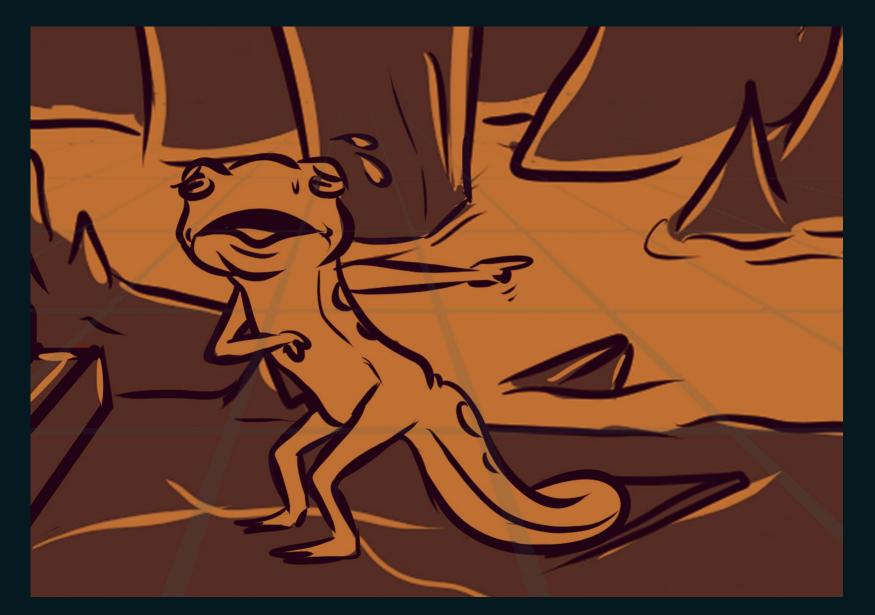
#### Three Words

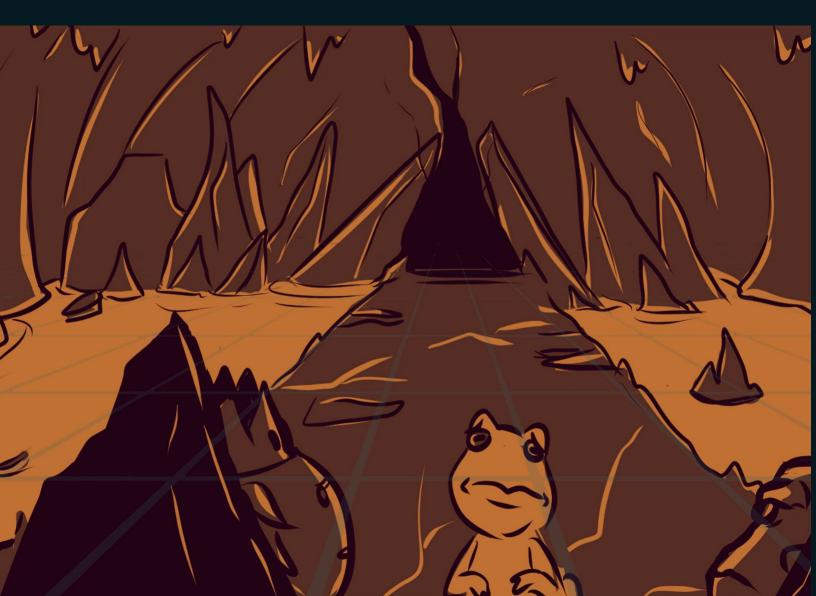
Poject made for ARS 327. Students were given three words from their fellow classmates and instructed to create a storyboard based on the narritive regarding those three words. The words that influenced this piece were sickly, salamander, and Fernand (which was decided to be the Prince's name).











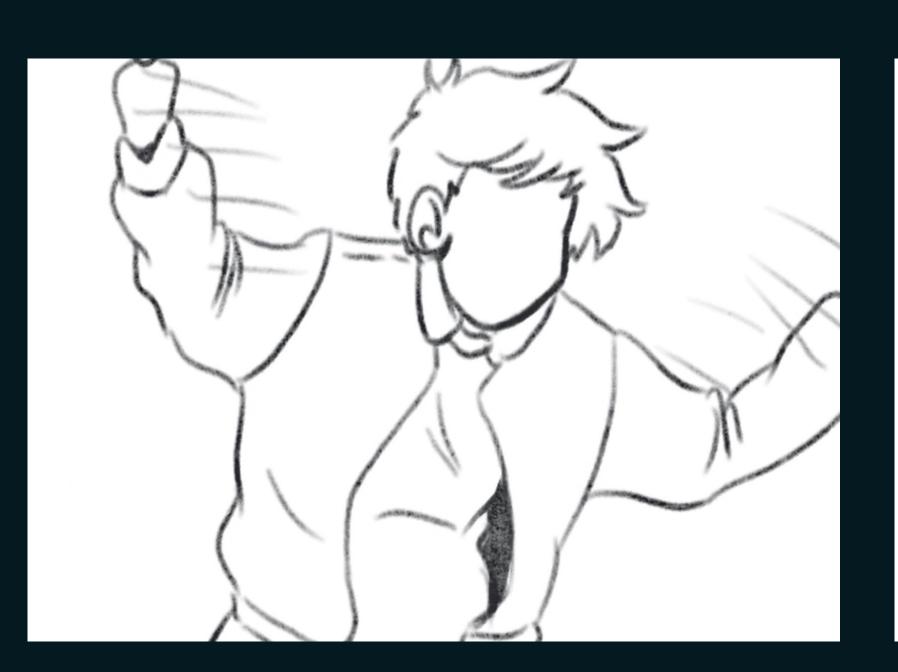


#### Rotoscope

Project made for ARS 329 in which students were instructed to rotoscope a fifteen second or more video of their choosing using their own character. The video that this is rotoscoped from is of a man wearing plastic baby hands and dancing to "Lose Yourself" by Eminem.







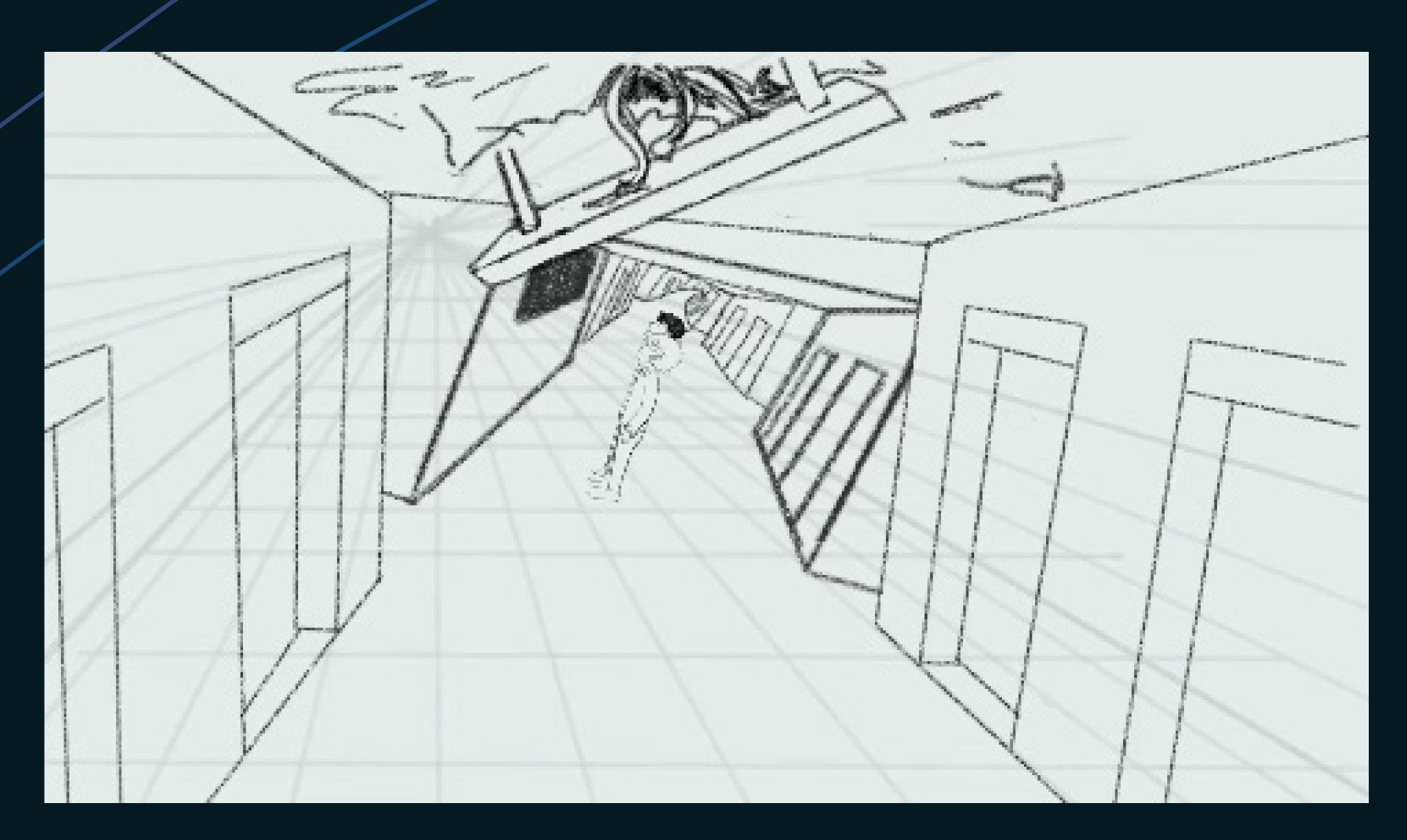


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## Final Animatic Music Video [REDACTED]

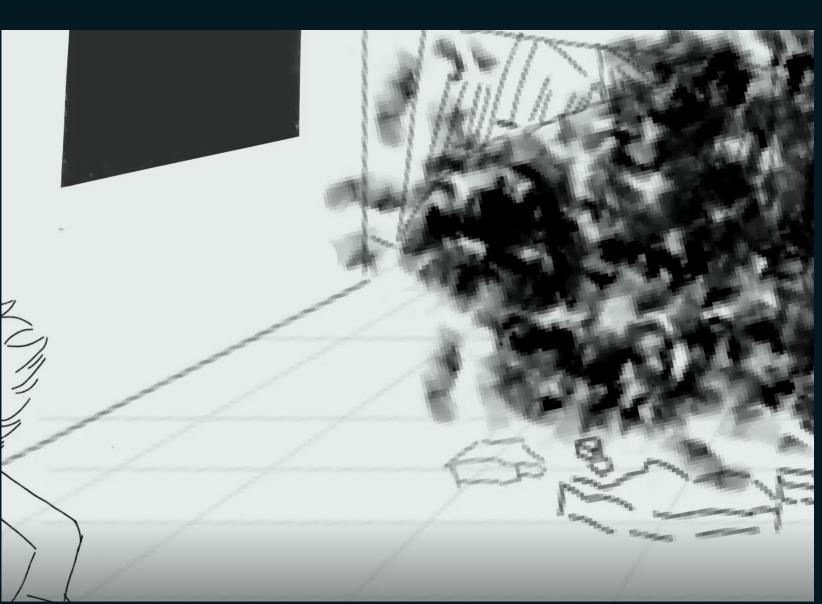
[REDACTED] is a horror-inspired personal project thats narrative was used for an animatic music video to the song "Rainy Day" by Ice Nine Kills. It follows the story of Doctor Tucker as he and his anomalous partner escape a crumbling research facility fallen victim to chaos and destruction.







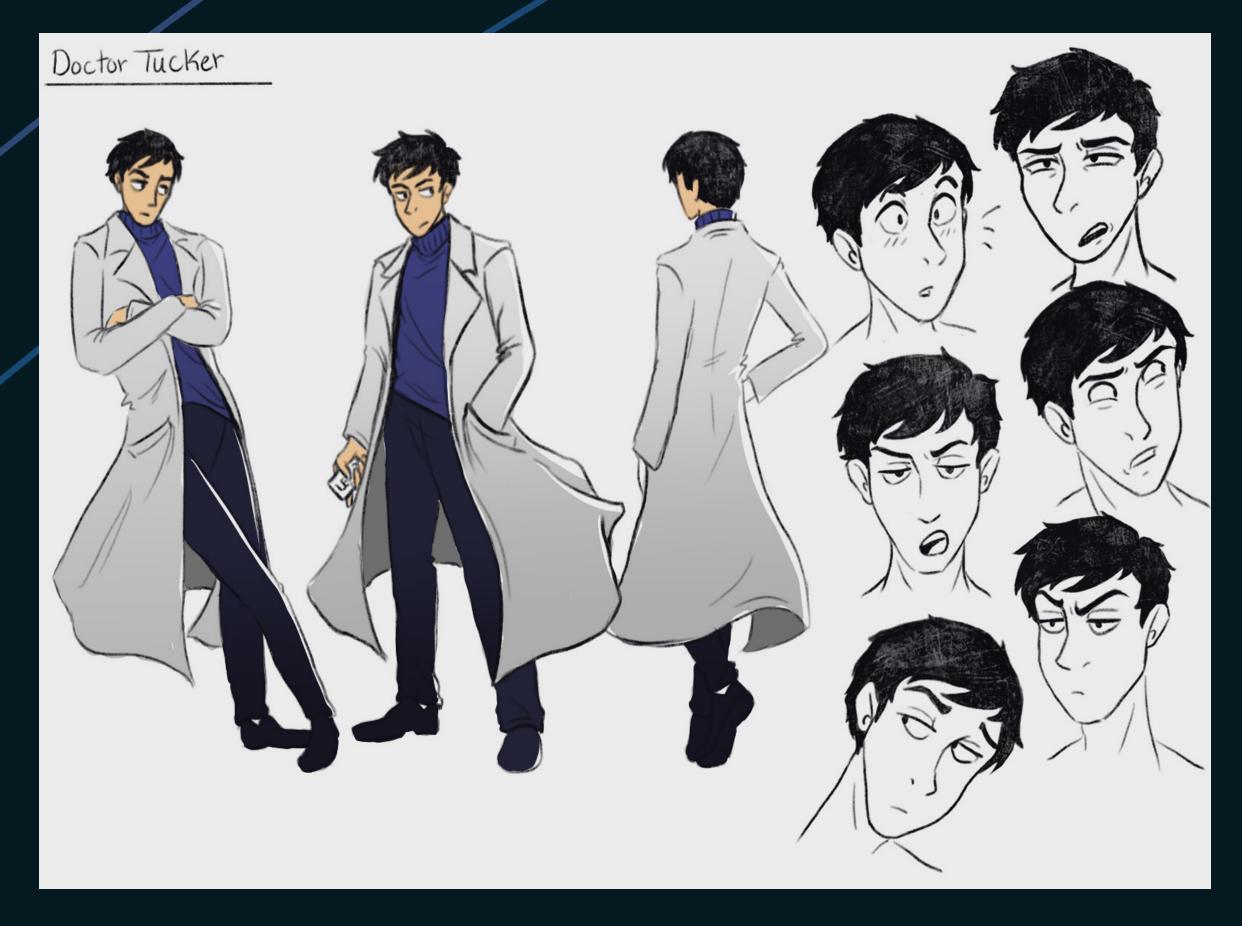


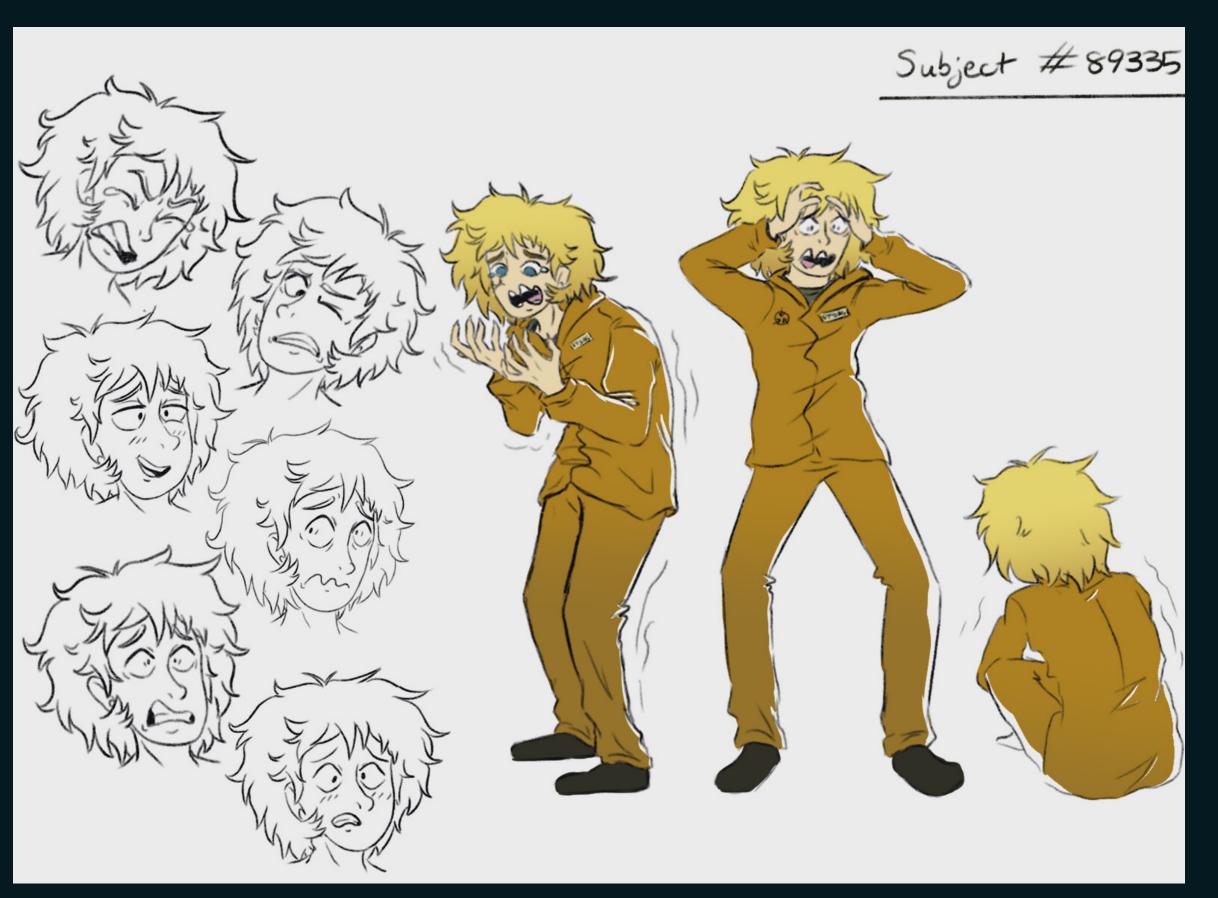


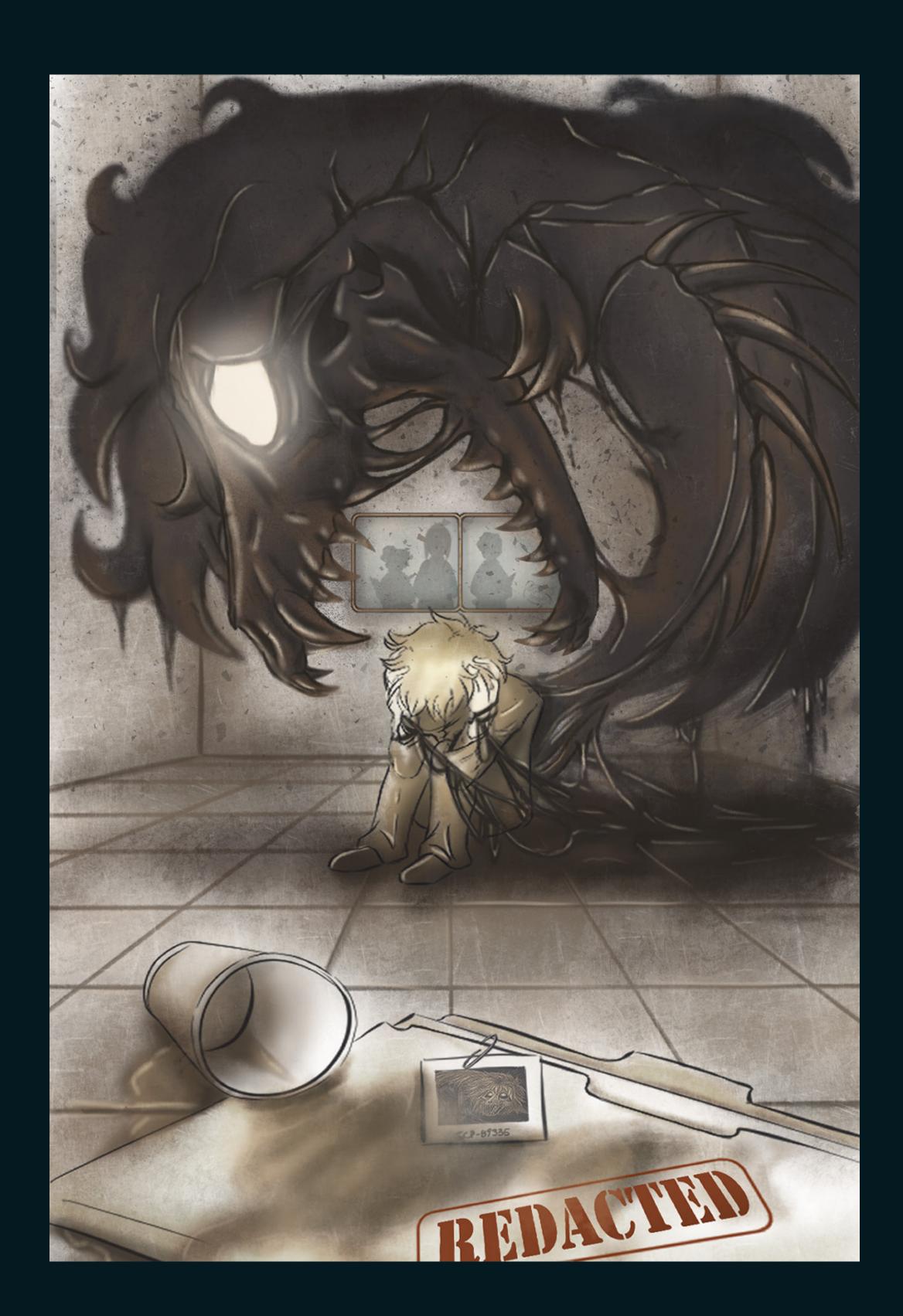


## Concepts for [REDACTED]

Character design sheets and cover illustration created for the [REDACTED] animatic music video.
These character designs feature a front, 3/4ths view, and back of each character and are referenced and used throughout.



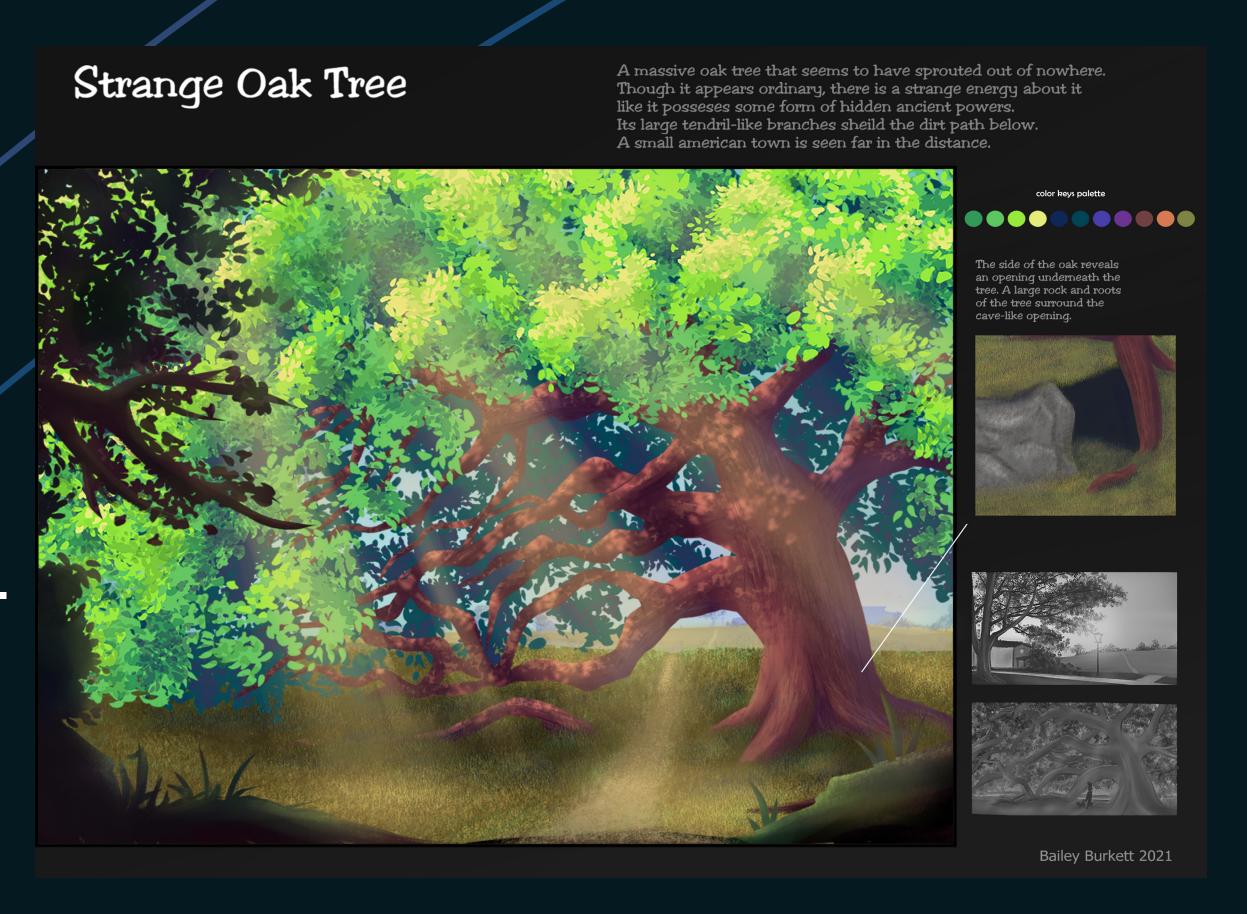




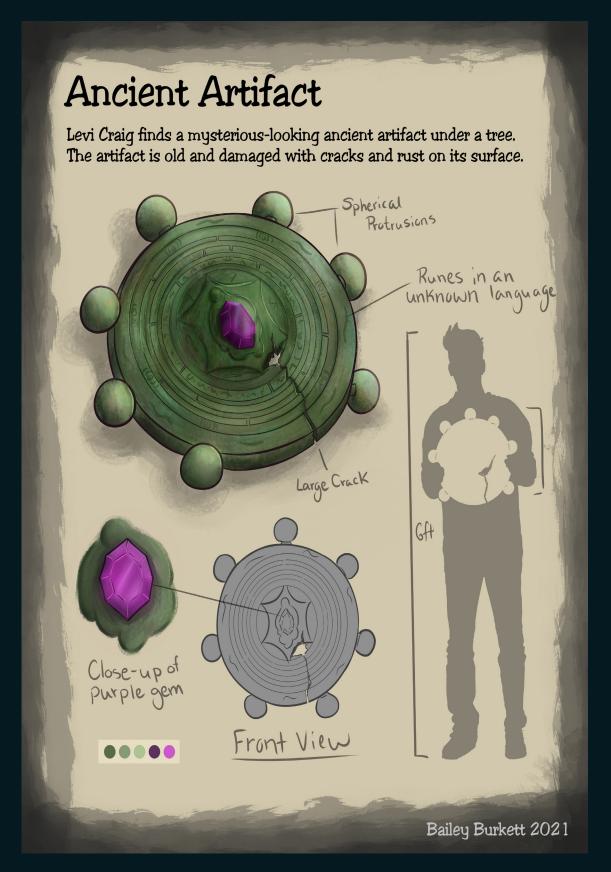


## Concepts for "An Apathetic Awakening"

Character, prop, and environment concept sheets made for "An Apathetic Awakening," A written narrative following the story of high school bad boy Levi Craig who is not thrilled about being a part of an ancient Japanese prophecy that turns him into a demigod.







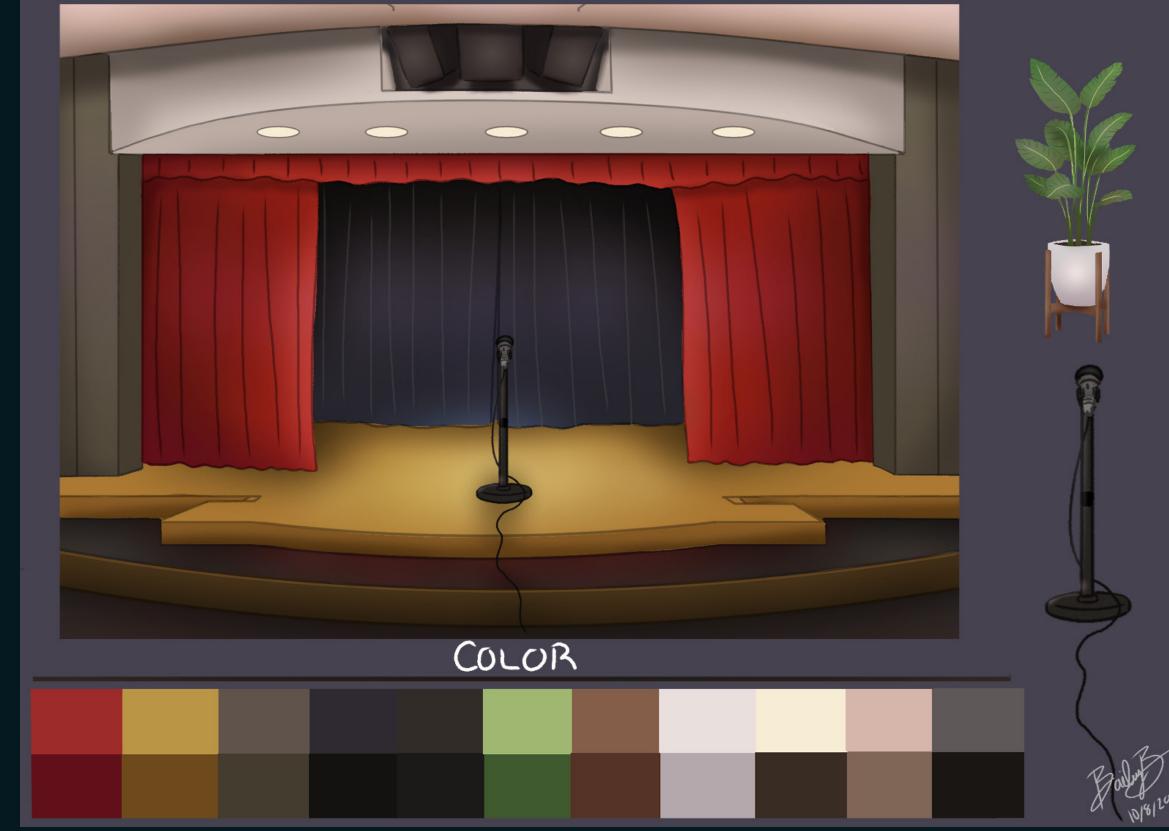




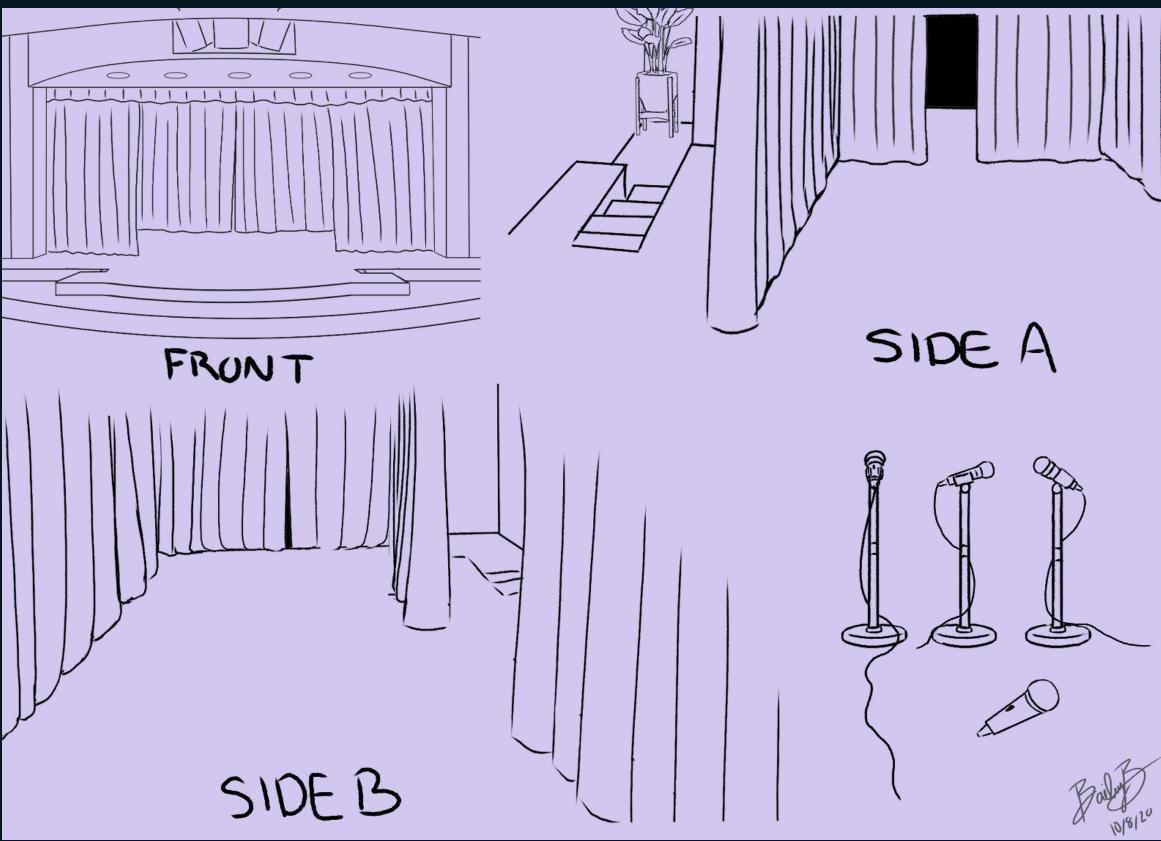
## Concepts for "Oliver's Solo"

Character, environment, and storyboard sheets for a short scene in which Oliver Quinn has to perform a solo in front of his high school but has a bad case of stage fright. These concept sheets were referenced for a final project in ARS 220.









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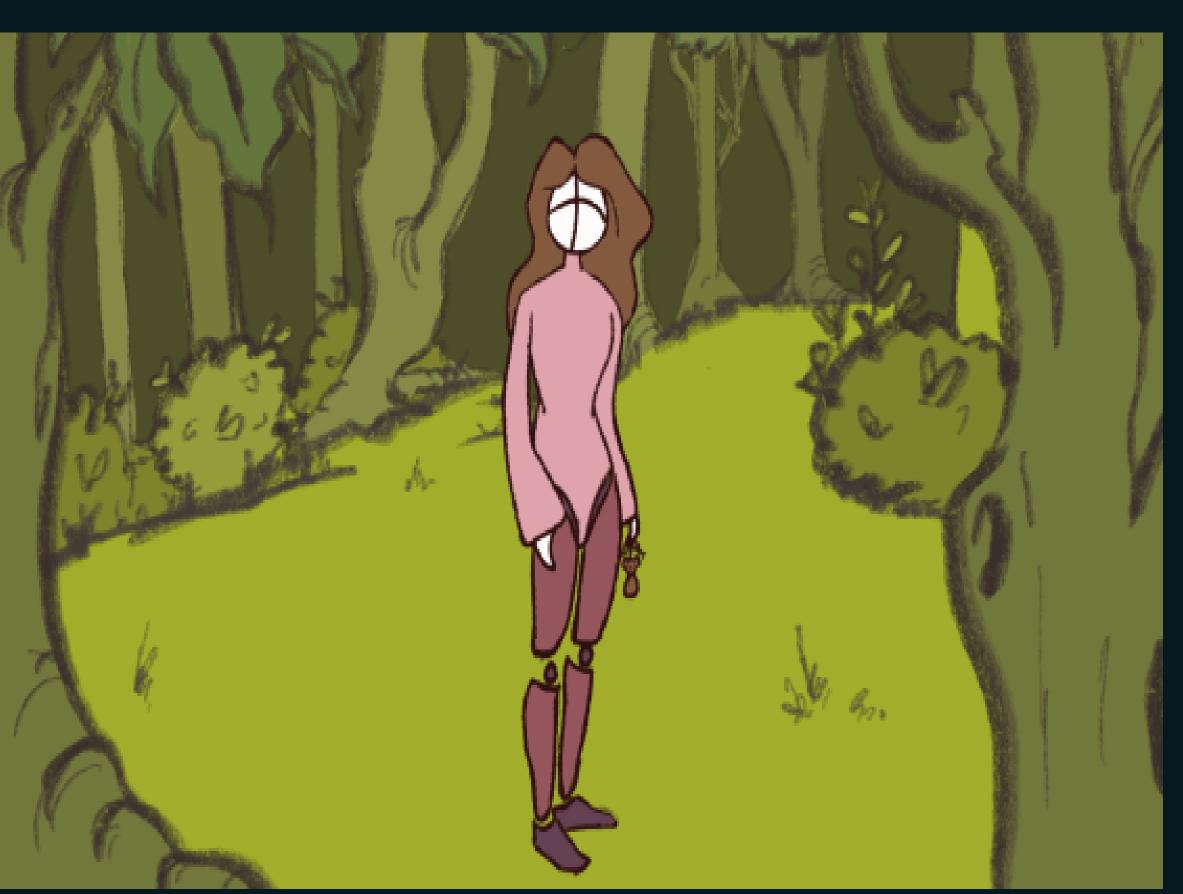


#### **Short Animations**

#### **Graphics Animation Project**

Project made for ARS 329 in which students were to make a short animation promoting a product. The goal was to showcase the product and convince the instructor to purchase it. In this animation, the product being advertised are windshield wipers.





#### **Complex Animation Project**

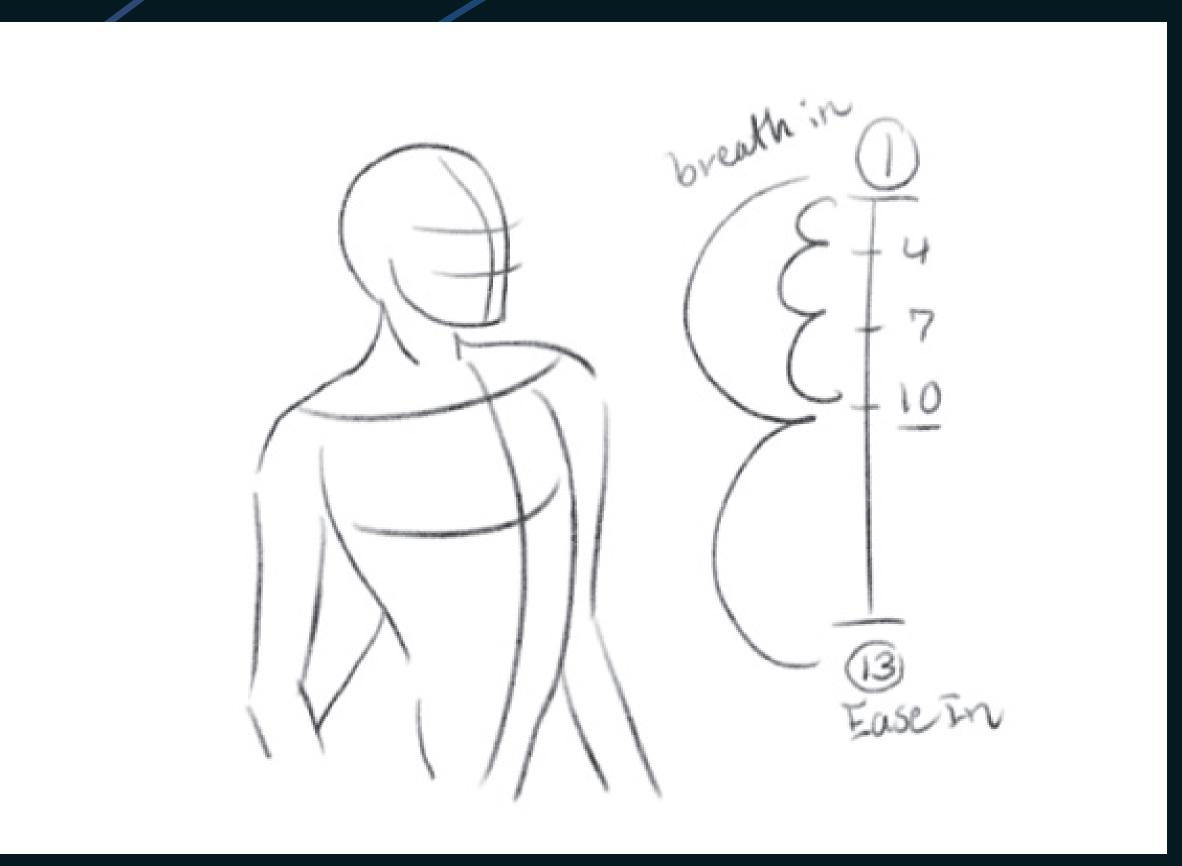
Project made for ARS 329 in which students were instructed to use a given character base and animate a jumping motion while keeping the artstyle consistent throughout. There was also special emphasis on the animation of the character's keychain.

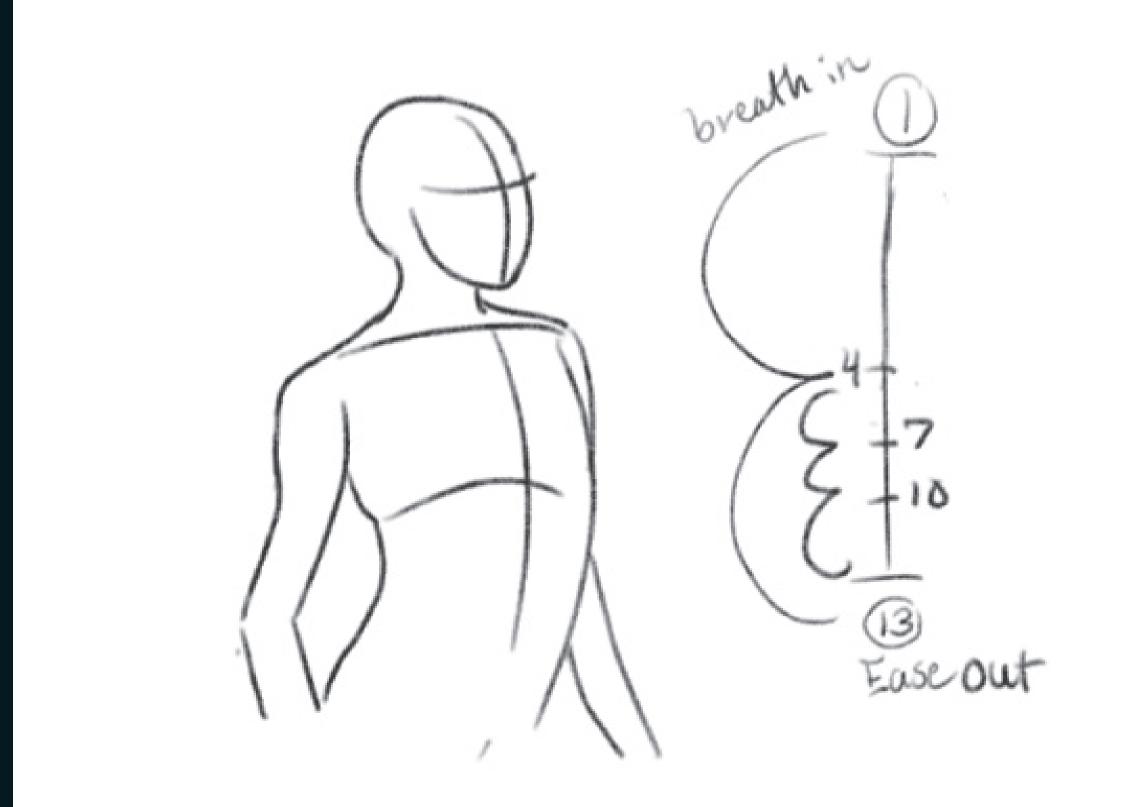
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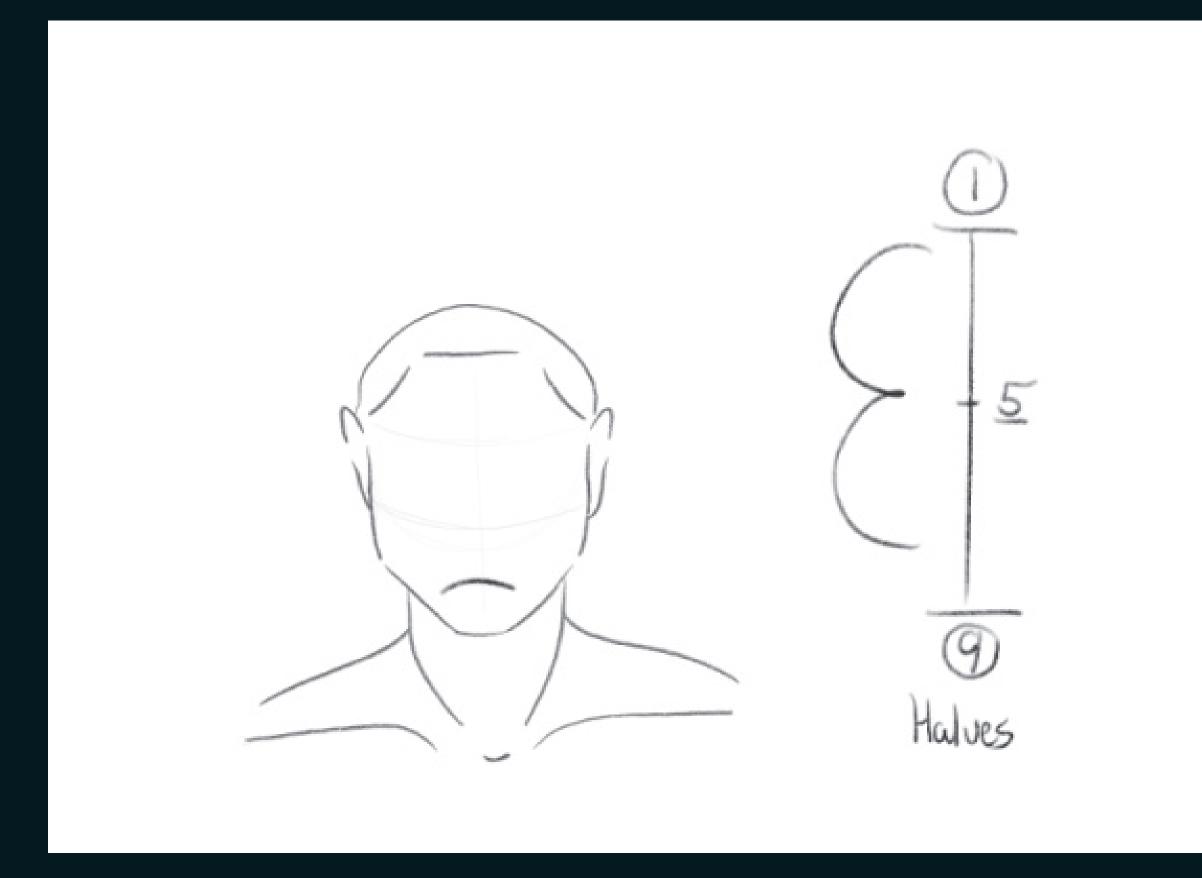


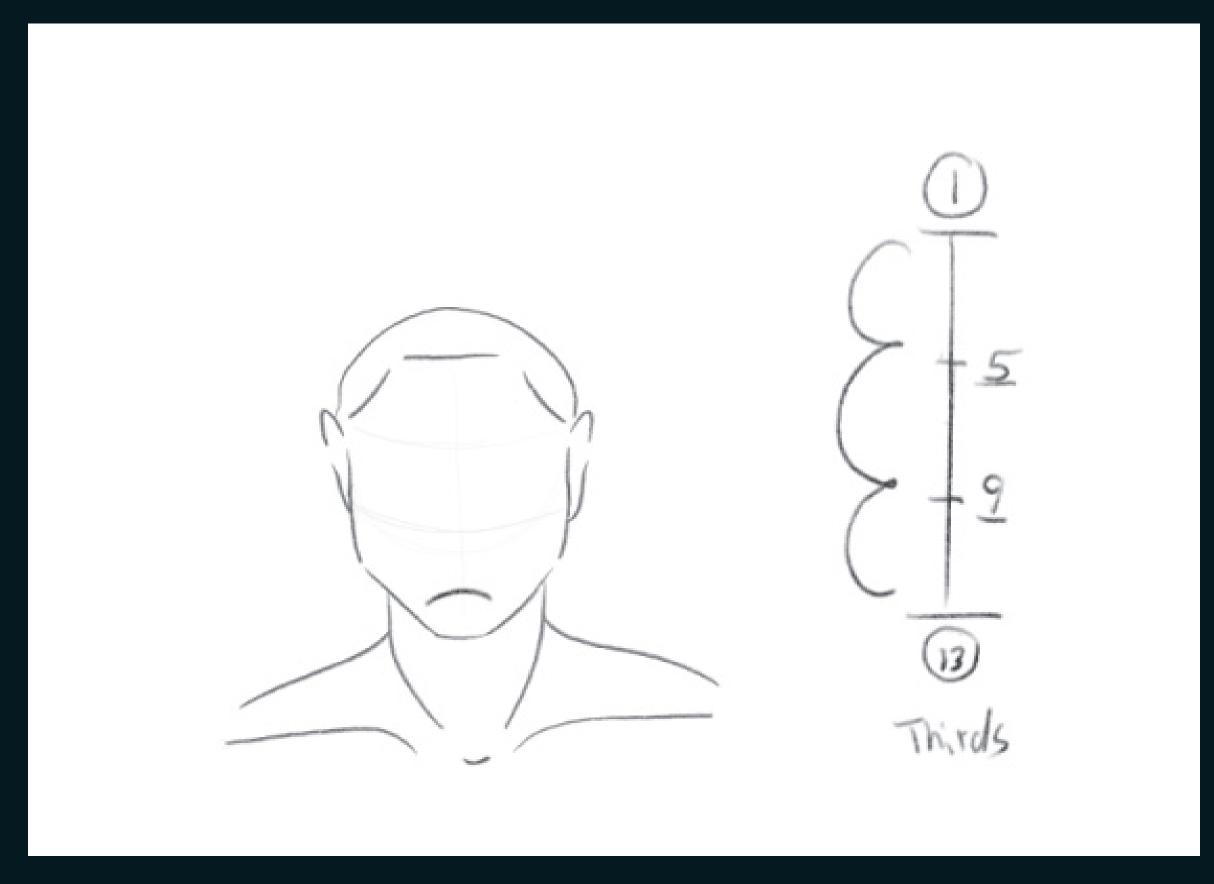
### Timing Charts

Short animations demonstrating an understanding of timing charts. The animations consist of an ease in and an ease out accompanied by a breathing animation and a demonstration of halves and thirds using a smiling figure.





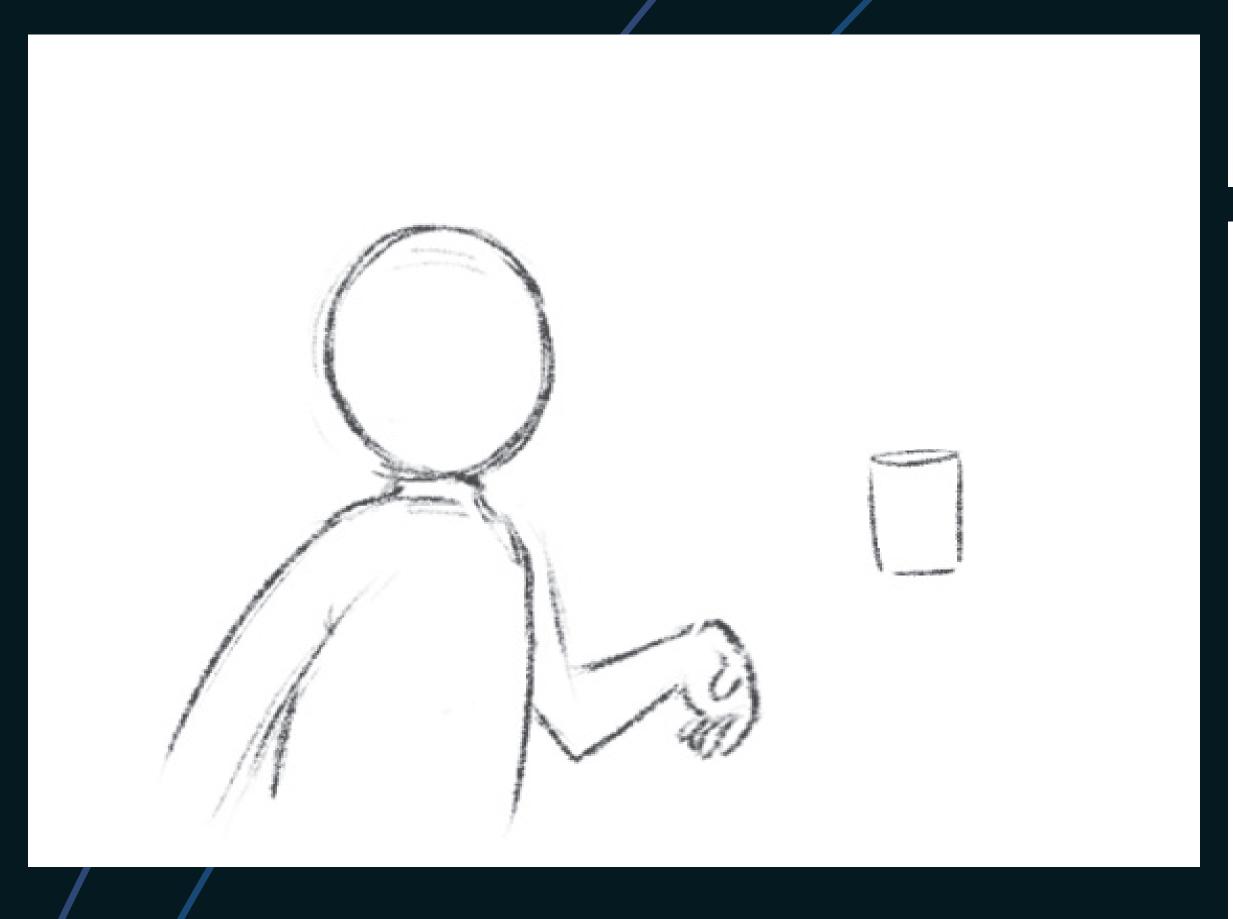


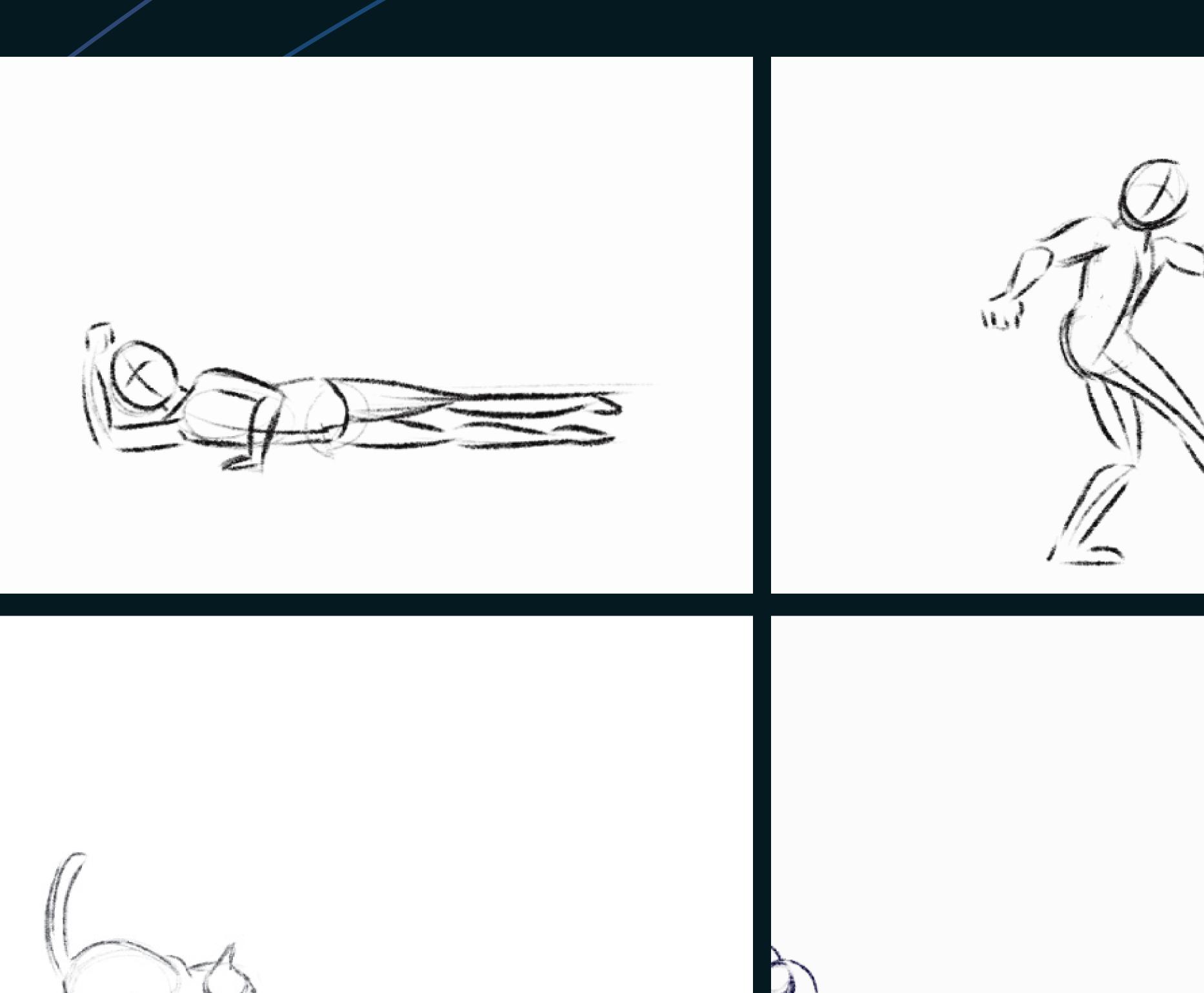




#### **Animation Principles**

Short animations demonstrating an understanding of the principles of animation. They consist of antics (figure grabbing cup), arcs (figure lifting leg), exaggeration (figure kicking), squash and stretch (cat jumping), and follow through (squirrel sliding to a stop).







#### Four Boards

Project made for ARS 327 that was limited to four boards to tell a short narrative. Here a child is nervous about surprising his friend with a new guinea pig after the previous one passed away. He is having second thoughts, but said friend catches him in the act.





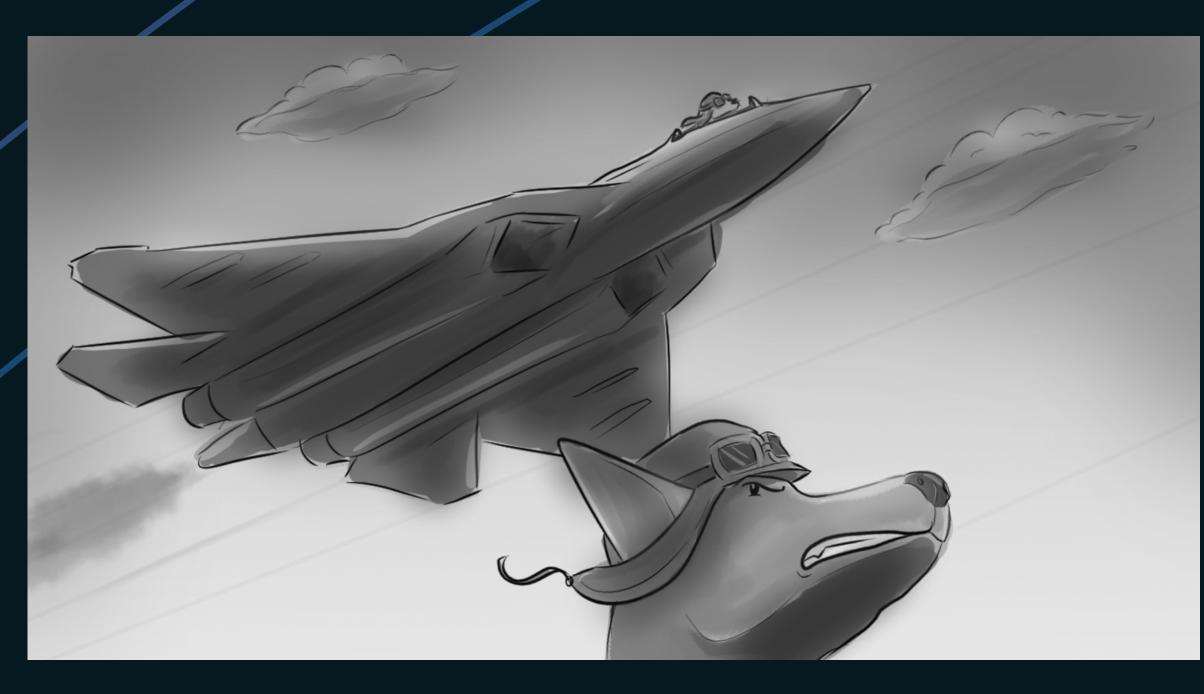




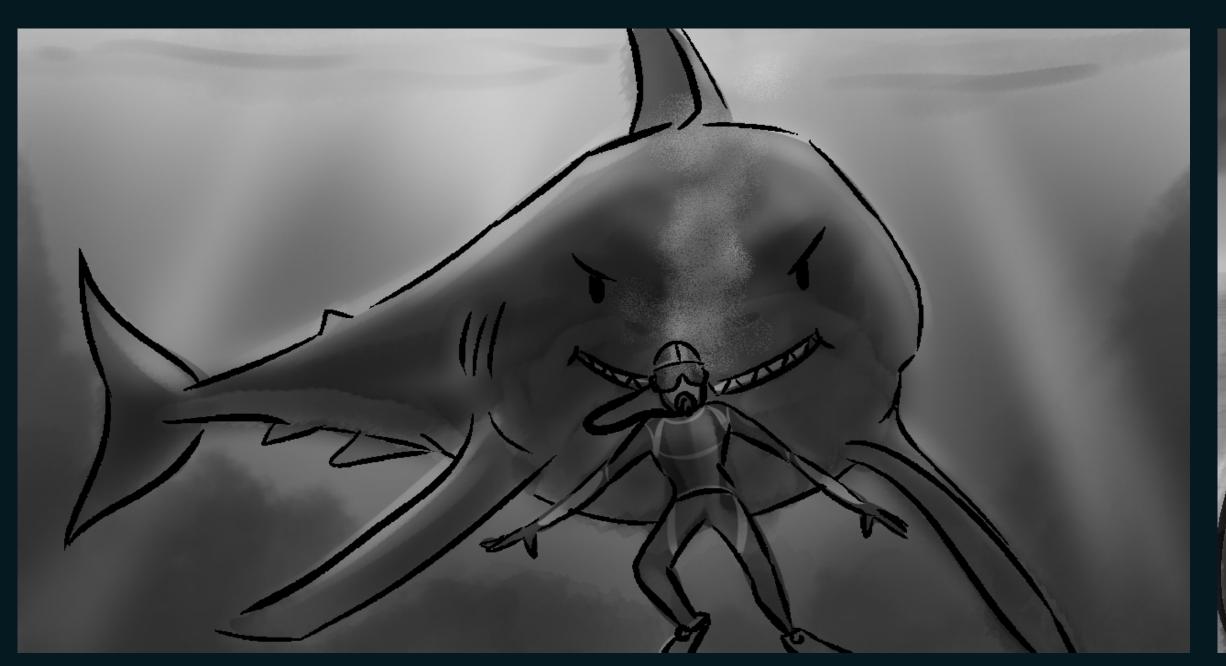


### Storyboard Prompts

Project made for ARS 327 in which students were instructed to create four different production storyboards using four given prompts from the instructor. The prompts given were Airel Dog Fight, Happy Birthday, Swimming in the Open, and Siren's Call.











Thank you for taking time to review my portfolio.

For more about my process, please consider visiting my website at baileycosmicartist.com.

