



Touge Battle Rules

Here are some guidelines and rules for the Touge Battle

(Check back for updates before trackday)

The Touge Battle event will be broken down into three main parts:

1. Warm up and learning the track.
2. Qualifiers
3. Battle Stage (All participants must qualify to enter the battle stage.)

Warm up

- Participants will have roughly two hours of warm up time from 8am-10am
- You will be able to learn the track and get used to the sketchy edges
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Qualifiers

- Participants will have 1 warm up lap, 1 flying timed lap and 1 cool down lap during qualifying.
- Participants will be placed into brackets depending on qualifying times.
- Top 16 drivers will continue to Battle Stage

Battle Stage

- Battles will be TWO back to back races with alternating starting points
- Each driver will get 1 Lead Lap and 1 Chase Lap
- Battles will start from a strict 20MPH rolling start with the cars being placed as follows:
 - Lead car will be in the left lane (Position #1)
 - Chase car in the right lane (Position #2)



- The Race will start with a 20mph roll from the starting positions, once the Lead car passes the cone at the end of the Pit lane, BOTH cars can get on throttle and begin the battle!
- The cars will do ONE full lap till the finish line and then exit the track and line up in the pits for the second race.
- The exit lap must be done promptly, ANY SIGN of sandbagging will automatically disqualify you. You should be able to keep up with the car in front of you on the exit lap.

- After completing your exit lap, you will line back up in the opposite position from your first lap.

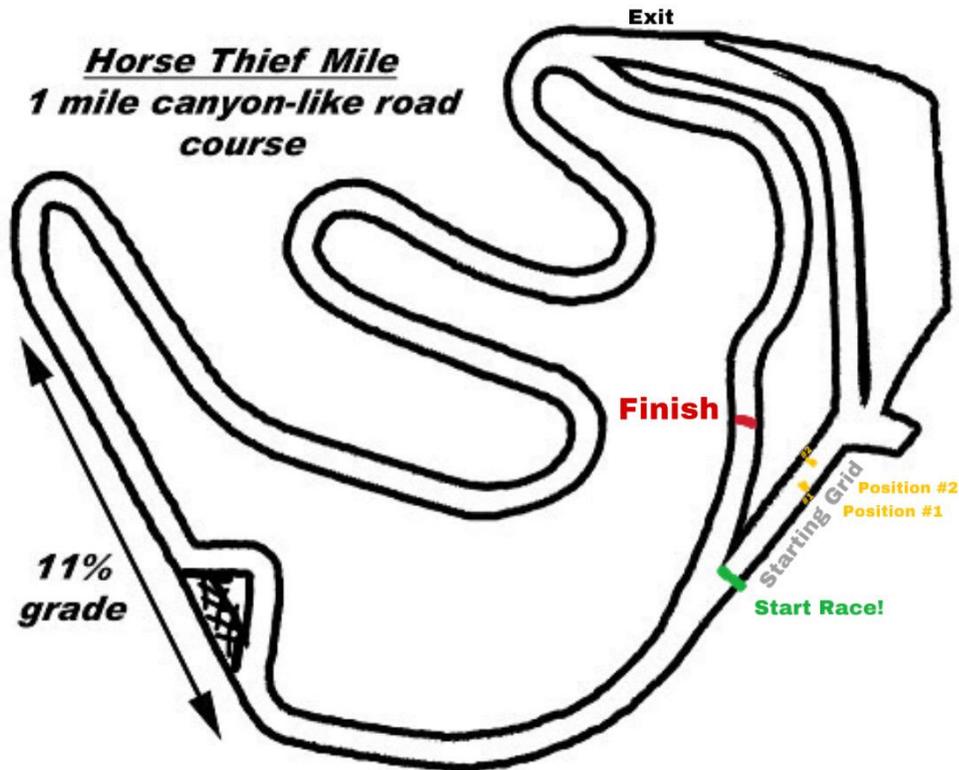
If you were Lead Lap on your first race out, you will line up in the Chase Position (Position #2)

If you were Chase Lap on your first race out, you will line up in the Lead Position (Position #1)

How to Win

- Battles will be cat and mouse
- If you are leading, your goal is to put a 2 second or greater gap between you and the Chase car
- If you are Chasing, the goal is to keep the gap under 2 seconds.
- If in the event of a tie, where no one car can create a 2 second gap, or both cars create a 2 second gap, (with no major faults), the cars will do one more battle with a 1 second gap limit.

**The winner will be chosen by Touge2Track, at Touge2Track's full discretion. **



If all goes smooth you will do:

- 1 Battle on out lap
- Exit after finish line and reposition
- 1 more race on outlap in opposite positions
- Exit after finish

Call out Stage

- After all of the battles are completed, there will be time to battle friends and other drivers.
- All drivers must be signed up for the TougeBattle Event.

