

## General rules:

1. Due to our liability policy, there are NO RIDE ALONGS.
2. Drivers are required to use a SA2015+ helmet on track.
3. Point by passing on the main straights.
4. Respect pit area speed limit.

## Flags:

	<b>CHECKERED FLAG</b>	The race has ended. Shown first to the winner, and then to every car to cross the line behind them.
	<b>RED FLAG</b>	Come to safe, controlled stop on either side of the track. Indicates an emergency situation & safety vehicles need to pass. Stay in car completely belted in, with gear & helmet on.
	<b>YELLOW FLAG</b>	Indicates danger ahead and passing is prohibited. A "standing" yellow flag = 70% of race speed; a "waving" yellow flag means = 40% of race speed.
	<b>PASSING FLAG</b>	There is a race going on, and you're not in it ☺ Indicates that you are about to be passed. HOLD YOUR LINE; don't not move over!
	<b>BLACK FLAG</b>	Furled black flag is a warning-only. Full black flag means the car needs come off track at next opportunity; usually a driver issue. Must proceed to Black Flag Steward for details.
	<b>DEBRIS FLAG</b>	This is an information flag only notifying drivers there is something on the track (not on the race line), such as debris or fluids. Usually held out for a few laps. Just be aware.
	<b>GREEN FLAG</b>	Race has started! Or a hazard has been cleared up and cars are returned to racing after Yellow flag.
	<b>"MEATBALL" or MECHANICAL FLAG</b>	There is something wrong with your car; driver needs come off track at next opportunity and proceed to Black Flag Steward for details.
	<b>WHITE FLAG</b>	Warns of a slow-moving vehicle on the track, such as a tow truck, safety team or pace car.